



Pace Bend Park

26.2mi, 13.1mi, 10k, 5k Trail Runs

Dear Paleface trail runner:

Welcome to the annual Paleface Trail Run! These crazy fun trails have so much to offer, and we are excited to show off this little known gem of a trail system just 30 minutes west of Austin. There are a wide variety of trails in just a 13+ mile loop. Everything from twisty, turning trail through the woods to rocky up and down, to flat, hard packed dirt. It's almost all singletrack, built inside a peninsula. That means soon after you hit the finish line, you can go for a cool down jog straight into the lake! We'll see you soon! - Chris McWatters and Mark Lindsey

TimeLine:

Friday:

5:30-7:00pm	Packet Pickup onsite
6:00pm	Race Q&A (not mandatory)

Saturday:

6:30-8:00am	Packet Pickup onsite
7:00am	Marathon Start
7:30am	Half Marathon Start
8:00am	10km & 5km Start
10:30am	Youth Trail Run Start
11:00am	Cutoff: 1 st Loop (cannot start another loop at this time)
3:00pm	Cutoff: Race Over (all of them)

Youth Mile:

This race is for any child who wants to walk or run roughly a mile on trails. A parent can run with their child for no extra charge, and we encourage you to do so. You can register your child(ren) online or onsite for this. Just make sure you do it before 9:30am on raceday. If you don't want to run with your child(ren), let the staff know that you are up for helping the children make the correct turns on the course. You'll get escorted ahead of

time to the correct intersection. We love having parents on the course cheering the youth runners on! This will be some great memories made for your family!

Check-In:

You do not need to do anything to check in for this event. Just know that the timing is based off the clock, not when you start. So if you start late, your results will still show as if you began on time. This can not be adjusted.

Check-Out:

DNF, DROP, QUIT, LEAVE EARLY, MISSED CUTOFF: All runners who do not finish the race must turn in their timing chip to the Finish Line timer. I need to know if you have left the course. Every person who enters the course must come to the finish line. If you do not finish the race, you still must come to the finish to return your chip.

DNF:

If you do not complete the distance you signed up for, you will show up in the results as a DNF. No more confusing “claimjumper” category in the results. Your miles may still be used toward the Tejas 400 if you align with the rules for that award.

Runner Crews:

Do Not provide any assistance away from the aid stations. Aid stations are accessible to crews and easy to get to.

Cutoff:

There is a cutoff for the final loop and again at the finish. You have to be on the final loop by 11:00am and finished by 3:30pm. If you don't make these marks, you will be escorted off the course. We must pull you in this instance as we are liable for everyone out there and our volunteers need to get to get going.

Pacers:

Pacers are not allowed for this event. Except for after the race, your friends can pace you from the Finish Line into the lake.

Parking:

There is plenty of parking near the start. The park does charge an entrance fee per vehicle as well. This has nothing to do with Tejas Trails. The main (small) concrete parking lot and grass next to the start/finish lines are off limits. All vehicles in here are race staff only. Please don't ask for special favor or ignore the request to stay out of there.

Awards:

(Matching awards for Male & Female) – (No Double Dipping)

Overall	Male	Top 3 (regardless of age)
Overall	Female	Top 3 (regardless of age)

Masters	Male	Top 1 (50+)
Masters	Female	Top 1 (50+)

Route & Terrain:

This course is mixed. The first part is a twisty, turny slightly rolling blast, taking you in and out of dry creek beds with plenty of 180 degree turns. There is one 50 yard long hill which drops into the back forty, which is all flat. Then you have to climb back out again, for a bit more of the twisty stuff into the finish.

Course Marking:

Large yellow directional arrows will be at every intersection, Confidence Markers will be leading into and out of each intersection. We also use red Wrong Way signs (at the appropriate places), which are self-explanatory. We don't use a lot of brush and rocks as it's more fun to hurdle those when they're down. So pay attention to our man-made markings.

- 5k/10k course will be marked with neon yellow/green tape with pink tape.
- 13.1mi/26.2mi course will be marked with orange/red high grade ribbon on clips.

It is your responsibility to stay on course. If you get off course, go back to where you got off. You will not be disqualified if you run extra, but cover every inch of the course. A good thing to keep in mind is that the person you're following might not know where he or she is going. Just because he or she is faster does not mean he or she is smarter. If you do follow a person off course, you have become a LEMMING and deserve the extra distance for your mental laziness. Remember to tell me when you are done so I can charge you for extra distance you did not pay for.

Aid Station Food & Drink:

The aid stations begin with all the basics: water, Tailwind, sodas, gels, salted items in pretzels and chips, sugars in candies, plus cookies, and pb&j sandwiches. Also, we usually find some fresh fruits.

Cupless: We will NOT provide cups for cold beverages. You must carry your own water bottles, hydration vests, etc. We WILL provide a couple community cups at each aid station if you lost your water bottle and you are desperate and gross enough to use that.

At hot events, we WILL provide Styrofoam cups or bowls and plastic spoons for hot items. We WILL also place some small food items in small serving paper dishes for sanitary reasons. You are required to stay at the Aid Station with all paper and Styrofoam items. No one may enter back onto the trails while still holding that trash. Anyone caught with items on the trail and/or littering will be automatically DQ'ed, and not allowed to return for a future event.

Litter:

Do not dump any trash on the trails. There will be trash bags at every aid station and that's

the only place you can leave it. If you take it with you from a station, then you must carry it to the next station. Littering is cause for disqualification from the race. Also, there are many items left behind after the race. To us, this is also litter. It is just more for us to deal with that we do not want. These items will be dumped in one fashion or another.

Travel:

Fly into Austin TX. Please check the maps on the link to this race on our website so that you know about Spicewood. It is barely a town. If you don't know where to turn, you will blow right through it. You're looking for Pace Bend Park. It's on the lake.

Camping:

Check with Pace Bend Park. But there are a ton of really cool options. Many of them are close to the start/finish area, between the waterfront and the trail system. Others are further around the peninsula with cliffs to the water just at the edge of the campsite. They have tent camping and RV hookups. Tent camping is mostly first come, first serve. And spots do fill completely up. This can be a popular place for weekend funners. Reservations for RV spots should be made well in advance. They can be reached at 512-854-7275.

Chip Timing:

This is a chip-timed race. What this means is that we use timing chips to collect your split times, finish time, and the fact that you started. Your official start time will be the same as everybody else...when the race starts (not your chip offset from the start). You will not get an official time unless you are wearing your chip from start til finish. Make sure you have it on, and have it on correctly every time you cross the mat (after each loop). The timing chips are sensitive to angle and proximity with the timing mat, such that if you do a somersault over the timing mat, it may miss you. If it's in your pack, it will miss you. Best and safest bet is to wear it on your ankle. When you are done, we need the chips back. We will trade you a finisher's award for your dirty stinky strap and chip. Some of you don't like to stop when you are done, and keep on running. Please don't make us chase you down. Give us the chip back, then go on and keep running all you want. Note that chip timing does not apply to offset your start time. Start time is the same for everybody: what we call Gun-Time, when the race starts.

DNF:

If you do not complete the distance you signed up for, you will show up in the results as a DNF. No more confusing "claimjumper" category in the results. Your miles may still be used toward the Tejas 400 if you align with the rules for that award.

Share the trail:

First off, this race is not a ROAD race. It is primarily run on single-track trail. That being

said, we play by a different set of rules than you would on a road or track. If someone is behind you and would pass if there were room, then you must let them pass. It is not acceptable to trap a faster runner behind you simply because you can. It doesn't mean that you must stop and wait for them to get by you. It does mean that you should allow them to pass if they want to. Give them room and opportunity to do so. You can also talk to a person close behind to ask if they wish to pass. Maybe they do and maybe they don't. Pretty much the same rules you got in kindergarten: play nice with the others & treat them like you would like to be treated. This message is the same for the faster runners: let people know when you want to pass & don't be a jerk about it. This leads to those who are plugged in: make sure you can hear what is going on around you. Also, because we are using the trails of a park, we DO NOT have exclusive rights to the park or to the trails. Be considerate and understanding to the other park users: be they hikers, bike riders, or equestrians.

Ambiance:

Because this race is another of the Tejas Trails brand, it has a lot of character and attitude. People like to hang out around the start, so bring your run gear and your “after run gear” as this does go on for a while. After all, we are just one big family and this is just one big family gathering.

Late Entry Date:

Roughly 4 weeks prior

No Shirt after this date

Early Cost (before late entry date)

Late Cost = Early Cost + \$10

Race Week Cost = Early Cost + \$20

Refunds, Roll-overs, and Transfers:

See “Policies” link on the website.

If there is a Wait List:

There is a \$20 holding fee for a place on the wait list.

if you get in, the holding fee will be deducted from the balance owed.

if you do not get in, for any reason, the holding fee is not refunded.

In case of race cancellation (for any reason):

There is no refund.

Additional Fees:

Entrance Fee required by the park.

Verification of Entry:

All entrants are posted online. Click on “Registered List” in the Paleface web page.

Food Truck:

Yes, the food truck will be there for food purchases, should you or your crew need something a bit more to eat. And it is good food! Plenty of variety. Plenty of flavor.