



50mi / 50km / 25km / 10km

ENDURANCE TRAIL RUN

Dear Wild Hare Trail Runner,

Welcome to the annual Wild Hare endurance run. As the name implies, a FAST frolic on a course of constantly changing terrain. It's a short 8mi loop, part of which is a mountain bike style rollercoaster of twists & turns with shallow dips and 180 degree turns, another part open field which is fast and easy, and also a few climbs/descents over the bluff. With each distance starting an hour apart, it all merges quickly into one big party. Bathrooms and showers right at the start, the coolest Wild Hare medals, unique awards, chip timing, cool shirts, and lots of camaraderie, where everyone gets to see everyone else. Oftentimes the weather is perfect in this part of the world in mid-November, but it can also be rough. So hope for the best, prep for the worst. We'll see you soon! - Chris McWatters and a bunch of excited volunteers

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TimeLine

Friday	
5:00pm - 7:00pm	Packet Pickup
Saturday	
4:00am - 7:00am	Packet Pickup
5:00am	START (50mi)
6:00am	START (50km)
7:00am	START (25km)
7:15am	START (10km)
10:00am	START (Youth Trail Run)
6:00pm	Cutoff : (Final Loop)
7:00pm	Cutoff : (Midway Aid Station)
8:00pm	Race Closed

Check-In: Check in is processed as you cross the start-line mat. Simply make sure you cross the mat when you start. That is your check-in.

Check-Out: DNF, DROP, QUIT, LEAVE EARLY, MISSED CUTOFF: All runners who do not finish the race must turn in their timing chip to the Finish Line timer. I need to know if you have left the course. Every person who enters the course must come to the finish line. If you do not finish the race, you still must come to the finish to return your chip.

Runner Crews: Do Not provide any assistance away from the aid stations. Both aid stations are accessible to crews and easy to get to.

Cutoff: There is a cutoff for the final loop and again at the finish. You need to be on the final loop by 6pm and done by 8pm.

Pacers. Pacers are allowed to start anytime after 2:00 PM regardless of the race from either aid station, but only one pacer at a time per runner. Please allow your runner to carry their own gear. You should only be there for encouragement and to help the runner find their way. (ie: No Mule-ing)

Parking: There is plenty of parking near the start.

Awards: Really cool handmade awards to top few of each gender plus top Masters each gender.

Route & Terrain: This course is mixed. The first part is a twisty turny slightly rolling blast, taking you in and out of dry creek beds with plenty of 180 degree turns. There is

one 50 yard long hill which drops into the back forty, which is all flat. Then you have to climb back out again, for a bit more of the twisty stuff into the finish.

Course Marking: Large yellow directional arrows will be at every intersection, Ribbons will be leading into and out of each of the same intersections. We also use red Wrong Way signs (at the appropriate places), which are self-explanatory. Occasionally, some brush is stacked in front of a trail to direct you away from it. We do not use glow sticks. Instead, we use reflective tape. The brighter the light, the more visible these are. If you have no light, you won't see them. It is your responsibility to stay on course. If you get off course, go back to where you got off. A good thing to keep in mind is that the person you're following might not know where he or she is going. Just because he or she is faster does not mean he or she is smarter. If you do follow a person off course, you have become a LEMMING and deserve the extra distance for your mental laziness. Remember to tell me when you are done so I can charge you for extra distance you did not pay for.

Aid Station Food & Drink: The aid stations begin with all the basics: water, Tailwind, Coke, Mountain Dew, Ginger Ale, salted items in pretzels and chips, sugars in candies, plus cookies, and pb&j sandwiches. Also, we usually find some fresh fruits.

Cupless: We will NOT provide cups for cold beverages. You must carry your own water bottles, hydration vests, etc. We WILL provide a couple community cups at each aid station if you lost your water bottle and you are desperate and gross enough to use that.

At hot events, we WILL provide Styrofoam cups or bowls and plastic spoons for hot items. We WILL also place some small food items in small serving paper dishes for sanitary reasons. You are required to stay at the Aid Station with all paper and Styrofoam items. No one may enter back onto the trails while still holding that trash. Anyone caught with items on the trail and/or littering will be automatically DQ'ed, and not allowed to return for a future event.

Litter: Do not dump any trash on the trails. There will be trash bags at every aid station and that's the only place you can leave it. If you take it with you from a station, then you must carry it to the next station. Littering is cause for disqualification from the race. Also, there are many items left behind after the race. To us, this is also litter. It is just more for us to deal with that we do not want. These items will be dumped in one fashion or another.

Travel: Fly into Austin TX. Please check my maps online so that you know about Warda. It is a town without a stoplight or even a stop sign. If you don't know where to turn, you will blow right through it. You need to find Owl Creek Road or you have missed it.

Camping: (At the Start/Finish): Please come in and go out peacefully and quietly. People will be trying to rest the night before. There's plenty of camping space though.

Aid Stations:

50mi	Midway	Porch	Cut Off	Run
start			05:00 AM	
loop 1	3.5			
loop 2	6.8	11.3		
loop 3	14.8	19.1		
loop 4	22.6	26.9		
loop 5	30.4	34.7		
loop 6	38.2	42.5	06:00 PM	12:00
loop 7	46.0	50.3	08:00 PM	14:00

50km	Midway	Porch	Cut Off	Run
start			06:00 AM	
loop 1	3.5	7.8		
loop 2	11.3	15.6		
loop 3	19.1	23.4	06:00 PM	11:00
loop 4	26.9	31.2	08:00 PM	13:00

25km	Midway	Porch	Cut Off	Run
start			07:00 AM	
loop 1	3.5	7.8	06:00 PM	10:00
loop 2	11.3	15.6	08:00 PM	12:00

10km	Midway	Porch	Cut Off	Run
start			07:15 AM	
loop 1	3.5	6.2	08:00 PM	12:00

(6:00pm Cut) All runners must be on the final Loop by 6pm
 (7:00pm Cut) All runners must be thru the midway Station on the final Loop by 7pm
 (8:00pm Cut) All runners must be done. The race is closed.
 No exceptions - NONE !!!

50mi = ONE loop of 3.5mi, followed by SIX loops of 7.8mi
 50km = FOUR loops of 7.8mi
 25km = TWO loops of 7.8mi
 10km = ONE 6.2mi loop.

Aid Station 1 = 3.5mi to Midway
 Aid Station 2 = 7.8mi to Porch

Chip Timing: This is a chip-timed race. What this means is that we use timing chips to collect your split times, finish time, and the fact that you started. Your official start time will be the same as everybody else...when the race starts (not your chip offset from the start). You will not get an official time unless you are wearing your chip from start til finish. Make sure you have it on, and have it on correctly every time you cross the mat (after each loop). The timing chips are sensitive to angle and proximity with the timing mat, such that if you do a somersault over the timing mat, it may miss you. If it's in your pack, it will miss you. Best and safest bet is to wear it on your ankle. When you are done, we need the chips back. We will trade you a finisher's award for your dirty stinky strap and chip. Some of you don't like to stop when you are done, and keep on running. Please don't make us chase you down. Give us the chip back, then go on and keep running all you want. Note that chip timing does not apply to offset your start time. Start time is the same for everybody: what we call Gun-Time, when the race starts.

DNF: If you do not complete the distance you signed up for, you will show up in the results as a DNF. No more confusing "claimjumper" category in the results. Your miles may still be used toward the Tejas 400 if you align with the rules for that award.

Share the trail: First off, this race is not a ROAD race. It is primarily run on single-track trail. That being said, we play by a different set of rules than you would on a road or track. If someone is behind you and would pass if there were room, then you must let them pass. It is not acceptable to trap a faster runner behind you simply because you can. It doesn't mean that you must stop and wait for them to get by you. It does mean that you

should allow them to pass if they want to. Give them room and opportunity to do so. You can also talk to a person close behind to ask if they wish to pass. Maybe they do and maybe they don't. Pretty much the same rules you got in kindergarten: play nice with the others & treat them like you would like to be treated. This message is the same for the faster runners: let people know when you want to pass & don't be a jerk about it. This leads to those who are plugged in: make sure you can hear what is going on around you. Also, because we are using the trails of a park, we DO NOT have exclusive rights to the park or to the trails. Be considerate and understanding to the other park users: be they hikers, bike riders, or equestrians.

Ambiance: Because this race is another of the Tejas Trails brand, it has a lot of character and attitude. People like to hang out around the start, so bring your run gear and you're after run gear as this does go on for a while. After all, we are just one big family and this is just one big family gathering.

Late Entry Date: 4 weeks prior

No Shirt after this date. But you still get something cool like a hat, beanie, visor, arm warmer, etc. If you register before the shirt cutoff and want the other item, you may purchase them mid-morning on race site (until they run out).

Early Cost (before late entry date)

Late Cost = Early Cost + \$10

Race Week Cost = Early Cost + \$20

Refunds, Transfers, etc:

See Policies document on Wild Hare web page.

If there is a Wait List:

There is a \$20 holding fee for a place on the wait list.

if you get in, the holding fee will be deducted from the balance owed.

if you do not get in, for any reason, the holding fee is not refunded.

In case of race cancellation (for any reason):

There is no refund.

Additional Fee: Collected on entry to ranch

Bring cash or check to pay park.

\$10 day use fee per person.

\$15 camping fee per person/per night. This includes Day Use Fee.

12 & under free

Bluff Creek Ranch gates close Friday night at 10:00pm.

Gates re-open Saturday morning at 4:00am.

Verification of Entry: All entrants are posted online. Click on “Registered List” in the Wild Hare race section.

Food Truck: Yes, the food truck will be there for food purchases, should you or your crew need something a bit more to eat. Plenty of variety.