

# CRAIG CHRISTIAN

character animator • 3d generalist

san francisco / los angeles  
ccanimation.com  
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626.864.4862

## SKILLS

Animation / Previs  
Lighting / Look Development / Modeling / Basic Rigging / CG Compositing

Maya / Nuke / VRay / Arnold / Mental Ray / After Effects / Photoshop  
Softimage / Modo / Mari / Linux / Octane

## EXPERIENCE

- Jan 2016 • Present **Industrial Light & Magic** // San Francisco, CA  
Animator  
Ready Player One (2018)  
Transformers: The Last Knight (2017)  
Kong: Skull Island (2017)  
Teenage Mutant Ninja Turtles: Out of the Shadows (2016)
- July 2015 • April 2016 **Disney Jr - Disney ABC TV** // Burbank, CA  
Freelance Character Animator
- June 2015 • July 2015 **Framestore** // Los Angeles, CA  
Character Animator / Generalist
- May 2015 • June 2015 **Blind** // Santa Monica, CA  
Lead Character Animator / 3D Generalist  
Xbox E3 2015 Press Conference - Opening Cinematic
- Dec 2014 • March 2015 **Disney Consumer Products** // Glendale, CA  
Character Rigger  
Character Rigging and testing for unannounced project
- Jan 2015 • Feb 2015 **Moving Picture Company (MPC)** // Los Angeles, CA  
Animator / Designer  
Animation and Design for Coors Light
- Oct 2014 • Nov 2014 **Whiskytree** // San Rafael, CA  
Character Animator
- Jan 2013 • Sept 2014 **Framestore** // Los Angeles, CA  
Character Animator / Generalist  
Character Animation on **Carfax: Carfox**  
Lead Character Animator on **Beats by Dre: Pharrell's Happy** - Music Video  
Previs, Animation, 3D Generalist on **COSMOS: Season One, Ep.6**  
Character Animation on **Beats by Dre: The Pills** Series  
Animation and 3D Generalist work on **Internet.org**: - Cinematic  
Previs Artist on **Captain Morgan: For Gold and Glory**  
Creature Animation and 3D Generalist on **Toaster Strudel: Hans Strudel**  
Character Animator on **Friskies: Feed the Senses**  
Facial Animation and 3D Generalist on **Boost Mobile**  
Additional Animation and 3D Generalist - Studio Tests & Pitches
- July 2014 • Aug 2014 **Disney Consumer Products** // Glendale, CA  
Rigger / Animator  
Character Rigging and testing for unannounced project
- Nov 2012 • Present **Jose Ortiz Design - Studio Trifecta** // Los Angeles, CA  
Animator / Generalist / Compositor  
Character Animation on Feature Film, **Wish I Was Here** dir. Zach Braff  
Character and Mechanical Animation for **Iron Man 3** - Pitch  
3D Generalist on **Percy Jackson: Sea of Monsters** - Pitch  
Additional Animation and 3D Generalist - Various projects
- Jan 2014 • Feb 2014 **Proof** // Universal City, CA  
Previs Animator  
**Fast and Furious 7**
- Jan 2013 • Feb 2013 **Mirada Studio** // Marina Del Ray, CA  
Animator / Lighter  
Moth Animation/Lighting/Compositing for  
Cornelia Funke's **MIRRORWORLD**

Aug 2012 • Oct 2012  
**Imaginary Forces** // Hollywood, CA  
 Animator / 3D Generalist  
 Previs Artist on **God of War: Acension** - Trailer  
 Previs and Camera Animation on **Nicholas Sparks Production**  
 Lead Artist and Compositor on **Monster DNA Headphones**

Feb 2012 • May 2012  
**Wolf & Crow** // Los Angeles, CA  
 Character Animator / Previz Artist  
 Character Animation and Previz Animation for  
**Avengers: Battle for Earth** - Cinematic

Aug 2011 • March 2012  
**Prologue** // Venice, CA  
 Animator / 3D Generalist  
 Animation on **Mission Impossible: Ghost Protocol**  
 Animation and Generalist on **Sherlock Holmes: A Game of Shadows**  
 Animation and Previs on **ESPN**  
 Animation and Generalist on **Battleship**

June 2010 • Feb 2012  
**Psyop** // Venice, CA  
 Character Animator / 3D Generalist  
 Animation and Previs on **Corona**  
 Creature Animation on **Honda CR-V**  
 Animation on **Jolly Rancher**  
 Animation on **Airwick**  
 Animation and Previs on **Lexus: Indecision**  
 Animation on **Old Navy Christmas 2010**  
 Animation and Previs on **Spring Valley**  
 Product & Environment Modeling on **Best Buy**  
 Animation and Generalist on **Reebok: Zigttech**  
 Animator and Generalist on Additional Projects

Aug 2011  
**Blind** // Santa Monica, CA  
 Animator / Rigger / 3D Generalist  
 Creature Animation and Rigging on **Secret: Scent Expressions**  
 Animation and Generalist on **Cox Communication**

July 2011  
**Imaginary Forces** // Hollywood, CA  
 3D FX Artist  
 Particle FX and Compositing

March 2011 • May 2011  
**Royale** // Los Angeles, CA  
 3D Generalist  
 Modeling and Look Development on **MTV: At The Movies**  
 Modeling, Texturing and Look Development on **Disney Junior**

Jan 2009 • May 2009  
**Nickelodeon** // Burbank, CA  
 CG Intern  
 Assisted Production on **Penguins of Madagascar**  
 & **Fanboy and Chum-Chum**

## EDUCATION

March 2015 • March 2016  
**Animsquad**  
 Intermediate with Frank Abney  
 Expert with Andrew Chesworth

June 2011 • Jan 2012  
**Animation Mentor**  
 Character Animation Program

Aug 2006 • May 2010  
**Otis College of Art + Design** // Los Angeles, CA  
 Bachelor of Fine Arts in Digital Media  
 Graduated with Honors / Digital Media Class Marshal

## RECOGNITION

May 2013  
**Featured on Gizmodo**  
 "The Secret Iron Man 3 Titles You Didn't See in Theaters" by Kyle Wagner  
**Behance Network Featured Project**  
 Marvel's Avengers Battle for Earth Cinematics

Aug 2009 • Jan 2010  
**VES Mentorship Program**  
 Mentored by Matthias Wittman,  
 Animation Supervisor at Digital Domain

Sept. 2006 • May 2010  
**Otis College of Art + Design** // Los Angeles, CA  
 Dean's List: 2007 - 2010