

CRAIG CHRISTIAN

character animator • 3d generalist

san francisco / los angeles
ccanimation.com
craig@ccanimation.com
626.864.4862

SKILLS

Animation / Previs
Lighting / Look Development / Modeling / Basic Rigging / CG Compositing

Maya / Nuke / VRay / Arnold / Mental Ray / After Effects / Photoshop
Softimage / Modo / Mari / Linux / Octane

EXPERIENCE

- Sept 2017 • Present **Industrial Light & Magic** // San Francisco, CA
Animator
A Wrinkle In Time (2018)
Unannounced VR Experience (2018)
- July 2017 • Sept 2017 **Riot Games** // Los Angeles, CA
Character Animator
ANNIE: Origins Cinematic Shot
- Jan 2016 • May 2017 **Industrial Light & Magic** // San Francisco, CA
Animator
Ready Player One (2018)
Transformers: The Last Knight (2017)
Kong: Skull Island (2017)
Teenage Mutant Ninja Turtles: Out of the Shadows (2016)
- July 2015 • April 2016 **Disney Jr - Disney ABC TV** // Burbank, CA
Freelance Character Animator
- June 2015 • July 2015 **Framestore** // Los Angeles, CA
Character Animator / Generalist
- May 2015 • June 2015 **Blind** // Santa Monica, CA
Lead Character Animator / 3D Generalist
Xbox E3 2015 Press Conference - Opening Cinematic
- Dec 2014 • March 2015 **Disney Consumer Products** // Glendale, CA
Character Rigger
Character Rigging and testing for unannounced project
- Jan 2015 • Feb 2015 **Moving Picture Company (MPC)** // Los Angeles, CA
Animator / Designer
Animation and Design for Coors Light
- Oct 2014 • Nov 2014 **Whiskytree** // San Rafael, CA
Character Animator
- Jan 2013 • Sept 2014 **Framestore** // Los Angeles, CA
Character Animator / Generalist
Character Animation on **Carfax: Carfox**
Lead Character Animator on **Beats by Dre: Pharrell's Happy** - Music Video
Previs, Animation, 3D Generalist on **COSMOS: Season One, Ep.6**
Character Animation on **Beats by Dre: The Pills** Series
Animation and 3D Generalist work on **Internet.org**: - Cinematic
Previs Artist on **Captain Morgan: For Gold and Glory**
Creature Animation and 3D Generalist on **Toaster Strudel: Hans Strudel**
Character Animator on **Friskies: Feed the Senses**
Facial Animation and 3D Generalist on **Boost Mobile**
Additional Animation and 3D Generalist - Studio Tests & Pitches
- July 2014 • Aug 2014 **Disney Consumer Products** // Glendale, CA
Rigger / Animator
Character Rigging and testing for unannounced project
- Nov 2012 • Present **Jose Ortiz Design - DARKMATTER LA** // Los Angeles, CA
Animator / Generalist / Compositor
Character Animation on Feature Film, **Wish I Was Here** dir. Zach Braff
Character and Mechanical Animation for **Iron Man 3** - Pitch
3D Generalist on **Percy Jackson: Sea of Monsters** - Pitch
Additional Animation and 3D Generalist - Various projects

Jan 2014 • Feb 2014 **Proof** // Universal City, CA
Previs Animator
Fast and Furious 7

Jan 2013 • Feb 2013 **Mirada Studio** // Marina Del Ray, CA
Animator / Lighter
Moth Animation/Lighting/Compositing for
Cornelia Funke's *MIRRORWORLD*

Aug 2012 • Oct 2012 **Imaginary Forces** // Hollywood, CA
Animator / 3D Generalist
Previs Artist on *God of War: Acension* - Trailer
Previs and Camera Animation on *Nicholas Sparks Production*
Lead Artist and Compositor on *Monster DNA Headphones*

Feb 2012 • May 2012 **Wolf & Crow** // Los Angeles, CA
Character Animator / Previz Artist
Character Animation and Previz Animation for
Avengers: Battle for Earth - Cinematic

Aug 2011 • March 2012 **Prologue** // Venice, CA
Animator / 3D Generalist
Animation on *Mission Impossible: Ghost Protocol*
Animation and Generalist on *Sherlock Holmes: A Game of Shadows*
Animation and Previs on *ESPN*
Animation and Generalist on *Battleship*

June 2010 • Feb 2012 **Psyop** // Venice, CA
Character Animator / 3D Generalist
Animation and Previs on *Corona*
Creature Animation on *Honda CR-V*
Animation on *Jolly Rancher*
Animation on *Airwick*
Animation and Previs on *Lexus: Indecision*
Animation on *Old Navy Christmas 2010*
Animation and Previs on *Spring Valley*
Product & Environment Modeling on *Best Buy*
Animation and Generalist on *Reebok: Zigtech*
Animator and Generalist on Additional Projects

Aug 2011 **Blind** // Santa Monica, CA
Animator / Rigger / 3D Generalist
Creature Animation and Rigging on *Secret: Scent Expressions*
Animation and Generalist on *Cox Communication*

July 2011 **Imaginary Forces** // Hollywood, CA
3D FX Artist
Particle FX and Compositing

March 2011 • May 2011 **Royale** // Los Angeles, CA
3D Generalist
Modeling and Look Deveopment on *MTV: At The Movies*
Modeleing, Texturing and Look Development on *Disney Junior*

Jan 2009 • May 2009 **Nickelodeon** // Burbank, CA
CG Intern
Assisted Production on *Penguins of Madagascar*
& *Fanboy and Chum-Chum*

EDUCATION

March 2015 • March 2016 **Animsquad**
Intermediate with Frank Abney
Expert with Andrew Chesworth

June 2011 • Jan 2012 **Animation Mentor**
Character Animation Program

Aug 2006 • May 2010 **Otis College of Art + Design** // Los Angeles, CA
Bachelor of Fine Arts in Digital Media
Graduated with Honors / Digital Media Class Marshal