

Overview

To engage Eisenhower Dance (hereafter referred to as "the Company") Presenter must provide all requirements as outlined in this tech rider. Meeting these requirements is an essential component of engaging the Company. The Company can be flexible and a "good faith" effort will be made with pre-discussion, to allow the Company to provide a performance suited to the available performance venue. The Presenter shall also provide the Company information on the particulars of the venue, technical packets, inventories, drawings and any other documentation that may exist. Certain modifications per specific venue considerations are possible, but must be discussed and agreed upon before the arrival of the Company.

MINIMUM STAGE REQUIREMENTS:

Proscenium Width	20'-0" (minimum)	36'-0" (preferred)	Clear Throughout Stage Area
Proscenium Height	16'-0" (minimum)	22'-0" (preferred)	
Grid Height	16'-0" (minimum)	36'-0" (preferred)	
Stage Depth	16'-0" (minimum)	22'-0" (preferred)	Danceable space

Eisenhower Dance Ensemble is a non-yellow card attraction. A rep show takes an estimated 6 hours to load in. The load out takes an estimated 3 hours to strike after start time, set by the Production Manager.

ESTIMATED LOCAL CREW REQUIREMENTS:

	<u>Load In</u>	<u>Show/Tech</u>	<u>Load Out</u>
Fly	1	1	1
Electricians	4 (minimum) / 7 (preferred)	2	4 (minimum) / 7 (preferred)
Deck Crew	2	2	2
Light Board Op	1	1	1
Audio	1	1	1
Wardrobe	0	1	0

Technical Requirements

1. DECK:

- Floor must be "sprung." The company can not dance on concrete or wood laid directly on concrete.
- Deck is to be flat, and not raked.
- Ideally carpeting will be laid over any offstage obstructions such as cable runs and boom legs and also over any cement or otherwise slippery surfaces. This includes all stage areas and crossover pathways.
- Presenter must provide, when available, a black Marley-type dance floor. Marley Floor must be laid from stage left to stage right (not upstage to downstage).
- Floor must be swept and mopped not later than one hour prior to performance or rehearsal (or as per house standard).

2. MASKING / SOFT GOODS:

- One Main Curtain (Traveler or Guillotine)
- Four pairs of Black Velour Legs
- Four Black Velour Borders
- One Full Stage width Black Scrim
- One Full Stage width Black Drop (or traveler)
- One Full Stage width White or Blue Cylorama
- One Snow drop bag (provided by Company) (needs 2 linesets DS)
- NOTE: Adaptable to specifics of the venue

3. LIGHTING:

- A computerized lighting console (ETC ion) with a minimum of 1000 channels of control is required.
- A minimum of 150 1.2kw dimmers
- Hang positions can be adapted to the space, but front of house preferred at 45° from the stage
- Color for all overhead and front-of-house instruments (to be specified in plot) to be provided by the Presenter.
- Templates for all lights will be provided by Company and delivered at load in.
- Two Radiance hazers with DMX control. **No Substitutions Without Prior Approval.**
- One fogger F1000 with DMX control is preferred.
- A castered personnel lift (or a ladder on a castered dolly) capable of reaching instruments at a 24' trim should be available for focus along with any on stage positions as well what whatever is required to access F.O.H. instruments.
- A tech position should be set up center house for member of the directorial team to be given full view of the stage. At this position should be the lighting console (or monitors) so that the lighting director or onsite technician can see cues, two com positions, and appropriate dimmable light.
- Lighting director will work with the venue to adapt the plot. Below is "best practice" suggestion:
 - Minimum 8 sidelight booms of a minimum of 12' in height and able to hold 5 to 8 units each (with side-arms ideally) in a safe and stable manner.
 - One additional boom base for laser rig (Laser Rig to be brought by Company)
 - Lighting units minimum followed (source fours preferred):
 - 20 – 19° Units (lamped @ 575w or greater)
 - 40 – 26° Units (lamped @ 575w or greater)
 - 80 – 36° Units (lamped @ 575w or greater)
 - 22 – 50° Units (lamped @ 575w or greater)
 - 7 – 50° Units (lamped @ 750w or greater)
 - 8 – 36° ETC Source Four LED Lustr +
 - 24 – Wide Flood PAR 64 Units (lamped @ 1000w or greater)
 - 18 – Source Four Wide Flood PAR Units (lamped @ 575x or greater)
 - 8 – 3-cell far cyc units (or as necessary to fully light the cyc)
 - 10 – Source Four Iris Units
 - 12 – Barn doors for Source Four Par units

NOTE:

- **Light plot (which will be provided by the Company) is to be hung, circuited, patched, gelled, trimmed, and masked prior to the company's arrival to the theater. Templates will be provided by the Company.**
- **No changes / alterations to plot without approval of lighting director.**
- **Please have spare barrels for degree units as there may need to be some swaps during focus.**

4. AUDIO:

- A sound system, complete with all necessary mixing, equalization, amplification and speakers, capable of delivering full range sound to every seat at a minimum of 85dba. This system to include:
 - Four on-stage monitors (with discreet control from that of the house PA) to provide full range sound to the stage, with a minimum of two monitor speakers on each side.
 - 2 CD players (that will run simultaneously, and both in good condition and recently cleaned). A digital source (such as a computer) is acceptable, as long as there is a backup system in place that can be run simultaneously.
 - A portable "boom box" with CD player or mp3 player input for Company use on stage for classes and spacing (to be present at all times).
- A "Clear-Com" (or equivalent) headset communication system with a minimum of 6 (six) stations. Stations are as follows: Stage management (FoH), audio, lighting, SL deck, SR deck, rover (on stage).

5. WARDROBE:

- Access to a wardrobe area or room that contains:
 - A professional steamer.
 - An ironing board and working steam iron.
 - Hangers and hanging positions for approximately forty (40) costumes.



LIGHT SHOW Technical Rider (2016-2017)

6. DRESSING ROOMS:

- Ideally two dressing room, or private area, able to fit 10 performers comfortably. Should be equipped with mirrors, bright and direct lighting, as well as power.

7. SCHEDULE:

- The company requires the venue be available for 8 hours (minimum) the day before the first performance for load in and rehearsal purposes.
- The company requires the venue be available for 4 hours the day of the first performance before curtain for technical rehearsal purposes.
- The full running crew will be called for all technical rehearsals.
- All crew members are to be in places and on comm by no later than five minutes prior to set call times for all technical rehearsals and performances.
- A specific schedule will be produced by the Company upon agreement of number of performances and times.

8. COMPANY CONTACT:

Laurie Eisenhower

Artistic Director

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Jake Hooker

Company Manager

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jake@eisenhowerdance.org

AGREED AND ACCEPTED:

Laurie Eisenhower:

Date: _____ (sign)

Presenter:

Date: _____ (print) _____ (sign)

Venue Name: _____

Address: _____

Phone: _____

Technical Contact Name: _____

Technical Contact Number: _____

Technical Contact Email: _____