

## Programming the ST-200 and 300

Enter right mode button till you have cust 1 lit.  
while holding down the right button, hold the left button as well. Then release both. You should have a small "o" on the screen. LED over cust1 will flash.

Use the left mode button to scroll through the string numbers.  
Starting with the high E, #1, use the right scroll button to get to the next parameter. The left button is used to change the parameter.  
So, high E looks like this:

```
1, rt button,=,rt button,E, rt button,4,rt button,+(doesn't matter on  
this note),rt button,0,rt button,0,rt button,.,rt button,0,rt  
button,blank. you're done with high E.
```

Left button gets you back to string numbers. We'll do one more to get the hang of the offsets.

So, after left button from the blank screen, we have 2.  
rt button,=,rt button,B,rt button,3(3rd octave),rt button,+,rt  
button,0,rt button,1,rt button,.,rt button,0,blank, left button on to the  
next string.

It's very repetitive, and if you ever goof, you can always exit edit mode by hitting the pedal on off button, then go back to the beginning, but you don't have to reenter what you have already done. you can page through the strings till you get to the one you goofed on. I goofed a lot, so I got lots of practice getting into edit mode.

I use the 7th string for an open dropped D so you'll have to change the sting name to D. if in the first 6 strings the string name is not correct, just use the left button to change the string name or any other parameter.

```
For open position tuning in cust1  
1=E 4 octave 0 offset(open E).  
2=B 3 octave +1. Cent offset(open B).  
3=G 3 octave -2. Cents offset(open G).  
4=D 3 octave -2. Cents offset(open D).  
5=A 2 octave -2. Cents offset(open A).  
6=E 2 octave -2. Cents offset(open E).  
7=D 1 octave -4. Cents Offset(Drop D).
```

```
For 12th fret intonation, program cust2  
1=E 5 octave 0 offset  
2=B 4 octave 0 offset  
3=G 4 octave +1 cent offset  
4=D 4 octave +1 cent offset  
5=A 3 octave 0 offset  
6=E 3 octave 0 offset
```

When you tune, tune to the attack, not where the note settles. Notes settle flat. You can re strike the note every second as this tuner is fast enough to track it.