

BOARD GAMES

Design a board game which is based on a scientific principle, eg: the water cycle, the digestive system of a bird, how an engine works, solar power for the future, etc.

Your board game should:

- be challenging and fun to play
- be attractive and creative
- aimed at a particular level (junior, middle or senior)
- a list of resources used
- have an accompanying poster with the name of the game and instructions on how to play

Here are some ideas for different board games, can you come up with your own?

Snakes & ladders style using energy sources to push you forwards and backwards along the board

Solar System Monopoly

Animal trivia

A pinball-style game that uses magnets to bounce objects around

Environmental 'choose your own adventure'

