

Name
Holgar Flakkison

Description

Holgar is perfectly average in appearance for people of his kin; hairy, portly and of average build. He keeps his dark brown beard in tight order, with iron rings claspng long braids that flow down his barreled chest.

Ancestry
Dwarf
Novice
Priest
Expert
Paladin - destroy a terrible evil
Master

Level
5

Professions
Martial - Torturer
Religious - Evangelist
Religious - Acolyte of the New God

Languages:
Dwarvish - S/R/W
Common - S/R/W
Trollish - S/R/W

Talents

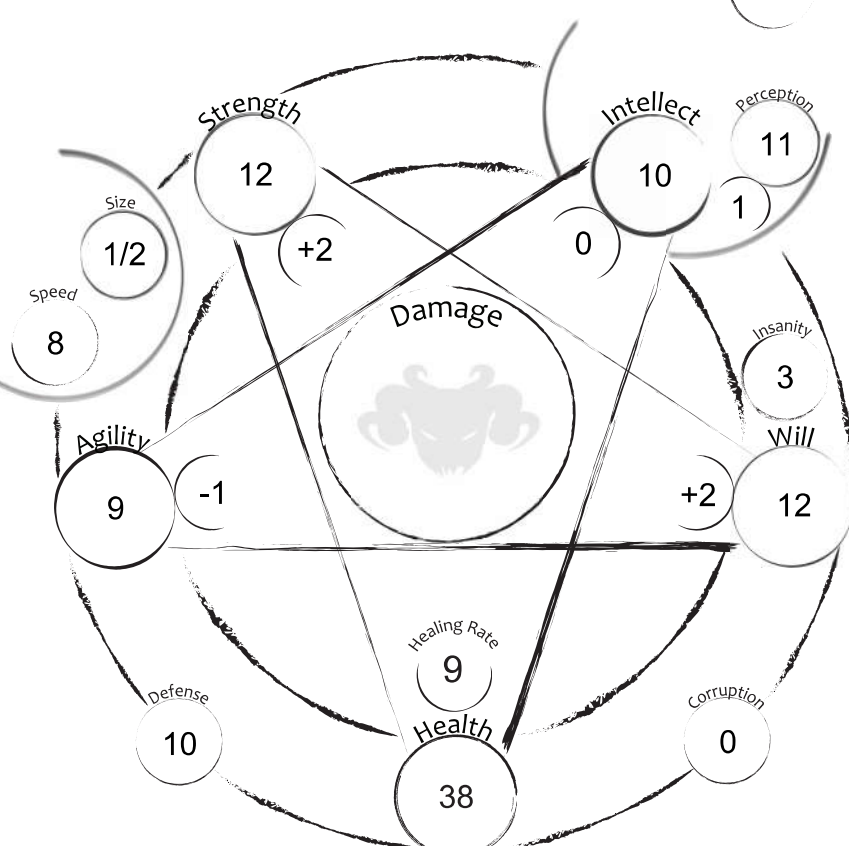
Darksight # med range shadows and darkness. Beyond med, darkness is shadows, shadows as lit.

Robust con # 1/2 dmg from poison and +1 boon for poison checks

Shared Recovery # heal yourself and one other in short range for their healing rate. 1x per rest

Prayer (short) # creature makes an attack, use triggered action to grant 1 boon, +1d6 dmg

Divine Smite # on successful attack 1d6 per rank of spell used, +1d6 for demon,devil,faerie spirit or undead



Honor is your life, sworn servant of the Dwarven King
Personality - Orderly and conceited.
Hatred of Giants +1 boon on attack rolls

Magic
Traditions - Life / Theurgy

- (4) Minor Healing(reach) - heal 1/2 healing rate
- (4) Denounce (short range) - Will vs. Will Success: target is frightened for 1 round on 20+ - target falls prone
- (2) Blessing (reach) - any # of creatures: Duration 1 minute -- attack & challenge rolls with +1 boon and cannot be frightened
- (2) Cure (reach)
- (2) Censure (5-yd radius on point in reach) - each demon,devil,faerie, spirit and undead makes a Will challenge roll. On failure frightened for 1 minute.
- (1) Moderate Healing (reach) - 2x healing rate
- (1) Revelation (reach) - 1 min, 7 revs, 2 boons per
- (1) Major Healing - 3x healing rate

Weapons

- club 1d6
- dagger 1d3 (thrown - short range)
- shovel (Doug the Demon Slayer)

Equipment

Backpack, week of rations, waterskin, tinderbox, 3 torches, pouch containing 11cp, a tiny glass cage containing 3 mind-leaches, small shield.