

Name  
Sage

Description

Older woman in her early sixties with striking green eyes.

Ancestry

Changeling

Novice

Magician

Expert

Warlock

Master

Necromancer

Level  
8

Professions

Political (wise woman)  
Musician (traveling minstrel)  
Fae history  
Languages: Common, Elvish

Talents

Immune to disease and charm  
Impaired when in contact with iron  
Shadowsight  
Steal Identity  
Cantrip  
+6 Boons vs. Insanity  
Spell Recovery  
2x Steal Spell  
Vanish  
Counterspell  
Elude Divination  
Command Undead  
Improved Spell Recovery

Power  
4

Magic

Sense Magic

Divination  
- Eavesdrop  
- Epiphany  
- Augur  
- Foretell  
- Psychometry  
- Truth Ear  
- Locate  
- See the Future

Necromancy  
- Bone Splinters  
- Hide from Undead  
- Spectral Grasp  
- Animate Corpse  
- Cannibalize Magic  
- Seal the Underworld's Gates



Weapons

Staff (finesse) 1d6+1

Equipment

Fine clothes, backpack, cloak, torches x2, scroll: Hex, waterskin, rope, tinderbox, 10x healing potion injections, 1x Bone Splinters incantation

Dagger of Necromancy (Necro spells +1, Healing Rate - 1, deals 1d6, dominate undead it damages with Will check), Bow (+0, 1d6)

Drakeskin Leather Armor (Agi + 3)