

Isaac Taracks

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Experience

Jones Knowles Ritchie April '18 - Present

I work as a motion designer doing 2d & 3d animation, storyboarding, and video editing. Working primarily in After Effects, Premiere Pro, and Cinema 4D rendering with Octane.

Imaginary Forces January '18 - April '18

I worked as a freelance 3d generalist working on commercial, event, and main title work for many different projects. Working primarily in After Effects and Cinema 4D rendering with Octane.

Google, Inc June '17 - December '17

I was brought on by the AutoDirector team in YouTube Video Ads to join their design team as a contract technical motion designer. Working primarily in After Effects and Cinema 4D rendering with Arnold Renderer.

Freelance September '13 - June '17

I worked with local and bigger brands such as Nike. In some cases doing a mix of motion design and more 3d focused work. Usually brought on as a part of a design team, but sometimes working as an independent creator.

Skills

Core Foundations

Motion Graphics
Video Production
Sound Design
Design
Photography

Technical Knowledge

Adobe Creative Suite
Cinema 4D
Octane Render
Arnold Render
Substance Suite

School

Kendall College of Art & Design Fall '13 - Spring '17