

Jeffrey Concepción a.k.a. Epic

Tangible Interaction Designer

epicjefferson.com

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Skills

Specialties

Gesture Design
Interface Design
Rapid Prototyping
Sound Design
Machine Learning

Programming

Python
Processing
openFrameworks
p5.js
C++/Arduino
Javascript

Living Services/API's

Temboo
NOAA
Twitter
Google Maps

Design

MAX/MSP & PureData
Ableton
Rhino
Fusion 360

Hands-on

Electronics
3D Printing
Laser Cutting
Model Making
Woodworking

Awards

Codelab Fellowship

Computational Design Lab - CMU
January 2016 - May 2016

George W. Anderson Jr. Award

Carnegie Mellon University
Attention to Detail &
Community Impact
March 2015

Lexus Grant for Emerging Artists

Lexus Puerto Rico
October 2012

Education

Master of Tangible Interaction Design

Carnegie Mellon University

Pittsburgh, PA
May 2016

Bachelors in Interdisciplinary Studies, Creative Computation for Sound Applications

University of Puerto Rico

San Juan, PR
May 2013

Experience

AiR - Autodesk Pier 9

Autodesk

- Researching and designing interaction models for sound design, ranging from physical interfaces to augmented reality applications.

San Francisco, CA
August 2016 - present

Interface Design Researcher

MADLAB.CC

- Design and fabricate rapid prototypes of interfaces for motion capture system, including a Bluetooth wireless stylus for 3D drawing and calibration tools.

CMU
Jan 2016 - May 2016

Creative Consultant

Deeplocal

- Provided strategic design consultancy during research phase of experience driven interactive media installation.

Pittsburgh, PA
December 2015

Research Assistant

Golan Levin - Studio for Creative Inquiry,

- Developed code in p5.js and Processing, designed and fabricated a custom camera mount for the uArm (a desktop robotic arm) for Golan Levin's "Computing for Creative Practice" and "Experimental Capture" courses.

CMU
Aug 2014 - Dec 2015

Co-founder/Director

Lab for Erroneous Design,

- Directed Puerto Rico's first hackerspace to research emerging technologies for creative applications.
- Successfully lead workshops for teaching creative computing skills to over 50 visual artists.

San Juan, PR
Jan 2013 - Aug 2014