

4-H Is More Than You Ever Imagined...

THE 4-H PLEDGE & ITS MEANING

I pledge My HEAD to clearer thinking, My HEART to greater loyalty,
My HANDS to larger service and
My HEALTH to better living,
for my CLUB, my COMMUNITY, my COUNTRY, and my WORLD.

This is the 4-H Pledge. It is a paragraph that many people recite off the top of their head, but do they really know the meaning of the words they are saying? These words are a summary of the beliefs and intents of the 4-H program.

The philosophy of 4-H is to strengthen the mental, physical, moral and social development of youth; therefore, developing more desirable citizens and leaders. The main objective is the development of youth through participation in projects, events and various activities. 4-H is intended to supplement, NOT REPLACE, the primary educational institutions: namely the school, church and home.

The 4-H Symbol and Their Meanings

The 4-H EMBLEM

The 4-H emblem is the four-leaf clover with the letter "H" on each leaf, standing for Head, Heart, Hands, and Health.



MOTTO

"To Make the Best Better"

COLORS

Green – symbolizes nature's most common color and represents life, spring-time and youth

White – symbolizes purity

Looking Back with an Eye on the Future

- ❁ 4-H started in the early 1900's with an emphasis on Agriculture & Home Economics, and 4-H like activities began in Meade County around 1921.
- ❁ Today, youth grow physically, mentally and emotionally through the 4-H program that allows them to "learn by doing".
- ❁ 4-H is a volunteer led, educational program that supplements the teachings of school, church and home.
- ❁ The South Dakota 4-H program currently offers numerous project areas in which youth can enroll, participate and learn.
- ❁ 4-H has spread across the United States and is now spanning the globe reaching over 80 foreign countries.
- ❁ The objective of 4-H is providing a wide variety of learning opportunities in which all can participate.
- ❁ 4-H is for all kids, whether they live in the country or in the city, or they like animals or computers.

WHO IS RESPONSIBLE FOR THE 4-H PROGRAM?

- ✿ 4-H is a youth program of the Cooperative Extension Service.
- ✿ The Cooperative Extension Service is a jointly cooperative program of the United States Department of Agriculture, the Land Grant Universities (South Dakota State University-SDSU) and the County Extension Board – South Dakota Cooperative Extension Service is based at SDSU in Brookings.
- ✿ The Cooperative Extension Service is charged with carrying up-to-date information from the classroom and laboratory to the people of the state, and bringing back to the university those problems that can be solved only by careful study and research.
 - State 4-H Specialists: these people have specific subject matter responsibility for the 4-H program on a statewide basis – they are located on the SDSU Campus.
- ✿ The County Cooperative Extension Service's purpose is to provide educational programming in agriculture production, agriculture marketing, family and consumer sciences, 4-H and youth work, and community resource development to all persons in their county.
 - Extension Field Specialists: Provide state-wide, regional, and local programming addressing critical needs of adults or youth as identified in program plans.
 - 4-H Program Youth Advisors: They are the professionals who help carry out the 4-H objectives.
 - County 4-H Extension Office: The Meade County Extension Office is located at 1300 Sherman Street, Sturgis, SD 57785, phone 347-2436, Fax 347-6826, e-mail Jennifer.voigt@sdstate.edu
- ✿ **The 4-H program thrives on the hard work and dedication of its volunteers. It is the duty of the parents to help out with the 4-H program as needed to help the youth grow.**

WHAT DOES 4-H HAVE TO OFFER?

4-H gives everyone a place!! Each person can follow their own interests at their own pace. 4-H allows youth to explore all options that are available with adult support. Learning in 4-H is FUN!! Youth get to meet new friends and learn by doing. They are encouraged to utilize their imagination. Many 4-H projects teach youth to act responsibly. 4-H is not just for kids, it is for the WHOLE FAMILY! Activities involve the entire family, which creates strong bonds in our 4-H families because families that work together stay together. Parental support of 4-H members is essential to the continued success of the 4-H member and 4-H in general! Youth are provided opportunities to work with others and gain knowledge, skills and attitudes useful for a life time as they participate in 4-H activities. 4-H members are encouraged to be active participants at their club meetings, and to enroll in project areas that are interesting to them. They can give talks, demonstrations, and/or illustrated talks at their club meetings. They have opportunities to explore educational and career opportunities.

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Some of the life skills 4-H members learn and practice include the six pillars of character:

- | | |
|-------------------|---------------|
| ✿ Trustworthiness | ✿ Fairness |
| ✿ Respect | ✿ Caring |
| ✿ Responsibility | ✿ Citizenship |

OTHER 4-H Related Thoughts...

- ✿ 4-H is an informal educational program for all youth 8 to 18 years of age regardless of whether they live in town or the country, they like animals or computers.
- ✿ It is not what we know, but what we believe that determines what we do. 4-H leaders and parents can make their best contribution to the development of 4-H youth if they understand 4-H objectives and principals.
- ✿ The YOUTH are more important than the PROJECT.
- ✿ Project work is one of the best devices for developing young people. To "Learn by Doing" is fundamental in any sound educational program and is characteristic of the 4-H Program.
- ✿ 4-H is NOT a REPLACEMENT for school, church or home; 4-H is intended to supplement them. This does not mean that 4-H should avoid areas that these institutions teach. 4-H music, drama, cultural explorations, sewing, animal science, etc. may give additional opportunities for participation.
- ✿ 4-H members should be their own best exhibit. This means they show themselves in manners, attitudes, and courtesy, as well as appropriate dress and physical appearance.
- ✿ Competition is a part of life, and should be recognized in 4-H as a human trait, but competition requires careful planning and safeguards when used as an educational device.
- ✿ The reputation of a 4-H member or leader is worth more than any 4-H award.
- ✿ It is more important for a 4-H member to learn the educational value from his/her project rather than its expected ribbon award.
- ✿ Many things are caught rather than taught.
- ✿ Every 4-H member NEEDS to be noticed, to feel important, to achieve some degree of success, and to be praised.
- ✿ Our job is to teach 4-H members how to think, not what to think. Youth in 4-H vary widely in physical, emotional and cognitive development. Each developmental stage requires different treatment of youth.

HOW CAN WE JOIN 4-H?

There are several ways to belong to 4-H in South Dakota.

One is to belong to a 4-H Club. The 4-H Club is an organized group of youth with officers and a planned program that is carried throughout all or several months of the year. These may be single project clubs, multi-project (community) clubs, or family clubs with one or more leaders under the sponsorship of Cooperative Extension Service. The club is organized within a neighborhood, a school, a church, a business or a social unit. The size of the club should be suitable to the age of the members, meeting place and leadership available, and must have a minimum of 5 members.

Another type of club youth may join is Special Interest and/or Short Term Project Clubs. These clubs have members that carry out projects in a topic of special interest to

him/her. There is often a series of educational meetings and officers may be elected, an example of this type of club is a Shooting Sports Club.

Another way to join 4-H is to become an Independent 4-H Member or Member at Large. If interested in this form of 4-H membership, please contact the Extension Office for details.

THE 4-H YEAR

A new 4-H year begins every October 1 and ends September 30 of the following year.

DETERMINING 4-H AGE

January 1st is used as the date for 4-H members' age and to determine if they are a Beginner, Junior or Senior 4-H member. Any youth is eligible for 4-H membership when they become 8 years old or until they have reached their 19th birthday as of January 1st of the calendar year for which they are enrolling. Beginners are 8-10 years old as of January 1st of the current 4-H year. Juniors are 11-13 years old as of January 1st of the current 4-H year. Seniors are 14-18 years old as of January 1st of the current year. For example: John Doe as born on March 4, 2000, by January 1st of 2011 he would still be 10 which would classify him as a beginner.

Characteristics of Beginner 4-H Members – ages 8-10

- ✿ Active!! Participate in activities that encourage physical involvement.
- ✿ Hand on involvement with objects is helpful in learning situations.
- ✿ This group looks to adults for approval and they follow rules primarily out of respect for adults.
- ✿ This age group is beginning to think logically and symbolically and they understand abstract ideas. They will think an idea is right or wrong, fun or boring. There is little middle ground.
- ✿ Satisfaction of completing a project often comes from pleasing the leader or parent rather than from the value of the activity itself.
- ✿ They have a strong need to feel accepted and worthwhile and comparison of their experiences with the success of others will only discourage them. Use positive, self building comments and criticisms.

Characteristics of Junior 4-H Members – ages 11-13

- ✿ This age group likes group activities and they have boundless energy.
- ✿ They have interests which often change rapidly, jumping from one thing to another.
- ✿ Leaders who provide supervision without interference will do well with this group.
- ✿ The opinions of peers become more important than opinions of parents and other adults.
- ✿ This group admires older youth and they like to be with members of the same gender.
- ✿ They do not like to keep records and do not see value in them. They need assistance and close supervision as well as parental guidance in order to stay on task and achieve their best performance.
- ✿ Young teens move from concrete to more abstract thinking. Playing with ideas is as much fun as playing sports. Readymade solutions from adults are often rejected in favor of finding their own solutions.
- ✿ Youth who have reached 12 years of age may join the Meade County 4-H Jr. and Teen Leaders Association.

Characteristics of Senior 4-H Members – ages 14-19

- ✿ Most teens of this age know their special abilities and talents.
- ✿ This age prefers activities that involve both genders working together and building relationships.
- ✿ Allow them to use their skills to teach younger 4-H members and let them feel a sense of self pride in this accomplishment.
- ✿ This age likes to get out of their community and explore new and exciting places.
- ✿ They become concerned with their future plans and begin to set goals for future endeavors.
- ✿ This group desires independence yet will probably seek the guidance and acceptance of their parents.
- ✿ The leader role should be that of advisor or coach for independent workers.
- ✿ This age group likes to express their own ideas and can often be left in charge to plan and carry out an activity with limited supervision.

4-H PROJECTS

Through participation in 4-H project areas, the 4-H member uses Experiential Learning to grow physically, mentally and socially as he/she works toward forming his/her life skills while participating in activities where he/she learns by doing. By participating in project areas, youth experience success and failure, and the learning that goes along with every success and failure. The idea of try, try and try again is essential in encouraging youth to stick with something even if success is not shown immediately.

Parents play an essential role in making sure their child has the opportunity to experience both success and failure even when failure seems negative. Some of the most important lessons or challenges any youth can learn comes from participating in the activities in which they are not always successful. Encouragement is necessary to continue a positive attitude in all youth and this encouragement should come from parents, leaders and other 4-H members.

Each 4-H member is required to enroll in at least one project area and that the 4-H member shows project completion for recognition. The enrollment deadline for adding/dropping from a project area is May 31st each year, except for Market Beef which has an enrollment deadline of March 31st annually. With more than 50 project areas to choose from, there is something for everyone.

4-H PROJECT SELECTION

In choosing a project, a 4-H member will consult with his parents and 4-H leader(s). After considering all the projects available and the requirements of each, he/she should select one based on:

1. His/her interests, needs, and capabilities
2. Family situation
3. Suitability of the area in which they live
4. Level of maturity

Project work begins with goal setting. Soon after choosing a project members should set goals for what they hope to accomplish in the project. These are the goals upon which their project accomplishments are reported at the end of the year. One goal for each project should be recorded on the appropriate project report before any project work is begun.

A goal should answer the questions, “What do I want to see happen?” It should be specific, realistic, measurable, and achievable. Youth are encouraged to have their goals related to learning processes more than on eventual ribbon placings. “To teach Peppy to heel” is a goal that focuses on learning, whereas “To earn a purple ribbon at Achievement Days” focuses on a small segment of the project work.

4-H PROJECT LIST

There are several project areas for youth to be involved in and learn through. Each was developed in the hopes of teaching youth something new and expand on knowledge they may already have in these areas. Here is a list of the project and program areas:

Aerospace and Rocketry	Electricity	Leisure Education & Recreation
Automotive, Small & Tractor	Embryology	Music & Dance
Engines	Energy for Farm, Home &	Meat Goats
Beef	Transportation	Photography & Video
Bicycle	Engineering	Plant Science, Crops & Weeds
Career Exploration & Workforce	Entomology & Bees	Poultry & Eggs
Preparation	Entrepreneurship	Rabbits
Cats	Expressive Arts	Range & Pasture Management
Character Education	Fitness & Sports	Robotics
Child Development & Family Life	Food Preservation	Rodeo
Citizenship	Food Safety	Safety
Clothing & Textiles	Foods & Nutrition	Self Determined
Community Service & Service	Forestry	Sheep & Wool
Learning	GPS/GIS	Shooting Sports
Computers & Technology	Geology & Minerals	Small Pets
Conservation & Stewardship	Graphic Design	Soils & Soil Conservation
Consumer Education	Health & First Aid	Swine
Cultural Education & International	Hobbies & Collections	Veterinary Science
Study	Home Environment	Visual Arts
Dairy Cattle	Horse & Pony	Water & Water Conservation
Dairy Goats	Horticulture, Gardening &	Welding
Dog	Landscaping	Wildlife & Fisheries
Drama & Theatre Arts	Leadership	Wood Science
Economics, Business & Marketing	Learning about Agriculture	Writing & Public Speaking

4-H PROJECT COMPLETION

4-H members should take at least 1 project each year. The project leader in clubs may conduct project meetings during the year. To fulfill project requirements, members are encouraged to exhibit at Achievement Days or the Faith Stock Show, but exhibiting at local club meetings, open houses, parents' events, Western 4-H Family & Consumer

Sciences Show, Western Junior Livestock Show, County Horse Show and such will satisfy the requirement at the leader's discretion.

At our 4-H Achievement Days projects are interview judged. In this process, the 4-H member brings the exhibit to the judge and they discuss together what was done, what the strong points are, and how the exhibit could be improved. It is strongly encouraged that the member themselves be present when interview judging is conducted.

QUALIFYING FOR THE SD STATE FAIR

Both static and livestock exhibits must be exhibited at the Meade County Fair and Achievement Days to qualify to exhibit at the South Dakota State Fair regardless of ribbon color. (provided the correct documentation is supplied).

YOUTH IN ACTION EVENTS

Youth in Action events are:

- ✿ Activities and contests where the youth get to show what they know! These exciting activities push youth to learn new things.
- ✿ 4-H contests and activities which provide 4-H members with an opportunity for additional educational experiences at the club, county, state, and national levels.
- ✿ Events that involve the member as an active participant in some activity related to 4-H work.
- ✿ Enhancements in the learning process by helping the 4-H member to develop life skills including:
 - Effective communication
 - Poise
 - Decision making
 - Time and work management
- ✿ Youth in Action events include:
 - Illustrated Talks – speeches that are a combination of speaking and showing by means of one or more visual aids; tells how something is to be accomplished; there is not finished project, but an explanation of results is shown with visuals
 - Demonstrations – speeches that give the step-by-step process of actions and explanations resulting in a finished project that can be shown to an audience; audience learns by watching and listening; actual products, materials, garments, machines, plants, animals, etc. are used
 - Project Whys – teaches the why as well as the use; is used to encourage, excite and to motivate further study in a specific area; a 3 x 3 foot exhibit is prepared and the member explains “why” and answers questions of a moving audience as to “why” his/her illustrated principle is true
 - Public Speaking – is more formal than other oral presentations; the member must choose a subject or topic which relates to an aspect of 4-H such as a project, program or promotion and prepares an original 3-6 minute speech telling about his/her experiences or what he/she has learned
 - Judging Contests – a typical 4-H judging class will have four similar articles or animals that are evaluated and ranked by the 4-H member based on accepted standards of quality; the 4-H member not only ranks the articles but supports his/her ranking with written or oral reasons; judging encourages youth to learn important life skills like: decision

- making, organization of their thoughts, self confidence and poise, develop leadership abilities and build character
- Special Foods – this event combines food preparation skills, nutrition knowledge and aesthetic awareness as the member prepares a nutritious dish for which he/she has planned an accompanying menu and table setting; during the preparation, he/she is given the opportunity to share his/her knowledge of the nutrient composition of the dish
 - Fashion Review – places emphasis on selecting, constructing, accessorizing and modeling a garment or garments that complement the member
 - Quiz Bowls – are held in numerous areas of 4-H including horse, dog, beef, food and nutrition, etc.; they encourage youth to gain greater knowledge of the project
 - Hippology – is a contest for 4-H horse members to demonstrate their knowledge of the equine industry and equine science; teams of four compete for points in four areas: individual examination (written test), individual stations (ID tests), judging and team problem
 - Livestockology- is a contest that gives members the chance to demonstrate their knowledge about cattle, hogs, and sheep.
 - Showmanship – gives the chance for members to demonstrate their expertise in showing their animal; showmanship contests are available for Horse, Dog, Cat, Poultry, Rabbit, Goat, Beef, Dairy Cattle, Swine, and Sheep

4-H LEADERS: Who are they and What are their Responsibilities?

Community/Organizational/Administrative Leaders: A volunteer who is responsible for the organizational part of the club and handles the program development, dates, assigns leadership responsibilities. This is the main adult leader and overall coordinator of club activities.

Project Leaders: Is an adult or teen volunteer that leads 4-H members in a project. This person is often a 4-H parent who agrees to help with a project. It may also be a Jr. Leader or a person from the community who has knowledge in a particular subject matter area.

Parents/Volunteers: Some clubs form a parent's committee. Duties will vary from club to club, but their basic responsibilities are to give parental input into the 4-H club program in the planning stages, recruit and orient project leaders and/or community club leaders, and assist the club leader at his or her request. These individuals are leaders that may or may not have children in the club but wish to offer their services in time or money toward the success of a project, activity or event. This type of leader is essential in assuring that the club and/or county 4-H program is successful.

Junior & Teen Leaders: A 4-H member who is 12 years of age or older and checks youth leader on their enrollment sheet. They take an active part in helping the younger members in the club. By doing this, they grow, mature, and learn leadership skills. They

may be asked to organize activities and functions of the club which may include fund raisers, social functions, community service activities or project lessons. They are to help younger members and answer their questions.

Meade County 4-H Leaders Association: All 4-H leaders are members. They meet four times a year. This group plans 4-H activities and events that take place on a county-wide basis.

WHAT ARE THE PURPOSES OF 4-H CLUB MEETINGS?

Purposes of 4-H Club Meetings are to help members:

1. Acquire new information
2. Learn to use leisure time creatively
3. Develop social skills
4. Acquire leadership & citizenship traits
5. Function in a group atmosphere with an exchange of ideas as a goal

****4-H is a family based organization and parents are asked to attend as many meetings as possible with the 4-H members as well as taking part in other club events and activities.****

HOW OFTEN DOES THE CLUB MEET?

Most clubs hold monthly meetings. A member is required to attend at least 4 meetings per 4-H year to complete their records and be eligible for awards.

WHAT IS A CLUB MEETING LIKE?

The 4-H club meeting includes business, educational program, and recreation, with a typical 4-H meeting lasting about 1 to 1 ½ hours.

Sample Agenda:

1. Call to order by the president
2. Pledge of allegiance and 4-H pledge
3. Roll call by secretary. Often a roll call topic is announced and members respond
4. Reading of minutes from last meeting by secretary
5. Treasurer's report by treasurer or secretary
6. Old Business – business left over from previous meeting
7. New Business
8. Announcements – place, time, date of future meetings
9. Educational Programs – this is the educational part of the meeting where the club members may present talks, demonstrations, and/or illustrated talks; guest speakers or a group educational activity may also be conducted at this time
10. Adjournment
11. Recreation and/or social period – games are played and refreshments are served; in most clubs a family will host the monthly meeting and provide refreshments – however, this is a club decision

HOW ARE GOOD MONTHLY MEETINGS ACCOMPLISHED?

Planning is the key. It takes considerable thought, initiative, creativeness, and the making of plans well ahead of time. Most clubs outline their educational programs for each month early in the 4-H year.

Generally, program planning is done by the club officers and junior leaders with guidance from community leaders and the club parents. The exact program planning committee varies from club to club.

WHO CONDUCTS THE CLUB MEETINGS?

Each club normally elects officers at the beginning of the 4-H year. Officers are elected annually and include:

1. President
2. Vice president
3. Secretary
4. Treasurer
5. Reporter
6. Other officers may be elected depending on the needs of the 4-H Club and may include: Historian, Parliamentarians, Committee chairs, Recreation director, Photographer, Etc.

Being a club officer is a great way to gain leadership experience and participate in a role in which most youth do not have a chance to participate. Each officer has his/her specific duties and leadership is provided by the organizational and project leaders as well as parents. Leadership that is shared by several makes the responsibility not so great for any one person.

RIBBONS

4-H uses the Danish system of ribbon awards; under this system, the ribbon placings are:

- ✿ **Purple:** Outstanding, superior quality as compared to average with few if any flaws or errors, eligible for State Fair
- ✿ **Blue:** Good quality exhibit, performance or showing, but as compared to average, has one or more deficiencies or errors that keep it from being purple ribbon quality
- ✿ **Red:** Average quality exhibit or performance with several deficiencies, imperfections or errors
- ✿ **White:** Below average in quality with definite limitations in structure, texture, skills, etc.

4-H RECORD BOOKS

Record Books are not required to complete the 4-H year; however it is encouraged. At the time a new member joins, 4-H record book covers are available at the Extension Office for a minimal cost. This cover will be kept as long as the member is in 4 -H.

Members will receive the project record sheets from their club leader or on the county website.

The record book should be assembled in the following order:

1. Cover: Use a standard 4-H record book cover or design your own cover page and place your record book in a clear report presenter.
2. Annual Report: Front and back of this page.
3. 4-H Event Record: Update your Promotional, Leadership, Accomplishments, Activities, and Community Service activities of the current 4-H year. Include any Fundraising and Junior Leader Assoc. activities if applicable.
4. Project Participation Records: Update current 4-H Project Participation Records for every project in which you are enrolled.
5. Additional documentations that are optional: Your 4-H Story, Large and Small Animal Financial Summary Pages, photos, newspaper clippings, pins, medals, ribbons, certificates, letters, and any other documents from this 4-H year.

When adding a new year to your 4-H Record Book, use the order above to organize all of the new information. Any pages that can have multiple year information on it should be pulled to the front with the current year and the remaining pages should be kept at the back of your book.

Parents may oversee the child's work, but the 4-H record book should be completed by the 4-H'er. Record books should be completed and turned in to the club leader in mid September. Books of those applying for awards/trips are due in the Extension Office typically before the end of September.

ORGANIZATIONS & FEES

4-H Leaders Association - Dues \$12.00 by December 1st, \$13.00 after December 1st - All Administrative, Assistant and Project Leaders

4-H Junior & Teen Leaders Association - Jr. Leaders - 12-14 Years of Age, Teen Leaders - 15-19 Years of Age

4-H Membership Fee – Dues \$6.00 - **EACH** 4-H member - payable by the member or their club. Membership fee includes \$1.50 for regular insurance, \$2.00 for the trip fund (Teen Leadership Conference, Citizenship Washington Focus, 4-H Camp Counselors, etc.), \$2.00 for record book forms and \$0.50 towards the purchase of leader awards.

County Project Medals Fee – Each club is to contribute \$10.00 towards the purchase of the county project medals that are awarded at the annual 4-H Recognition Event.

4-H CLOVERBUD MEMBER GUIDELINES

Age: 5 – 7 (as of Jan 1st of Current 4-H year)

Club: 4-H Cloverbud Members should have the opportunity to be contributing members to the club and work with the older members. The goal of programming to the 5-7 year old 4-H Cloverbud members is to promote healthy development by enhancing the life skills of:

Social Interaction, Self Esteem, Physical Mastery, Making Choices, and Learning to Learn. 4-H Cloverbud members may not be ready for the organized club agenda (Parliamentary Procedure) as well as some of the other club activities, so a simpler activity should be provided. 4-H Cloverbud members should not hold official positions in the club (President, VP, Secretary, Treasurer, or Reporter). 4-H Cloverbud members do count towards the 5 member requirement of each club.

County: The focus for the 4-H Cloverbud Members is participation and not achievement on all levels. 4-H Cloverbud Members may participate at the County fair. A special Cloverbud 'judge' will be available and 4-H Cloverbud Members will give a 'show and tell' session on their projects to the judge. They are not in competition, and will receive a participation ribbon of their choice. The 4-H Cloverbud Members' projects will be displayed in a special section at the county fair.

State: Because the emphasis of the 4-H Cloverbud program is participation and not achievement, there are currently no provisions for 4-H Cloverbud participation at state events.

Registration & Insurance: 4-H Cloverbud Members must fill out a 4-H Cloverbud Enrollment form and pay the \$1.50 for insurance. They do not pay the 4-H Member fees.

Projects: 4-H Cloverbud Members do not sign up for traditional projects. The emphasis should be on topic areas. 4-H Cloverbud Members may show the following: dogs, cats, rabbits, rats, poultry, covies, mice, embryology, marine science and pygmy goats. 4-H Cloverbud Members are not allowed to participate in the large animal projects like beef or sheep. They may be allowed in open (non 4-H) classes but because of State Guidelines and insurance purposes they are not permitted to show in the 4-H large animal project areas.

Medal Eligibility: Because 4-H Cloverbud Members are not enrolled in traditional project areas they do not qualify for medals, awards and/or trips. The time spent as a 4-H Cloverbud Member does not count towards the 'years enrolled'. When the 4-H Cloverbud Member turns 8 as of Jan 1st they may become eligible to be a 4-H member and must follow all of the regular requirements as a 4-H member.

4-H CLUB & ADMINISTRATIVE LEADERS LIST:

Alkali Troopers

April Kammerer 22196 Elk Vale Rd., Rapid City, SD 57701----605-923-6381

Mary Ellen Cammack, 14720 Home Place, Sturgis, SD 57785-----605-347-4197

Bear Butte

Vonda Andersen, 12599 Bighorn Rd., Whitewood, SD 57793-----347-5547

Bullseye

Priscilla Lary, 345 W. McClellan, Lead, SD ----920-1293

Cowboy Up

Lois Peterson, 22427 Dyess Ave., Rapid City, SD 57701-----342-7002

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Elm Springs Ranchers

Cary Johnston, 21216 River Rd., Elm Springs, SD 57791-----798-2200

Hereford Cross S

Luke and Elizabeth McPherson, 21075 Star Ranch Dr, Sturgis ----923-5045

Marcus Sunbeams & Wildcats

Chasity Jones, 19550 Morgan Rd., Howes 57748 ----- 958-5371

Meade Co. Shooters

Brian Walker, 19580 Stoneville Rd., Union Center, SD 57787-----985-5422

Joe Urbaniak, 18824 Fairpoint Road., Union Center, SD 57787-----985-5368

9-Mile Guys & Dolls

Misty Reedy, 19360 130th Ave., Vale, SD 57788 -----456-1611

Pleasant Valley

Ronda Snyder, 21399 Snyder Ranch Rd., Piedmont, SD 57769-----347-5485

Rangemasters

Sierra Mahaffy, 19948 Avalanche Rd., Whitewood, SD 57793-----490-8990

Riata Wranglers

Missy Urbaniak, 18824 Stoneville Rd., Union Center, SD 57787-----985-5368

Rodeo Rascals

Susan Dewey, 22066 Antelope Cr. Rd., Box Elder, SD 57719 ----923-1864

Sulphur Creek

Bernice Lemmel, 17618 Stoneville Rd., Union Center, SD 57787-----748-2237

212 Guys & Gals

Karri Hanson, 18362 Deep Creek Rd., Faith, SD 57626-----748-2487

Katie Martin, 18313 Winter Rd. Faith, SD 57626 ----605-985-5418

4-H JUNIOR & TEEN LEADERS ASSOCIATION

President – Megan Andersen

Vice-President – Randi Tivis

Secretary – Molly Buchholz

Treasurer – Roy Casteel

Ambassadors – Brady Buchholz, Ben Ziebarth, Jake Kammerer, Nathan Andersen, Charley Casteel, Kenny Casteel, Brooklyn Hanson, Shailey Mahaffy, Kaidyn Meyers, Mikenzy Miller, Maggie Reeve.

