

# Lefty Mayhem

## A game design by Brock Davis

### Summary

Lefty Mayhem is a 2D mini-game where you play as my left arm and try and knock anything and everything over that comes up on the screen. I introduce my involuntary left arm in the beginning. The user will be confronted with objects to hit such as trays of glasses, people, and other objects to knock down. The player will get points by knocking the various objects down in the game. Each object has a different point total. This game will have more than 30 levels which will be varied in location. Different abilities will drop in game to make the arm speed up, slow down, freeze time and give you double points.

### Gameplay

The gameplay will consist of you knocking down objects to score points. The different objects on screen will have different point values. For example, knocking down a tray of glasses is 150 points, whereas a person is 50 points, but to make it more difficult the tray of glasses might not stay as long or there won't be as many trays as people.

### Controls

Lefty Mayhem is meant to be played on a portable device such as an Android phone, iPhone, iPod, iPad and the PlayStation Vita. It will use the touch screen on all of those platforms as well as their gyroscopes. The use of the gyroscope will be to view different areas by the way that the person tilts the device and it can be turned off to accommodate numerous gamers. If the gyroscope is turned off, the player will touch arrows around the screen to move about the area.

### Targets/abilities

This is a overview of the targets and abilities that will be available to knock over/get and how much the player will get for doing so:

Targets

Regular person:50pts  
Drink: 10pts  
Tray of glasses:150pts  
Pull hair: 60pts  
Teachers/professors:100pts  
Papers: opts  
Aides: 120pts  
Chairs: 20pts  
Parents:100pts  
Sister:200pts  
Computer:100pts  
Therapists:120pts  
Friends:100pts  
Glasses: 120pts  
Baseball:250pts  
Vial of needles/shots: 270pts  
Popcorn: 30pts

Abilities--These will come up randomly in the game for 5-10 seconds. The player will get these abilities by touching them.

Slow motion--red colored bar--lasts 15 seconds

Speed up arm--orange colored bar--last 15 seconds

Freeze time--blue colored bar--last 15 seconds

Double points--yellow colored bar--last 30 seconds

## Objectives/goals

Each level will have an objective(s) or goal(s) to complete, some will be mandatory and others will be optional. Time limit(s) will be greater as the levels progress. Score(s) are just what is needed to move on to the next level. Rampage mode will be where all points are doubled and lefty goes crazy.

Level 1-The Beginning: Complete tutorial

Level-2 Getting the Nickname Lefty: Knock over 5 people within the allotted time Score: 50pts Time: 30 seconds

Level 3-Beginning of the Reign of Lefty : Knock over 10 people within the allotted time; tray of glasses, drinks(optional) Score: 100pts Time 1:00

Level 4-School Days: Knock over 15 people, 2 trays of glasses, 2 teachers; papers, drinks parents(optional) Score: 400pts Time 1:30

Level 5- Lefty being Lefty: Knock over 5 people, pull hair, teachers, computers; aides, tray of glasses, chairs, papers (optional) Score 600pts Time: 1:45

Level 6-Vacations-drink, tray of drinks, parents, computer sister; chairs, regular person, friends(optional) Score 800pts Time: 2:00

Level 7-A Whole New World: therapists, parents, friends, regular person, chairs; drink; paper, computer; hair, glasses(optional) Score 1000pts Time 2:15

Level 8-Airplane Fun: regular people, computer, parents, drink, glasses, sister; all other items optional Score 1100pts Time 2:30

Level 9-Back home:sister, friend, aides, parents, paper, chairs, therapists; all other items optional Score 1200pts Time 2:45

Level 10-Graduating high school:paper, parents, sister, friends, aides, glasses, regular person; other items optional Score 1300pts Time 3:00

Level 11-Lefty begins college: computer, glasses, professors, papers, aides; other items optional Score 1400pts Time 3:15

Level 12-Struggling: parents, sister, aides, papers, computer, glasses; other items optional Score 1600pts Time 3:30

Level 13-America's Pastime-baseball: baseball, parents, sister, tray of drinks, drink, chairs; other items optional Score 1800pts Time 3:45

Level 14-This is Lefty: all items are in play; Score 2000pts Time 4:00

Level 15-21st Bday party: tray of drinks, baseball, glasses, sister, friends, parents, pull hair; no other items allowable Score 2200pts Time 4:15

Level 16-Botox(rampage mode):all items will be available; Score 2400pts Time 5:00

Level 17-Movie night at home:popcorn, parents, friends, sister, hair pull; randomized items(optional) Score 2600pts Time 4:30

Level 18-Chicago trip: aides, friends, drink, tray of drinks, glasses, chairs, pull hair; no other items allowable Score 2800pts Time 4:45

Level 19- Minnesota trip: aides, friends, drink, papers, chairs, pull hair; no other items allowable Score 3000pts Time 5:00

Level 20-Botox injections(rampage mode): all items will be available; Score 3200 Time: 5:45

Level 21-Welcome to the real college: regular people, aides, papers, glasses, drink, tray of drinks; parents, sister(optional) Score 3200pts Time 5:30

Level 22-Friends again: friends, drink, regular people, aides, parents, sister, paper, hair pull; all items will be available Score 3400pts Time 5:45

Level 23-Dorm life: computer, glasses, drink, aides; all items will be available(optional); Score 3400pts Time 6:00

Level 24-College fun: friends, regular people, drink, tray of drinks, aides; all items will be available(optional) Score 3600pts Time 6:15

Level 25-Finals(rampage mode) all items will be available; 3800pts Time 7:00

Level 26-Second semester: friends, drink. tray of drinks, regular person; all other items(optional) Score 4000 Time 6:30

Level 27-Girls: regular person, friends, drink, tray of drinks, pull hair; items are (optional) Score 4200 Time 6:45

Level 28-Madison: regular person, friends, drink, pull hair, aides glasses; Random items(optional) Score 4400 Time 7:00

Level 29-Back to reality: friends, drink, pull hair, aides, regular person; random items(optional) Score 4600 Time 7:15

Level 30: Second semester Finals(rampage mode)all items will be available; unlimited score, leaderboards Time 10:00

Level 1: tutorial: teach the player how to play and what each item that they knock over is worth

Level 2-10: Introduction to Lefty: Growing up Scenes range from hospitals to houses that significant events happened to Lefty

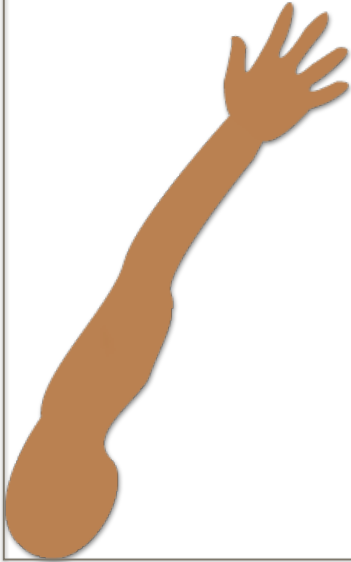
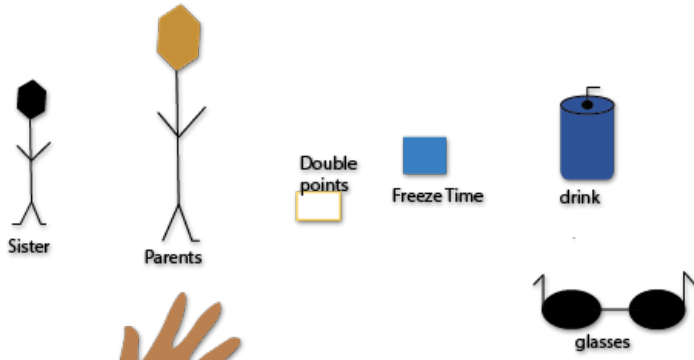
Level 11-20: Lefty growing up-College part 1: Scenes range from baseball stadiums to houses that I stayed in

Level 21-30: The college experience: Scenes range from bars to my dorm room

## Sketch

Here is a sketch of items that will be in the game:

Lefty Mayhem Concept Art



Boxes = abilities on screen