

Stereotypical World[working title] game design document by Brock Davis

Core statement: a 2d puzzle text based game that is about a person being in a wheelchair and the life that they go through

Slogan(or end game text) What would you do if you were rolling on my wheels?

Characters[Names TBD]

m = me—Brady

c = crowd

r= roommate—Andre

a= aide

co = coworker / coworkers

s = student

g = girl

f1 = friend 1

f2 = friend 2

Mechanics

Player will solve puzzles to go about this world as they discover the “stereotypical” world that we live in.

thoughts

Section 1: Beginning — normalcy

introduction

(blank screen, only text)

M: *Well, You think you're normal, do you?! *

C: awe, you're so cute!

m: so why are you pitying me?

C: yes, because I feel sorry for you.

m: Why?! Is it because i'm in a wheelchair?! You don't fucking know my life!

c: But don't you want me to pity you?????!

(fades to black)

Game begins in a college dorm/apartment room

m: God damn it, I fell out of bed again.

options: get up or stay on the floor

get up:* fuck, I cannot, damn it... * (if player chooses this option, give these options again)

Stay on the floor: *lucky I got my phone down here, think i will text a roommate and see if he's awake*

an hour later

r: oh shit, [m] i just got your text. let's get you up.

m: *hell yeah, finally!*

[r] gets me up and helps [m] get back into bed

m: It happens all of the time! Jezz you think the college would invest in more than a twin bed!

3 hours later

a: so [m], you fell out of bed last night, got your text

m: yeah, luckily [r] helped me out, but I was on the floor for a good hour

a: ready to get up?! shower?!

m: yeah!

Gameplay have me wheel in the shower but they get to figure out which room is the shower!

after shower

a: what would you like for lunch [m]?

m: humm, hot dogs!

play as aide

get the into the freezer, get hot dogs and cook them

a: here you go [m]

m: thanks

m: time to go to work

elevator gameplay where the player will get choices to go to the: basement, ground, or back to the apartment

Basement lvl 1

A lot of sprites hanging out

player can talk to three or four of them

Ground lvl 1

many exits but the player has to choose which one is correct to go to work

Back to the apartment lvl 1

player can go around the apartment and explore but only text will come up

LVL 2: At work: IT helpdesk job

co: I'm leaving for lunch today [m] would you cover the front desk for me while I'm gone?!

m: sure

5 minutes later... A student walks in and was looking around, she saw me sitting in a wheelchair and didn't attempt to ask me

m: hey *what does the student think? I'm a fucking retard or am I just that hot to talk to?*

the student doesn't say anything instead goes out to her dad

s: nobody's there

m: * did she really just fucking do that?! God people these days! have no respect for people with disabilities *

her father said there is people here and pointed at me or at the co worker in her office

the student went to the co worker in her office instead.

m: *Really. What the fuck?! umm yeah, I'm sitting behind a desk to look pretty and do nothing*

Section 2: Relationships/friends

(Blank screen, options on it)

Smack left butt cheek

Smack right butt cheek

art

m: * Lefty, God damn it you hit a girl in the ass again!*

Smack sound

g: Its alright! I understand! *Sees me in a chair*

m: Sorry I have an involuntary left arm named lefty. *damn it, Lefty*

g: Oh hahahaha funny nickname

(end of intro)

Back at the dorm

m: Another stereotypical day

beep, beep, f1 just texted me

f1: Hey [m], whats up? Want to go to a house party later tonight?

m responding: hell yeah

structured free play

Basement lvl 2

The player can talk to f1 and f2 (dialogue yet to be decided)

ground lvl 2

The player will be able to respond to the front desk worker

back to the apartment lvl 2

The player will be able to either play the video game console(come up with a name) to waste time until the night or nap until the night.

video game scenario

m: holy shit! Time flew by! Its 10:30, time for the house party, but [f1] hasn't texted me yet to inform me where it is at! Guess I better text [f1]

nap scenario

Alarm goes off, m: that was a wonderful nap! Let's see if [f1] has texted me yet to inform me where it is at! *looks at phone* Nope as usual, I have to text my friends to see whats up.

I text him

m: is the house party still on?!

f1: Oh shit [m], I forgot, i'm coming now

m: Is the house handicapped accessible?!

f1: I don't know! I'll ask.

minutes later

f1: the owner says the apartment has a ramp in the back.

m: ok! I'll wait here for you to go!

f1: Coming, now!

5 minutes later, [f1] showed

f1: you ready?

m: yep!

gameplay

Find the house and try to enter it

f1: Oh shit, [m] I don't think we have a ramp, so do you want me to carry you in?

m: two options:

 No I don't want you to carry me! * don't be a pussy Brock do it!* (make the player do it)

 Hell yeah! Lets get this party started!

(fades to black)

at 2:00 AM

party scene, 6 people (reuse generic sprites)

m: oh shit, where's [f1] at?!

one of the NPCs walk into a different room and took a picture and walked back, showed it to me

m: oh fuck, [f1] is passed out.

m: I need to go get into my wheelchair, will some.....

f1: ready [m], lets go!

carries me out stumbling and I'm just fine with that walking home....

m: that was fucking awesome, thanks for inviting me even though you had to do a lot of work!

f1: your one ballsy mother fucker you know that [m] right?!

m: hell yeah, I have to be otherwise I would get nothing done, that's my life, people think i cannot do a lot, only true friends and coworkers know what I can do!

night ends

the next day begins unseasonably cold

A: would you like to wear pants Brock?!

M: sure!

A: ok

Player(as aide) finds the dresser and every time it's randomly selected from 3 drawers

M: I'm ready to get up

A: ok, let me get you up

Aide{a} gets me up and puts me in my wheelchair

A: Bye Brady, see you tomorrow morning! Need anything else before I go?

M: Nope, text me sometime today to just say whats up!

A: Okay!

Free time

Video game scenario

Brady plays video games until lunch

Hanging out with friends scenario

Brady texts some friends that he is available for awhile

Just chilling in my room scenario

Brady just chills and plays on his computer

Lunch time

An aide comes in; helps me with lunch...

M:ok see you tomorrow!

A: ok text me tomorrow if you need anything

Off to work(player has to find their way out again)

Third section: Graduation

2 weeks later....

College graduation

M: damn, time went fast

F: Yea, it has

M:I'm going to miss my independence

F: Well it can't be too bad, can it?!

M: Yea it can!

What would you do if you were on my wheels?!

Art assets

people

2d wheelchair figure top down -- Sprite

3 sprite friends
an aide

places

Dorm/apartment

Work

Classroom

Elevator with button(they will have menu choices to go to: ground, basement, apartment

Ground

Different color of apartment(house party)

street