

CHRISTOPHER COLBY

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EDUCATION

Ringling College of Art and Design

B.F.A May 2017

Major: Motion Design

Massachusetts College of Art and Design

B.F.A. 2012-2013

Major: Computer Animation

WORK EXPERIENCE

Live Artist, Sarasota, FL - August, 2015 - Present

- Live painter showcased in two restaurants, Servandos and Barbosa
- Begin with empty, large scale canvas (often 6' x 4'), complete in restaurants
- Opportunity to meet many people and share my development of painting
- Experience with commissions, negotiating prices and bids between multiple collectors

Freelance Designer - SFF, March, 2015 - Present

- Create/convert graphic logos for Sarasota Film Festival (roughly 100 total)
- Lot of on-call and last minute logos needed within hourly deadlines
- Logos used throughout festival on screen-washes, banners, and backdrops

Freelance Motion Designer, May, 2016 - August 2016

- Worked on multiple projects for OM3 (healthcare sector)
 - 3 minute promo animation showing results of a new product
 - Composite actor into news cast room including intro animation
 - End tag logo animation for new product

Motion Design Intern -Toil, Boston, MA - May - August, 2015

- Over watching client projects & working on studio assignments to test skills
- Peel & Eat Sweet Spot competition between Boston interns. Piece: "FLAMES THAT KILL"
- Gained working knowledge of V-Ray and Turbulence FD

iOS Game Developer, August, 2013 - 2015

- Colby Coated - Create apps and games for iOS.
 - Three released - Up Root, Iceberg Yeti, and Balloon Fury
 - Use design skills, Objective-C code, and social media marketing
 - Mover & Shaker Sponsor for Sarasota Film Festival
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AWARDS & COLLABORATIONS

All Faith's Food Bank, Nov. - December, 2015

- **GOLD** in the 2016 District ADDY awards for "FOOD IS"
- 30 second PSA for local food bank
- Experience with tracking, Nuke compositing, 3d animation and multiple client reviews
- Piece is used by other food banks in southern states such as Florida, Virginia, and Kentucky

Sarasota Film Festival, Nov. - December, 2014

- **FINALIST** in the SFF competition for "HEART IN MIND"
 - 30 second animation answering "What is the Heart and Mind of Independent Film"
 - Experience with milestones, leadership, teamwork, organization, and multiple client reviews
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SKILLS

FLUENT IN: Cinema 4d, ZBrush, Adobe Photoshop, Illustrator, After Effects, In Design, Premiere, Audition, FantaMorph, Mac and PC.

WORKING KNOWLEDGE: Nuke, Pro Tools, Vray, Octane, Turbulence FD, Dragonframe