

Mission Explore: Zoo Call of the Wild

**Thomas B. Larsen
Lisa K. Tabor**

2015

**Inspired by Mission: Explore by the
Geography Collective**

Explorer Oath:

- ◆ I will leave no trace.
- ◆ I will be honest.
- ◆ I will protect and care for all people, animals, plants, and places I encounter.
- ◆ I will think about my actions and how they affect the world around me.
- ◆ I will never stop exploring.

Exploration Rules:

- ◆ Missions may be completed in any order.
- ◆ Missions may be started and finished later.
- ◆ Actions taken during my missions will be committed to science and exploration.

Missions to Complete:

- ◇ **Mission 1: Tall trees.**
- ◇ **Mission 2: Follow your ears.**
- ◇ **Mission 3: Animals are everywhere.**
- ◇ **Mission 4: Conversations.**
- ◇ **Mission 5: What's that smell?**
- ◇ **Mission 6: Something new.**
- ◇ **Mission 7: Dinner time.**
- ◇ **Mission 8: Caged and uncaged.**
- ◇ **Mission 9: Making tracks.**
- ◇ **Mission 10: Walk like an animal.**
- ◇ **Mission 11: Call of the wild.**
- ◇ **Mission 12: Turn yourself into a zoo exhibit.**
- ◇ **Mission 13: World map.**
- ◇ **Mission 14: How the zoo looks to you.**

Mission 1: Tall trees. Find the tallest tree in the zoo. Where is the tree located at? Why do you think the tallest tree is there? Draw what the tree looks like.

Mission 2: Follow your ears. When you hear an interesting animal sound, follow it to the source. Come up with a mission dance to the beat of the sound as you follow the noise.

Mission 3: Animals are everywhere.

Find an animal outside of the zoo exhibit. Where did you find this animal? What are they doing? Draw them here. Give the animal you found a name.

Mission 4: Conversations. Find a friendly animal and talk to it. What animal did you find? In what part of the zoo is the animal? What does it say back to you? How can you figure out what it wants?

Mission 5: What's that smell? Make this page smell like the zoo. Find three different scents.

Mission 6: Something new. Look for something you've never seen before. Draw what you discovered.

Mission 7: Dinner time. Find an animal that is eating. Draw their food. What do you think it tastes like?

Mission 8: Caged and uncaged. Which animals can roam free outside of a cage at the zoo? Why do you think they get to roam uncaged?

Mission 9: Making tracks. Draw your hand. Now draw some of the animal tracks that you see. Compare.

Mission 10: Walk like an animal.

Animals cover distance in different ways. Think of the different types of ways that you have seen animal moves in the zoo (for example: using wings, walking on two or four legs). Why do you think they move this way?

Mission 11: Call of the wild. List some of the sounds you hear at the zoo. What might they be trying to say?

Mission 12: Turn yourself into a zoo exhibit. What noises would you make? What would you eat? How would you move? Draw your exhibit.

Mission 13: World map. Draw a map of the continents based on the animals that you've seen at the zoo.

Mission 14: How the zoo looks to you.

Now that you've had a great day at the zoo, imagine the path you took and how the zoo looks. Draw out your own mental map of the zoo.

Congratulations!

**You have completed Mission:
Explore Zoo, Call of Wild**

(Sign your name and date)

Never stop exploring!

**For more missions, see: The
Geography Collective at
<https://thegeographycollective.wordpress.com/>**

