

Patrik Antonescu

Phone: +4633287801
Mail patrik.antonescu@gmail.com
Portfolio patrikantonescu.com



CV

PATRIK ANTONESCU

WORK

2017- **THE STATION** Working as a Junior Concept Artist.
<http://www.station-interactive.com/>

EDUCATION

2014-2017 **THE GAME ASSEMBLY** Currently studying Game Art. Produced 8
thegameassembly.com different games.

2010-2013 **FRIA MÅLARSKOLAN** Studied painting, sculpture and graphics. Folk
High School Diploma in Fine Art.

2006-2010 **STUREGYMNASIET** Basics of Art and Form.
sturegymnasiet.se

PROJECTS

Little Big Planet 3 Costume concepts and marketing art.
Snipers VS Thieves Painting GUI icons and marketing art
Large Undisclosed Project Character and environment concepts.
Small Undisclosed Project Character, environment and weapon concepts.

SKILLS

Photoshop I handle the program well. 6 Years experience
Zbrush Good understanding. 1 Years experience
Maya Good understanding, 2 Years experience
3D Coat 6 Months experience, hand painting models
Substance Painter 4 Months experience, 2 PBR characters
Unreal Familiar with the layout

EXPERIENCE

2015,2016 **Nordic Game Conference** Volunteer, information and social media.
2014 **Halmstad Bokhandel** Worked the register, stocked art supplies

Patrik Antonescu

Phone: +4633287801

Mail patrik.antonescu@gmail.com

Portfolio patrikantonescu.com

LANGUAGE

Swedish Native language
English Full professional proficiency
Romanian Basic knowledge

References available upon request.