

EDUCATED AT

Georgia Institute of Technology <i>MS Human-Computer Interaction (HCI)</i> Industrial Design specialization	Atlanta, GA May 2017
University of Miami <i>BS Neuroscience; Chemistry and Music minors</i> Provost's and Dean's Honor Roll Exchange student at National University of Ireland, Maynooth	Miami, FL May 2014 May 2014 Jan 2013

WORKED AS A

User Experience Architect <i>Turner Sports - NBA Digital</i> Providing IA and UX design expertise to the NBA digital product suite Translating business requirements into user flows, wireframes, and prototypes Working collaboratively with engineers, designers, product management, and UXers	Atlanta, GA Jun 2017 - Present
User Experience Design and Research Intern <i>FieldUX</i> Assisting UX Lead in producing wireframes, site maps, and testable prototypes Validating product enhancements to ensure alignment with business requirements Optimizing the UX of a Watson-connected medical system Integrating conversational and friendly copy throughout product UIs	Atlanta, GA Mar - May 2017
Oculus Rift Pioneer <i>Georgia Institute of Technology</i> Designing interactions and affordances in VR Creating new frameworks for VR design Defining new agile prototyping and evaluation methods for VR Iterating with feedback from VR professionals (Oculus, WEVR, USC-ITC)	Atlanta, GA Aug 2016 - May 2017
Human Factors and Design Intern <i>InnovationDesign - Motorola Solutions Inc. (MSI)</i> Defined the potential benefits of VR for MSI customers Optimized the UX of a go-to-market mobile app Identified trends and growth opportunities for MSI's product portfolio Strategized MSI's role in the autonomous vehicle market	Plantation, FL May - Aug 2016
Graduate Teaching Assistant <i>User Interface Design (2x, Spring and Fall)</i> Mentored undergraduates in Human-Centered Design process Advocated HCD's benefits to several groups of CS students Guided students through creative design methods	Atlanta, GA Jan - Dec 2016

SKILLED IN

RESEARCH

Competitive Analysis
Experimental Design
Heuristic Evaluation
Literature Reviews
Contextual Inquiry
Usability Testing
Survey Design
Focus Groups
Interviews

DESIGN

Personas & Scenarios
Rapid Prototyping
Rapid Sketches
Brainstorming
Journey Maps
Affinity Maps
Storyboards
Wireframes
3D CAD

TOOLS

3D Printing
Fusion360
Adobe XD
Illustrator
Unity3D
Python
Sketch
Axure
Vysor