

Matt Crane
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Teaching Philosophy

My philosophy is to nurture the exploration of a student's personal conceptual material curiosity and visual vocabulary. I know that my life experience and skill sets can technically and conceptually aid my students to formulate an effective physical manifestation of their ideas.

Through experimentation as a group or a personal pursuit, exposing students to as many possible material solutions is a vital part of my curriculum. As a student I was introduced to many mediums and asked to interpret my ideas contextually and conceptually, this too is what I would ask my students to accomplish. To become problem solvers with the skills to explore processes and materials. This includes the use of computer-aided technology and physical computing through open source appropriation or rendering and the fundamentals such as traditional hand wrought procedures, like welding, cold and hot casting and simple cardboard assemblies. My pedagogy is through intuitive construction, formal execution and imaginative manifestations. I feel that a successful student has the ability to implement an understanding of many traditions when the assignment or self imposed project demands it.

By combining an exciting and energetic exploration of art history and contemporary practices, with the knowledge of theory and new material processes, my students learn their abilities and build the confidence needed to create a performative work, three-dimensional objects, installations, or an experience as an artistic exploration of their own making.