



CURRENT ACADEMIC APPOINTMENT

AUG 2017- **Assistant Professor**, the School of Arts, Technology, and Emerging Communication,
The University of Texas at Dallas.

RESEARCH INTERESTS

Play & Game Studies | Critical Pedagogy | Feminist STS | Games & Learning | New Media Arts Education

EDUCATION

- 2017 **Ph.D. in Art Education**, University of Illinois at Urbana-Champaign.
Dissertation Title: *Critical Play: An Action Research Investigation*
Committee: Paul Duncum (Chair); Tyler Denmead; Kevin Hamilton; Michael Parsons; Ryan Patton.
- 2013 **M.A. in Art Education**, University of Illinois at Urbana-Champaign.
Thesis Title: *The Construction of Taiwanese Aesthetics through Arts and Humanities Textbooks.*
- 2011 **B.A. in Sociology**, National Taiwan University.

RELEVANT PROFESSIONAL EXPERIENCE

- 2016-17 **Information and Communications Technology Specialist**, FemTechNet (Feminist Technology Network). Researched and implemented pedagogical and communication platforms for the network of geographically dispersed scholars, maintained the network's information infrastructure, and provided education technology support for members.
- 2015 **Website Designer**, FemTechNet. Re-designed the information architecture as well as the graphical representation of FemTechNet's website.
- 2014 **Coordinator of Community Arts Forum**, University of Illinois at Urbana-Champaign. Coordinated a discussion forum that focused on showcasing as well as networking local community arts programs for community-based art practitioners.
- 2012 **Project Manager**, Art Education Online Learning. Managed an exploratory bilingual Massive Open Online Course for pre-service and in-service art teachers and scholars in Taiwan, China, and the USA.
- 2012 **Research Intern**, Inez Suen ART Consulting/Advising/Curating, Chicago. Researched contemporary art practices and artists, and translated and curated exhibitions materials.
- 2012 **Research Intern**, Beijing Lelege Culture & Art CO. Ltd, Beijing. Researched contemporary Chinese artists to assist in curating collections and coordinated exhibitions.

PUBLICATIONS

- Wu, H., & Prieto-Nanez, F. (in press). Technology and us: Localizing a collaborative syllabus for critical gaming at the library. *Hybrid Pedagogy*. <http://www.hybridpedagogy.com/>
- Wu, H. (2016). Video game prosumers: Case study of a Minecraft affinity space. *Visual Arts Research*, 42(1), 22-37. Champaign, IL: University of Illinois Press.

- Losh, E., Wernimont, J., Wexler, L., & **Wu, H.** (2016). Putting the human back into the Digital Humanities: Feminism, generosity, and mess. In M. K. Gold & L. Klein (Eds.), *Debates in the Digital Humanities 2016* (pp. 92-103). Minneapolis, MN: University of Minnesota Press.
- Wu, H.** (2015). Problematizing games and learning: The ideal trajectory and cultural ideologies. In *Proceedings of the 11th International Conference on Games+ Learning+ Society* (pp. 261-266). Madison, WI: ETC Press.
- Chen, J. C. H., & **Wu, H.** (2013). Aesthetic creativity: Bridging arts, culture, and education. In S. Leong & B. W. Leung (Eds.), *Creative Arts in Education and Culture* (pp. 43-53). Netherlands: Springer.

UNIVERSITY TEACHING EXPERIENCE

- SP 2018 **Instructor of Record for Game Studies I (Undergraduate)**, University of Texas at Dallas.
- SP 2018 **Instructor of Record for Educational Game Design (Undergraduate)**, University of Texas at Dallas.
- FA 2017 **Instructor of Record for Game Studies I (Undergraduate)**, University of Texas at Dallas.
- FA 2017 **Instructor of Record for Reading Media Critically (Undergraduate)**, University of Texas at Dallas.
- SP 2016 **Teaching Assistant for Introduction to Art (Undergraduate)**, University of Illinois at Urbana-Champaign.
- FA 2015 **Instructor of Record for Art in Early Childhood (Undergraduate)**, University of Illinois at Urbana-Champaign.
- FA 2015 **Teaching Assistant for Everyday Arts Lab (Undergraduate/Graduate)**, University of Illinois at Urbana-Champaign.
- SP 2014 **Instructor of Record for Art in Elementary Grades (Undergraduate)**, University of Illinois at Urbana-Champaign.
- SP 2015 **Instructor of Record for Art in Elementary Grades (Undergraduate)**, University of Illinois at Urbana-Champaign.
- FA 2014 **Instructor of Record for Art in Elementary Grades (Undergraduate)**, University of Illinois at Urbana-Champaign.
- FA 2013 **Instructor of Record for Art in Elementary Grades (Undergraduate)**, University of Illinois at Urbana-Champaign.
- FA 2013 **Teaching Assistant for Art Teaching Seminar (Undergraduate)**, University of Illinois at Urbana-Champaign.

K12 COMMUNITY TEACHING EXPERIENCE

- 2015-17 **Community Technology Education Innovator**, Champaign Urbana Community Fab Lab.
- 2014-17 **Guest Artist Instructor for Teen STEAM Workshops**, Champaign Public Library.
- 2014-16 **Instructor for Video Game Modification Workshops**, Champaign Public Library.
- 2014 **Instructor Assistant for ArtSpeak After School Program**, 40 North Champaign County Arts Council.
- 2014 **Instructor for Introduction to Digital Photography**, First United Methodist Church of Urbana.
- 2010 **English Tutor for College Students**, National Taiwan University.
- 2009 **English and Arts Tutor for Elementary Students**, Taipei.

SELECTED INVITED TALKS & REFEREED PRESENTATIONS

- Wu, H.** (2017, December). *U. S. higher education and professional development in the arts*. Invited lecture presented at the Undergraduate Dream Chasing Seminar Series at the National Taiwan Normal University, Taipei, Taiwan.
- Wu, H.** (2017, December). *Gender, technology, and art education*. Invited lecture presented at the New Voices in Art Education Seminar Series at the Taipei National University of the Arts, Taipei, Taiwan.

- Wu, H.** (2017, October). *Wikipedia in the classroom*. Panel participated at the Open Access Week at the University of Texas at Arlington, Arlington, TX.
- Hoagland, G., Paredes, V., & **Wu, H.** (2017, August). *Getting a sense of the place: Navigating FemTechNet's Critical Race and Ethnic Studies Workbook*. Working and Doing Session presented at the 2017 Annual Meeting of the Society for Social Studies of Science, Boston, MA.
- Wu, H.,** & Irish, S. (2017, April). *Maintaining difference: Experience from FemTechNet*. Paper presented at the Maintainers II: Labor, Technology, and Social Order, New Jersey, NY.
- Philips, A., Agloro, A., Burton, R., Lucena, J., **Wu, H.,** Williams, K., & Nguyen, J. (2017, March). *Supporting queer students as game makers & in game studies in the age of Trump*. Workshop presented at the 2017 Queerness and Games Conference, Los Angeles, CA.
- Wu, H.** (2017, March). *Developing criticality: An action research on critical play*. Paper presented at the Marilyn Zurmuehlen Working Papers Session at the 2017 National Art Education Association Convention, New York, NY.
- Wu, H.** (2017, March). *Know your meme: (Re)Producing memes with middle school students*. Pecha Kucha presentation at the 2017 National Art Education Association Convention, New York, NY.
- Paredes, V., & **Wu, H.** (2016, April). *Mapping FemTechNet Landscape*. Paper presented at the Signal/Noise: A FemTechNet Conference on Feminist Pedagogy, Technology, Transdisciplinarity, Ann Arbor, MI.
- Wu, H.** (2016, March). *Everyday Arts Lab: Video Game Modification Workshops*. Paper presented at the 2016 Public Engagement Symposium, Champaign, IL.
- Wu, H.** (2016, March). *Art education in Fab Labs: New sites for media arts*. Paper presented at the 2016 National Art Education Association Convention, Chicago, IL.
- Wu, H.** (2016, March). *Critical play in game-based art pedagogy*. Paper presented at the 2016 National Art Education Association Convention, Chicago, IL.
- Wu, H.** (2016, March). *Playing video games critically*. Paper presented at the 1st Art Education Research Institute Symposium, Chicago, IL.
- Wu, H.** (2015, July). *Problematizing games and learning: The ideal trajectory and cultural ideologies*. Paper presented at the 11th International Conference on Games+ Learning+ Society, Madison, WI.
- Wu, H.** (2015, June). *Critical play? Gaming the rules of gender, race, and class*. Paper presented at the Women's Resource Center's Gender Seminar Series, Champaign, IL.
- Wu, H.,** & Prieto-Nanez, F. (2015, May). *On co-creating syllabi and collaborative design for inter-disciplinary research and instruction*. Paper presented at the 2015 Humanities, Arts, Science, and Technology Alliance and Collaboratory Conference, East Lansing, MI.
- Wu, H.** (2015, May). *Learning with/ in video game cultures*. Paper presented at the 2015 Humanities, Arts, Science, and Technology Alliance and Collaboratory Conference, East Lansing, MI.
- Wu, H.** (2015, April). *#GamerGate: Sexism, Racism + Gamer Culture*. Paper presented at Women's Resource Center's Hot Topic, Champaign, IL.
- Wu, H.** (2015, March). *Video game prosumers: Case study of Minecraft affinity groups*. Paper presented at the 2015 National Art Education Association Convention, New Orleans, LA.
- Denmead, T., O'Conner, J., & **Wu, H.** (2015, March). *Mining and crafting: A preservice arts inquiry*. Paper presented at the 2015 National Art Education Association Convention, New Orleans, LA.
- Denmead, T., O'Conner, J., & **Wu, H.** (2015, March). *Launching the Everyday Arts Lab*. Paper presented at the 2015 Public Engagement Colloquium, Champaign, IL.
- Wu, H.** (2015, February). *How can we design community arts workshops that encourage critical play of video games among youth?* Paper presented at the 2015 Chicago Curriculum Studies Student Symposium, Chicago, IL.
- Wu, H.** (2014, November). *Video game culture: A critical and art education interpretation*. Paper presented at the 2014 Illinois Art Education Association Conference, Lisle, IL.

- Wu, H.** (2014, July). *The construction of Taiwanese aesthetics through art and humanities textbooks*. Paper presented at the 34th World Congress of the International Society for Education through Art, Melbourne, Australia.
- Wu, H.** (2013, May). *A method for social change: A dialog between contemporary art practices and sociological theories*. Paper presented at the Contemporary Art Practice as Pedagogy Symposium, Champaign, IL.
- Wu, H.** (2013, February). *What is the dominant aesthetics in Taiwan presented through the national art and humanities textbooks?* Paper presented at the 2013 Chicago Curriculum Studies Student Symposium, Chicago, IL.
- Wu, H.** (2010, July). *Being self-exploited: A case study of Taiwanese auditors' work experience in accounting firms*. Paper presented at the 2010 Kyoto University and National Taiwan University Joint Workshop of Young Sociologists, Taipei, Taiwan.
- Wu, H.** (2009, February). *May's story: An overseas worker as a culture creator*. Paper presented at the Conference on Globalization and Intercultural Experience in East Asia, Seoul, South Korea.

VIDEOS

- Wu, H.** (Producer & Director). (2016). *Mao: A Story about modern family* [Video]. Champaign, IL: 7th Annual Feminist Film Festival.
- Wu, H.** (Producer & Director). (2014). *Don't think, Taipei* [Video]. Champaign, IL: 5th Annual Feminist Film Festival.
- Wu, H.** (Producer & Director). (2010). { *Sociology Department and I* } [Video]. Taipei, Taiwan: National Taiwan University Sociology Department's 50th Anniversary.
- Wu, H.** (Producer & Director). (2008). *May's story: Philippines migrant workers in Taiwan* [Video]. Taipei, Taiwan: Portraits of Women in Taiwan.

AWARDS & HONORS

- 2016- **HASTAC Scholar**, HASTAC (Humanities, Arts, Science, and Technology Alliance and Collaboratory)
- 2016 **Dissertation Completion Fellowship**, University of Illinois at Urbana-Champaign.
- 2016 **Art Education Program Graduate Conference & Event Travel Award**, University of Illinois at Urbana-Champaign. 2 times winner: SP 2016; FA 2016.
- 2014-16 **Art and Design Graduate Event Travel Award**, University of Illinois at Urbana-Champaign. 3 times winner: SP 2016; SP 2015; FA 2014.
- 2013-16 **Teacher Ranked as Excellent**, University of Illinois at Urbana-Champaign. 5 times listed: SP 2016; FA 2015; SP 2015; FA 2014; FA 2013.
- 2014 **Best Experimental Film**, 5th Annual Feminist Film Festival, Champaign.
- 2010 **College Student Research Fellowship**, National Science Council of Taiwan.
- 2009 **Young Scholar Scholarship**, Sogang University.

SERVICE

- 2016- **Member of Situated Critical Race and Media Committee**, FemTechNet.
- 2016-17 **Member of Graduate Student Advisory Committee**, School of Art and Design, University of Illinois at Urbana-Champaign.
- 2016-17 **Co-chair of Operations Committee**, FemTechNet.
- 2015-17 **Co-chair of Tech/Praxis Working Group**, FemTechNet.
- 2015-17 **Member of Steering Committee**, FemTechNet.
- 2015-17 **Member of International Student Group**, Graduate Employee's Organization, University of Illinois at Urbana-Champaign.

- 2015-17 **Member of Communications Committee**, Graduate Employee's Organization, University of Illinois at Urbana-Champaign.
- 2015-16 **Presenter for Grad Academy**, University of Illinois at Urbana-Champaign.
- 2015-16 **Member of Operations Committee**, FemTechNet.
 - 2015 **Co-chair of Website and Social Media Committee**, FemTechNet.
 - 2015 **Volunteer for Art Education**, Boneyard Arts Festival, 40 North Champaign County Arts Council.
- 2014-17 **Member of Art Education Committee**, 40 North Champaign County Arts Council.
 - 2014 **Member of Communications Committee**, FemTechNet.
 - 2014 **Volunteer for Art Education**, Youth Literature Festival, University of Illinois at Urbana-Champaign.
- 2013 **Art Education Steward**, Graduate Employee's Organization, University of Illinois at Urbana-Champaign.

REFERENCES AVAILABLE UPON REQUEST