

TIFFANY CHIU

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EDUCATION

Rhode Island School of Design (RISD)

Bachelor of Fine Arts, Illustration (2019), Honors (2015)
Relevant club experience: Brown-RISD Game Development Club, RISD Concept Art Club

Brown University

Cross-registered through RISD, Spanish Language course (2016)

EXPERIENCE

Production Manager, Artist | BGRD

January 2017 - present

Acting as production manager for a game development team in Brown-RISD Game Development Club. Facilitated communication among team members with roles of programmer, level designer, and artist. Created game assets and art for prospective game, assisted in level design.

Magazine cover Illustrator | Visions

November 2016

Illustrated magazine cover for Brown/RISD Visual & Literary Arts Magazine, Visions. Communicated with board members from ideation, sketching and composition to finished illustration.

Book cover Illustrator | Fiction for Kids

July 2016 - present

Used digital and traditional media to create and publish book covers directed towards younger target audiences. Collaborated with a team of authors, editors, and other designers from concept to production level.

Game Art Illustrator & Ambassador | LearnDistrict

August 2016 - present

Designed sprites, backgrounds, and game assets on request for an organization designing workshops for young aspiring game developers. Selected as an ambassador by LearnDistrict to represent and promote the Girls Make Games program.

Orientation Leader | RISD

September 2016

Worked with other orientation leaders to plan orientation for incoming freshmen. Planned and organized events, helped freshmen get acquainted to college life and resources, manned stations and ran activities following an intense schedule.

Art Camp Instructor | Beware Wet Paint Art School

2015 & 2016

Acted as teacher's assistant for an intensive summer camp aimed towards youth.

SKILLS

Illustration

- **Entertainment Design** including game illustration, character and environment design, concepting, game asset design.
- **Editorial illustration** skills including book and magazine cover illustrations, and illustration for articles.
- **Digital** skills include digital painting, animation, vector art, photo manipulation, etc.
- **3D digital** skills include basic 3D modeling, texturing, animation, lighting, rendering, etc.
- **Traditional** skills include watercolor, acrylic, oil, gouache, pen & ink, graphite, colored pencil, etc.

Software

- Adobe Creative Cloud - Photoshop, Illustrator, Lightroom, Premiere Pro, After Effects, InDesign.
- Autodesk Maya - Modeling, animation, texturing etc.
- Blender - Basic modeling
- Microsoft Office

Collaboration and Leadership

Strong organizational and communication skills combined with creative problem solving abilities allow me to operate well in teams. Other assets include friendliness, adaptability, resourcefulness, and an openness to learning.

Languages

- English
- Cantonese Chinese
- Mandarin Chinese (Intermediate)
- Spanish (Basic)

AWARDS & EXHIBITIONS

Exhibitions

- Visions Magazine Fall 2016 publication (2016)
- Sears DX Competition Winners Exhibition, Design Exchange of Toronto (2015) - Toronto, ON, Canada
- Cup Glory Exhibition, Markham Civic Center (2015) - Markham, ON, Canada
- Beware Wet Paint 10th Anniversary Creative Art Show, Markham Chinese Cultural Center (2015) - Markham, ON, Canada

Art Awards

- Sears DX Canadian High School Competition (2014) - Honorable Mentions (Architecture)
- Cup Glory Youth Painting Competition (2014) - Art Star
- Beware Wet Paint Painting Contest (2014) - Best Work