

PRESS RELEASE
August 3rd, 2016
FOR IMMEDIATE RELEASE

CRAZY TOOTH STUDIO® TO UNVEIL NINE NEW GAMES FOR IGT® AT G2E 2016

Reno, NV - Crazy Tooth Studio will be unveiling nine new game titles for IGT (International Game Technology) at this year's G2E (Global Gaming Expo) in Las Vegas, NV.

This not only marks Crazy Tooth Studio's largest G2E showing to date, but also represents the game developer's significant contribution to IGT's for-sale game line up.

The CTS titles slated for the year's largest gaming expo utilize a broad range of new features and themes. The developer has a history of releasing games that employ never-before-seen game mechanics such as *Crystal Spider™*, *Sweet Works™*, and *Tree Of Eternal Fortune™*.

"Relevant innovation is what we do best. We strive to push boundaries in a way that will excite our existing players while also attracting a new audience. Our games offer what players are hungry for: fantastic new experiences without a steep learning curve," said Ben Hoffman, President and Founder of Crazy Tooth Studio. "We've worked tirelessly on these innovative games and can't wait to show them off at this year's G2E."

IGT's booth will have the highest square-footage at this year's G2E. The gaming giant is poised to make a big showing after being acquired by G-TECH early last year and Crazy Tooth Studio is part of that effort.

Global Gaming Expo (G2E)
September 27-29, 2016
Sands Expo
Las Vegas, NV

Crazy Tooth Studio is a full service game development company founded by former IGT game designer Ben Hoffman in 2011. CTS is a group comprised of multi-discipline creative professionals who have positioned themselves as a developer of high-quality, innovative gaming products.

Crazy Tooth Studio
80 W. First Street
Suite B
Reno, NV 89501
(775) 229 - 8332
info@crazytoothstudio.com
www.crazytoothstudio.com