

3 Die Drafts 2018

When: June 10th , 2018

Where:

Critical Hit Games

702 S Gilbert St #104

Iowa City, IA 52240

Cost:

Pre-Reg: \$15 dollars

Same Day: \$20 dollars

Tournament Rules:

- This is a Non-NAF Sanctioned draft and 3 round Tournament.
- We will be drafting teams from all player positions in the official Blood Bowl CRP, the Apes of Wrath, the Bretonnians, and Khorne.
- There will be 12 rounds of the draft.
- After the draft, you will assemble a team of 1,150,000 gold pieces.
- All players are changed to 0-1.
- All re-rolls will cost \$70,000.
- Apothecary can be purchased for \$50,000.
- Cheerleaders and Assistant Coaches can be purchased for \$10,000.
- Fan Factor can be purchased for \$10,000.
- Argue the Ref is in effect, but no head coach model is required.
- You may not purchase Star Players.
- This will be a resurrection tourney.
- There is a 2 hour time limit per game that will be enforced.
 - Once time is called, the player's current action will be finished.
- Skills
 - Each player may only be assigned 1 skill.
 - Once your team is assembled, you will be allowed 1 normal (non-doubles) skill to be added to 1 player of your choice.
 - After the first round, you may add 2 normal (non-doubles skill) or 1 doubles skill. You may select your skills after round 2 pairings are announced.
 - After the second round, you may add 2 normal (non-doubles skill) or 1 doubles skill. You may select your skills after round 3 pairings are announced.
- Special Rules
 - Bloodlust – Any player on your team that would normally be a 0 -16 can be bitten.
 - You're a Blood Bowl coach and an untrained Necromancer.
 - No Zombies will be raised.
 - Everyone is up to date on their vaccinations. Nurgle's Rot will not be effective.
 - Regeneration still works.

- 3 rounds of Swiss
 - Win – 60 Points
 - Draw – 30 Points
 - Loss – 10 Points
- Bonus Points
 - Keeping it Close:
 - 3 points (Lose by only 1 TD)
 - CAS (you get 1, not both)
 - Out injure opponents by 2+ : 2 points
 - Out injure opponents by 3+: 5 points
 - TD's (you get 1, not both)
 - Out score opponent by 2+: 2 points
 - Out score opponent by 3+: 5 points
- Awards/Prize picking
 - Tournament Winner – Based off total Points
 - Tie Breaker 1: Head to Head
 - Tie Breaker 2: $((\text{CAS Caused} \times 3) + (\text{TD Scored} \times 2)) - ((\text{CAS Taken} \times 3) + (\text{TD Allowed} \times 2))$
 - Best Sport (you pick from your 3 opponents)
 - Most Brutal – Most CAS after 3 rounds.
 - Best Offense – Most TDs after 3 rounds.
- Time Line:
 - 9:00 am Registration
 - 9:30 am Draft pods/Drafting
 - 11:00 am Draft ends/Team Assembly
 - 11:30 am Round 1 begins
 - 1:30 pm Round 1 ends/Lunch
 - 2:00 pm Round 2 begins
 - 4:00 pm Round 2 ends
 - 4:15 pm Round 3 begins
 - 6:15 pm Round 3 ends
 - 6:25 pm Awards and Good-Byes