

# JESSICA MAO

500 El Camino Real • Burlingame, CA • 94010 • 628.235.3159  
[jessica.mao@live.ca](mailto:jessica.mao@live.ca) • [www.jessicamao.com](http://www.jessicamao.com)

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## PROFILE

Sheridan Animation graduate currently working in the San Francisco Bay Area, with experience in all aspects of the animation pipeline, including animation, storyboarding, layout and compositing, with a passion for art direction and story telling through moving pictures.

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## EDUCATION

**Bachelor of Animation** (2012 - 2016)

*Sheridan College Institute of Technology and Advanced Learning*

Graduate of the four-year degree program, with curriculum covering a broad range of disciplines relating to the animation pipeline, including layout, painting and design, as well as classical, stop motion and 3D animation.

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## SKILLS

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| Adobe Photoshop     | Toonboom Harmony | Adobe Flash          |
| Adobe After Effects | Unity 5          | Traditional Painting |

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## EXPERIENCE

**Playstudios Inc.**

*Jun 16 – current*

Production Artist - *Konami Slots*

- + Art director for meta-features, creates and pitches game concepts, and works with production, VFX and 3D artists, as well as engineers and QA, to deliver final product.
- + Thumbnails, designs and renders final background paintings and game assets.
- + Experienced with working with outsource art houses, creative directors and production managers to delivery new games/features in a timely manner.
- + Assists Lead Artist in training new production artists, and improving the overall app.

Lead Character Artist - *20th Century Fox*

- + Designed characters based on 20th Century Fox IPs for Playstudios and Fox collaborative pitch.

+ Adaptable and fast-learning, picks up other tasks on the team (such as assisting in FX animation and graphic design for marketing) to help achieve a successful final app.

**Motivarti**, Mentee *Sept 16 - Dec 16*

+ Visual development mentorship, under Mike Yamada

**Titmouse Inc.**, Animation Intern *Jun 15 - Aug 15*

+ Animation and cleanup animation for Kirby Buckets for Disney XD

**Letters for my Father**, Thesis Film *Sept 15 - May 16*

+ Personal film produced as 4th year graduating thesis at Sheridan College.

+ All aspects from visual development, storyboarding, and animation, layout and compositing.

**Spiked**, Production Manager, Art Direction *Sept 14 - Apr 15*

+ Group film produced at Sheridan College.

+ Use collaborative communication, organizations and leadership skills within a group setting to meet deadlines and milestones.

+ Primary art director, unifying final look of film.

+ Focused on background design and painting.

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ACHIEVEMENTS      Graduated with High Honours (Sheridan College)      *June 2016*