

KLONDIKE 2018

“TEST YOURSELVES AND SO DISCOVER”

STATIONS

1. Boiling Brook - (500 points) -Full bottle of provided water. Must start own fire and boil water in 8 min.
2. Miners Mysteries (400 points) - 3 First Aid scenarios.
3. Shelter Build (500 points) -With 3 tarps and unlimited rope, troops must build a shelter large enough to fit all members inside.
4. Fishing for Snapper (350 points) -Use 3 poles and rope as a fishing pole with a magnet on the end to grab 6 mouse traps.
5. Ice Trap - Luke Grable (500 points) -One scout is stranded on the ice, patrol must save him without “breaking” the ice.
- 6 Bell Ring - (500 points) -Lash a ladder to climb and ring a bell 12 feet up.
7. Gear Trip (500 Points) -Lash an A frame, and be-able to use it to transport your gear 20 yards.
8. Gully Crossing - (500 Points) -Must transport sled and all equipment along a wire hung over a gully, without it touching the ground.
9. Cliffhanger (400 Points) - A man is trapped 15ft below cliff. Must be safely rescued.
10. Bear Bag Hang - (500 Points) -Must successfully hang a bear bag.
11. Gold Rush (500 points) -Must orienteer to find the 3 capsules of “gold” which are hidden.
12. Chicken and Egg (350 Points) Patrol must take the egg with them on their sled and keep it from breaking.

PATROL GEAR CHECKLIST

- o 10 Scout Essentials
- § First Aid Kit
- § Knife
- § Map or Compass
- § Water
- § Trail Food
- § Scout Handbook
- § Flashlight
- § Fire Starter
- § Raingear
- § Sun Protection
- o Fire Starting Materials & Kindling
- o Egg protection
- o Shelter Building Materials
- o Rope for Shelter Building, Bear Bag Hang, Lashing, Cliffhanger.
- o Patrol Flag
- o Sled