

AGRIM CHANDRA

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*I have designed diverse products; digital, physical and everything in between. And after 3.5 years within the industry, I have fallen in love with the design process.
I seek a UX Design Internship, Summer 2018.*

EDUCATION

MS in Human Computer Interaction [GPA 4.0/4.0]
GEORGIA INSTITUTE OF TECHNOLOGY, USA [2017 - May 2019]

B. Engg in Mechanical Engineering
UNIVERSITY OF LIVERPOOL, UK [2010 - 2013]

EXPERIENCE

Interaction Designer

EXPERIENTIAL DESIGN LAB, INDIA [2016 - 2017]
- Interaction Design consultancy specializing in spatial design and user experience

- Designed physical components of an interactive mirror light along with embedding physical interactions into its tangible UI.
- Defined user needs & constraints by collating research data of an Experience Center. Redesigned users' spatial journey for an increased product learnability.

Industrial Designer

KLOVE STUDIO, INDIA [2014 - 2015]
- Product design studio specializing in aesthetic lighting designs and installations

- Enhanced client experience by incorporating an AR app into a client pitch. App showcased lighting designs in a 3D spatial context resulting in 40% faster order closing time.
- Led the design & development of various lighting products. Crafted their stories & product narratives, resulting in a more engaging customer experience.

PROJECTS

Infograin

- An app that helps students with dietary restrictions make informed meal decisions

- Project got shortlisted as a finalist for the Convergence Innovation Competition.
- Within a group of 4, I redesigned & evaluated multiple prototype iterations through user testing & think-alouds leading to improved system usability scores. Also established brand interface guidelines based on Google's material design.

V.Sketch

- Side project that enabled children with hand disabilities create art through their voice

- Developed a grid system to enable precise object positioning in Processing with an audio-based API, requiring NATO based audio commands.

SKILLS

UX Design
Sketching
Wireframing
Ideation
Design Thinking
Info Vizualization

UX Research
Affinity Mapping
Contextual Inquiry
Usability Testing
Task Analysis
Card Sorting

TOOLS

Design
Sketch
Photoshop
Illustrator
InDesign
Fusion 360

Prototyping
Invision
Balsamiq
Principle
After Effects

Programming
Arduino
Processing
Python