

sussed?

WONDERLANDS



How to play

Readers and Sussers

When everyone has finished, the Sussers must say if they used their circle. They then reveal which option (A/B/C) they wrote down.

The Reader now reveals which option they wrote down. Sussers score 3 points if they got it, and 6 points if they circled it. The Reader doesn't score.

Have fun finding out why everyone made the choices they did! A Susser is allowed to try and persuade the Reader to switch their option, but the Reader always has the final say.

Your Name	
Reader 1	
Reader 1	B
Reader 2	
Reader 3	

Your Name	
Reader 2	
Reader 1	ⓐ
Reader 2	
Reader 3	

Welcome to WONDERLANDS

Give everyone a score sheet and something to write with. Draw as many cards as there are players, shuffle them, then deal them out.

Whoever has the lowest numbered card is the first **Reader**, the second lowest the second Reader, etc.

On your score sheet, write everyone's names in order of play. For 6 or more players, use the reverse side.

Your Name	
Reader 1	
Reader 1	
Reader 2	
Reader 3	

Your Name	
Reader 2	
Reader 1	
Reader 2	
Reader 3	

HOW TO PLAY

The Reader

From your card, read aloud your first scenario (e.g. "To circumnavigate the world..."), followed by options A/B/C.

Cover your score sheet. Alongside your name, write down the option (A/B/C) you think is closest to the truth for you.

The Sussers

Everyone else: you're a Susser! Cover your score sheet. Alongside the Reader's name, write down the option (A/B/C) you think they will choose.

If you're feeling confident, you can go for extra points by circling it... but you can only do this once for each Reader!

Your Name	
Reader 1	
Reader 1	B
Reader 2	
Reader 3	

Your Name	
Reader 2	
Reader 1	ⓐ
Reader 2	
Reader 3	

TAKING TURNS

Readers change after each scenario. The game ends when everyone has read all 4 of their scenarios.

CONCLUSION

Fill in the totals to see how well you did against each player. The winner is the one with the highest overall total!

QUICK PLAY

Choose any scenario you want and suss people out for fun without scoring!

Your Name					Total
Reader 2					
Reader 1	ⓐ	C	A	B	3
Reader 2	A	B	C	A	-
Reader 3	ⓐ	A	B	A	12
Reader 4	A	C	ⓐ	B	6
Reader 5	C	ⓐ	A	C	9
sussed? WONDERLANDS Overall Total					30

WONDERLANDS

Let your imagination run wild...



For more conversation worth having, visit sussedthegame.co.uk



WARNING: Not suitable for children under 36 months. Small parts. Choking hazard.

Copyright © 2011 Games To Get Ltd.