Working Memory Enhances Cortical Representations via Spatially Specific Coordination of Spike Times

Highlights

- WM increases the power of $\alpha\beta$ oscillations and spike phase locking within MT cortex
- WM-induced increase in $\alpha\beta$ power in MT correlates with behavioral performance
- WM increases the visual information conveyed by spike timing relative to $\alpha\beta$ phase
- These changes in spike timing could account for WM-induced sensory enhancement

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In Brief

When examining primate extrastriate visual responses, Bahmani et al. find that, in the absence of rate changes, working memory mainly affects $\alpha\beta$ oscillations and spike timing. These changes are associated with better visual processing, suggesting how working memory benefits sensory areas.
Working Memory Enhances Cortical Representations via Spatially Specific Coordination of Spike Times

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SUMMARY
The online maintenance and manipulation of information in working memory (WM) is essential for guiding behavior based on our goals. Understanding how WM alters sensory processing in pursuit of different behavioral objectives is therefore crucial to establish the neural basis of our goal-directed behavior. Here we show that, in the middle temporal (MT) area of rhesus monkeys, the power of the local field potentials in the α band (8–25 Hz) increases, reflecting the remembered location and the animal’s performance. Moreover, the content of WM determines how coherently MT sites oscillate and how synchronized spikes are relative to these oscillations. These changes in spike timing are not only sufficient to carry sensory and memory information, they can also account for WM-induced sensory enhancement. These results provide a mechanistic-level understanding of how WM alters sensory processing by coordinating the timing of spikes across the neuronal population, enhancing the sensory representation of WM targets.

INTRODUCTION
Working memory (WM) is an integral part of our daily life, determining how we interact with the world around us based on our goals (D’Esposito and Postle, 2015). WM helps us guide our actions based on current goals, in part by altering the processing of sensory information (Postle, 2005). Attention and WM share overlapping mechanisms: items held in WM are better processed, and attention facilitates the entrance of items into WM (Awh and Jonides, 2001). Understanding the neural basis and circuitry by which WM engages sensory areas and alters representation within them is therefore crucial to establish the basis of our goal-directed behavior. Sensory areas have been recently shown to receive a WM-rich signal from the frontal eye field (FEF) part of the prefrontal cortex (Merrikhi et al., 2017). In the presence of this top-down WM signal, the ability of neurons in visual areas, including V4 and the middle temporal (MT) cortex, to represent and discriminate between stimuli appearing near the location held in memory increases. Considering the mounting evidence regarding the FEF’s role in attention (reviewed in Clark et al., 2014), the WM-rich signal sent from the FEF to visual areas corroborates the idea that one purpose of WM signals is to alter neural processing within sensory areas based on goals held in WM (Gazzaley and Nobre, 2012; Postle, 2006).

Despite receiving a robust WM signal from the prefrontal cortex, neurons in visual areas such as V4 or the MT cortex show almost no change in their firing rate during the delay period of WM tasks (Lee et al., 2005; Mendoza-Halliday et al., 2014; Zakas and Pasternak, 2006). The finding that a WM signal fails to alter the firing rate in visual areas but enhances the processing of visual signals there (Merrikhi et al., 2017) suggests that a WM signal drives subthreshold modulations. Indeed, previous studies have shown changes in local field potential (LFP) signals in the extrastriate cortex, including the MT cortex, during maintenance of WM (Lee et al., 2005; Mendoza-Halliday et al., 2014). Most models of attention presume a WM module to alter sensory processing based on current goals, but little is known about how WM contributes to visual processing and visual attention. How this subthreshold input results in enhanced visual processing is crucial for understanding the mechanism by which WM alters sensory processing—in other words, the neural basis for the interdependence of attention and WM. We specifically assessed the subthreshold and supra-threshold effects of WM on visual areas by simultaneously recording the spiking activity and LFPs from multiple sites within the MT cortex, where WM-related enhancement of location representation has already been shown during a spatial WM task (Merrikhi et al., 2017). We quantified the receptive fields (RFs) in the MT cortex and altered the location held in WM relative to each RF to study the effect of a top-down WM signal on oscillations and spike timing in the MT cortex, both alone and in the presence of visual stimuli. This systematic investigation revealed a robust increase in the α power of LFPs within the MT cortex when remembering a location near the MT RF. We found that these changes in LFP power not only correlated with WM performance, but they also altered the temporal pattern of spiking activity in the MT cortex even though the overall firing rate remained unchanged. These WM-induced changes in oscillatory power and spike timing were specific to the α band and were sufficient to enhance...
the ability of MT neurons to encode visual stimuli. Furthermore, the WM-induced enhancement of the visual representation depended on these oscillatory changes. These results provide a mechanistic understanding of how, by altering the oscillatory activity within visual areas, a spatially specific WM signal is capable of enhancing the efficacy of a visual sensory signal, privileging the processing of WM targets. The significance of these results for better understanding the neural circuitry involved in the control of visual signals and visual attention is discussed.

RESULTS

We simultaneously recorded spiking activity and LFP signals from the MT cortex of two monkeys using linear array electrodes (216 neurons, 480 LFP channels). Our primary goal was to examine how memorizing a location inside a neuron’s RF alters LFP oscillations and spike synchrony. To assess the neurons’ RFs, we measured the firing rate of each neuron in response to a 7 x 7 matrix of probes presented during fixation (Figure S1; STAR Methods). For the same neurons, we measured the effects of spatial WM using a memory-guided saccade (MGS) task (Figure 1A). During this task, the monkey needs to maintain spatial information throughout a brief delay, and the animal’s spatial WM performance is tested by its ability to make an eye movement to the remembered location after the delay. The location held in WM could vary relative to the neuron’s RF (Figure 1A). Because neurons with different RFs were recorded simultaneously using linear array electrodes, “memory IN” refers to the condition at which the memory location corresponded to the RF of the neuron being analyzed (e.g., the red circle in Figure 1A), whereas “memory OUT” was always a location in the opposite visual hemifield from the neuron’s RF (e.g., the blue circle in Figure 1A).

Figure 1. WM Modulates LFP Power in the \( \alpha \beta \) Band

(A) Schematic of the MGS task. The monkey fixates on a central fixation point (FP), and a cue stimulus appears in one of six positions arranged around the neuron’s RF location (right). The cue stimulus disappears, and the monkey maintains fixation throughout a blank delay period. Following the disappearance of the fixation point, the monkey saccades to the remembered location to receive a reward.

(B) The bottom plot shows the normalized firing rate of 107 MT neurons across the course of the MGS task, when the memorized location is inside (IN, red) and outside (OUT, blue) of the neurons’ RFs. Data are smoothed within a window of 30 ms and represented as mean ± SEM. The top plot shows the proportion of neurons showing a statistically significant increase in firing rate during the memory IN compared with the OUT condition at each point in time, measured using a bin size of 100 ms with a step size of 50 ms.

(C) The scatterplot of raw firing rates during the last 500 ms of the memory period. Black dots show neurons with statistically significant changes in firing rate, and empty circles show neurons with no significant firing rate modulation. The diagonal histogram shows the distribution of firing rate changes.

(D) The average LFP power spectrum during the memory period across frequencies (n = 480 LFP recordings) for the memory IN (red) and memory OUT (blue) conditions. Shading shows the SE across recorded LFP signals.

(E) The scatterplot of \( \alpha \beta \) power (8–5 Hz) during memory IN versus OUT. Black dots show LFP sites with a significant change in power, and empty circles show LFP sites with no significant power modulation. The diagonal histogram shows the distribution of differences in \( \alpha \beta \) power for all LFPs.

See also Figure S1.
In the Absence of Firing Rate Changes, LFP $\alpha\beta$ Oscillations in the MT Cortex Predict WM Performance

We confirmed that the MT firing rates across the population during the delay period do not reflect the location held in WM. The population average and percentage of neurons with significant firing rate changes over the course of a trial are shown in Figure 1B. Of 107 neurons, 6% (7 neurons) showed a significantly decreased and 14% (15 neurons) showed a significantly increased firing rate during the delay period of the IN condition compared with OUT ($p < 0.05$, Wilcoxon rank-sum test; STAR Methods; Figure 1C). Overall, we did not find a significant difference between the firing rates of neurons in the IN versus OUT condition ($n = 107$, $\Delta$ firing rate $= 0.191 \pm 0.148$, $p = 0.225$, Wilcoxon signed-rank test), consistent with previous reports regarding the MT cortex and other visual areas (Lee et al., 2005; Mendoza-Haliday et al., 2014; Zaksas and Pasternak, 2006). The fact that visual areas lack delay period firing rate changes despite receiving a strong WM signal from the prefrontal cortex (Merriki et al., 2017) begs the question of whether and how this top-down input affects visual areas. We studied the subthreshold changes in the MT cortex during spatial WM. We specifically looked at LFPs because they have been suggested to reflect the input to an area (Buzsáki et al., 2012). Using the fast Fourier transform technique, we compared the power spectrum density of ongoing oscillations when the monkey remembered a location inside versus outside of the MT site’s RF (memory IN versus OUT; STAR Methods). We found that, although spatial WM fails to alter the firing rate in the visual MT area, it drastically enhances LFP power specifically in the $\alpha\beta$ frequency range (Figure S1). As shown in Figures 1D and 1E, the power in the $\alpha\beta$ range is significantly greater in the memory IN compared with the OUT condition ($n = 480$, $\Delta$ power $= 0.0006 \pm 0.00005$, $p < 10^{-3}$, Wilcoxon signed-rank test). A similar enhancement was also observed in the session-averaged data (Figure S1). Of 480 recorded LFPs, 297 sites (62%) showed a significant increase in their $\alpha\beta$ power (Wilcoxon rank-sum test; STAR Methods). The proportion of neurons significantly changing their firing rate under the IN versus the OUT condition did not depend on whether the LFP recorded from that channel showed a significant WM modulation (degrees of freedom [df] = 3, $p = 0.223$, chi-square test). Within the significantly modulated neurons, there was no correlation between the magnitude of changes in firing rate and magnitude of change in $\alpha\beta$ LFP power at the same site ($n = 22$, $r = 0.096$, $p = 0.673$, Pearson correlation). This set of analyses shows how strongly WM affects LFPs within the visual MT area, but with minimal effect on its firing rate.

We found that not only does the $\alpha\beta$ power reflect the remembered location, it is also predictive of the animal’s WM performance. We specifically quantified the performance in terms of the accuracy, precision, and speed of memory-guided eye movements. Figure 2A illustrates the monkey’s saccade landing points relative to the visual target location in memory IN trials for a sample session. The trials are split into high-power (33% of trials with the highest $\alpha\beta$ power) and low-power groups (bottom third of trials) based on the LFP recording on a single channel. Saccade error, defined as the distance between the saccade landing point and the visual target location, was significantly reduced in high-power trials compared with low-power ones ($n = 20$ trials in each group, $\Delta$ saccade error $= -0.419 \pm 0.132$ degrees of visual angle [dva], $p = 0.010$, Wilcoxon signed-rank test),
indicating that greater $\alpha\beta$ power was associated with greater saccade accuracy. Consistently, we found a significant trial-by-trial correlation between saccade accuracy and $\alpha\beta$ power during the memory period ($r_{error\&power} = -0.300$, $p = 0.019$, Pearson correlation). For the same sample, saccades on high-power trials were also more precise; saccade scatter, defined as the average distance between pairs of saccade landing points, was significantly lower for high-power trials compared with low-power ones (Figure 2A, bottom; $\Delta$ saccade scatter = $-0.586 \pm 0.070$ dva, $p < 10^{-3}$, Wilcoxon signed-ranked test). Performing the same analyses for a population of 153 channels exhibiting memory-selective $\alpha\beta$ power modulation (STAR Methods) confirmed that the $\alpha\beta$ power is predictive of saccade accuracy and precision. We observed an approximately 9% increase in saccade accuracy and 5.5% increase in saccade precision for high-power trials relative to low-power ones ($\alpha$ saccade scatter = $-0.015 \pm 0.004$, $p < 10^{-3}$; $\alpha$ saccade error = $-0.030 \pm 0.004$, $p < 10^{-3}$; non-normalized values: $\alpha$ saccade scatter = $-0.042 \pm 0.026$ dva, $p < 10^{-3}$; $\alpha$ saccade error = $-0.079 \pm 0.016$ dva, $p < 10^{-3}$, Wilcoxon signed-rank test; Figures 2B and 2C; STAR Methods). The trial-by-trial correlation between saccade accuracy and $\alpha\beta$ power was also observed across the population ($r_{error\&power} = -0.068 \pm 0.006$, $p < 10^{-3}$, Pearson correlation). To quantify the speed of memory-guided responses, we measured the saccade velocity, which also showed a significant trial-by-trial correlation with the $\alpha\beta$ power ($r_{power\&velocity} = 0.036 \pm 0.009$, $p < 10^{-3}$). Saccades were 7% faster in high-power trials compared with low-power ones ($\Delta$ velocity = $-2.183 \pm 1.085$ dva/s, $p = 0.007$, Wilcoxon signed-rank test; Figure 2D). All behavioral correlations except one were significant for both m1 and m2 animals ($\alpha$ saccade error$_{m1}$ = $-0.040 \pm 0.004$, $p < 10^{-3}$, $\alpha$ saccade error$_{m2}$ = $-0.011 \pm 0.007$, $p = 0.034$, $\alpha$ saccade scatter$_{m1}$ = $-0.012 \pm 0.004$, $p = 0.003$, $\alpha$ saccade scatter$_{m2}$ = $-0.020 \pm 0.009$, $p = 0.038$; $\Delta$ velocity$_{m1}$ = $-3.894 \pm 1.246$ dva/s, $p < 10^{-3}$, $\Delta$ velocity$_{m2}$ = $-0.696 \pm 1.974$ dva/s, $p = 0.741$, Wilcoxon signed-rank test). We also confirmed that the observed behavioral correlations during WM are specific to the $\alpha\beta$ frequency range (Figure S2).

**WM-Induced $\alpha\beta$ Oscillations Alter the Timing of Spikes in the MT Cortex**

We found that $\alpha\beta$ oscillations in the MT area reflect the content of WM and correlate with performance. In spite of the fact that, during the memory period, the average firing rate in the MT cortex does not change, if spike times are locked to these WM-induced $\alpha\beta$ oscillations, then such synchronized spiking activity could potentially benefit visual areas by driving postsynaptic neurons more effectively, resulting in stronger signals (Womelsdorf et al., 2007). Figure 3A illustrates the spiking activity for a memory IN trial during an example recording session. The simultaneously recorded LFP signal, filtered at five different frequencies, is also shown. Although spikes were clustered around a specific phase at 8–12, 11–15, and 17–21 Hz, a similar temporal relationship between spike times and LFP phase was not present at higher frequencies. The phase at which each spike occurred for all memory IN trials is represented by an individual vector on the polar plot (n = 226 spikes). The angle of each line indicates the phase at which that spike occurred and is illustrated separately for five different frequency bands. The $\alpha\beta$-specific locking between the LFP phase and the spike times of this sample neuron is manifested in the clustering of vectors in the upper polar plots but not the lower ones. Using the average vector in these polar coordinates, we quantified the degree to which spikes were locked to a specific LFP phase. The value of spike-phase locking (SPL) can, in principle, vary from zero to one, reflecting no locking to completely phase-locked spikes, respectively (STAR Methods). This neuron’s SPL values across various frequencies are illustrated in Figure 3B, indicating an ~2-fold increase in the locking of spikes to $\alpha\beta$ phase for memory IN versus OUT. Figure 3C shows the same analysis for all neuron-LFP pairs. The SPL in the $\alpha\beta$ band was significantly greater for the memory IN condition compared with OUT ($n = 1,605$ neuron-LFP pairs, $\Delta$ SPL = $0.009 \pm 0.001$, $p < 10^{-3}$, Wilcoxon signed-rank test). This effect was also significant when SPLs for an individual neuron were averaged across simultaneously recorded LFP channels ($n = 107$ neurons, $\Delta$ SPL = $0.010 \pm 0.004$, $p < 10^{-3}$, Wilcoxon signed-rank test; Figure 3C, inset). Despite the absence of a significant difference in firing rate between the memory IN and OUT conditions, we performed an additional quantification of phase locking using the phase consistency method (Vinck et al., 2010) to control for any differences in the rate or the number of trials between conditions and still found a significant increase in phase locking for memory IN (Figure S4). The observed changes in the SPL were restricted to the $\alpha\beta$ band and were not due to memory-induced changes in $\alpha\beta$ power or firing rate (Figure S4). This confirms that, in the absence of firing rate changes, WM’s influence on visual areas (reflected in their $\alpha\beta$ LFP band) is capable of changing the firing pattern of neurons in these areas.

**WM Alters the Strength of Visual Signals**

To guide our behavior, WM affects the processing of sensory signals and the execution of motor commands according to our goals. Keeping a location or object in WM improves the processing of that item (Downing, 2000; Olivers et al., 2006; Zhang et al., 2011). These benefits of WM could be provided by changing the processing within sensory areas (e.g., Merriki et al., 2017). Knowing that WM is capable of changing the timing of spikes, the question is whether such a mechanism can also be used during visual processing to bring about the benefits of WM for visual perception. To uncover the mechanism whereby the WM signal improves visual processing, we developed a modified version of the MGS task. In this version, the animal had to maintain a location in WM while a set of visual probes was presented at and around the MT RF. We recorded the firing rates of 109 MT neurons during this task. The visual probes were presented in a 7 × 7 grid during both the fixation and memory periods (Figure 4A; STAR Methods). This paradigm enables us to directly examine the interaction between WM and visual signals at the level of the MT cortex. We found that, although WM does not alter the delay period spiking activity in MT neurons (Figure 1C), the neurons’ sensitivity to incoming visual signals increased when remembering a location in their RF. Figure 4B illustrates the visually evoked spiking activity for each neuron (firing rate, 30–230 ms after onset of the optimal probe) during memory IN
and fixation. We observed an ∼20% increase in the visually evoked spiking activity of MT neurons when the probe was presented during the memory IN condition compared with fixation (n = 109, firing rate\textsubscript{Fixation} = 12.105 ± 1.201 spikes/s, firing rate\textsubscript{Memory} = 14.537 ± 1.183 spikes/s, p < 10\textsuperscript{-3}, Wilcoxon signed-rank test; Figure 4B). Therefore, although WM fails to alter delay period spiking activity in the absence of visual information, it is capable of changing the strength of visual signals. About 9% of trials in this new paradigm were presented without any probe. This gave us the opportunity to confirm the differing effects of WM in the presence and absence of visual input. Analyzing these no-probe trials, we did not find a significant change in the delay period firing rate of MT neurons (n = 109, Δfiring rate = 0.400 ± 0.277 spikes/s, p = 0.342, Wilcoxon signed-rank test; Figure 4C, abscissa histogram). Note that these are the same neurons exhibiting a 20% increase in visually evoked spiking activity when presented with visual probes. For a direct comparison, the WM-induced change in delay period spiking activity (no-probe trials) is plotted against the change in visually evoked spiking activity (probe trials) in Figure 4C for each individual neuron. The change in visually evoked activity was significantly greater than the change in delay period activity (n = 109, Δfiring rate\textsubscript{Visual} − Δfiring rate\textsubscript{Delay} = 2.032 ± 0.435 spikes/s, p < 10\textsuperscript{-3}, Wilcoxon signed-rank test).

**WM-Induced Changes in Spike Timing Enhance MT Neurons’ Encoding of Visual Stimuli**

These observed effects of spatial WM on the strength of visual signals and its effects on RF changes in the visual MT and V4 areas have been previously reported by our group (Merrikhi et al., 2017). Considering that we have found spike timing to reflect the content of WM, we were specifically interested to know whether these changes in spike timing are sufficient to serve as the neural basis for the benefits of WM for sensory processing as well. First, we verified that spike timing is capable of carrying visual information. We found that, by knowing the phases at which spikes occur, one can predict the stimulus location. For each of the 49 probes presented during the fixation, we determined the phase of the rectangular oscillation at which these probes generate spikes. After removing the sampling bias

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**Figure 3. SPL in the αβ Band Increases when Remembering a Location in the MT RF**

(A) The LFP and spiking data of a sample neuron-LFP pair, over 300 ms of the delay period of a memory IN trial. Under the spike train are the simultaneously recorded filtered LFP signals centered at 5 different frequencies (10, 13, 19, 42, and 55 Hz; bandwidth ± 2 Hz). The polar plots show the phases of the ongoing filtered signal at the time when spikes occurred (each plotted as a vector with a constant amplitude) over all trials for this sample pair.

(B) The magnitude of the vector average across all spikes is the spike-phase locking magnitude (SPL) for that frequency. The plot shows the SPL for the sample pair across all frequencies for a memory location inside the MT RF (red) and outside the MT RF (blue).

(C) The SPL for memory IN (red) and memory OUT (blue) across frequencies for all pairs of neurons and simultaneously recorded LFPs (n = 1,605 neuron-LFP pairs). The SPL is measured using a frequency bandwidth of 4 Hz and step of 1 Hz and is smoothed with a window of 2 Hz. Data are represented as mean ± SEM.

Inset: the scatterplot shows the SPL at αβ for memory IN compared with memory OUT, with the SPL values for multiple simultaneously recorded LFPs averaged for each neuron (n = 107 neurons). Error bars on each point indicate the SE of the SPL values for that neuron across multiple simultaneously recorded LFPs. For illustration purposes, one outlier data point is excluded from the scatterplot but not from the analysis. See also Figure S4.
(STAR Methods), we measured the mutual information (MI) between the 49 stimulus locations and phase of spikes. We found a significant encoding of information by spike phase (n = 109 neurons, $MI_{\text{fixation}} = 0.095 \pm 0.001, p < 10^{-3}$, Wilcoxon signed-rank test; Figure 5A; top histogram). Applying a similar analysis during WM revealed a significant increase in MI for probes presented during memory compared with fixation (n = 109, $\Delta MI_{\text{memory versus fixation}} = 0.015 \pm 0.004, p < 10^{-5}$, Wilcoxon signed-rank test; Figure 5A). As marked separately in Figure 5A, during memory, 42% of neurons showed an individually significantly increase in MI and 8% significantly decreased (Wilcoxon signed-rank test; STAR Methods). Therefore, not only can spike timing encode the content of WM and visual information, but WM-induced changes in this timing can enhance the visual information encoded in this form. We further studied the spatial profile of this information enhancement by performing the same analysis on pairs of probes instead of all 49. For each pair of probes, we measured their distance from the memorized location and the neuron’s RF. We quantified the change in the amount of visual information induced by WM as $\Delta MI = 100 \times (MI_{\text{memory}} - MI_{\text{fixation}})/MI_{\text{fixation}}$. Figure 5B shows how this information changes as a function of distance from the RF and the locus of WM. The information enhancement was greater for probes presented close to the WM locus and the neuron’s RF, with a regression coefficient of $0.001 (p < 10^{-3})$. As evident in Figure 5B, the greatest increase in information occurs for probes within 8.5 dva and 4.5 dva of the RF center and the locus of WM, respectively assessed by showing a significant increase of MI during memory compared with fixation at $p < 0.01$ using Wilcoxon signed-rank test. Figure 5C specifically illustrates the $\Delta MI = 0.051 \pm 0.003, MI_{\text{fixation}} = 0.040 \pm 0.0003, p < 10^{-5}$, Wilcoxon signed-rank test). During memory, 39% of neurons showed an individually significant increase in MI, and 13% significantly decreased (Wilcoxon signed-rank test; STAR Methods). Comparing the MI between the two memory conditions also showed more information about probe location encoded in spike phases during memory than memory OUT (n = 109, $MI_{\text{IN}} = 0.051 \pm 0.003, MI_{\text{OUT}} = 0.034 \pm 0.003, p < 10^{-3}$, Wilcoxon signed-rank test; Figure 5D). Assessing the statistical significance for each individual neuron, we found that 40% of neurons had a significant increase in MI and 15% a significant decrease (Wilcoxon signed-rank test; STAR Methods). These results indicate that the changes in spike timing that happen during WM convey information about visual stimuli. This information enhancement could serve as the neural basis for behavioral benefits of WM, and we found this enhancement to be specific to the $25\beta$ band oscillation (Figure S5).

**WM Enhances the Visually Evoked Firing Rate in a Phase-Dependent Manner**

We showed that a WM signal is capable of altering the pattern of spiking in visual areas. Considering that the timing of spikes has
been suggested to alter the efficacy of signals (Fries, 2015), we hypothesized that inducing these phase-dependent changes in spiking activity is the mechanism by which WM enhances the efficacy of visual signals. Clearly, causally inducing such phase-dependent changes in spike timing and comparing the efficacy of visual signals with and without these changes is not currently within the realm of experimental capabilities. In the absence of such causal techniques to directly test this hypothesis, we traced the correlative interdependence between WM-induced changes in signal efficacy and spike timing. As measures of signal efficacy, we specifically examined the gain of the visually evoked firing rate to a single visual stimulus and the ability to discriminate between pairs of stimuli based on the neuronal firing rate. The gain was measured as the average firing rate in response to all probes in the RF and was normalized by the firing rate of the neuron in response to its optimal probe during fixation. The discriminability was measured using a d’ index based on the area under the curve in the receiver operating characteristic method (STAR Methods; Macmillan and Creelman, 2005). We found that WM enhances the gain of spiking responses by 11%, consistent with previous findings (Merrikhi et al., 2017). As would be anticipated based on the gain increase, we found that, when the d’ index is measured using the firing rate, the discriminability of probe locations does increase during memory IN compared with fixation (n = 109, d’ IN = 0.343 ± 0.018, d’ FIX = 0.236 ± 0.009, Wilcoxon signed-rank test; Figure 6A). Quantifying the d’ index solely using the spike phases also revealed a significant increase in discriminability during memory compared with fixation (n = 109, d’ ph = 0.348 ± 0.011, p < 10^-3, Wilcoxon signed-rank test; Figure 6B). This WM-induced change in discriminability measured based on spike phase was significantly greater than the discriminability enhancement measured using the firing rate (n = 109, Δ d’ FIX = 0.074 ± 0.008, Δ d’ IN = 0.112 ± 0.005, p < 10^-3, Wilcoxon rank-sum test; see Figure S6 for a sample size control). Precisely measuring the capacity of a phase code to carry information above and beyond the rate code requires more sophisticated information-theoretic measures and a larger number of trials (Kayser et al., 2009). However, when we measured the amount of information (MI) between the 49
stimulus locations and firing rates, we found only a 2% increase in the amount of information during memory IN compared with fixation, which was significantly lower than the 16% increase in MI, measured based on the spike phase (n = 109, phase Mik = 0.095 ± 0.0005, phase Mik = 0.110 ± 0.0006, firing rate Mik = 0.182 ± 0.0009, firing rate Mik = 0.186 ± 0.0009; p = 0.001, Wilcoxon signed-rank test). The above results highlight the significance of the observed spike phase changes in the representation of sensory stimuli and the effects of WM on this representation.

To study the link between spike phase changes with gain and discriminability modulations, we separately quantified the gain and discriminability for spikes happening at or opposite the preferred 2/3 phase induced by WM (STAR Methods). We found that, although both gain and discriminability were enhanced even for spikes at the anti-preferred phase, up to 61% and 75% of WM-induced discriminability and gain enhancement, respectively, were accounted for by spikes occurring during the preferred phase (n = 109, Δ gain preferred = 0.004 ± 0.001, Δ gain anti-preferred = 0.002 ± 0.001, p < 10^-3, see Figure 6C; Δ 2/3 preferred = 0.068 ± 0.006, Δ 2/3 anti-preferred = 0.042 ± 0.006, p < 10^-3, Wilcoxon signed-rank test, see Figure 6D; see Figure S6 for a control for the effects of rate changes on discriminability improvement). These results not only verify that WM enhances the efficacy of signals in visual areas, they also demonstrate the phase dependence of these signal enhancements. The finding that the enhancement in neuronal firing rate and stimulus representation is greater at certain phases of the

See also Figure S6.
αβ oscillation suggests a potential neural mechanism by which WM-induced phase modulations enhance the efficacy of visual signals, facilitating the processing of sensory stimuli matching the content of WM.

**WM-Driven Changes in the Visual Response Follow the Locus of WM**

The finding that representation of visual information is enhanced during the memory period compared with fixation suggests that the WM signal received by visual areas could be utilized for selective enhancement of items presented at the locus of WM. The distinction between selective versus generalized enhancement of sensory information is important because the former is often linked to selective attention, whereas the latter could arise from global factors such as arousal or motivation. The finding that a spatially specific WM signal is sent to visual areas (Merrikh et al., 2017), along with our current findings that αβ modulations are selective for the WM location (memory IN versus OUT in Figures 1 and 3), support the idea that the observed changes will selectively benefit the representation of targets spatially matching the locus of WM. Evidence for a spatially specific enhancement is found in the capacity of a phase code to represent a visual target: the information encoded in spike timing is greater in memory IN than OUT, and the magnitude of this enhancement is greater for probes closer to the locus of WM (Figures 5B and 5D). Analyses of firing rate and phase discriminability also corroborated the spatial specificity of WM-induced effects. The discriminability of probe locations is greater during memory IN than OUT, both for d' measured with firing rate (n = 109, \(d'_\text{IN} = 0.417 \pm 0.016, d'_\text{OUT} = 0.375 \pm 0.018, p = 0.008\), Wilcoxon signed-rank test; Figure S6C) and for d' based on phase at spike times (n = 108, \(d'\text{IN} = 0.348 \pm 0.011, d'\text{OUT} = 0.285 \pm 0.006, p < 10^{-3}\), Wilcoxon signed-rank test; Figure S6D). Moreover, as shown in Figure 6E, when we quantified the phase-dependent modulation of gain and discriminability, we found both of these effects to be significant primarily for locations close to the locus of WM (Figure 6E). Although general arousal or motivation are expected to globally improve neural processing, the greater sensory representation improvements at the WM location indicate that WM-driven changes are spatially specific, maximizing the benefit for stimuli presented closer to the WM locus.

**MT Sites Sharing the WM Locus Exhibit Greater Synchrony and Coherence**

At the population level, changes in the spike timing of different neurons relative to a common oscillation have the potential to turn into firing rate changes in downstream neurons (Fries, 2005; Womelsdorf et al., 2007). For clarity, Figure S7 illustrates a case in which the firing rates of the input neurons are unchanged by WM; however, the same effect of changes in spike timing could occur at multiple stages of processing, including those that also exhibit changes in firing rate. The net effect of WM-induced changes in oscillations and spike timing in multiple neurons with RFs corresponding to the WM location is to increase the chance that their inputs will sum in the postsynaptic neuron and trigger an action potential; this effect could be subthreshold in the absence of sensory input and only alter the firing rates of downstream neurons in the presence of a visual stimulus. Changes in both spike timing and firing rate could occur simultaneously in the input neurons during visual stimulation, resulting in a synergistic effect of these changes on the firing rate of downstream neurons. These effects could each occur at multiple stages of processing and pool across multiple levels of the visual hierarchy, with both rate and spike timing changes in each area contributing to an increase in firing rate in the next downstream area. Alternatively, rather than occurring across many areas, these changes could be state-dependent or specific to a subnetwork of neurons within a given brain area. For such changes in spike timing to ultimately alter firing rates, there must be a common oscillation-coordinating activity across the population of neurons whose RFs correspond with the locus of WM. Having the RFs of simultaneously recorded MT neurons precisely mapped, we tested whether WM induces a coordinated oscillation between pairs of sites with overlapping RFs.

To test the degree of coherence and synchrony between MT sites, we measured the phase of the αβ LFP oscillation at each site and assessed whether pairs of MT sites maintain a fixed relative phase; i.e., whether their phases are locked. We looked for changes in the magnitude of this phase locking as a result of memory maintenance and as a function of the RF overlap between sites. Figure 7A shows five trials of a sample pair of αβ LFP signals (8- to 25-Hz band-pass-filtered) for the memory IN and memory OUT conditions. During the memory IN condition, the oscillations in both channels are in phase throughout the trial, whereas, for the memory OUT condition, the same two sites drift in and out of phase. The polar plot shows the distribution of phase differences for the same pair across all trials. Phase-phase locking (PPL) quantifies the coherence by testing whether the two LFPs are at a consistent phase lag. Zero phase locking (ZPL) tests whether that lag is zero as a measure of oscillatory synchrony (STAR Methods).

Based on the ratio of the RF shared between two neurons, we quantified the RF overlap (STAR Methods). We found a robust relationship between how coherently two channels oscillate (PPL) and the degree to which the RFs of neurons from these sites overlap in visual space. This relationship, even in the absence of a memory signal, indicates that a shared bottom-up signal contributes to the coherence of oscillations (Figure 7B; correlation between PPL and RF overlap in Memory OUT (\(r_{\text{PPL}} = 0.449, p < 10^{-3}\), Pearson correlation). However, a memory signal caused MT sites to oscillate more coherently for the memory IN condition compared with the OUT condition (n = 1092, \(r_{\text{IN}} = 0.461, p < 10^{-3}\), Pearson correlation; \(\Delta\text{PPL} = 0.006 \pm 0.001, p < 10^{-3}\), Wilcoxon signed-rank test). \(\Delta\text{PPL}\) was statistically significant in 25% of LFP pairs (Wilcoxon rank-sum test; STAR Methods). The magnitude of this increase in coherence was not constant across sites but, instead, depended on the extent of RF overlap between the sites, indicating that the coherence depends on a combination of bottom-up and top-down factors (Figure 7B, inset; \(f_{\text{Overlap}} \cdot \Delta\text{PPL} = 0.114, p < 10^{-3}\), Pearson correlation). We also verified that the effect of RF overlap is not due to the distance between electrode contacts (Figures S3 and S4).

We were interested in the effect of the top-down memory signal on visual processing; therefore, we examined the
WM-induced coherence and synchrony for 43 pairs of sites with similar RFs (RF overlap > 0.5). We found that both synchrony and coherence between rhythms at separate sites increased when remembering a location inside the RFs versus outside of the RFs (Figures 7C and 7D; \( \Delta PPL = 0.010 \pm 0.001, p < 10^{-3}; \Delta ZPL = 0.015 \pm 0.002, p < 10^{-3} \), Wilcoxon signed-rank test). \( \Delta PPL \) was significant in 37% of similar-RF LFP pairs (Wilcoxon rank-sum test; STAR Methods). This suggests that the top-down memory signal is capable of coordinating oscillatory activity across visual sites, allowing phase-locked spiking activity to more effectively drive postsynaptic neurons, resulting in stronger signals. This is consistent with the idea that WM-induced coordinated oscillations across spatially similar sites, combined with phase-locked spiking activity, can more effectively drive postsynaptic neurons in downstream visual areas and enhance the representation of sensory signals based on the content of WM.

**DISCUSSION**

We studied the representation of location information in the MT cortex, a dorsal stream area often associated with the processing of motion and location information (Goodale and Milner, 1992; Mishkin and Ungerleider, 1982) and where visual representations are known to be enhanced during WM (Merriki et al., 2017). We found that the content of WM produced behaviorally correlated changes in the \( \xi \) LFP power in this area but did not significantly alter the firing rate of its neurons (Figures 1 and 2). A more careful analysis revealed the timing of spikes to be locked to the phase of these \( \xi \) oscillations during WM (Figure 3). In addition, various sensory signals (probe locations) also generate differentiable oscillatory patterns of spikes in the same frequency range, and, during WM, these oscillatory patterns become more distinguishable (Figure 5). Because spiking activity is widely assumed to be the principal means for the neuronal...
encoding of information, and, indeed, WM enhances the spiking activity in the presence of visual information (Figure 4), we hypothesized that inducing these oscillatory changes in spiking activity might be the mechanism by which WM enhances the efficacy of behaviorally relevant signals. We found that, when presented with visual information during the memory period, the gain and discriminability of spiking activity increases and that these changes depend on the phase of αβ oscillations. Interestingly, we found that, at the level of the MT cortex, the encoding of visual signals via spike timing shows greater improvement during WM compared with the encoding of the same signal by firing rate (Figure 6). These changes in spike patterns, capable of encoding sensory signals and their WM-induced modulations at the level of single neurons, are locked to αβ LFP oscillations, which are themselves synchronized in a spatially specific manner across the population (Figure 7). The spatial specificity and sensory sensitivity of these modulations suggest a potential mechanism by which WM benefits perception: an enhanced efficacy of visual signal transmission via the spatially specific coordination of spike times, which could operate in conjunction with changes in firing rate across multiple levels of the visual hierarchy. Considering that ventral stream areas also receive spatial WM information (Merrikhi et al., 2017) and that the segregation of information in the dorsal and ventral streams may not be as extreme as sometimes suggested (Milner and Goodale, 2008), the degree to which similar changes in oscillatory power and spike timing contribute to visual information processing in other dorsal and ventral areas during spatial and object WM tasks remains to be studied.

Attention is the means by which the processing of selected sensory information is enhanced at the expense of ignoring irrelevant distracters. The maintenance of information in WM is an essential part of attention. The exact mechanism by which a top-down attentional signal alters processing of sensory information has been the subject of meticulous research (Clark et al., 2014). Our results provide a basis for how a top-down prefrontal signal contributes to the enhancement of sensory processing. Prefrontal areas send a signal directly to visual areas carrying the content of WM (Merrikhi et al., 2017), although it is not yet known whether the content of WM is present in the comparatively weak prefrontal projections to the MT cortex (Markov et al., 2014a). Here we show that, in the presence of such a top-down signal, neurons in visual areas change their pattern of spiking in a spatially specific manner. Even without changing the input-output relationship of a single neuron, such WM-induced changes in phase-locked spiking activity across a population of neurons could be sufficient to enhance the gain of visual signals. Our experimental data also confirm that the changes in spike timing are associated with a phase-dependent enhancement of visual signals and a stronger representation of visual stimuli.

LFPs reflect a mixture of feedforward, local, and feedback signals. The modulation of low-frequency rhythms in many tasks involving top-down feedback suggests that the changes we observed may be an effect of feedback (Bastos et al., 2015; van Kerkoerle et al., 2014; Michalareas et al., 2016; Richter et al., 2017; see also STAR Methods for more details). The joint change in low-frequency rhythms and signal gain reported here suggest that similar changes in low-frequency rhythms and spike synchrony could be employed to generate attentional benefits. However, α power is decreased, and no specific β modulation has been reported in V4 during attention tasks with ostensibly similar top-down inputs (Buffalo et al., 2011; Fries et al., 2008). Increased αβ synchrony between areas appears to be a consistent signature of top-down influence; however, the effect of this inter-area oscillatory synchrony on local power and synchrony may differ, increasing αβ range SPL and PPL in the MT and inferotemporal cortex (Tallon-Baudry et al., 2004) while suppressing α power in V4 (Buffalo et al., 2011). Whether these differences in local αβ effects are attributable to the specific task being performed, the brain area, or the specific layer (Buffalo et al., 2011) from which they were recorded remains to be seen.

The mechanism by which the content of WM is preserved has also been the subject of extensive research. Sensory recruitment models posit a contribution of sensory areas to memory maintenance (Harrison and Tong, 2009; Lee et al., 2005; Pasternak and Greenlee, 2005). Our set of results provides an alternative view of how sensory areas are recruited by WM. Rather than maintaining the content of WM in sensory areas, a purpose of the WM signal sent to these areas and the WM-induced modulations there could be to bring about the benefits of WM for sensory processing. Thus, regardless of the mechanism by which the content of WM is maintained, the processing of incoming signals in sensory areas is altered based on the WM content, providing a potential mechanism for the tight link between attention and WM often observed at both behavioral and neurophysiological levels (e.g., Awh et al., 1998; Ikkai and Curtis, 2011; Smyth, 1996).

Establishing whether and how the network of brain regions involved in WM incorporates sensory areas is essential for understanding the circuitry underlying the interdependence of attention and WM (Gazzaley and Nobre, 2012). We know that the FEF part of the prefrontal cortex sends direct projections to visual areas, including the MT cortex (Markov et al., 2014a; Stanton et al., 1995); these projections synapse on dendritic spines of pyramidal neurons (Anderson et al., 2011) and carry the content of WM (Merrikhi et al., 2017). Indeed, manipulation of persistent activity within the FEF (using dopamine D1 receptor antagonists) alters the strength of signals in visual areas (Noudoost and Moore, 2011). These results strongly implicate the FEF as the area that drives the WM-induced oscillatory changes and the accompanying representational enhancement reported in this study. Ultimately, however, only causal experiments can definitively untangle the underlying neural circuitry.

STAR METHODS

Detailed methods are provided in the online version of this paper and include the following:

- **KEY RESOURCES TABLE**
- **CONTACT FOR REAGENT AND RESOURCE SHARING**
- **EXPERIMENTAL MODEL AND SUBJECT DETAILS**
  - General and surgical procedures
  - Behavioral monitoring
  - Behavioral tasks
  - Neurophysiological recording


REFERENCES

Abbott (2005); Prichard and Theiler (1994); Srinath and Ray (2014).

The following references appear in the Supplemental Information: Dayan and Abbott (2005); Prichard and Theiler (1994); Srinath and Ray (2014).

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AUTHOR CONTRIBUTIONS

Z.B., Y.M., and B.N. designed the experiments. B.N. and Y.M. performed the experiments. Z.B., Y.M., M.R.D., and B.N. analyzed the data. Z.B., K.C., Y.M., and B.N. wrote the manuscript.

DECLARATION OF INTERESTS

The authors declare no competing interests.

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REFERENCES


STAR★METHODS

KEY RESOURCES TABLE

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CONTACT FOR REAGENT AND RESOURCE SHARING

Further information and requests for resources and reagents should be directed to and will be fulfilled by the Lead Contact, Behrad Noudoost (behrad.noudoost@utah.edu).

EXPERIMENTAL MODEL AND SUBJECT DETAILS

General and surgical procedures
Two adult male rhesus monkeys (Macaca mulatta) were used in this study. All experimental procedures were in accordance with the National Institutes of Health Guide for the Care and Use of Laboratory Animals and the Society for Neuroscience Guidelines and Policies. The protocols for all experimental, surgical, and behavioral procedures were approved by the Montana State University Institutional Animal Care and Use Committee. All surgical procedures were carried out under Isoflurane anesthesia and strict aseptic conditions. Prior to undergoing behavioral training, each animal was implanted with a stainless steel headpost (Gray Matter Research, Bozeman MT), attached to the skull using orthopedic titanium screws and dental acrylic. Following behavioral training, custom-made PEEK recording chambers (interior 22x22 mm) were mounted on the skull and affixed with dental acrylic. Within the chambers two 22x22 mm craniotomies were performed above the prefrontal and extrastriate visual areas (prefrontal chambers were centered at 42 mm A/P, 23 mm M/L and 28 mm A/P, 23 mm M/L; extrastriate craniotomies were centered at ~6 mm A/P, 23 mm M/L and ~13 mm A/P, 23 mm M/L).

Behavioral monitoring
Animals were seated in a custom-made primate chair, with their head restrained and a tube to deliver juice rewards placed in their mouth. Eye position was monitored with an infrared optical eye tracking system (EyeLink 1000 Plus Eye Tracker, SR Research Ltd, Ottawa CA), with a resolution of < 0.01° RMS; eye position was monitored and stored at 2 KHz. The EyeLink PM-910 Illuminator Module and EyeLink 1000 Plus Camera (SR Research Ltd, Ottawa CA) were mounted above the monkey’s head, and captured eye movements via an angled infrared mirror. Juice was delivered via a syringe pump and the Syringe PumpPro software (NE-450 1L- X2, New Era Pump Systems, Inc., Farmingdale NY). Stimulus presentation and juice delivery were controlled using custom software, written in MATLAB using the MonkeyLogic toolbox (Asaad et al., 2013). Visual stimuli were presented on an LED-lit monitor (Asus VG248QE: 24in, resolution 1920x1080, 144 Hz refresh rate), positioned 28.5 cm in front of the animal’s eyes. A photodiode (OSRAM Opto Semiconductors, Sunnyvale CA) was used to record the actual time of stimulus appearance on the monitor, with a continuous signal sampled and stored at 32 KHz.

Behavioral tasks
Eye calibration:
The fixation point, a ~1 dva white circle, appeared in the center of the screen, and the monkey maintained fixation within a ± 1.5 dva window for 1.5 s. For eye calibration the fixation point could appear either centrally or offset by 10 dva in the vertical or horizontal axis. The monkey was rewarded for maintaining fixation.

Preliminary RF mapping:
Preliminary RF mapping was conducted by having the monkey fixate within a ± 1.5 dva window around the central fixation point, while ~2.5x4 dva white bars swept in 8 directions (4 orientations) across the approximate location of the neuron’s RF. Responses from the recording site were monitored audibly and visually by the experimenter, and the approximate boundaries of the RF were noted for the positioning of stimuli in subsequent behavioral tasks.
RF mapping:
RF mapping occurred during a passive fixation task. Monkeys fixated within a ± 1.5 dva window around the central fixation point. After 200 ms of fixation, RFs of neurons were mapped by presenting brief (200 ms) visual probes (~1 dva white circles) in a 7x7 dva grid of locations in 1-2.5 dva intervals. Eight probes were presented in succession, in pseudo-random order, with an inter-probe interval of 200 ms. This 7x7 grid of probes was positioned to overlap with the RF of the recorded neuron based on the preliminary RF mapping described above. Monkeys maintained fixation for 1800 ms to receive a reward.

Visually guided saccade task:
Motion direction selectivity was measured during a visually guided saccade task. Monkeys fixated within a ± 1.5 dva window around the central fixation point. After 500 ms of fixation, a moving grating appeared in the RF of the neuron being recorded. After 1000 ms, the fixation point disappeared. On 50% of trials, a saccade target (1 dva black circle) appeared opposite the RF simultaneous with the offset of the fixation point; on these ‘saccade away’ trials, the monkey saccaded away from the RF to the target to receive a reward. On the remaining 50% of ‘saccade toward’ trials, no target appeared and the monkey saccaded to the moving grating to receive a reward. Gratings were 2.5 dva, 100% contrast, 1.5 degree/cycle and moved in one of eight directions. This task was used in order to measure the directional tuning properties of recorded neurons and confirm that the recorded neurons are within MT cortex.

Memory guided saccade task:
Monkeys fixated within a ± 1.5 dva window around the central fixation point. After 1 s of fixation, a 1.35 dva square target was presented and remained onscreen for 1 s. The animal then remembered the target location while maintaining fixation for 1-2 s (memory period) before the central fixation point was removed. (In some sessions the memory period was a fixed 1 s in length; in other sessions the delay period varied randomly from 1.5 s to 2 s.) The animal then had 500 ms to shift its gaze to a ± 4 dva window around the previous target location, and remain fixating there for 200 ms to receive a reward. This task was performed with six potential target locations, located in 45 degree increments from −90 to +90 degrees, and at 180 degrees relative to the estimated RF center. Locations for LFP recordings are labeled based on the RFs of neurons recorded on the same channel.

Memory guided saccade task with visual probes:
Monkeys fixated within a ± 1.5 dva window around the central fixation point. After 1 s of fixation, a 1.35 dva square target was presented and remained onscreen for 1 s. The animal then remembered the target location while maintaining fixation for 1 s (memory period) before the central fixation point was removed. The animal then had 500 ms to move his eyes to a ± 4 dva window around the previous target location, and remain fixating there for 200 ms to receive a reward. The visual stimulus consisted of a series of brief (200 ms) visual probes (~1 dva white circles) in a 7x7 dva grid of locations in 1-2.5 dva intervals, both before target presentation (fixation RF mapping) and during the memory period (memory period RF mapping). Four probes were presented in succession, with an inter-probe interval of 200 ms. This 7x7 grid of probes was positioned to overlap with the RF of the recorded neuron based on the preliminary RF mapping described above. The location of the remembered target could vary with respect to the RF of recorded neurons.

Neurophysiological recording
The electrode was mounted on the recording chamber and positioned within the craniotomy area using a Narishige two-axis platform allowing continuous adjustment of the electrode position. For single electrode recordings, a 28-gauge guide tube was lowered to contact or just penetrate the dura, using a manual oil hydraulic micromanipulator (Narishige, Tokyo, Japan). Then a varnish-coated tungsten microelectrode (FHC, Bowdoinham, ME), shank diameter 200-250 μm, impedance 0.2–1 MΩ (measured at 1 kHz), was advanced into the brain for the extracellular recording of neuronal activity. Single-electrode recordings used a Plexon pre-amplifier and AM Systems amplifier, filtering from 300 Hz - 5 KHz. For array electrode recordings a 28-gauge guide tube was lowered as described, and the 16-channel linear array electrode (V-probe, Plexon, Inc., Dallas, TX; distance between electrode contacts was 150μm) was advanced into the brain using the hydraulic microdrive. The array electrode was connected to a headstage pre-amplifier (Neuralynx, Inc., Bozeman MT). Neuralynx Digital Lynx SX and associated software were used for data acquisition. Spike waveforms and continuous data were digitized and stored at 32 kHz for offline spike sorting and data analysis. Spike waveforms were sorted manually, and the quality of isolations for simultaneously recorded neurons confirmed using a support vector machine classifier (Figure S3). Area MT was identified based on stereotaxic location, position relative to nearby sulci, patterns of gray and white matter, and response properties of units encountered. The location of brain areas within the recording chamber was verified via single-electrode exploration prior to beginning data collection with the electrode arrays.

METHOD DETAILS

Data Analysis
All analyses were carried out using MATLAB. The LFP signal was resampled at 1000 Hz and normalized by subtracting the mean waveform and dividing the result by the σ over trials. We also removed the evoked response by subtracting the average stimulus-aligned LFP response across all trials. All population statistics are reported as mean ± SEM (standard error of mean). Nonparametric statistical tests (Wilcoxon signed-rank and rank-sum) tests are used throughout for calculating p values, unless otherwise specified.
**Power spectrum estimation**

To analyze the amplitude spectrum, we discarded stimulus-evoked components of the oscillations by subtracting the (evoked) mean waveform across trials from single trials. We calculated the power spectral density (PSD) of each signal by multiplying the signal with a single Slepian function and taking the absolute value of Fourier transform applied to it (Jarvis and Mitra, 2001; Mitra and Pesaran, 1999). The PSDs were averaged across the trials of each channel. Next, we replaced those power components corresponding to the 60 Hz (a window of 57-63 Hz) line noise by the mean power of the two neighboring frequency components. We obtained fixation and visual power spectra by calculating the amplitude spectra in a 1000 ms window preceding the stimulus (fixation response), and in a 1000 ms window during the stimulus presentation (visual response). The window used for calculating the power spectrum of the memory period was 500 ms long, but the starting time differed between variable and fixed delay sessions: for variable delay sessions, it was the window from 1000-1500 ms after stimulus offset, and for fixed delay sessions it was the window from 500-1000 ms after stimulus offset. The memory time windows were chosen to ensure that the frequency content was not contaminated by stimulus-evoked activity. For analysis based on the responses to visual probes (including RF mapping, discrimination, and mutual information), the response window was from 30-230 ms after probe onset (selected based on previously reported visual latencies in MT and the latencies observed in our own data). For all analyses, unless otherwise stated, the same time windows were used for the fixation, visual, and memory periods. The memory time windows were chosen to ensure that the frequency content was not contaminated by stimulus-evoked activity. For all analyses, unless otherwise stated, the same time windows were used for the fixation, visual, and memory periods. The frequency bands used for subsequent analysis were chosen based on a combination of terms applied in previous research (Buzsáki, 2006) and the specific frequencies in which our own data showed modulations. Frequencies with a significant increase in power (p < 0.05) during stimulus presentation inside the RF versus outside the RF across the population were used to define the limits of the gamma band at 40-90 Hz. Other frequency bands are defined as 1-7 Hz (\(\delta\)) and 8-25 Hz (\(\alpha\)) based on the terminology used in previous studies (Buzsáki, 2006).

In this paper most of the focus was on \(\alpha\) oscillations. Recently, evidence has mounted that feedback within the visual system is mediated by \(\alpha\) oscillations. It began with the observation that spike-field coherence in the different frequency bands differs greatly for superficial versus deep layers of visual cortex; gamma synchrony is dominant in the superficial layers, and alpha synchrony in the deep layers (Buffalo et al., 2011). The effects of attention on synchrony were also layer-dependent, with attention enhancing gamma synchrony in the superficial layers and reducing alpha synchrony in the deep layers. Since the superficial layers are the source of feedforward projections, while deeper layers send feedback projections (Felleman and Van Essen, 1991; Markov et al., 2014b), these findings suggested that gamma synchrony may be primarily related to feedforward pathways, and alpha to feedback. Bastos and colleagues evaluated the oscillatory relationships between numerous visual, prefrontal, and parietal areas during selective attention, and compared these interactions with the relative positions of these areas in an anatomically based hierarchy (Bastos et al., 2015). They found greater Granger causal influences in the beta band for anatomically identified feedback projections, but greater gamma-band effects for feedforward projections. Human magnetoencephalography verifies the predominance of gamma-band influences in feedforward projections and \(\alpha\) in feedback projections across the visual hierarchy (Michalareas et al., 2016). Consistent with this hypothesis, microstimulation of V1 can drive gamma oscillations in V4, while V4 microstimulation drives alpha oscillations in V1 (van Kerkoerle et al., 2014). Recent work provides evidence that the lower frequency feedback effects help drive the feedforward changes in gamma synchrony, with the strength of feedback beta influences from parietal to visual cortex predicting the strength of feedforward gamma effects within visual cortex (Richter et al., 2017). Similarly, in humans performing a cued shape discrimination, alpha fluctuations associated with prefrontal feedback preceded stimulus evoked gamma band activity (Popov et al., 2017). Beta power has previously been associated with the delay period of motor tasks in parietal cortex (Pesaran et al., 2002; Scherberger et al., 2005), and beta band synchrony between areas or sites has been reported in visual cortex during visual working memory (Tallon-Baudry et al., 2001, 2004). Therefore, increased \(\alpha\) rhythms within and between areas appears to be a consistent signature of top-down influence.

**Behavioral correlation**

In order to determine whether behavior varied based on trial-to-trial fluctuations in the power spectrum of specific frequency bands, the PSD values were averaged across the frequency band (8-25 Hz for alpha-beta and 40-90 Hz for gamma) during the visual or memory period for each trial. Behavioral correlations were performed only for selective LFP channels, defined as the channels with power in the relevant frequency band significantly (p < 0.05) greater during the memory period than during the fixation period for the memory IN condition (defined here as the memory condition with the maximum power in the relevant frequency band for each channel). The Pearson correlation coefficient was calculated for the band-averaged PSD and the behavioral measurements (saccade error, saccade scatter, and saccade velocity) across trials for the memory IN condition. Finally, the mean of the distribution of the correlation coefficients across all selective channels is calculated. The saccade error was the Euclidean distance between the saccadic landing point and the target position for each trial. The saccade scatter was the mean of pairwise distances between all pairs of saccadic landing points. The saccade velocity is defined as the distance between the saccade landing point and the initial eye
position divided by duration (from saccade initiation till saccade landing). Saccade error and saccade scatter values were normalized within each session by subtracting the minimum of all values within the session and then dividing by the difference between the maximum and minimum of all values within that session. The reaction time was the period of time between the go-cue and saccade initiation for each trial. We also examined the relationship between oscillatory power and behavior by selecting trials with low or high power in the relevant frequency band, and comparing their behavioral performance between these two sets of trials (Figures 2A–2D); the trials were sorted based on the average band PSD, then the top 33% were labeled high-power trials and the bottom 33% were considered low-power trials. Only the sessions with at least 10 correct trials for each of the high- and low- power groups were included in this analysis.

**Spike-phase locking**

To investigate the spike-phase locking, we excluded LFP-unit pairs recorded at the same electrode channel and obtained 1605 spike-LFP pairs in both monkeys. The LFP for each trial was normalized by subtracting its mean and dividing by its \( \sigma \). We filtered the LFPs into different frequency bands each with an equal bandwidth of 4 Hz and a frequency center of 2, 4, ..., 100 Hz. In order to avoid edge effects at the beginning and end of an LFP time segment, we removed 50 ms of data from both ends of the filtered LFP. Next, we used a Hilbert transform to calculate the analytic signal of all components. Instantaneous phases of each component were quantified by calculating the angles corresponding to the analytic signal. For each spike, we made a vector with the instantaneous phase at the spike time and an amplitude of one. The spikes from all trials were pooled together, and then we used the vector averaging method to calculate the spike-phase locking magnitude. In order to control for any effects of potentially different numbers of spikes and trials between the two conditions, we considered a fixed window of 30 spikes and measured the spike-phase locking magnitude for the spikes of each window.

**Phase-phase locking**

We quantified phase locking between individual pairs of LFP channels (m, n) by computing the phase-phase locking value across the selected time window. The LFP for each trial was normalized by subtracting its mean and dividing by its \( \sigma \). We filtered the LFPs into different frequency bands each with an equal bandwidth of 4 Hz and a frequency center of 2, 4, ..., 100 Hz. In order to avoid edge effects at the beginning and end of an LFP time segment, we removed 50 ms of data from both ends of the filtered LFP. Next, we used a Hilbert transform to calculate the analytic signal of all components. Instantaneous phases of each component were quantified by calculating the angles corresponding to the analytic signal. Instantaneous amplitudes of each component were quantified by calculating the absolute value of the analytic signal. The phase-phase locking between two recorded channels m and n at a particular center frequency \( f \) is defined as

\[
PPL(f) = \frac{1}{N} \left| \sum_{t=1}^{N} (Z_m'(t) - Z_n'(t)) \right|
\]

Where

\[
Z_m'(t) = 1 + \exp(iP_m'(t))
\]

Where \( P_m'(t) \) is the instantaneous phase at time t in the frequency center \( f \) for channel m. N is the number of samples in the trial. The PPL was calculated for each trial, then the values were averaged across trials in order to estimate the phase-phase locking magnitude for each pair of recorded channels. We also measured the proportion of trials with a phase difference of zero between the two channels, known as zero-phase locking (ZPL), according to the formula:

\[
ZPL(f) = \frac{1}{N} \left| \sum_{t=1}^{N} Cp(\angle (Z_m'(t) - Z_n'(t))) \right|
\]

Where

\[
P_m'(t) = 1 + \exp(iP_m'(t))
\]

\[
Cp(p) = \begin{cases} 
1 & p \equiv 0 \\
0 & p \neq 0 
\end{cases}
\]

Where \( P_m'(t) \) is defined as in the previous equation. The ZPL was calculated across all trials of a particular condition. We used the limit of ± 10 degree phase difference as an approximation of zero.

**RF overlap**

Neuronal firing rate (spikes/second) to the probes were measured in the window 30-230 ms after probe onset. For each neuron, the 7x7 matrix generated based on the firing rate generated by the presentation of 7x7 probes were then linearly interpolated to a 769x769 grid. The RF profile was constructed based on locations in which probe-evoked activity was at least 50% of the maximum probe-evoked response. An example of the high-resolution RF estimated by this method is shown in Figure S1. Knowing the location
of probes then we quantified the RF area in terms of degrees of visual angle for each neuron. RF overlap was the area of overlap between the two RF profiles.

$$\text{RF overlap} = \sqrt{R_1 + R_2},$$

where $R_1 = \frac{\text{shared RF area}}{\text{neuron}_1 \text{ RF area}}$ and $R_2 = \frac{\text{shared RF area}}{\text{neuron}_2 \text{ RF area}}$

In Figure 7, the RF of each LFP signal is considered as the RF of the recorded neuron from that channel. Pairs were considered to have overlapping RFs if the shared RF ratio was greater than 0.5. Memory locations were described relative to the RF profiles of pairs based on their responses at those locations during the RF mapping task; for pairs of neurons with overlapping RFs, memory IN locations were locations with responses > 70% of maximum in both RFs.

**Mutual information**

Using the MGS task with probes described above, we calculated the mutual information between probe location and the phase of ongoing alpha-beta oscillations at the time of visually evoked spikes during the fixation period and during spatial memory. The mutual information between stimulus and response quantifies the ability to discriminate between different stimuli (in this case, different probe locations) based on the response (in this case, based on the alpha-beta phase at the time of spikes). The response window consisted of the 30-230 ms after probe onset, and only spike and LFP data from this period was used in calculations. Oscillation phase was calculated as described in the ‘Spike-phase locking’ section above. We divided the phase values from –pi to pi into 4 bins of size pi/2 (Panzeri et al., 2007). In order to quantify the mutual information, the first step is measuring the response variability. The most common method for measuring response variability is Shannon entropy (Shannon, 1948). The entropy of the response is

$$H(R) = -\sum_r P(r) \log_2 P(r)$$

Where $P(r)$ is the probability of observing response $r$ to any stimulus across all trials. The next step is a calculation of the conditional response variability as follows:

$$H(R | S) = -\sum_r \sum_s P(s) P(r | s) \log_2 P(r | s)$$

Where $P(s)$ is the probability of presentation of stimulus $s$ and $P(r | s)$ is the probability of observing response $r$ given presentation of stimulus $s$. Finally, the mutual information is the difference between response entropy and conditional entropy (Panzeri et al., 2007).

$$I(S; R) = H(R) - H(R | S) = \sum_{r,s} P(s) P(r | s) \log_2 \frac{P(r | s)}{P(r)}$$

Where $I(S; R)$ is the mutual information between the stimulus space and the response space. Calculations were done either in a space of 49 stimuli (for all 49 probe locations; Figure. 5A), or in a space of 2 stimuli (for pairs of probe locations; Figures 5B and 5C). For the shuffling procedure, the spike trains and LFP signals were shuffled across trials and the mutual information is calculated as above.

**Two-point discrimination**

To quantify the two-point discrimination between two probes, we used the $d'$ index, defined as

$$d' = \sqrt{2 + Z(AUC)}$$

Where AUC is the area under ROC curve and $Z$ is the inverse of the cumulative distribution function of the Gaussian distribution (Macmillan and Creelman, 2005). A higher $d'$ value indicates that the two probe locations can be differentiated more readily. In the MGS task with probe presentation, 9% of trials had no probes during the memory and fixation periods. In order to have a bias-free measure of the neuron’s preferred phase, we calculated the preferred phase for each neuron using the average vector of the $\alpha$ phase at spike times during the delay period of those no-probe trials, and the anti-preferred phase was defined as 180 degrees opposite. We then calculated gain and $d'$ modulation, based on only the spikes occurring during the preferred or anti-preferred $\alpha$ phase across trials with probe presentation.

**Individual statistical significance**

**Firing rate:**
For each neuron the spike counts are calculated for each trial. Then we used the Wilcoxon rank-sum test between the spike count values of the two conditions (IN and OUT), $p < 0.05$. 


**Power:**
For each site the power across frequencies is computed for each trial. Then the power values in the desired range (8-25 Hz) are pooled and then we used the Wilcoxon rank-sum test the difference between the power values of the two conditions (IN and OUT), $p < 0.05$.

**MI:**
There is a single value of MI for each neuron across all trials for the difference between two conditions (memory and fixation), so we compared the actual value to 1000 MI values computed for shuffled trials using the Wilcoxon signed-rank test, $p < 0.05$.

**PPL:**
For each pair of sites the PPL is calculated across frequencies for each trial. Then the PPL values are compared between the two conditions using Wilcoxon rank-sum test between two conditions (IN and OUT), $p < 0.05$.

**QUANTIFICATION AND STATISTICAL ANALYSIS**

All population statistics are reported as mean ± SE (standard error). Nonparametric statistical tests including Wilcoxon signed-rank and rank-sum are used throughout for calculating $p$ values, and the statistical test is mentioned in each instance.