

Are you looking for a **fun** and **educative** activity for your child this **summer**?

Would you like your **child** to **learn** how to **make** a game on her/his **iPad**?

Then you'll love our upcoming workshops this summer !



Over the course of 5 afternoons, your child will:

- be exposed to various programming concepts
- be able to create his/her own game, directly on iPad.

What a blast to witness how quickly they realise that coding is not rocket science and that, they too, can “tell” their iPad to animate characters or draw a joystick!

Q: What age group is this workshop suitable for?

This workshop is tailored to children **older than 6 and younger than 12** years old

Q: In which language are these workshops given?

English since the apps that are used are only available in this language.

Q: Does my child need to bring an iPad?

Yes and this iPad needs to run at least iOS 8.

To verify its compatibility, go to “Settings” → “General” → “About” → “Version”.

Q: How much coding experience does my child need to have?

It does not matter really as we have two levels:

- The **Beginner** level is designed to help children learn the basic concepts if they've never been exposed to programming before
- The **Intermediate** level is perfect for children who already learned the basic concepts, either during the 2017 Easter Academy, via "Hour of Code" events or other workshops centered around [Scratch](#) or [ScratchJr](#).

Q: More specifically, what will my child learn in this workshop?

At the end of the **Beginner** workshop, your child will:

- understand the concepts of "instructions", "sequencing" and "loops"
- be able to create a simple game or an animated scenery with funny characters

At the end of the **Intermediate** workshop, your child will:

- understand the concepts of "variable", "conditions", "functions" and "random"
- be able to:
 - add gravity and physics to their game
 - make game elements follow their finger across the screen
 - animate game characters realistically by changing their appearance

Q: Where and when will this Summer Academy take place?

The location has not been finalised yet but it will be within a 10km radius around Lux-city.

Each workshop will take place over **5** consecutive **afternoons** (2pm-5pm):

- Beginner: Mon 10 July to Fri 14 July incl.
- Intermediate: Mon 17 July to Fri 21 July incl.

You can drop off your child as early as 1:30pm and pick her/him up until 5:30pm.

Q: How much does this cost?

The base price is **€300** per child for the whole week (incl. snacks & refreshments).

There is a 10% discount for siblings or if your child attend two consecutive weeks.

Q: What else should I know?

The number of seats is limited to 10 children per workshop and a minimum of 5 enrollments must be made for the workshop to take place.

Registration closes 15 days before the workshop and, if there aren't enough enrollments, you will get refunded.

If you cancel the participation of your child for medical reasons, a voucher will be issued and valid for 12 months on any of EasyTECH's services.

No refunds in case of no show or cancellation less than 2 days prior to the event.

Q: How can I enrol my child(ren)?

1. Visit the [2017 Summer Academy page](#) on EasyTECH's online shop
2. Select the workshop
 - a. Beginner (10/7 → 14/7)
 - b. Intermediate (17/7 → 21/7)
 - c. 1x Beginner & 1x Intermediate
3. Select the number of children
 - a. 1 child
 - b. 2 siblings
4. Keep the quantity to "1"
 - a. If you'd like to enrol more than 2 siblings, contact me by email
5. Click on "Purchase"
6. Read & agree with the terms & conditions, then click on "Purchase"
7. Enter your email address and click on "Continue"
8. Enter your credit card and billing information and click on "Continue"
9. Click on "Purchase"

If you have any question, feel free to contact me by email via info@easytech.lu.

About the trainer:



Since his teenage years, Damien Schreurs has been fascinated by the evolution of technology and especially how it empowers us to be more effective, efficient and more connected than ever before.

He learned how to program in Basic on his Amiga 500 and how to code with Fortran while at university. While being employed at the Goodyear Innovation Center in Colmar-Berg he self-taught Python programming for scientific applications.

In 2007, he got into the Apple ecosystem with his first iPod and his first iMac.

Since that time, he was hooked and through the years, he learned how to use and manage, as efficiently as possible, an increasing number of Apple devices, ranging from several generations of the iPhone, iPad and iPod to other Apple computers, Wi-Fi routers as well as the Apple TV.

Nowadays, Damien is the go-to person in his circle of influence for advice on which Apple device to buy and for help on how to make the most of them.

In March 2013, he founded EasyTECH Sàrl in order to help individuals, families and busy professionals take back control of their Apple devices so that they can save time, be more secure and simplify their digital life.

In April 2015, Damien's practical knowledge received official recognition when scoring 95% on the [Mac Integration 10.10 Apple certification](#).

You can connect with him on [Facebook](#), [LinkedIn](#), [Quora](#) or [Medium](#) or you can ask him a question via email at info@easytech.lu.