Husky Robotics Team
Information Packet

Introduction

We are a student robotics team at the University of Washington competing in the University Rover Challenge (URC). To compete, we bring together a team of diverse and motivated students to design, build, and operate a sophisticated mock Mars Rover. For the past four years our team has been selected out of an increasingly large pool of competitors to go to the Mars Desert Research Station in Utah at the end of May to compete against teams from across the world.

We design all aspects of the rover ourselves and our members do most of the machining for rover parts. This year, to meet new competition challenges we are expanding to include composite materials and computer vision in our rover. Joining our team is an engineering, design, and manufacturing challenge most students do not encounter in their academic careers.

We placed 9th out of 82 teams last year, and were the 3rd best team from the United States. We believe this success was from iterating on our unique rover design, improving our mechanical and control systems, and significantly optimizing our team organization, software prototyping, and manufacturing processes.

You can visit us at our website: huskyrobotics.me, and learn more about URC at urc.mars Society.org.
The University Rover Challenge

The URC is held annually at the Mars Society’s Mars Desert Research Station near Hanksville, Utah, an arid desert location roughly analogous to that of Mars. To qualify, teams must submit a Preliminary Design Review (PDR), as well as a more thorough System Acceptance Review (SAR). The SAR is competitive and requires both written and video components. Husky Robotics Team has successfully qualified for the URC every year for the past six years. The competition consists of four tasks:

**Autonomous Traversal**

The rover is given coordinates to travel towards without any driver control. Obstacles such as large boulders and gullies are overcome autonomously. This year’s challenge requires completely independent navigation, without last year’s human-mediated course correction via additional waypoints. **Computer Vision is mandatory,** as the goals are tennis balls in the general area of the given coordinates.

**Equipment Servicing**

The rover completes several dexterous tasks such as turning knobs and plugging in connectors. This year, we are also expected to enter commands on a keyboard and plug in Molex connectors.
Extreme Retrieval and Delivery

The rover is driven through rough terrain, picking up and delivering items such as tool boxes and water bottles to predetermined locations. This is an obstacle course testing durability, navigation, speed, arm precision, and carrying capacity.

Science Cache

The rover takes measurements and drills into the soil to take samples from under 10 cm. The sample is subjected to onboard tests, then sealed and stored for off-site testing later. Success in this task is determined by our ability to analyze a soil sample with relevant sensors & tests and give a presentation of our findings to a panel of judges from the Mars Society.
Subsystems
The HRT consists of 5 rover subsystems, Manufacturing team, and Business team.

Arm
The Arm subsystem is responsible for the design, and construction of the rover’s robotic arm. The arm must safely lift to 5 kg, and needs to be dexterous enough to pick up tools, as well as perform complicated actions on a control panel and keyboard. Members of this subsystem learn to design in Autodesk Inventor Pro, use the machine shop to manufacture parts, and perform maintenance and repairs. This year Arm plans to integrate composite materials for the structure.

Business
The Business team oversees fundraising, managing funds, seeking sponsorships, ordering parts, and making travel arrangements for the team to get to competition. The team also takes pictures, creates content for the web, and presents Husky Robotics Team to the UW, businesses, donors, and outside organizations. The business team emphasizes management of people, finances, and public profile, and works to provide opportunities to club members to develop valuable skills and find internships.
**Chassis**

The Chassis subsystem creates a robust drive train to travel over the rough terrain of the competition while providing stable mounting points for the arm and science station. The group works with Computer Aided Design (CAD) software to create a digital rendering of the rover, so the Manufacturing team can turn it into reality. During fall quarter, the chassis team works to fully design the base of the rover. To offset the smaller workload during winter and spring quarters, many Chassis subsystem members are a part of the Manufacturing team.

![Photo by Dennis Wise](image1)

**Electrical**

The Electrical subsystem designs the architecture of electrical hardware that runs motors and sensors on the rover. It also designs the power distribution system and writes code to interface with electronics. Typical work for an Electrical member includes using Eagle CAD to create printed circuit boards, soldering, and testing motor control schemes.

![Photo by Dennis Wise](image2)
Science

The Science subsystem is responsible for designing and building the Science Station, a module on the rover that collects and analyzes soil samples, providing information such as soil temperature and water content. The subsystem also chooses and develops a set of off-rover soil tests, such as X-ray spectrometry, and provides background information to contextualize any findings during the competition. To successfully design the science station, the group leverages the University of Washington’s resources to get expert opinions and help from professors and graduate students. Last year, Science scored 93%, taking 7th place in the science task.

Software

The Software subsystem creates the “brains” of the rover, allowing it to be operated when it is out of sight of the driver. The group works with, 3D cameras, drive algorithms, inverse kinematics, and computer vision, as well as interfacing with different controllers to make sure the rover operates quickly and intuitively for the driver. The software team also creates the user interfaces that the drivers use to control the rover including camera feeds, on screen controls for precision based operations such as working with the science system, and map based coordinate plotting. Software uses the C# programming language, Visual Studio, and Linux to achieve its objectives. Last year, Software began using mini-rovers to testbed controls and train members in programming on BeagleBone Black hardware.
Manufacturing

Husky Robotics Team utilizes advanced manufacturing techniques such as CNC milling and welding to create custom parts for the rover. All members can join manufacturing after we have trained them in shop safety and the use of the machines.

Photos by Dennis Wise
Sponsorships

We seek contributions from sponsors to help finance the purchase of electronics, metal, tools, as well as pay for the costs of travel. In addition to promoting the professional and educational development of our team members, sponsors receive the following benefits depending on level of contribution:

$250+ (Purple)
Logo featured on T-Shirt*, website, rover
T-Shirt
Resume Booklet
Periodic Email Updates
End-of-Season Thank You Card

*donations must be received by 1/10/18 for logos to appear on t-shirts

$500+ (Bronze)
+Forwarding of recruitment material to our mailing list
+Signed team photo

$1000+ (Silver)
+Recruitment Presentations to the entire team (we can handle event logistics)
+Upgraded logo size and placement on T-shirt, website, and rover.

$1500+ (Gold)
+Visit to your place of business (if within the Puget Sound area)

$3000+ (Husky)
+Extra-large logo at top of T-shirt, website, and rover

All levels also include one extra T-shirt per level. We accept both monetary and in-kind donations.

For further information, contact us at uwrobots@uw.edu.