



Story Monsters Approved!™

Entry Form

All entrants regardless of their age must complete this form in its entirety to be eligible for entry. Mail **five** copies of each book or **four** copies of each product for each category in which it is entered. Along with the submission, send one completed entry form for each category with payment to Story Monsters Approved, c/o Cristy Bertini, 1271 Turkey Street, Hardwick, MA 01082. Checks should be made payable to Story Monsters, LLC. Visit www.StoryMonsters.com and see "Entry Fees" for PayPal instructions. **There is no deadline for submissions.** Items are sent for judging as we receive them. Items will not be returned; all will be donated. Visit www.StoryMonsters.com for further clarification. No refunds will be made. Results are generally announced 4 - 6 weeks after submission.

BOOK TITLE OR PRODUCT NAME: _____

CATEGORIES:

BOOKS: (please specify reading level) Pre-k to K _____; Grades 1-3 _____; Grades 4-6 _____

EDUCATIONAL TOYS & GAMES: _____; **APPS & SOFTWARE:** _____; **ARTS & CRAFTS:** _____

SCHOOL GEAR & ACCESSORIES: _____

I agree to abide by all the rules laid out at www.StoryMonsters.com and this form, and I give Story Monsters, LLC permission to use my book cover or product image in PR & marketing materials for the Story Monsters Approved! program and on its website. I agree ([check here](#))

CONTACT NAME: _____ **Signature** _____

ADDRESS: _____
Street address City State ZIP

EMAIL ADDRESS: _____ **PHONE:** (_____) _____

WEBSITE _____ **REFERRED BY:** _____

I would like to donate to the Story Monsters BookBank, a division of Five Star Literacy Foundation, a 501(c)(3) organization. Amt: \$ _____

TOTAL # OF BOOKS ENTERED: _____ **TOTAL # OF PRODUCTS ENTERED:** _____

TOTAL # OF CATEGORIES: _____ **TOTAL AMOUNT DUE:** \$ _____

Entry fees: Books: \$85 per title. Products: \$99 per item.

Enclosed is a check for \$ _____ **BILL MY** Visa M/C AMEX

_____ Security Code: _____ Exp. Date _____

Name on Card: _____ Authorized Signature: _____