

Supreeth Shanthakumar

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EDUCATION	San Diego State University San Diego, CA Master of Science - Computer Science	Aug 2011 GPA: 3.6
	Visveswaraiah Technological University Bangalore, INDIA Bachelor of Engineering - Computer Science	Jul 2006
PROFESSIONAL EXPERIENCE	<u>Expedia Inc, San Francisco, CA</u> Android Engineer Part of Android native apps development team, helped ship multiple versions of phone and tablet. This has been featured on Google Play Store's Editor's Choice as one of the best android apps.	Feb 2013 – Present
	<u>Broadcom Corporation, San Diego, CA</u> Engineer, Staff I – Software Development Part of system test automation team. Developing Android apps, scripts to enable test automation.	Apr 2011 – Jan 2013
	<u>PacketVideo Corporation, San Diego, CA</u> Android Porting Engineer Worked on developing & optimizing Android applications for various client devices.	Jul 2010 – Mar 2011
	<u>Cognizant Technology Solutions, Bangalore, India</u> Programmer Analyst Underwent extensive training in JAVA, J2EE technologies. Worked as a Contract Engineer at SAP LABS, India (Aug 2007 – July 2008)	Jul 2006 – Jul 2008
	Operating System – Google Android, LINUX Programming Languages – JAVA (preferred), Kotlin Tools – Eclipse, GIT, Android Studio, Adobe Flex, Adobe Photoshop, Google Web Toolkit Web Technologies – J2EE, HTML, XHTML, AJAX, CSS, Google App Engine	
ANDROID EXPERIENCE	Spoticon - Concerts for Spotify Combine artists' data from Spotify and concerts by Songkick API to show relevant concerts nearby. Status: Released on Google Play Store [Oct 2016].	
	Supreeth Resume My professional resume as an Android app, showcasing my passion for Android platform. Status: Released on Google Play Store [Nov 2012]. Downloads: 1,000 – 5,000	
	MyPlaces Personal favorite locations directory with Point-to-Point navigation, ability to tag notes, photos, audio. Status: Released on Google Play Store [Sept 2009]. Downloads: 1,000 – 5,000	
	Personal Ledger Application to keep track of our everyday monetary transactions. Status: Released on Google Play Store [Feb 2009]. Downloads: 50,000 - 100,000	
MASTER'S THESIS	Momentary Assessment System for Mobile Devices Implemented a service, which facilitates event-driven collection of real-time data from mobile users. <u>Google App Engine JAVA</u> – Webserver used to develop and deploy the app. <u>Adobe Flex</u> - Used to create RIA as the web client. <u>Google Android</u> - App developed as the device client to collect data from mobile users.	
ACCOLADES	Google's Android Device Seeding Program Recognized as one of the top developers by Google on the Android Market.	March 2010
	Stuart Clark Venture Challenge. University of Manitoba, Canada 3 rd Place winners. Part of a team named Fourth Estate Mobile representing San Diego State University.	March 2010