



# 2018 Florida Gulf Coast

January 2-5, 2018

6 AQHA Shows  
AQHA, FQHA & NSBA Approved

*Top-20 show! New Schedule! More leveled classes!*

*Special Thanks to The Florida Gulf Coast Sponsors:*



# Pattern Book

This is a flat rate show – show in everything.

We do not charge for scratches as long as you notify us – enter everything and scratch as needed!

You MUST show in your respective halter class to qualify for the high points.

## Western Riding

### Round 1

Green/Novice/Level 1 – Green 1

All Others – Regular 1

### Round 2

Green/Novice/Level 1 – Green 4

All Others – Regular 4

## Reining

Round 1 – All Pattern 9

Round 2 – All Pattern 11

## Ranch Riding

Round 1 – Custom Pattern E

Round 2 – Custom Pattern F

(Included in this pattern book)

## VRH Ranch Riding

Round 1 – Custom Pattern 3

Round 2 – Custom Pattern 4

(Included in this pattern book)

## VRH Trail

Round 1 – Custom Pattern 3

Round 2 – Custom Pattern 4

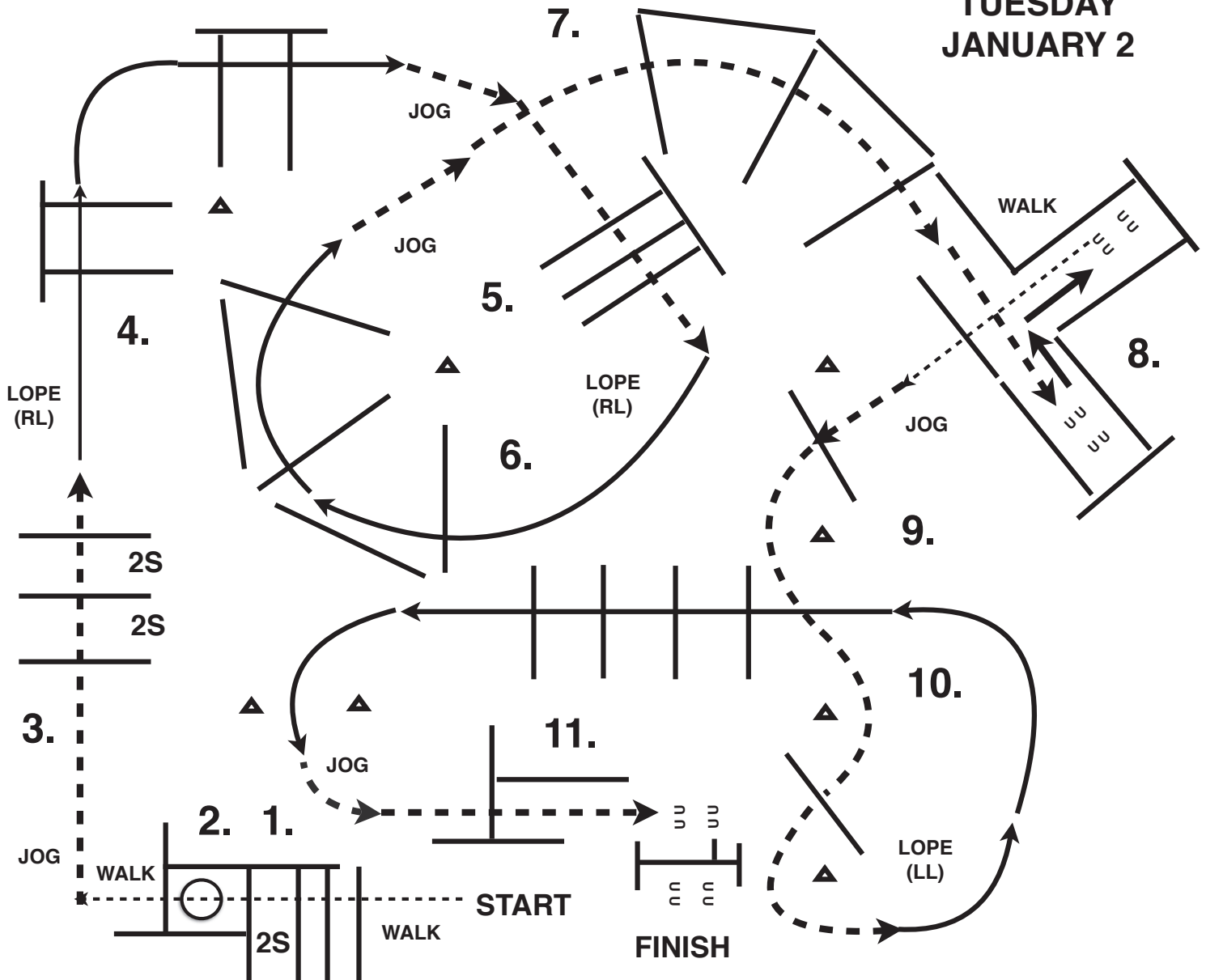
(Included in this pattern book)

# 2018 FLORIDA GULF COAST

TIM KIMURA  
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**TRAIL: LEVEL 1 SR/JR — JUNIOR L2,L3  
LEVEL 1 AMATEUR  
LEVEL 1 YOUTH  
YOUTH 13 & UNDER**

**TUESDAY  
JANUARY 2**



1. WALK OVER POLES AND WALK INTO BOX.
2. EXECUTE A 360 TURN TO THE RIGHT, WALK OUT BOX.
3. JOG OVER POLES.
4. LOPE OVER POLES (RL).
5. BREAK TO THE JOG, JOG OVER POLES.
6. LOPE OVER POLES (RL)
7. BREAK TO THE JOG, JOG OVER POLES, JOG INTO CHUTE.

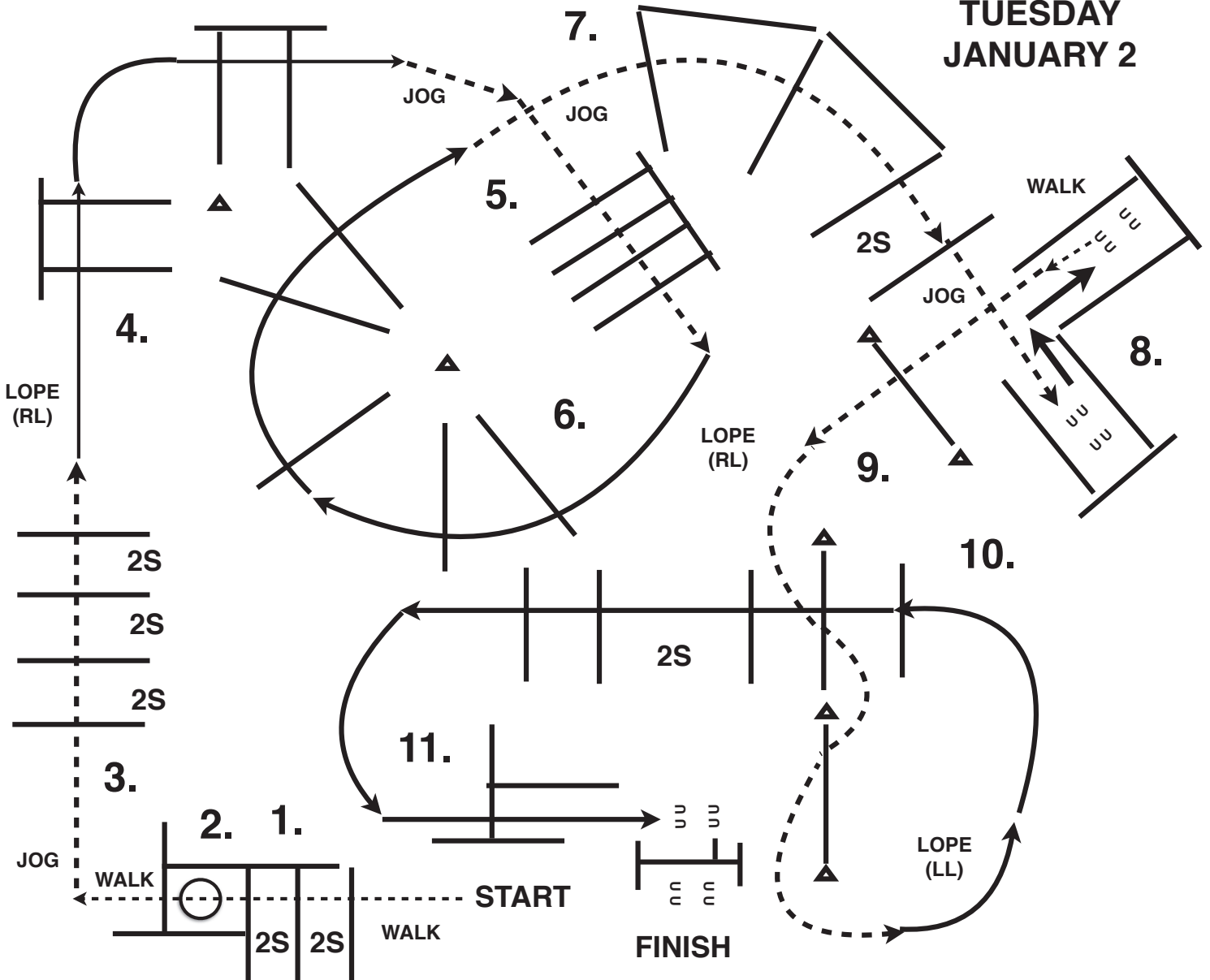
8. STOP IN CHUTE, BACK THRU POLES, BACK AROUND CORNER, WALK OUT CHUTE, WALK OVER POLE..
9. JOG OVER POLES, JOG THRU SERPENTINE.
10. LOPE OVER POLES (LL), LOPE THRU CONES
11. BREAK TO THE JOG, JOG OVER POLE, JOG UP TO AND STOP AT GATE, OPEN GATE, RH WALK OVER POLE AND CLOSE GATE.

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# TRAIL: AMATEUR AND SELECT YOUTH 14 THRU 18 SENIOR HORSES L2,L3

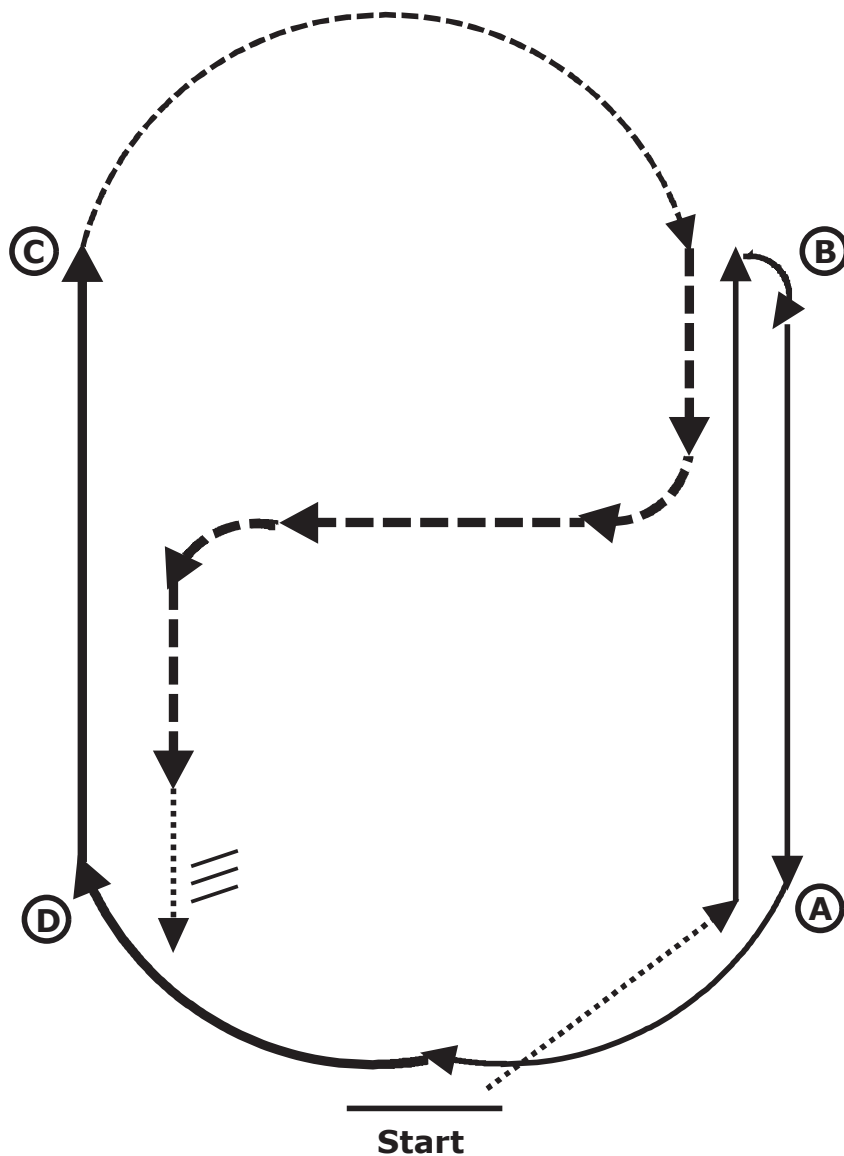
TUESDAY  
JANUARY 2



1. WALK OVER POLES AND WALK INTO BOX.
2. EXECUTE A 360 TURN TO THE RIGHT, WALK OUT BOX.
3. JOG OVER POLES.
4. LOPE OVER POLES (RL).
5. BREAK TO THE JOG, JOG OVER POLES.
6. LOPE OVER POLES (RL)
7. BREAK TO THE JOG, JOG OVER POLES, JOG INTO CHUTE.

8. STOP IN CHUTE, BACK THRU POLES, BACK AROUND CORNER, WALK A FEW STEPS, THEN JOG OUT AND OVER POLE.
9. JOG OVER POLES, JOG THRU SERPENTINE.
10. LOPE OVER POLES (LL).
11. LOPE OVER POLE (LL), STOP AT GATE, OR BREAK TO THE WALK AND WALK UP TO THE GATE, RH OPEN, WALK OVER POLE CLOSE GATE.

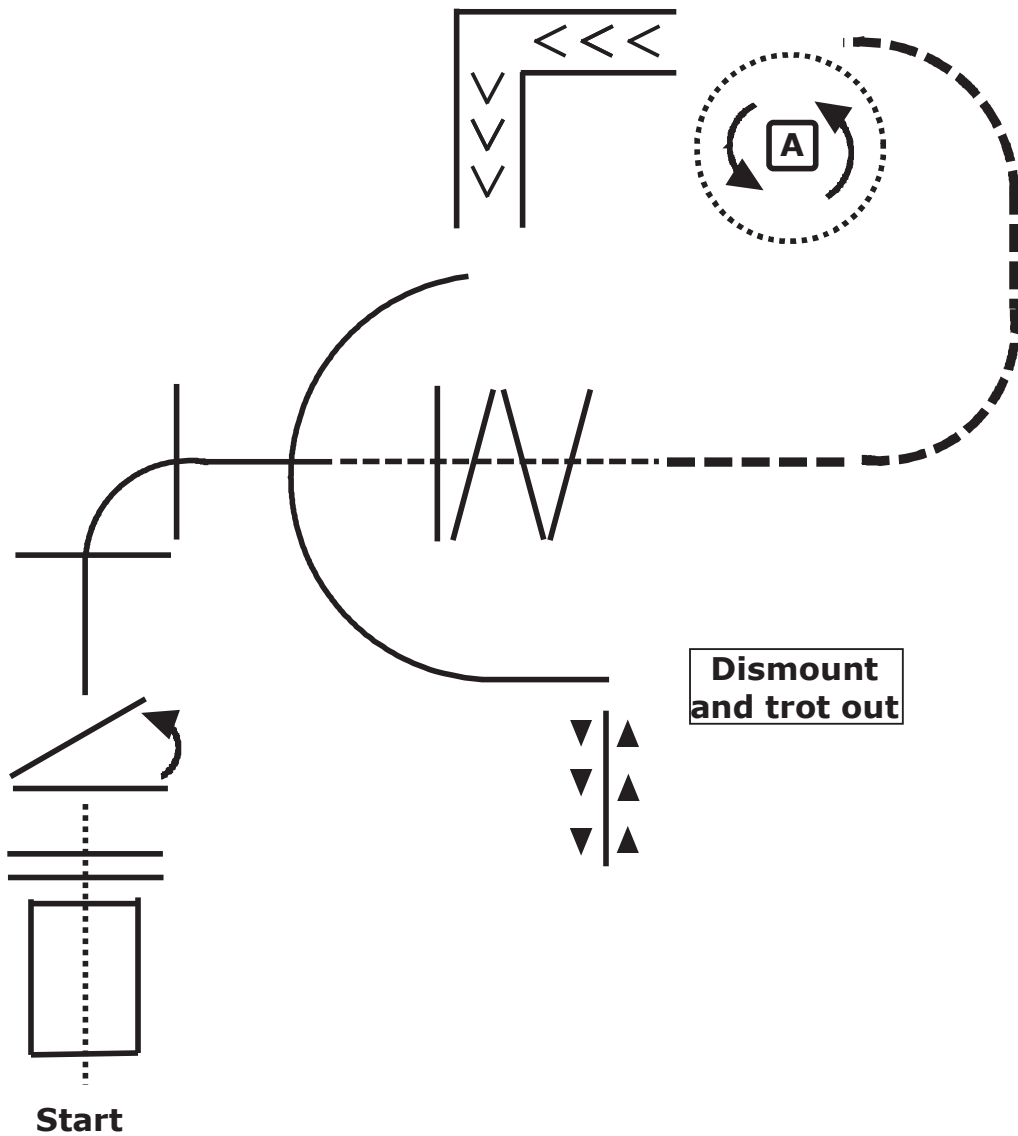
## Versatility Ranch Riding ③



1. Walk from start to A.
2. Lope on left lead to B.
3. Turn and lope on right lead to Start
4. Extend lope to C.
5. Trot to B.
6. Extend trot toward center of arena and left.
7. Walk to D.
8. Stop and back.

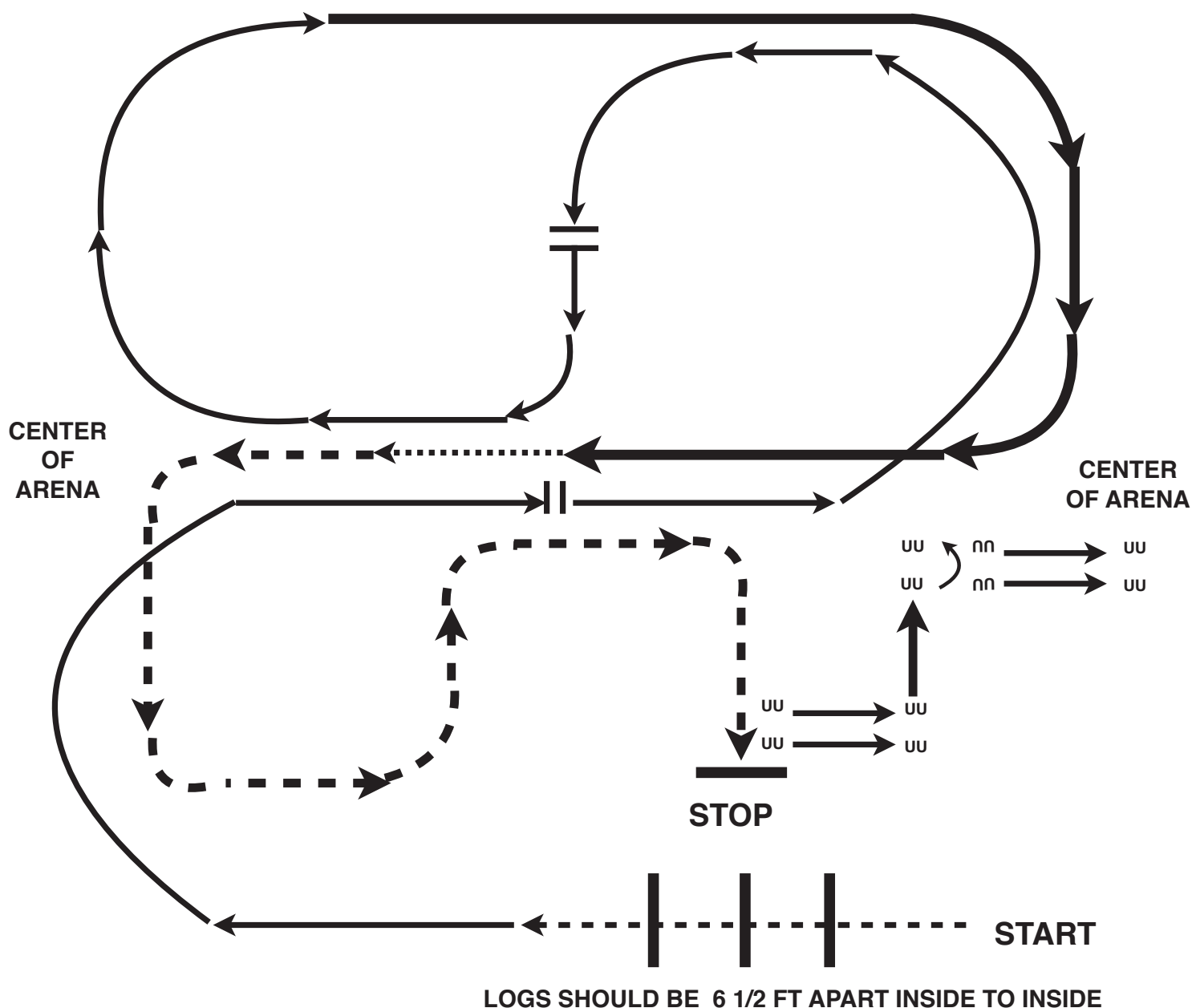


## Versatility Ranch Trail (3)



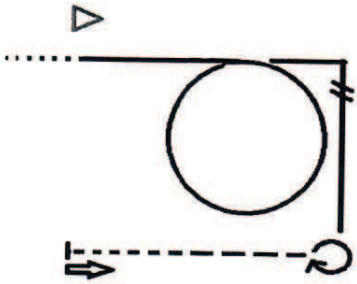
1. Walk bridge and logs.
2. Left hand gate.
3. Lope right lead.
4. Break to trot over logs.
5. Extend trot to A.
6. Drag log around A (walk or trot).
7. Back L.
8. Lope left lead.
9. Sidepass right and left.
10. Dismount and trot out on foot.

# RANCH RIDING PATTERN E



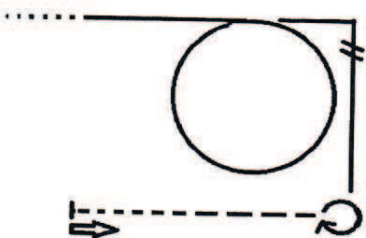
1. TROT OVER 3 LOGS 2 STRIDES BETWEEN EACH GAP
2. LOPE RIGHT LEAD TO THE CENTER OF THE ARENA
3. CHANGE LEADS (SIMPLE OR FLYING)
4. LOPE ON THE LEFT LEAD
5. CHANGE LEADS AGAIN (SIMPLE OR FLYING)
6. LOPE ON THE RIGHT LEAD
7. EXTEND THE LOPE ON THE RIGHT LEAD AND RIDE TO CENTER OF THE ARENA
8. BREAK DOWN TO THE WALK, DEMONSTRATE THE WALK.
9. PICK UP THE EXTENDED TROT, TURN TO THE LEFT AND BEGIN TROTTING A SERPENTINE.
10. COME TO A STOP
11. SIDE PASS LEFT THEN STOP AND BACK YOUR HORSE AND STOP AGAIN
12. EXECUTE A HALF TURN LEFT AND THEN SIDE PASS RIGHT AND STOP. THEN HESITATE TO DEMONSTRATE COMPLETION OF THE PATTERN

HORSEMANSHIP- L1 Youth and Amateur



1. Walk to Marker
2. Lope on the right lead to the center of the pattern
3. Begin a circle to the right
4. Close the circle and continue to a square corner
5. After corner Perform a simple lead change
6. Stop, Perform  $1\frac{1}{2}$  turns to the right
7. Extend the jog  $\frac{1}{2}$  way then slow to a jog
8. Stop and back 1 horse length

HORSEMANSHIP- 13 & Under, 14-18, Amateur and Amateur Select



1. Walk to Marker
2. Lope on the Right lead to center of pattern
3. Begin a large circle with speed
4. Close circle and collect the lope before executing a square corner
5. After corner, perform a simple change of leads
6. Stop, turn  $1\frac{1}{2}$  turns to the right
7. Extend the jog  $\frac{1}{2}$  way the slow to a jog
8. Stop when even with the marker and back 1 horse length

T/W



# 2018 Florida Gulf Coast

## Equitation (All Level 1)

Show Date:

www.HorseShowPatterns.com

Be ready at A.

1. Walk approximately 2 horse lengths from A.
2. Trot on the right diagonal to B.
3. Canter on the right lead to C.
4. Perform a simple lead change at C.
5. Canter a circle on the left lead around C.
6. Sitting trot to D.
7. Trot on the left diagonal to E.
8. Halt at E and back approximately one horse length.

When dismissed, follow the instructions of your ring steward.

Legend:  
 Walk: - - - - -  
 Trot: - - - - -  
 Extended Trot: - - - - -  
 Canter: - - - - -  
 Lag Yield: - - - - -  
 Lead Change: - - - - -  
 Back: - - - - -  
 Marker: (B)  
 Sidepass: - - - - -  
 Hand Gallop: - - - - -

Pattern Provided by:

Chele McGauly

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[HSE/2-37]

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# 2018 Florida Gulf Coast

## Equitation (Youth, Amateur, Select)

Show Date:

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Be ready at A.

1. Walk approximately 2 horse lengths from A.
2. Trot on the right diagonal to B.
3. Canter on the left lead to C.
4. Hand gallop a circle around C.
5. Trot on the left diagonal to D.
6. Canter on the right lead to E.
7. Halt at E and back approximately one horse length.

When dismissed, follow the instructions of your ring steward.

Legend:  
 Walk: - - - - -  
 Trot: - - - - -  
 Extended Trot: - - - - -  
 Canter: - - - - -  
 Lag Yield: - - - - -  
 Lead Change: - - - - -  
 Back: - - - - -  
 Marker: (B)  
 Sidepass: - - - - -  
 Hand Gallop: - - - - -

Pattern Provided by:

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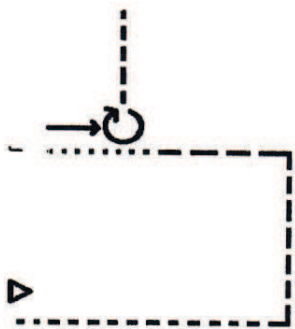
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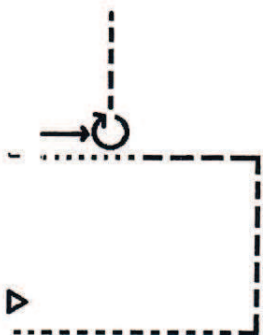
SHOWMANSHIP- L1 Youth and Amateur



BE READY AT MARKER

1. Trot in a straight line and thru 2 square corners
2. 1/2 way to the Judge slow to a walk and continue to the Judge
3. Set Up
4. Back at least 10 feet
5. Performs 1 1/4 turns and trot away

SHOWMANSHIP- 13 & Under, 14-18, Amateur and Amateur Select

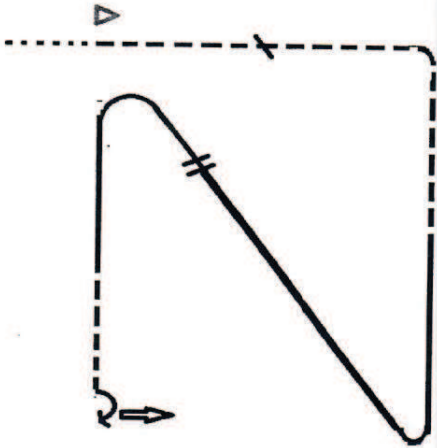


BE READY AT MARKER

1. Trot in a straight line before turning a square corner
2. After corner, Extend the Trot and continue thru a second square corner
3. 1/2 way to Judge slow to walk and continue to the Judge
4. Set up
5. Back at least 10 feet
6. Perform 1 1/4 turns and trot away

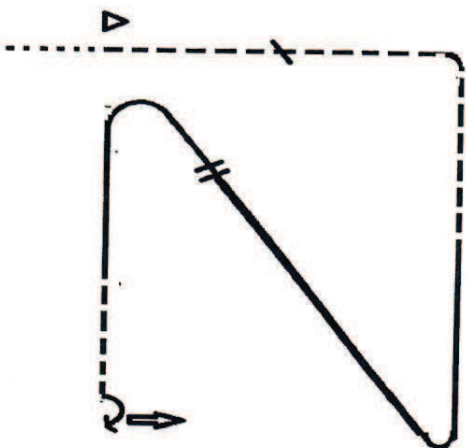
All

EQUITATION- L1 Youth and Amateur



1. Walk to Marker A
2. Begin Trot on the right diagonal
3. Change Diagonals and continue around the corner
4. Pick up the right lead and round the corner
5. Continue across the diagonal line and change leads (simple or flying)  
Prior to rounding the corner
6. Break to a sitting trot ½ way across the line
7. Stop, Turn ¼ turn to the right on the forehand and back 1 horse length
8. Exit at a trot

EQUITATION- 13 & Under, 14-18, Amateur and Select Amateur



1. Walk to Marker
2. Begin on the right diagonal and trot ½ way the change diagonals and continue around the corner
3. Take the right lead and round the corner before performing a hand gallop
4. Change leads. Collect the canter and round the corner
5. Break to a sitting trot for the last ½ of the line
6. Stop, Perform a ¼ Forehand turn to the right and back 1 horse length
7. Exit at a trot

A/E

# 2018 Florida Gulf Coast

Horsemanship (All Level 1)

Show Date:

Be ready at A.

1. Jog to B.
2. At the top of B, pick up the left lead.
3. Lope on the left lead to C.
4. Back approximately one horse length.
5. Turn 180 degrees to the right.
6. Jog to D.
7. Walk at D and turn to the left.

Follow the instructions of your ring steward.

Legend:

- Walk: Dotted line
- Jog: Long dashed line
- Extended Jog: Short dashed line
- Lope: Solid line with vertical bars
- Leg Yield: Solid line with diagonal bars
- Lead Change: Solid line with diagonal bars and a vertical line
- Back: Solid line with a vertical line and a horizontal line
- Marker: Solid line with a vertical line and a horizontal line
- Sidepass: Solid line with a vertical line and a horizontal line

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[WH/1-52]

1. Start at A. Right lead lope around B.
2. Perform a simple or flying lead change to the left lead lope.
3. Lope a circle around C.
4. Stop when even with C.
5. Back five steps.
6. Perform a 180 degree turn to the right on the hindquarters.
7. Jog to D.
8. At D walk. Walk to the line-up.

Legend:

- Walk: Dotted line
- Jog: Long dashed line
- Extended Jog: Short dashed line
- Lope: Solid line with vertical bars
- Leg Yield: Solid line with diagonal bars
- Lead Change: Solid line with diagonal bars and a vertical line
- Back: Solid line with a vertical line and a horizontal line
- Marker: Solid line with a vertical line and a horizontal line
- Sidepass: Solid line with a vertical line and a horizontal line

Pattern Provided by:

Chele McGaully

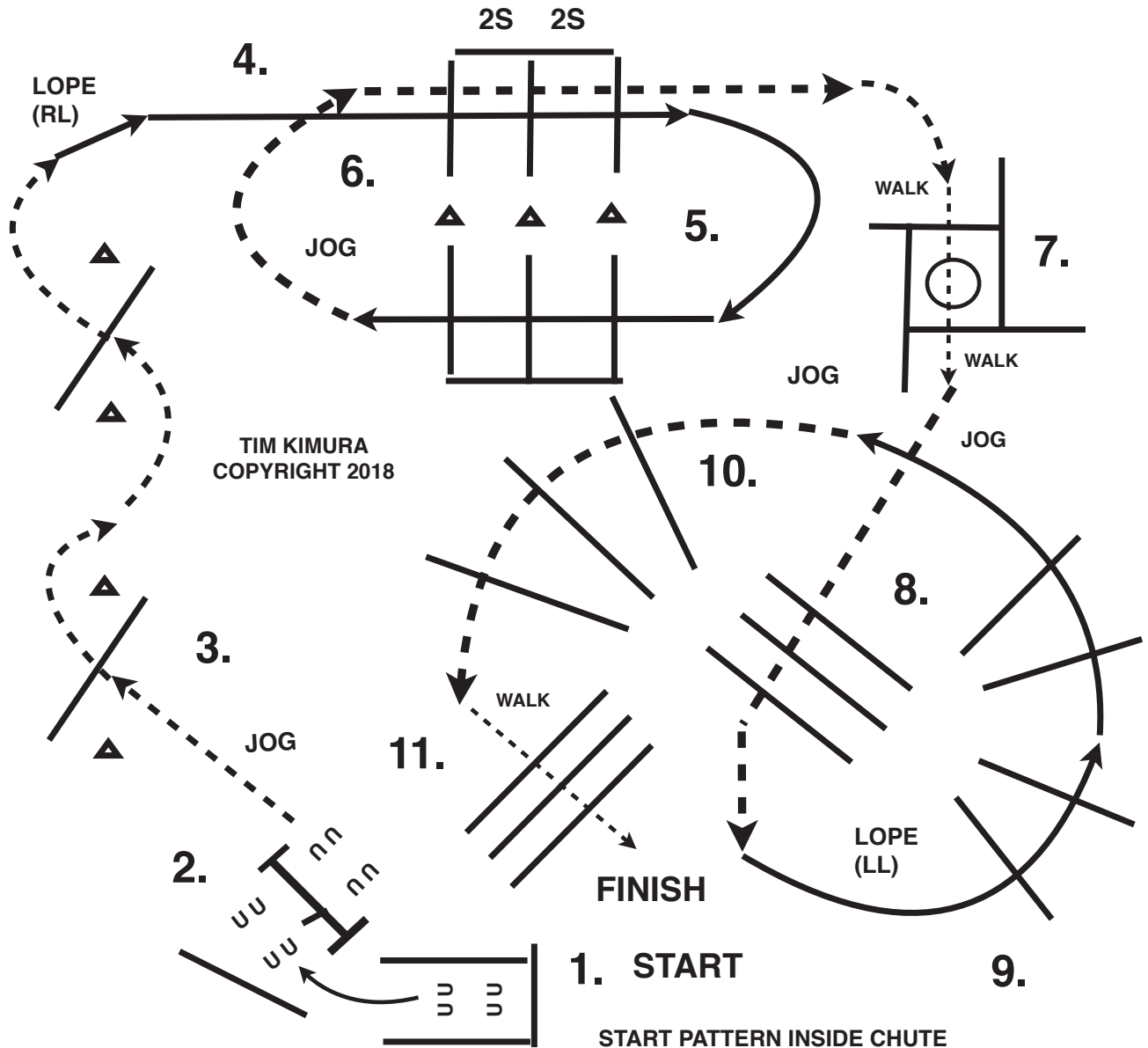
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[WH/2-52]

**2018 FLORIDA  
GULF COAST**

**LEVEL 1 SR, JR -- JR LEVEL 2,3  
LEVEL 1 AMATEUR  
LEVEL 1 YOUTH  
YOUTH 13 AND UNDER**

**THURSDAY JANUARY 4**



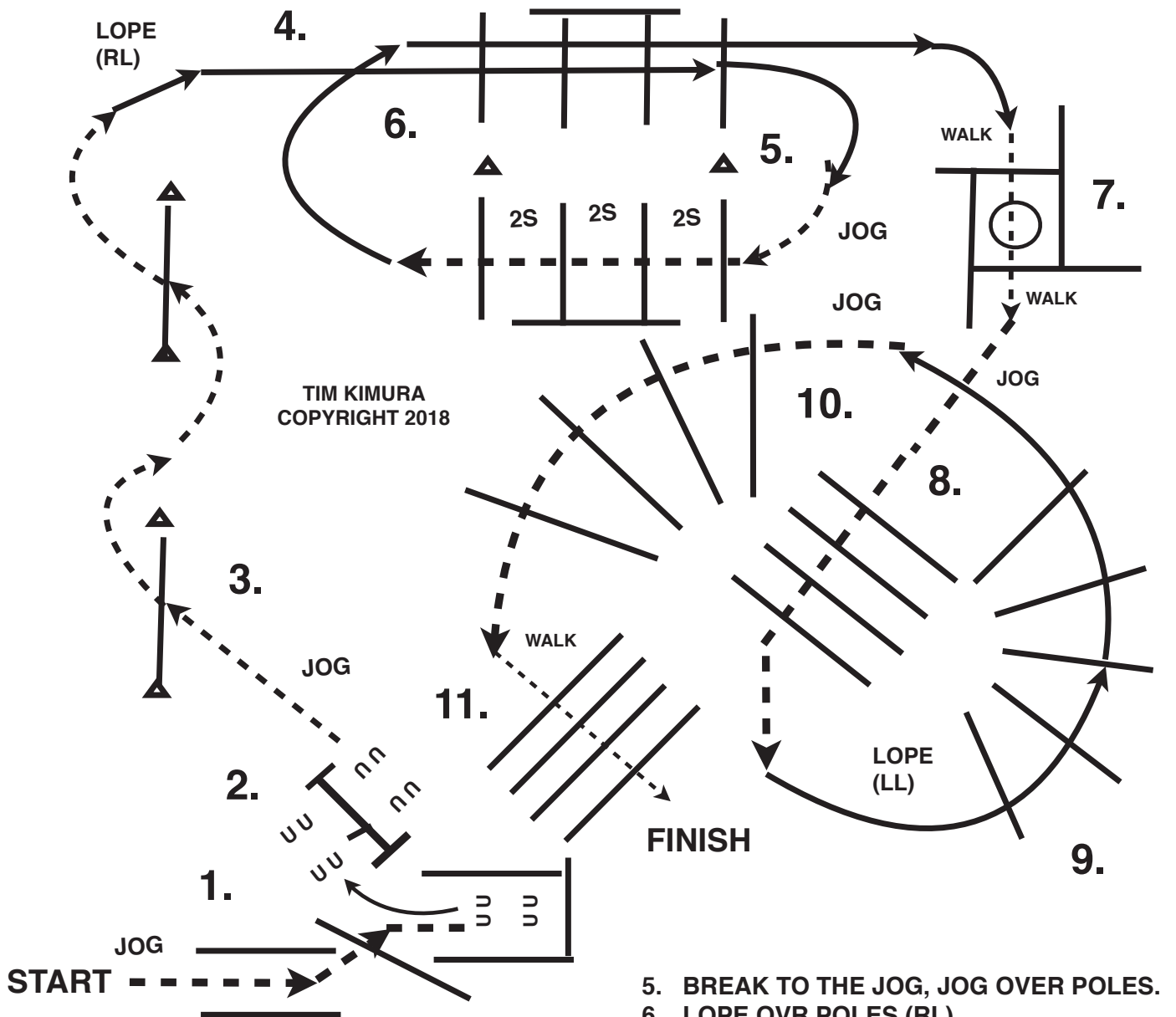
1. START IN CHUTE, BACK TO GATE.
2. GATE: LH OPEN, WALK OVER POLE, CLOSE GATE.
3. JOG THRU SERPENTINE, JOG OVER POLES YOU MAY WALK A BIT FIRST.
4. LOPE OVER POLES (RL).
5. LOPE OVER POLES (RL)
6. BREAK TO THE JOG, JOG OVER POLES.

7. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN TO THE RIGHT, WALK OUT BOX.
8. JOG OVER POLES.
9. LOPE OVER POLES (LL).
10. BREAK TO THE JOG, JOG OVER POLES,
11. STOP OR BREAK TO THE WALK, WALK OVER POLES

**2018 FLORIDA  
GULF COAST**

**AMATEUR AND SELECT  
YOUTH 14 THRU 18  
SENIOR LEVEL 2,3**

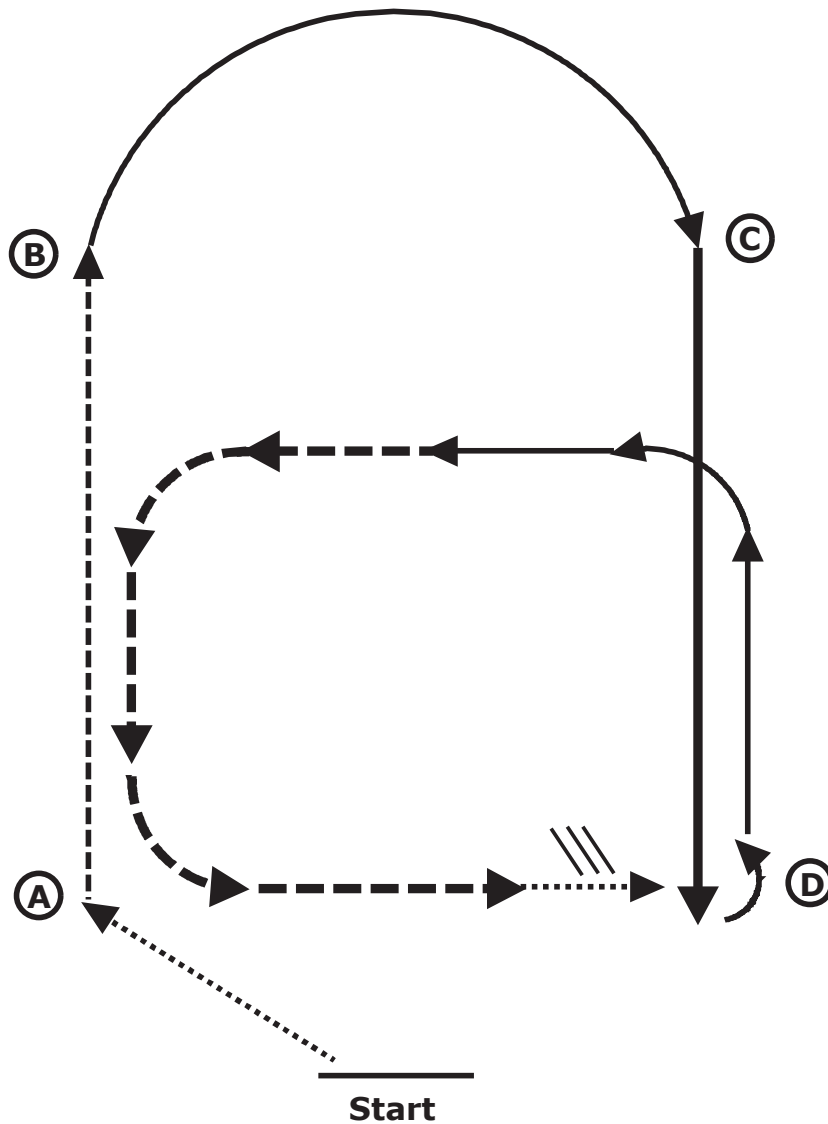
**THURSDAY JANUARY 4**



1. JOG INTO CHUTE, JOG OVER POLE STOP IN CHUTE, BACK TO GATE.
2. GATE: LH OPEN, WALK OVER POLE, CLOSE GATE.
3. JOG THRU SERPENTINE, JOG OVER POLES YOU MAY WALK A BIT FIRST.
4. LOPE OVER POLES (RL).

5. BREAK TO THE JOG, JOG OVER POLES.
6. LOPE OVR POLES (RL).
7. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN TO THE RIGHT, WALK OUT BOX.
8. JOG OVER POLES.
9. LOPE OVER POLES (LL).
10. BREAK TO THE JOG, JOG OVER POLES,
11. STOP OR BREAK TO THE WALK, WALK OVER POLES

## Versatility Ranch Riding ④

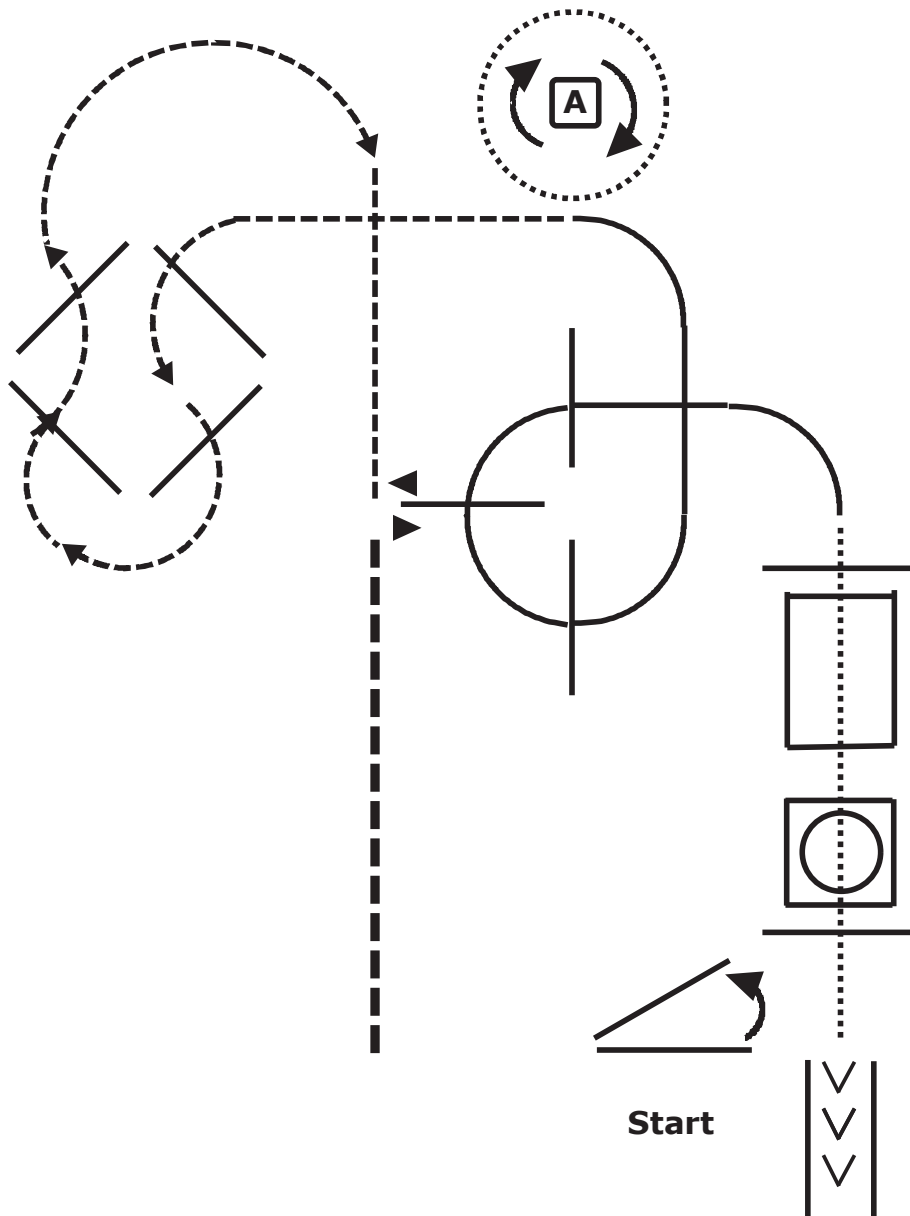


1. Walk from start to A.
2. Trot to B.
3. Lope on right lead to C.
4. Extend lope to D.
5. Turn and lope left lead to center.
6. Extend lope to D.
7. Walk, stop and back.





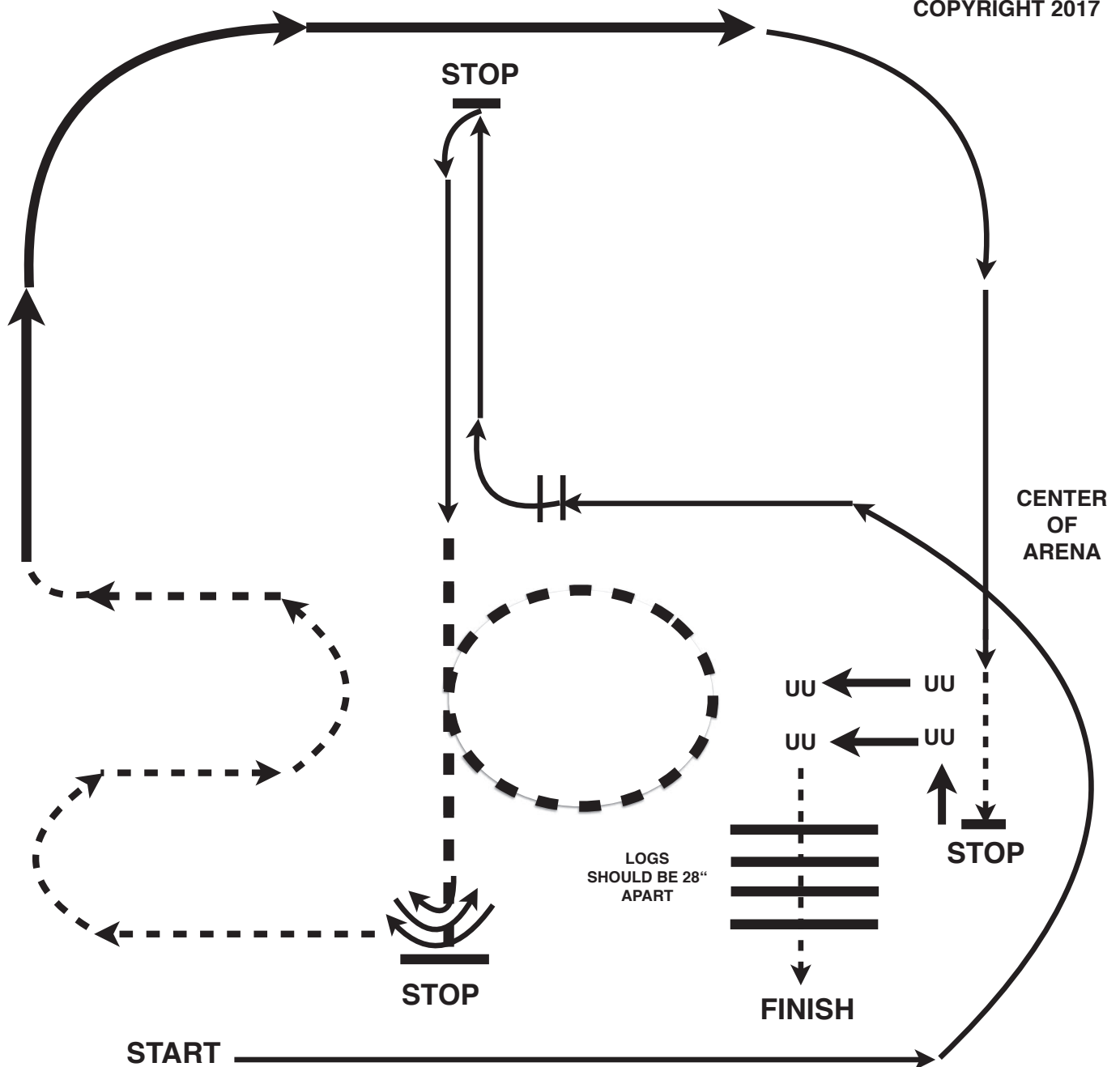
## Versatility Ranch Trail ④



1. Left hand gate.
2. Back into chute walk out and into box.
3. 360 both directions.
4. Walk over bridge.
5. Lope left lead over logs to A.
6. Drag log around A (walk or trot).
7. Throw rope.
8. Trot logs in serpentine.
9. Sidepass left and right.
10. Extend trot out.

# RANCH RIDING PATTERN F

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MAN OF TRAIL  
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1. LOPE LEFT LEAD TO CENTER OF ARENA
2. CHANGE LEADS (SIMPLE OR FLYING).
3. LOPE RIGHT LEAD TO TOP OF ARENA. AND COME TO A STOP.
4. ROLL BACK TO THE LEFT, AND LOPE STRAIGHT DOWN ARENA ON THE LEFT LEAD.
5. BREAK DOWN TO THE TROT AND TROT A CIRCLE TO THE LEFT, THEN TROT STRAIGHT AND THEN COME TO A STOP
6. EXECUTE A 1/4 TURN TO THE RIGHT, THEN A 1/2 TURN LEFT, AND THEN A 1/2 TURN RIGHT.
7. PICK UP THE TROT AND TROT A SERPENTINE
8. THEN EXTEND THE LOPE ON THE RIGHT LEAD.
9. BEFORE THE CORNER COLLECT THE LOPE AND CONTINUE LOPING ON THE RIGHT LEAD.
10. BREAK DOWN TO THE WALK, AND DEMONSTRATE THE WALK AND STOP YOUR HORSE
11. BACK YOUR HORSE THEN STOP AND SIDE PASS RIGHT.
12. WALK YOUR HORSE OVER THE 4 LOGS.