



March 8-11, 2018

Cloverdale, IN

AQHA, NSBA, IQHA, IKI - Approved

FIVE sets of points

Pattern Book

This is a flat rate show – show in everything.

*We do not charge for scratches as long as you notify us –
enter everything and scratch as needed!*

**You MUST show in your respective halter
class to qualify for the high points.**

Western Riding

Round 1

Green/Novice/Level 1 - Green 4

All Others - Regular 4

Round 2

Green/Novice/Level 1 - Green 2

All Others - Regular 2

Reining

Round 1 - All Pattern 7

Round 2 - All Pattern 4

Ranch Riding

Round 1 - Custom Pattern H

Round 2 - Custom Pattern G

(Included in this pattern book)



**Bring your decorating items to
win the Leprechaun contest.
Adult & Youth divisions!**

IQHA Shamrock Shuffle

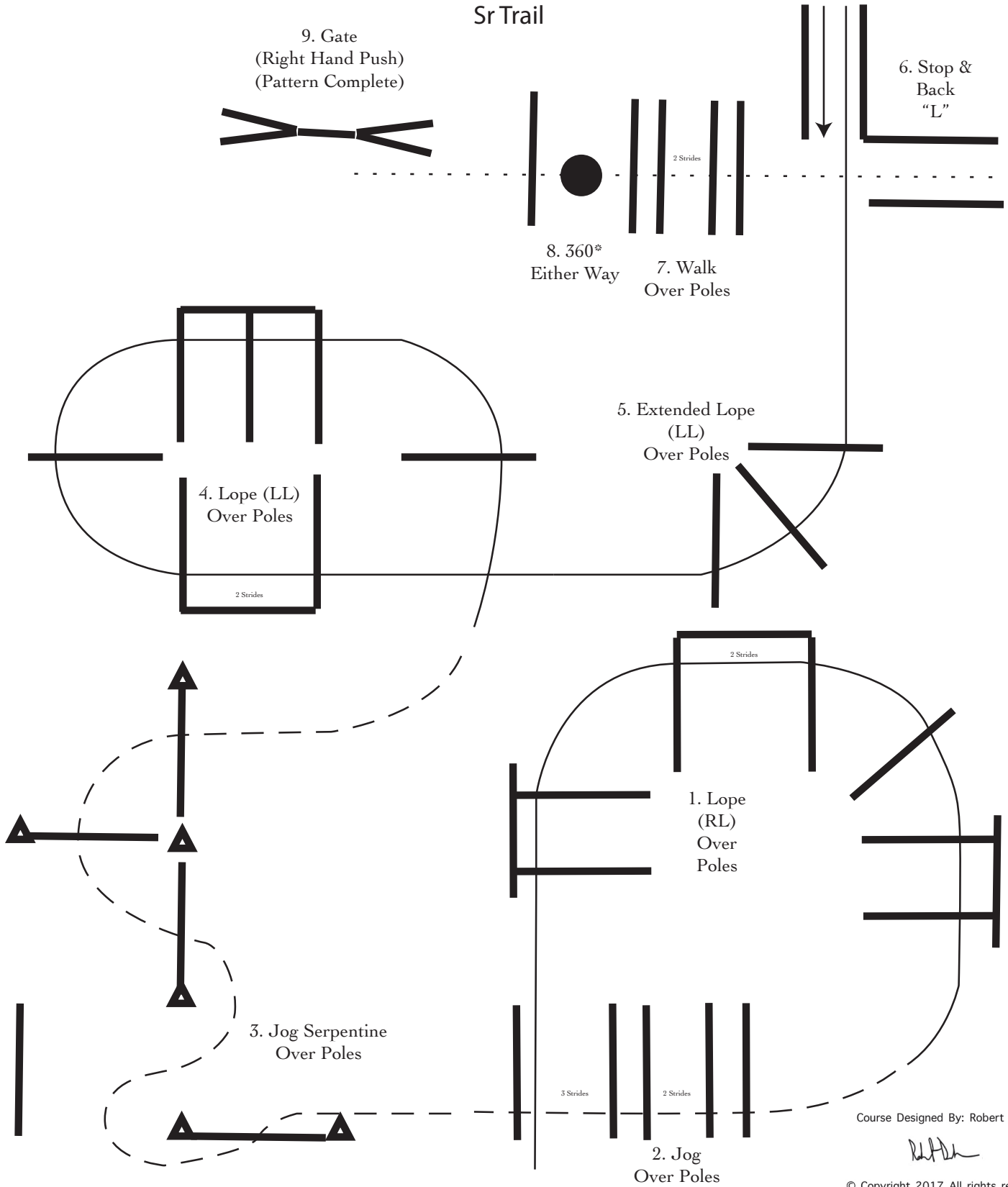
Round 1

Amateur Trail

Amateur Select Trail

Youth Trail

Sr Trail



Course Designed By: Robert Dehn

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IQHA Shamrock Shuffle

Round 1

L1/Green Trail

Jr Trail

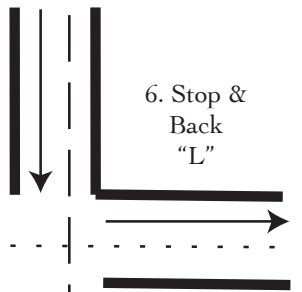
L1/Novice Amateur Trail

L1/Novice Youth Trail

9. Gate
(Right Hand Push)
(Pattern Complete)



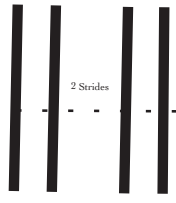
6. Stop & Back
"L"



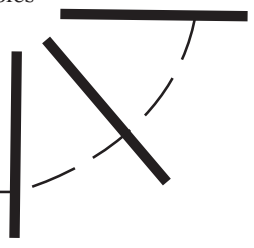
8. 360*
Either Way



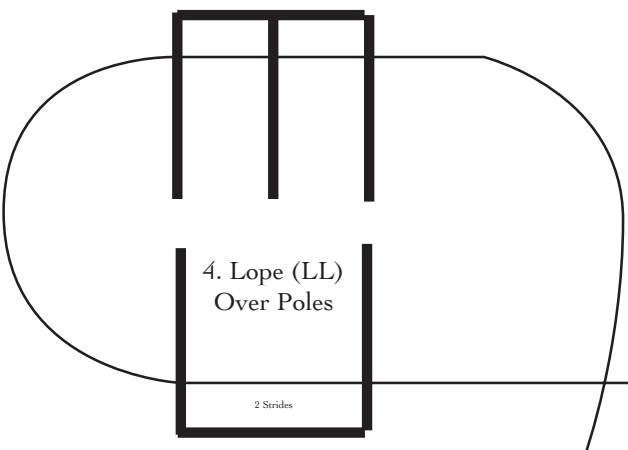
7. Walk
Over Poles



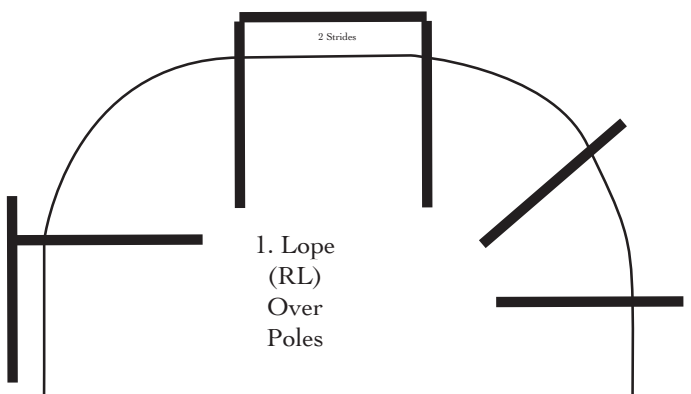
5. Extended Jog
Over Poles



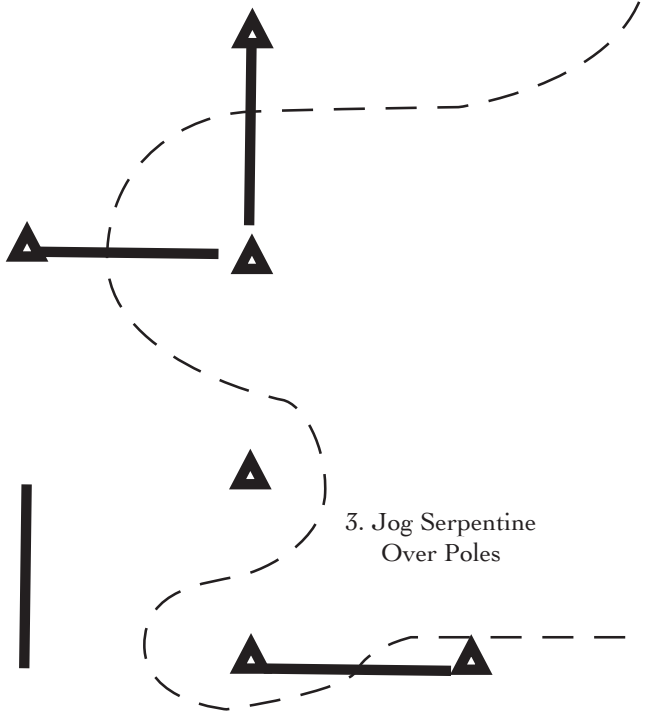
4. Lope (LL)
Over Poles



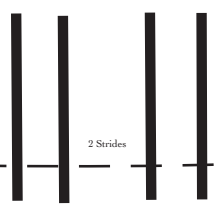
1. Lope
(RL)
Over
Poles



3. Jog Serpentine
Over Poles



2. Jog
Over Poles



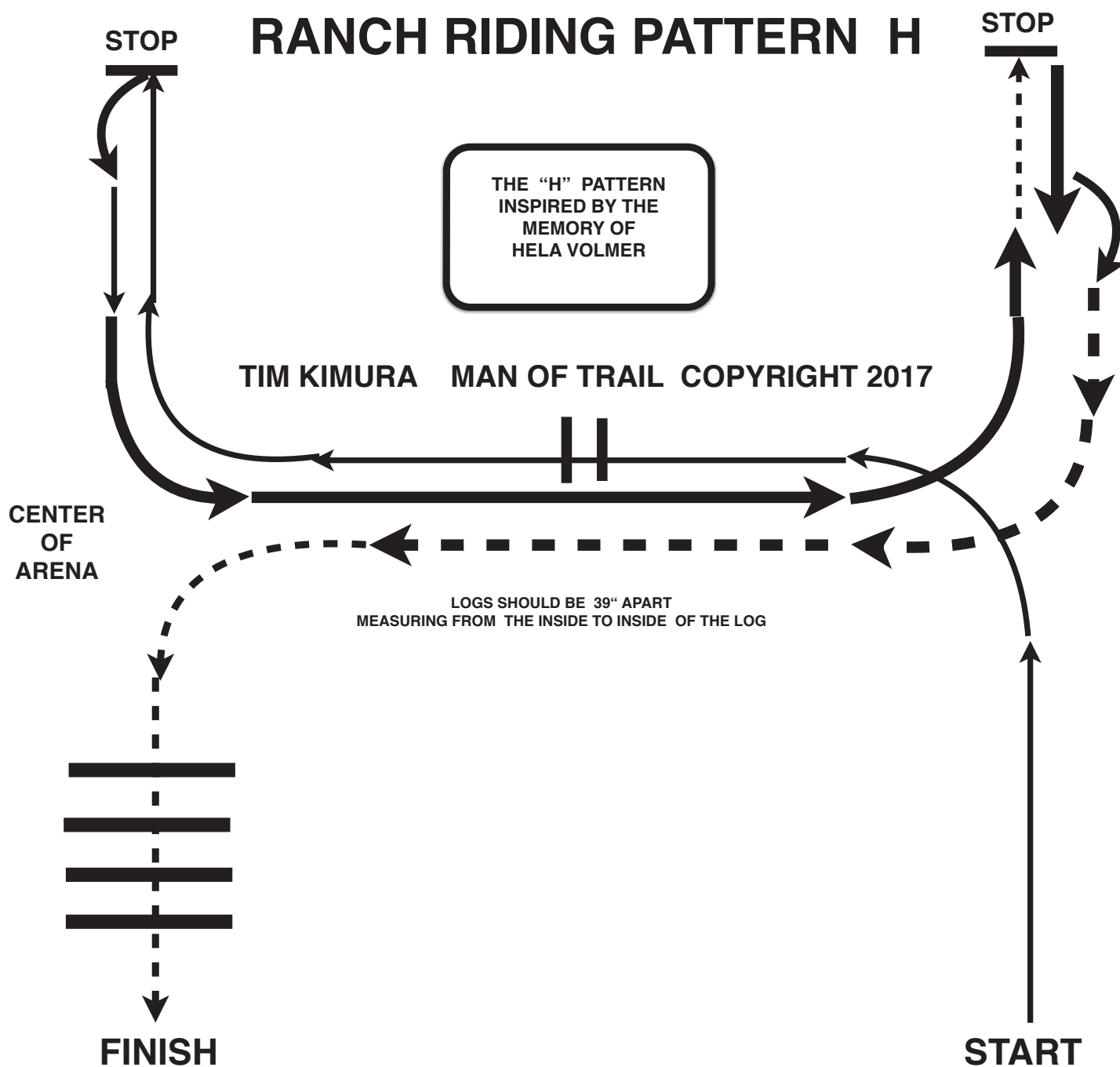
Course Designed By: Robert Dehn

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RANCH RIDING PATTERN H

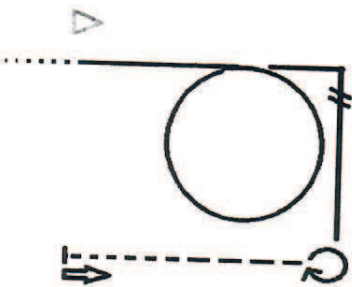
THE "H" PATTERN
INSPIRED BY THE
MEMORY OF
HELA VOLMER

TIM KIMURA MAN OF TRAIL COPYRIGHT 2017



1. LOPE LEFT LEAD TO CENTER ARENA.
2. CHANGE LEADS SIMPLE OR FLYING.
3. LOPE RIGHT LEAD TO LEFT SIDE OF ARENA
4. COME TO A STOP
5. EXECUTE A 180 TURN TO THE LEFT, AND LOPE OUT ON THE LEFT LEAD
6. EXTEND THE LOPE ACROSS THE CENTER OF THE ARENA AND AROUND THE NEXT CORNER TO THE RIGHT SIDE OF THE ARENA
7. BREAK DOWN TO THE WALK, DEMONSTRATE THE WALK
8. COME TO A STOP AND BACK YOUR HORSE
9. EXECUTE A 180 TURN RIGHT.
- 10.. EXTEND THE TROT BACK TO THE CENTER OF THE ARENA
- 11.. BEFORE TURNING THE NEXT CORNER COLLECT THE TROT AND DEMONSTRATE THE TROT
12. TROT OVER THE 4 LOGS, THEN THE PATTERN IS COMPLETE...

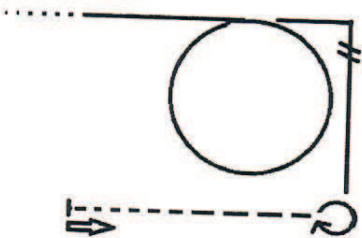
HORSEMANSHIP- L1 Youth and Amateur



1. Walk to Marker
2. Lope on the right lead to the center of the pattern
3. Begin a circle to the right
4. Close the circle and continue to a square corner
5. After corner Perform a simple lead change
6. Stop, Perform $1\frac{1}{2}$ turns to the right
7. Extend the jog $\frac{1}{2}$ way then slow to a jog
8. Stop and back 1 horse length

T/F

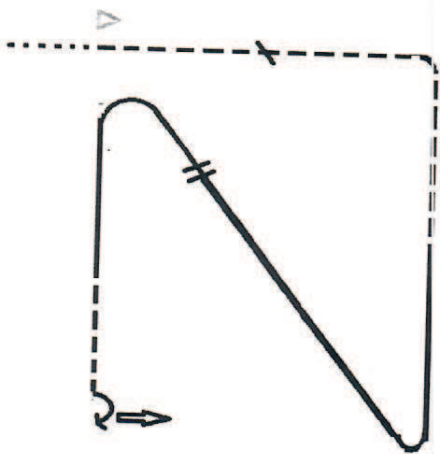
HORSEMANSHIP- 13 & Under, 14-18, Amateur and Amateur Select



1. Walk to Marker
2. Lope on the Right lead to center of pattern
3. Begin a large circle with speed
4. Close circle and collect the lope before executing a square corner
5. After corner, perform a simple change of leads
6. Stop, turn $1\frac{1}{2}$ turns to the right
7. Extend the jog $\frac{1}{2}$ way the slow to a jog
8. Stop when even with the marker and back 1 horse length

T/F

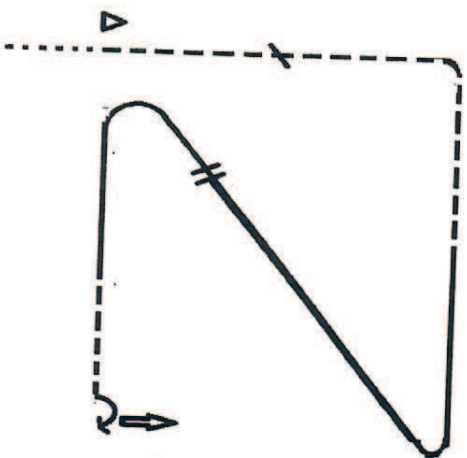
EQUITATION- L1 Youth and Amateur



1. Walk to Marker A
2. Begin Trot on the right diagonal
3. Change Diagonals and continue around the corner
4. Pick up the right lead and round the corner
5. Continue across the diagonal line and change leads (simple or flying)
Prior to rounding the corner
6. Break to a sitting trot ½ way across the line
7. Stop, Turn ¼ turn to the right on the forehand and back 1 horse length
8. Exit at a trot

TK

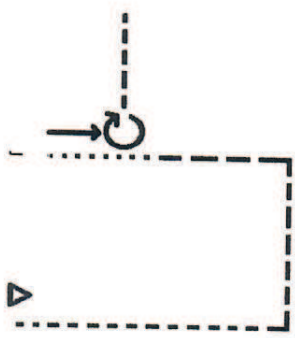
EQUITATION- 13 & Under, 14-18, Amateur and Select Amateur



1. Walk to Marker
2. Begin on the right diagonal and trot ½ way the change diagonals and continue around the corner
3. Take the right lead and round the corner before performing a hand gallop
4. Change leads, Collect the canter and round the corner
5. Break to a sitting trot for the last ½ of the line
6. Stop, Perform a ¼ Forehand turn to the right and back 1 horse length
7. Exit at a trot

TK

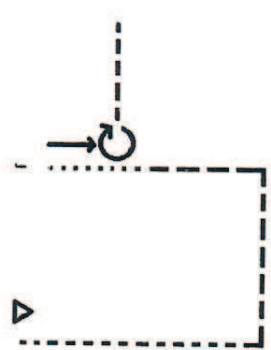
SHOWMANSHIP- L1 Youth and Amateur



- BE READY AT MARKER**
1. Trot in a straight line and thru 2 square corners
 2. 1/2 way to the Judge slow to a walk and continue to the Judge
 3. Set Up
 4. Back at least 10 feet
 5. Performs 1 1/4 turns and trot away

All

SHOWMANSHIP- 13 & Under, 14-18, Amateur and Amateur Select

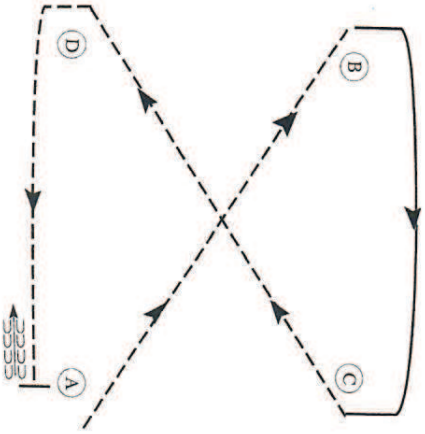


- BE READY AT MARKER**
1. Trot in a straight line before turning a square corner
 2. After corner, Extend the Trot and continue thru a second square corner
 3. 1/2 way to Judge slow to walk and continue to the Judge
 4. Set up
 5. Back at least 10 feet
 6. Perform 1 1/2 turns and trot away

All

Hunt Seat Equitation (Level 1)

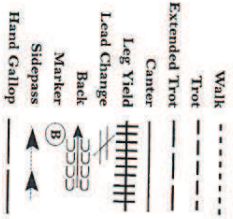
Show Date:



Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter on the right lead to and around C.
3. Posting trot on the right diagonal to D.
4. Sitting trot to A.
5. Halt at A and back approximately one horse length.

Exit at a sitting trot.



Pattern Provided by:

Eric Petersen

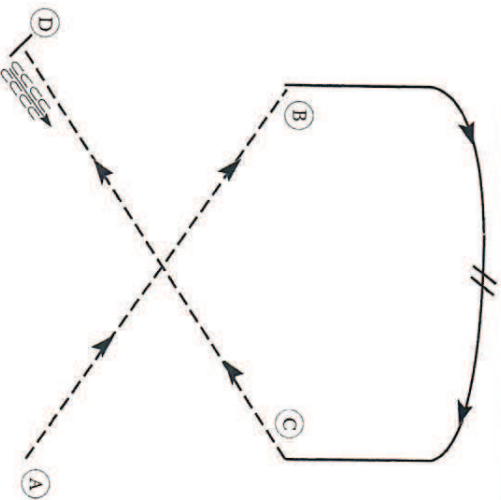
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[HSE/1-24]

S/S

Hunt Seat Equitation (Youth Amateur and Select)

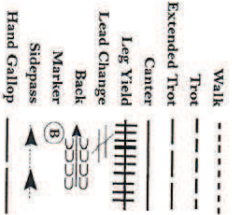
Show Date:



Be ready at A.

1. Sitting trot 1/2 way to B.
2. Posting trot on the left diagonal to B.
3. Canter on the left lead toward C.
4. At the top of the arc, change leads and canter on the right lead to C.
5. Posting trot on the right diagonal 1/2 way to D.
6. Sitting trot to D.
7. Halt at D and back approximately one horse length.

Exit at a sitting trot.



Pattern Provided by:

Eric Petersen

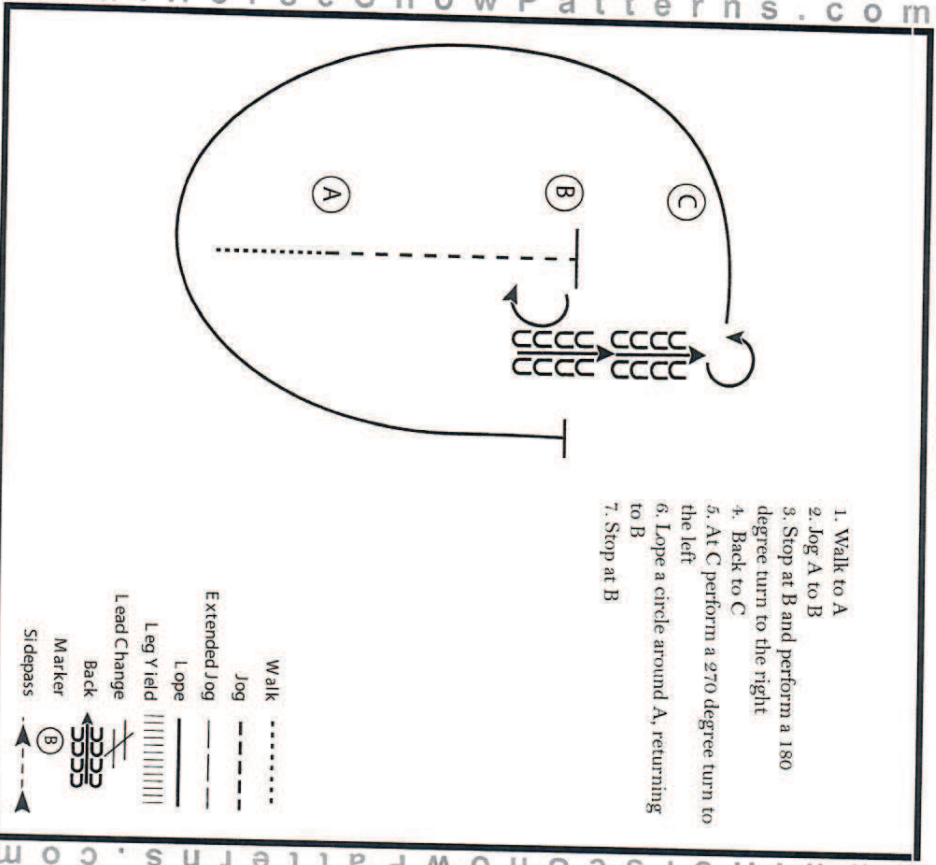
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[HSE/3-23]

S/S

Horsemanship (Level1)

Show Date:



1. Walk to A
2. Jog A to B
3. Stop at B and perform a 180 degree turn to the right
4. Back to C
5. At C perform a 270 degree turn to the left
6. Lope a circle around A, returning to B
7. Stop at B

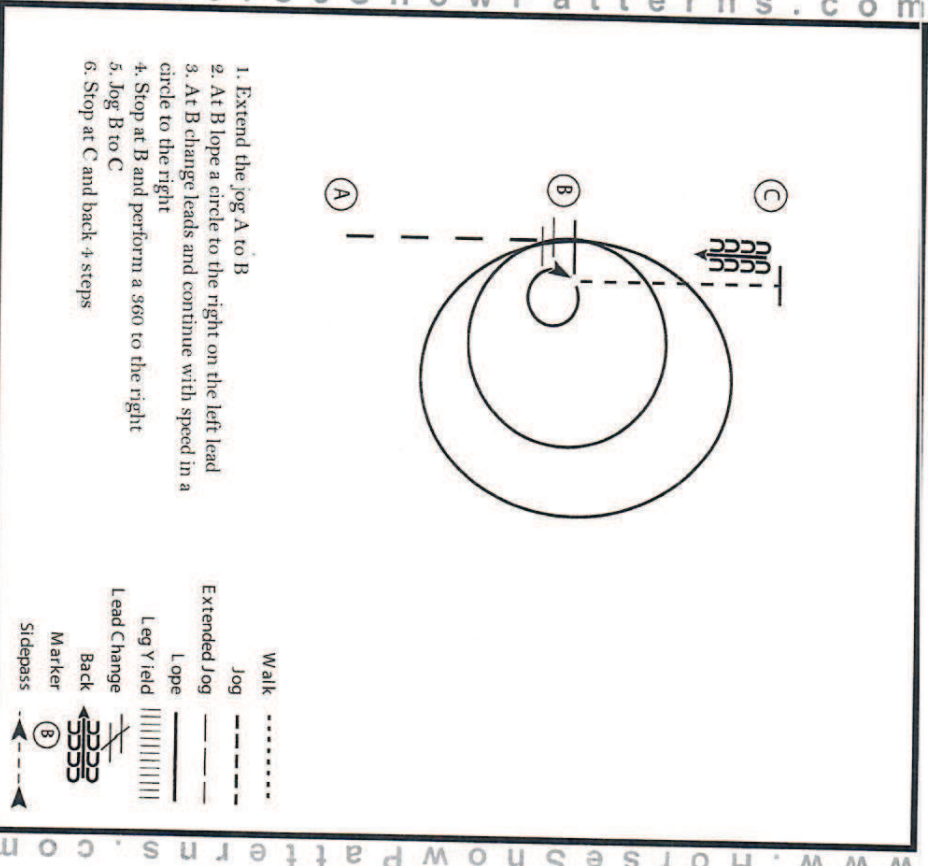
Pattern Provided by:

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[WH/2-14] *SP*

Western Horsemanship (Youth Amateur and Select)

Show Date:



1. Extend the jog A to B
2. At B lope a circle to the right on the left lead
3. At B change leads and continue with speed in a circle to the right
4. Stop at B and perform a 360 to the right
5. Jog B to C
6. Stop at C and back 4 steps

Pattern Provided by:

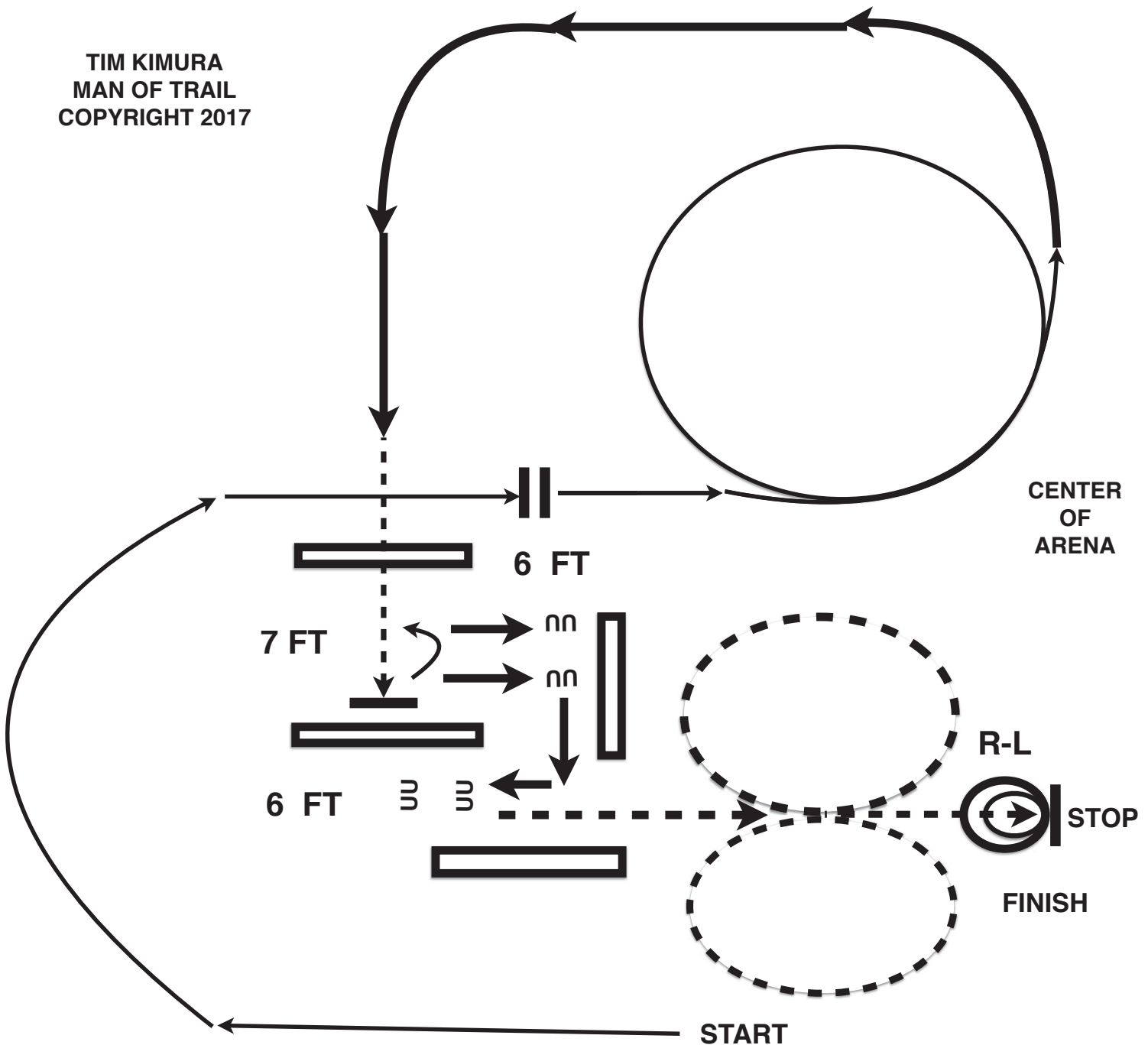
Eric Petersen

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[WH/3-14] *SP*

RANCH RIDING PATTERN G

TIM KIMURA
MAN OF TRAIL
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1. LOPE RIGHT LEAD TO CENTER OF ARENA.
2. CHANGE LEADS SIMPLE OR FLYING
3. LOPE A CIRCLE TO THE LEFT ON THE LEFT LEAD.
4. EXTEND THE LOPE.
5. BREAK TO THE WALK, WALK OVER LOG AND STOP BETWEEN LOGS.
6. TURN 180 DEGREE TO LEFT THEN SIDE PASS RIGHT.
7. BACK THRU LOGS AROUND CORNER.
9. EXTEND THE TROT AND MAKE A CIRCLE LEFT.
9. CHANGE DIRECTIONS AND COLLECT THE TROT AND TROT A CIRCLE TO THE RIGHT.
10. COME OUT OF CIRCLE AND STOP AND EXECUTE A 360 TURN RIGHT
11. THEN EXECUTE A 360 TURN TO THE LEFT

IQHA Shamrock Shuffle

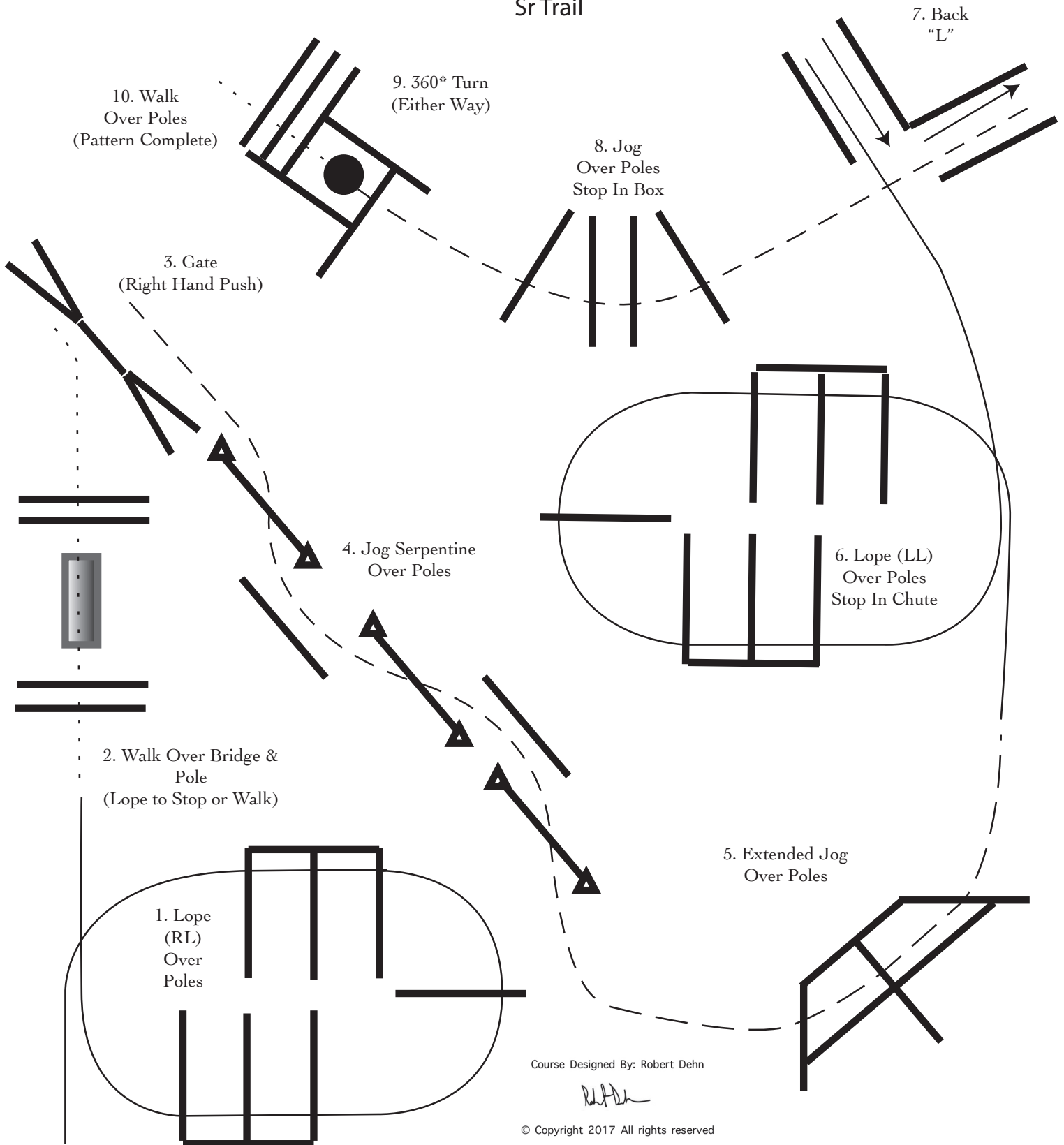
Round 2

Amateur Trail

Amateur Select Trail

Youth Trail

Sr Trail



IQHA Shamrock Shuffle

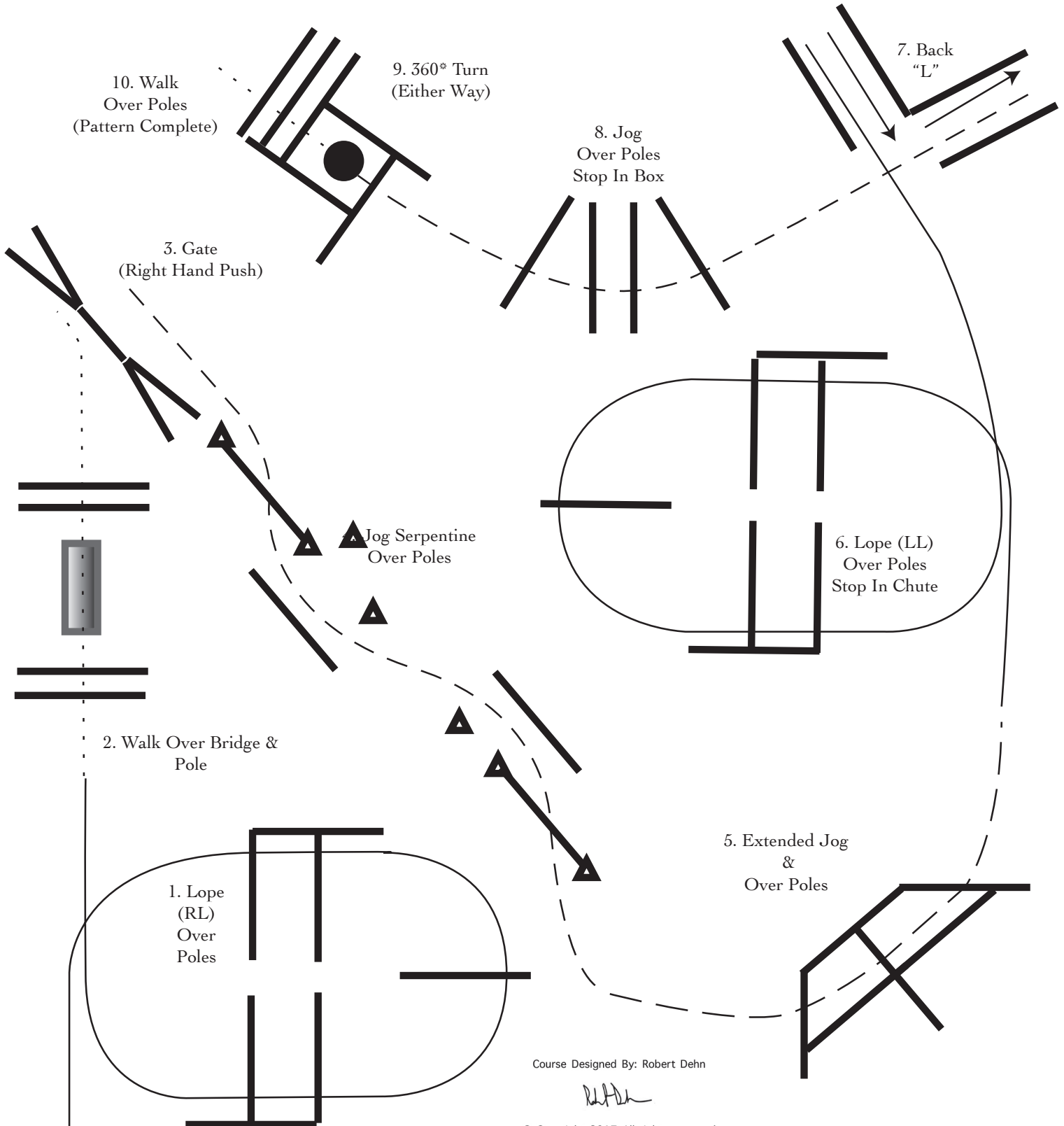
Round 2

L1/Green Trail

Jr Trail

L1/Novice Amateur Trail

L1/Novice Youth Trail



10. Walk Over Poles (Pattern Complete)

9. 360* Turn (Either Way)

8. Jog Over Poles Stop In Box

7. Back "L"

3. Gate (Right Hand Push)

Jog Serpentine Over Poles

6. Lope (LL) Over Poles Stop In Chute

2. Walk Over Bridge & Pole

1. Lope (RL) Over Poles

5. Extended Jog & Over Poles

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