

VIRTUAL SHOW PATTERN BOOK

Entries open Wednesday, May 13 Recordings will be open Thursday, May 14 - Monday, May 25th

Quick Tips and Reminders:

- Each pattern will have the videographer icon (r) indicating where the person recording your pattern will stand.

- Be sure to show the entire body of the horse and exhibitor when recording patterns at ALL TIMES.

- Try not to zoom excessively while recording.

- Turn your phone or tablet sideways when recording.

- When recording the showmanship it is recommended to have two people; one as the judge who walks during inspection, and one as the videographer to remain stationary. If only one person is available, the **ENTIRE** body of the horse and exhibitor must remain visible during the inspection as the videographer walks around the horse.

- Please enter prior to being ready to show/record. Entries still need to be processed, so please enter your classes at least two hours prior to recording.

Rules:

- This show will follow the APHA rulebook regarding equipment, tack and judging procedures (back numbers will **NOT** be required).

- Western attire required will be jeans, long-sleeved shirt, western hat or helmet.

- English attire required will be breeches, long-sleeved shirt and helmet.

Procedure for Western Pleasure

(Your videographer should be in the center of your arena space)

Start recording your video showing your horse at the Walk for approximately 10 seconds.
Transition to the Jog and demonstrate for 15-20 seconds.
Transition to the Lope and demonstrate for 15-20 seconds.
Break to the Walk, reverse and go the other direction.
Demonstrate the Walk for approximately 10 seconds.
Transition to the Lope and demonstrate for 15-20 seconds.
Transition to the Jog and demonstrate for 15-20 seconds.
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Procedure for Hunter Under Saddle

(Your videographer should be in the center of your arena space)

Start recording your video showing your horse at the Walk for approximately 10 seconds.
Transition to the Trot and demonstrate for 15-20 seconds.
Transition to the Canter and demonstrate for 15-20 seconds.
Break to the Walk, reverse and go the other direction.
Demonstrate the Walk for approximately 10 seconds.
Transition to the Canter and demonstrate for 15-20 seconds.
Transition to the Trot and demonstrate for 15-20 seconds.
Transition to the Trot and demonstrate for 15-20 seconds.
Transition to the Trot and demonstrate for 15-20 seconds.
Transition to the Walk.
Stop & back two horse lengths.
Dismount and drop your bridle.

Procedure for Walk-Trot Classes

(Your videographer should be in the center of your arena space)

Same procedures as above minus the lope and canter.

Procedure for Halter Classes

(Your videographer should be directly in front of you approximately 15 feet away.) Walk directly toward the videographer.

Jog straight past the videographer and make a SQUARE corner to the left. Continue jogging for ten strides then come back to the videographer. Set up. Show the the four angles of the horse (front, back and both sides) for approximately 10 seconds each.

Procedure for Ranch Rail

(Your videographer should be in the center of your arena space)

Start recording your video showing your horse at the Walk for approximately 10 seconds. Transition to the Trot and demonstrate for 15-20 seconds. Transition to the Extended Trot and demonstrate for 15-20 seconds. Transition to the Lope and demonstrate for 15-20 seconds. Transition to the Extended Lope and demonstrate for 15-20 seconds. Break down to the Walk, reverse and go the other direction. Demonstrate the Walk for approximately 10 seconds. Transition to the Lope and demonstrate for 15-20 seconds. Transition to the Lope and demonstrate for 15-20 seconds. Transition to the Lope and demonstrate for 15-20 seconds. Transition to the Extended Lope and demonstrate for 15-20 seconds. Break down to the Extended Trot and demonstrate for 15-20 seconds. Transition to the Trot and demonstrate for 15-20 seconds. Transition to the Trot and demonstrate for 15-20 seconds. Transition to the Walk. Stop & back two horse lengths. Dismount and drop your bridle.

Procedure for Pleasure Driving

(Your videographer should be in the center of your arena space)

Start recording your video showing your horse at the Walk for approximately 10 seconds.
Transition to the Park Gate and demonstrate for 15-20 seconds.
Transition to the Road Gate and demonstrate for 15-20 seconds.
Break to the Walk, reverse and go the other direction.
Demonstrate the Walk for approximately 10 seconds.
Transition to the Road Gate and demonstrate for 15-20 seconds.
Transition to the Road Gate and demonstrate for 15-20 seconds.
Transition to the Road Gate and demonstrate for 15-20 seconds.
Transition to the Road Gate and demonstrate for 15-20 seconds.
Transition to the Park Gate and demonstrate for 15-20 seconds.
Transition to the Walk.
Walk to the videographer, stop and back two horse lengths.
Leave cart and drop your bridle.

Procedure for Longe Line

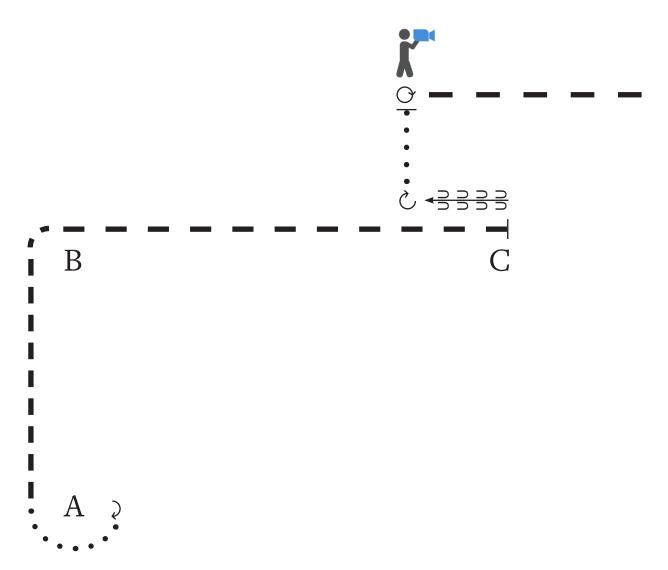
(Your videographer should be in the center of your arena space)

Start recording showing your horse at the Walk to the left for approximately 15 seconds. Transition to the Jog/Trot and demonstrate for 15-20 seconds. Transition to the Lope/Canter and demonstrate for 15-20 seconds. Break to the Walk, reverse and go the other direction. Demonstrate the Walk for approximately 15 seconds. Transition to the Jog/Trot and demonstrate for 15-20 seconds. Transition to the Lope/Canter and demonstrate for 15-20 seconds. Break to the Walk and bring the horse to the videographer to look at equipment.



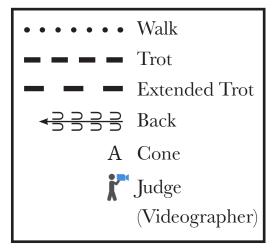
Showmanship

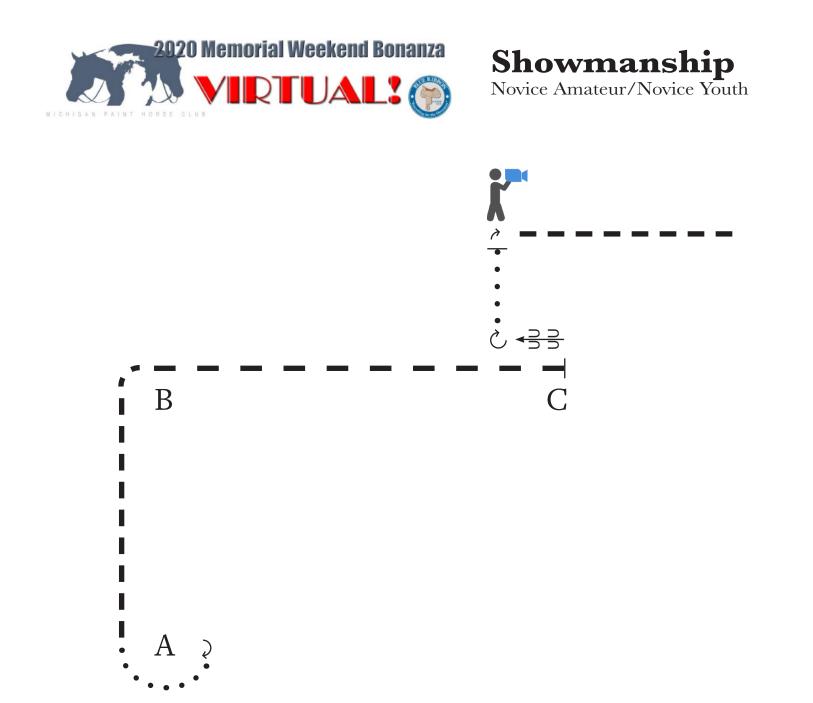
Amateur/Amateur SPB/Masters/ Youth 13&U/Youth 18&U/Youth SPB



- 1. Perform a 180 degree turn then walk around A
- 2. Trot to and around B
- 3. Extended trot to C and stop
- 4. Back two horse lengths
- 5. 270 degree turn and walk to judge (videographer)
- 6. Stop and set up
- 7. Inspection
- 8. Perform a 450 degree turn
- 9. Extended trot away

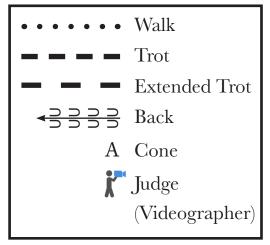
INSPECTION PROCEDURE: It is preferred to have a second person perform the inspection while the videographer stays stationary. That person should stand behind the videographer as the horse approaches while maintaining social distancing guidelines. If a second person is not available the videographer must perform the inspecton while keeping the horse and exhibitor in full view.





- 1. Perform a 180 degree turn then walk around A
- 2. Trot to and around B
- 3. Extended trot to C and stop
- 4. Back one horse length
- 5. 270 degree turn and walk to judge (videographer)
- 6. Stop and set up
- 7. Inspection
- 8. Perform a 90 degree turn
- 9. Trot away

INSPECTION PROCEDURE: It is preferred to have a second person perform the inspection while the videographer stays stationary. That person should stand behind the videographer as the horse approaches while maintaining social distancing guidelines. If a second person is not available the videographer must perform the inspecton while keeping the horse and exhibitor in full view.





Showmanship

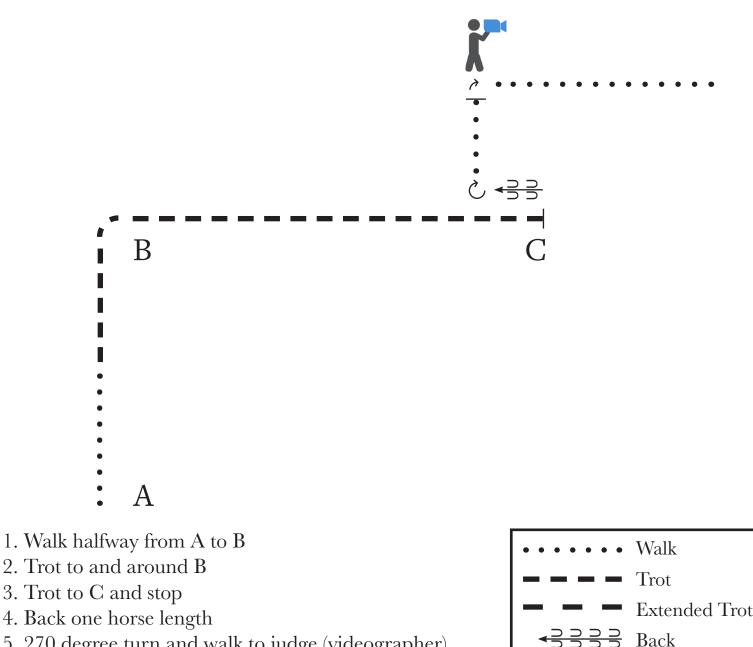
Amateur Walk-Trot/Amateur SPB W-T/ Youth Walk-Trot/Youth SPB W-T

А

Cone

(Videographer)

IJudge



5. 270 degree turn and walk to judge (videographer)

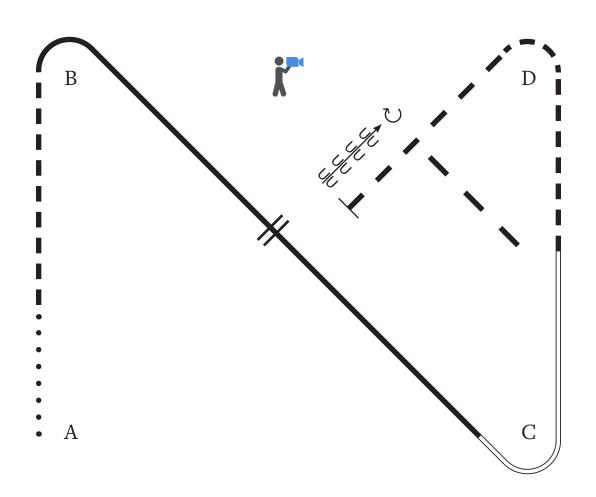
- 6. Stop and set up
- 7. Inspection
- 8. Perform a 90 degree turn
- 9. Walk away

INSPECTION PROCEDURE: It is preferred to have a second person perform the inspection while the videographer stays stationary. That person should stand behind the videographer as the horse approaches while maintaining social distancing guidelines. If a second person is not available the videographer must perform the inspecton while keeping the horse and exhibitor in full view.

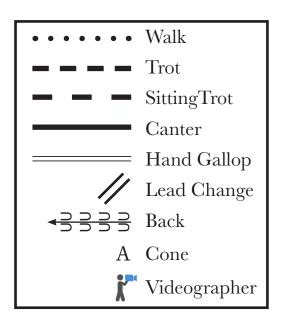


Equitation

Amateur/Amateur SPB/Masters/ Youth 13&U/Youth 18&U/Youth SPB

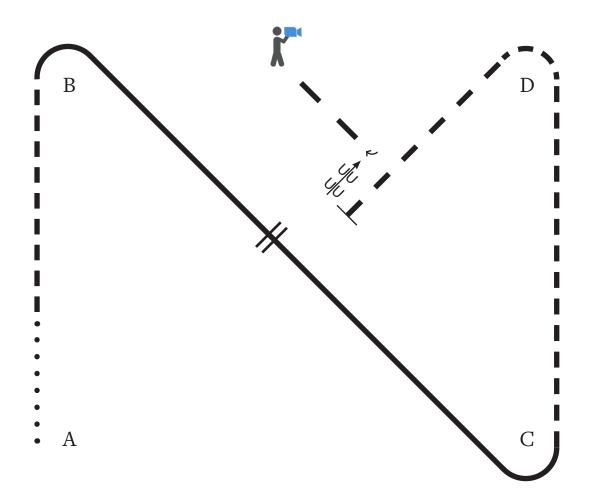


- 1. Walk two horse lengths
- 2. Trot on the left diagonal to B
- 3. Right lead canter at B
- 4. Change leads between B and C
- 5. Left lead canter to C
- 6. At C hand gallop halfway to D
- 7. Trot on the right diagonal to and around D
- 8. Sitting trot to the middle and stop
- 9. Back two horse lengths, 270 degree turn to the right on the forehand
- 10. Sitting trot away.

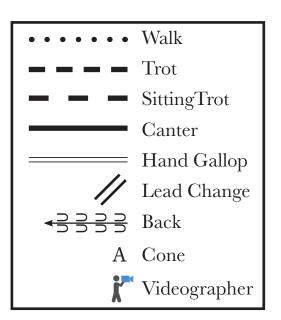








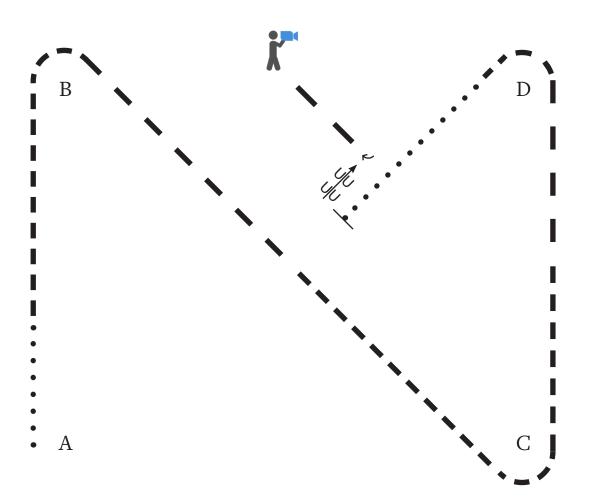
- 1. Walk two horse lengths
- 2. Trot on the left diagonal to B
- 3. Right lead canter at B
- 4. Change leads halfway between B and C
- 5. Left lead canter to C
- 6. At C trot on the right diagonal to D
- 7. Sitting trot to the middle and stop
- 8. Back one horse length, 90 degree turn to the right on the forehand
- 9. Sitting trot away.



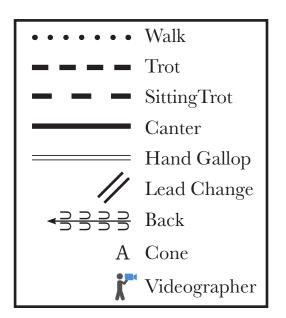


Equitation

Amateur Walk-Trot/Amateur SPB W-T/ Youth Walk-Trot/Youth SPB W-T



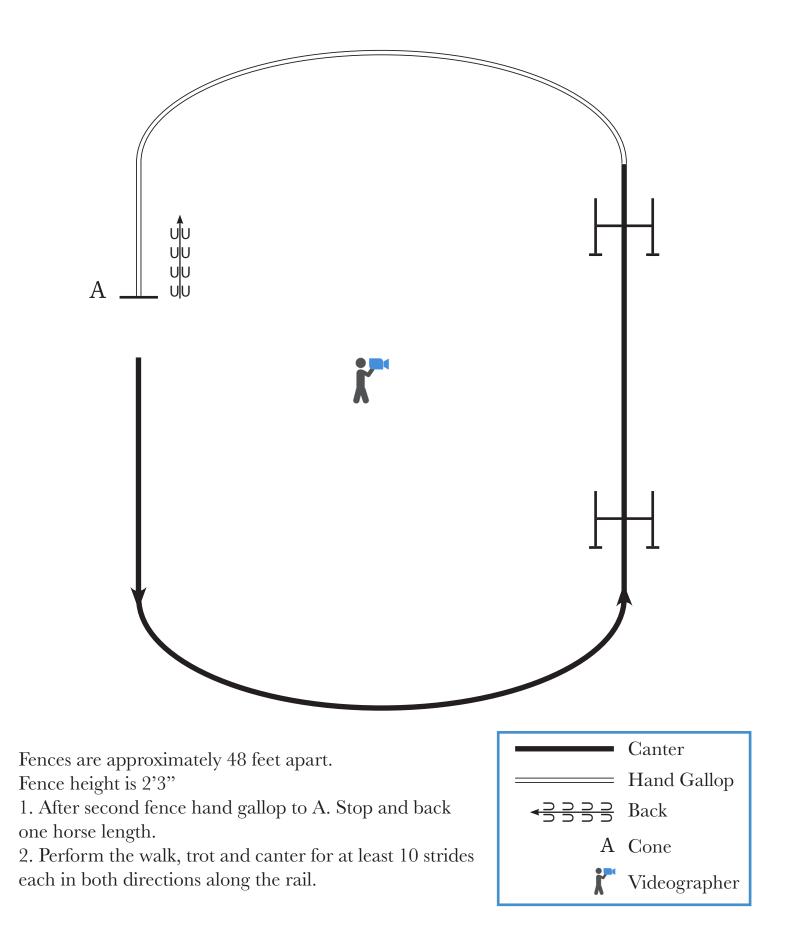
- 1. Walk two horse lengths
- 2. Trot on the left diagonal to and around B
- 3. Sitting trot halfway to C
- 4. Trot on the right diagonal to C and halfway to D
- 5. Sitting trot to and around D
- 6. Walk to the middle and stop
- 7. Back one horse length, 90 degree turn to the right on the forehand
- 8. Sitting trot away.





Hunter Hack

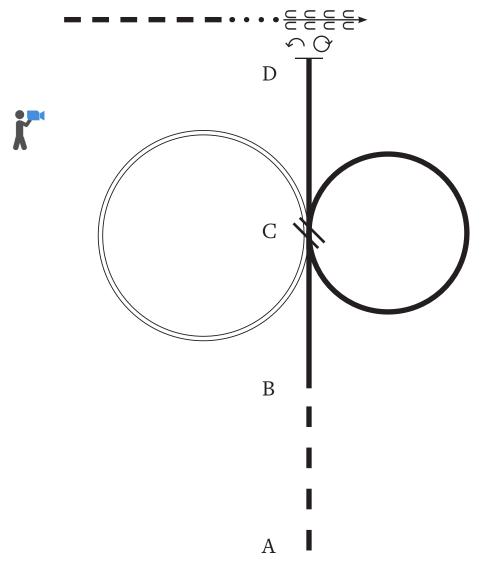
Novice Amateur/Amateur/Youth/Open



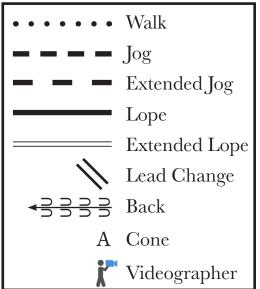


Horsemanship

Amateur/Amateur SPB/Masters/ Youth 13&U/Youth 18&U/Youth SPB

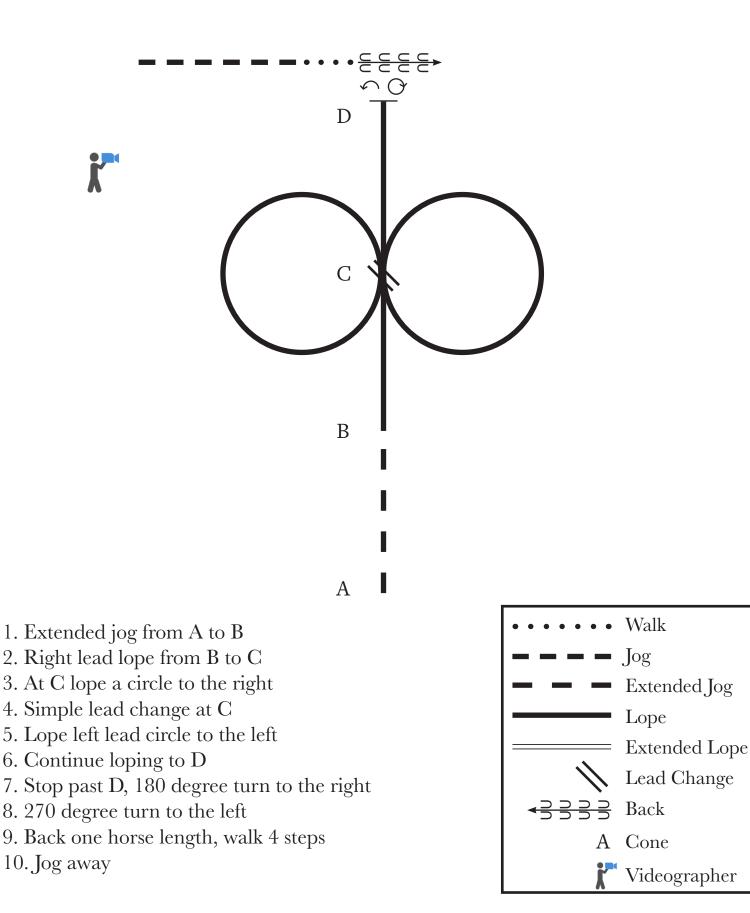


- 1. Extended jog from A to B
- 2. Right lead lope from B to C
- 3. At C lope a circle to the right
- 4. Change leads at C
- 5. Extended lope left lead large circle to the left
- 6. At C collect the lope and continue to D
- 7. Stop past D, 450 degree turn to the right
- 8. 180 degree turn to the left
- 9. Back two horse lengths, walk 4 steps
- 10. Jog away





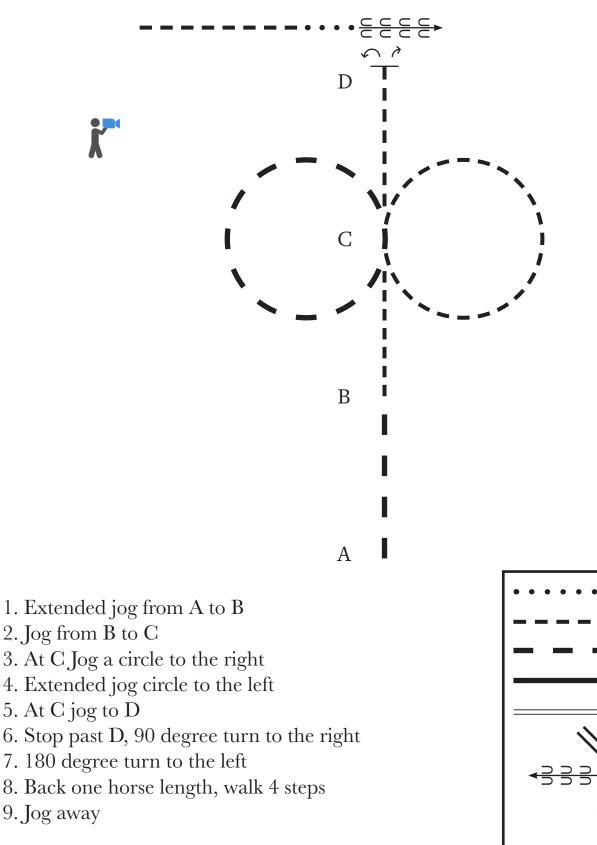


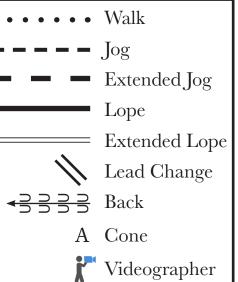




Horsemanship

Amateur Walk-Trot/Amateur SPB W-T/ Youth Walk-Trot/Youth SPB W-T

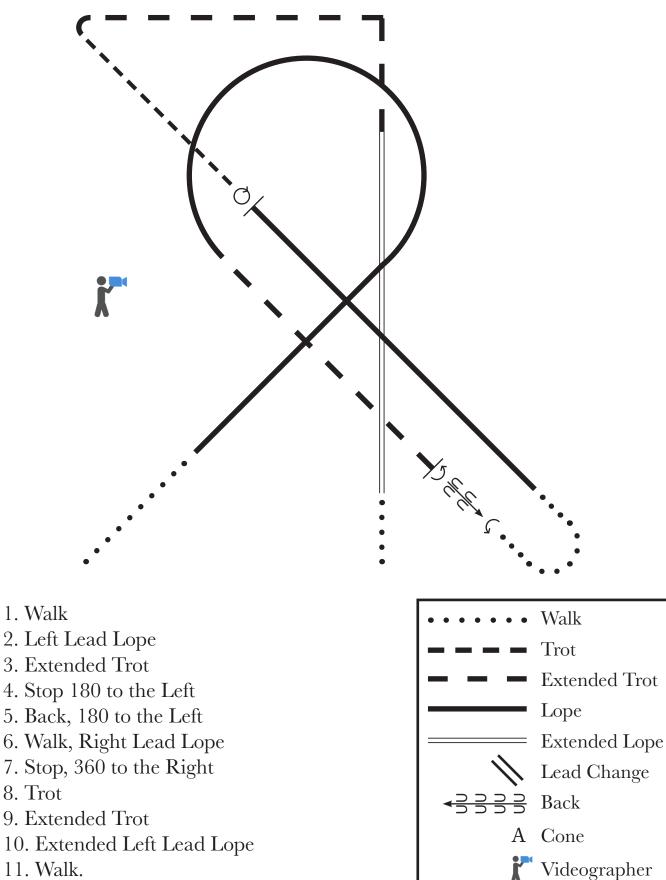






Ranch Riding

Amateur/Amateur SPB/Youth/ Youth SPB/Open/Open SPB

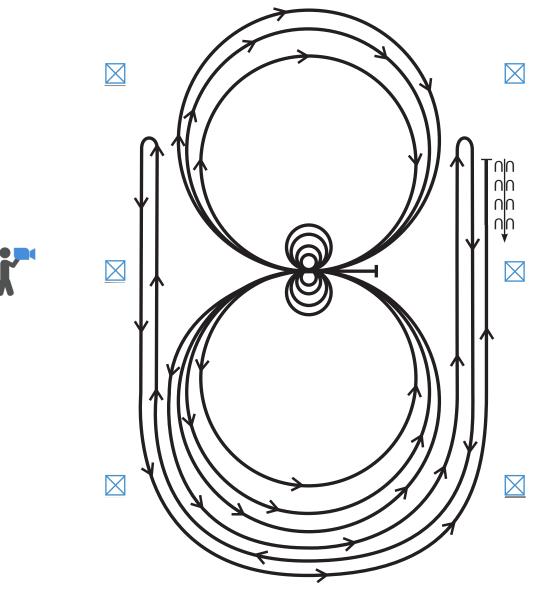


11. Walk.



Reining

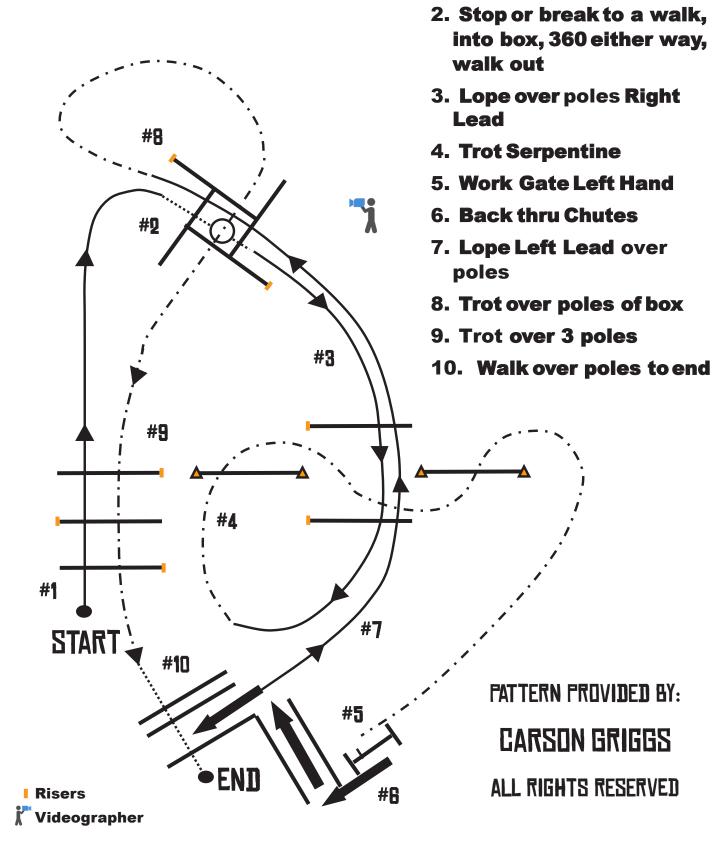
Amateur/Amateur SPB/Youth/ Youth SPB/Open/Open SPB



Walk or jog to the center of the arena. Exhibitors must walk or stop prior to starting.

- 1. Complete four spins to the right. Hesitate.
- 2. Complete four spins to the left. Hesitate.
- 3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- 4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- 5. Begin a large circle to the left, but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet from the wall/fence.6. Continue back around previous circle, but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least 20 feet from the wall/fence.
- 7. Continue back around previous circle, but do not close this circle. Run up the right side past the center marker and do a sliding stop at least 20 feet from the wall/fence. Back ten feet.





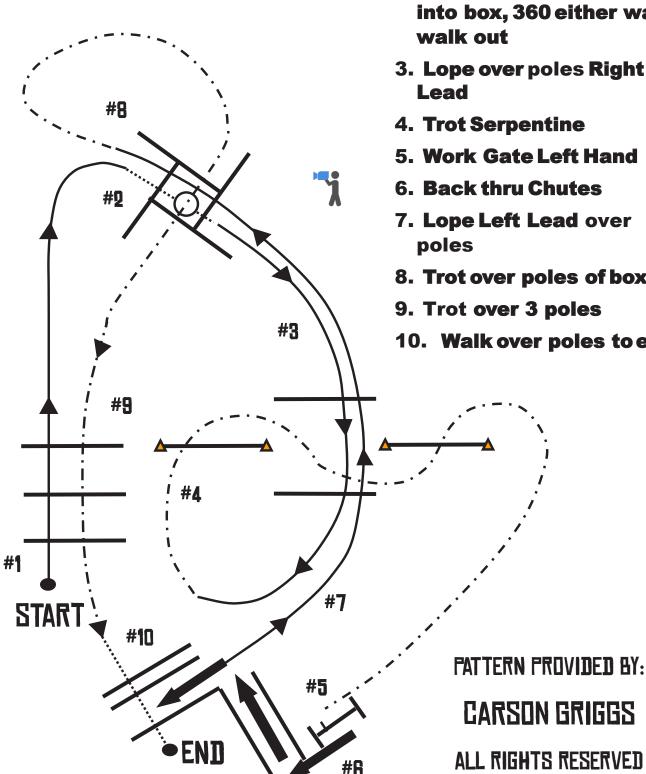
Trail

poles

Amateur/Amateur SPB/Masters/ Youth 13&U/Youth 18&U/Youth SPB/Open/Open SPB

1. Lope right lead over





1. Lope right lead over poles

Trail

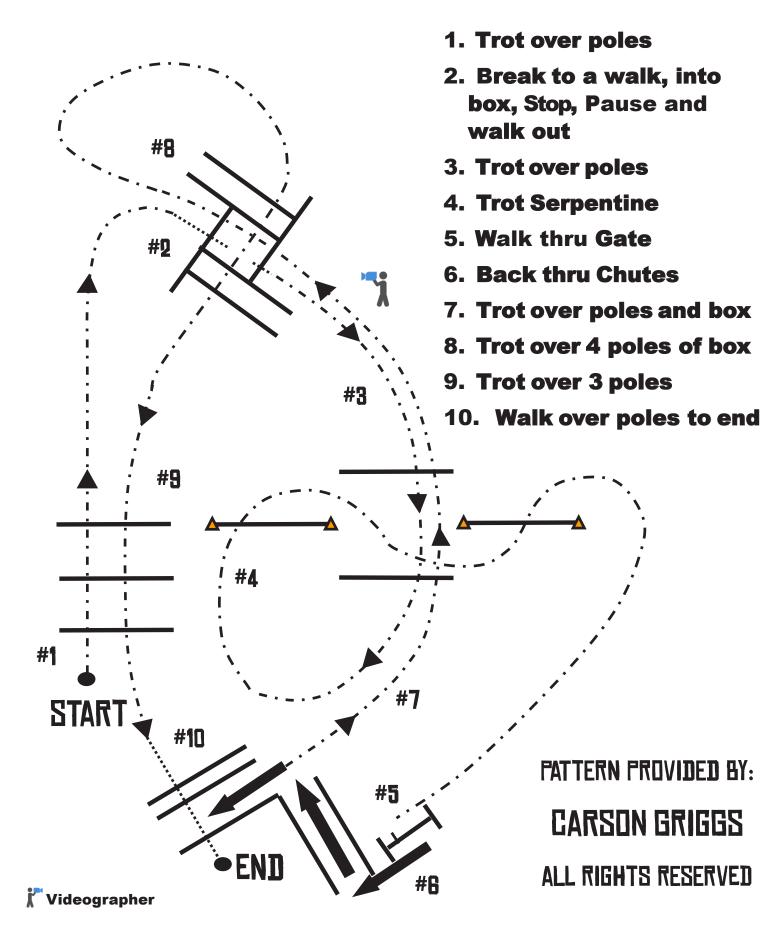
2. Stop or break to a walk, into box, 360 either way,

Novice Amateur/Novice Youth/Green

- 3. Lope over poles Right
- 5. Work Gate Left Hand
- 7. Lope Left Lead over
- 8. Trot over poles of box
- 10. Walk over poles to end

Videographer





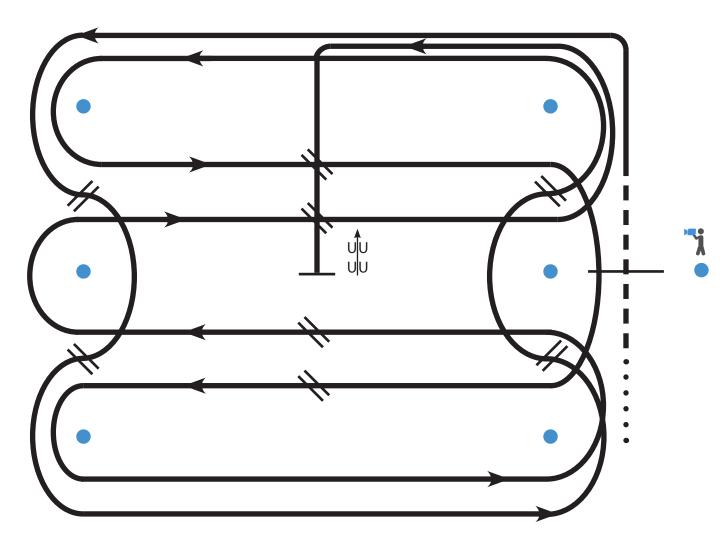
Trail

Amateur W-T/Amateur SPB W-T/ Youth W-T/Youth SPB W-T/All Yearling In Hand



Western Riding

Amateur/Amateur SPB/Youth/ Youth SPB/Open/Open SPB/Green



- 1. Walk, transition to jog, jog over log.
- 2. Transition to the lope left lead.
- 3. First line change.
- 4. Second line change.
- 5. Third line change.
- 6. Fourth line change.
- 7. First crossing change.
- 8. Lope over the log.
- 9. Second crossing change.
- 10. Third crossing change.
- 11. Fourth crossing change.
- 12. Stop and back.
- * Minimum of 30 feet between cones down the line.

