

What needs to change?



# Situation

Human needs and wants

What is happening?



# Phenomenon

Observable events in  
the real world

What is the design for?



Defining  
Problems

# What is the design for?

## Defining Problems

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Problem



Criteria

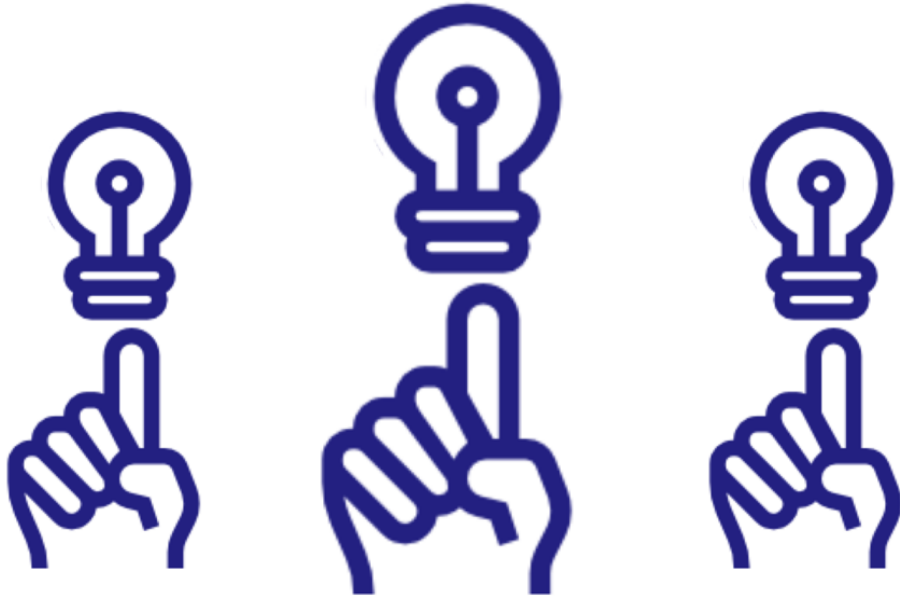


Constraints

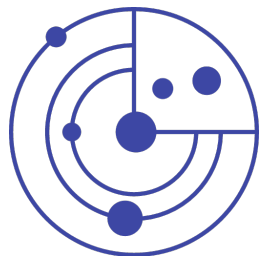
### Good Designs:

- Define a **design problem** that can be solved.
- Identify and describe the **scientific information** necessary for solving the problem.
- Identify and describe the **criteria** for a successful solution for the problem.
- Identify and describe the **constraints** of the design solutions.

What might work?



# Designing Solutions



Developing  
and Using  
Models

Mathematics



Computational  
Thinking



What might work?

## Designing Solutions



Solutions



Criteria



Constraints

Good Solutions:

- Describe the **problem** to be solved.
- Design multiple **solutions** for the problem.
- Identify and describe the **scientific information** used to design the solutions.
- Describe the **criteria** for the design solutions.
- Describe the **constraints** of the design solutions.

What works best?



# Optimizing the Design Solution



Analyzing and  
Interpreting  
Data



Engaging in  
**Argument**  
from Evidence



Obtaining,  
Evaluating and  
Communicating  
Information

# What works best?

## Optimizing the Design Solution

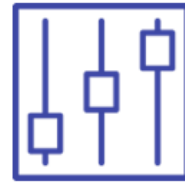
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Solution



Criteria  
Constraints



Refine

### Optimized Solutions:

- Describe the **problem** to be solved.
- Use the **results of tests** to determine how well the solution meets the criteria and constraints.
- Refine the **design** based on the results of iterative testing.
- Identify and describe the **best solution** given the criteria and constraints.