

COVID-19 CHILD AND YOUTH STUDY: Self-Reported Healthy Behaviours, Well-Being, and School Experiences of Young Canadians during the Pandemic

Prepared by Maximum City

January 2021 Update



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Introduction

In the spring and fall of 2020, Maximum City conducted pan-Canadian studies of the impacts of COVID-19 on the self-reported behaviours, school experiences, and feelings of children (ages 9-12) and youth (13-16). A cross-sectional sample of over 2,100 pairs of children/youth and a parent/caregiver participated by completing an online survey. A third phase of research and engagement is currently underway.

The outcomes, as of January 2021, include a series of <u>reports</u> and <u>articles</u>, an academic paper and conference presentations, collaborations with university faculty in four provinces, a well-being assessment tool, and direct policy and planning impacts at the municipal and school board level in Ontario. Along with a deeper understanding of the experience of young Canadians during the pandemic, the final outcome will be series of overall recommendations for a just and sustainable child-friendly recovery plan that kids will have the opportunity to contribute to in the spring of 2021.



Fall 2020

Select key findings: spring 2020

- On average, physical activity declined, screen time increased significantly, sleep duration increased, sleep quality declined, and time outdoors declined compared to before the pandemic.
- As a group, BIPOC children/youth were more likely to report a decrease in physical activity, having fewer places to play or exercise outside of home, and being worried about their family meeting basic needs such as food and shelter.
- Parents from lower income households were more likely to report a decrease in income due to COVID-19, along with a greater impact on the ability to meet daily costs compared to higher income parents.
- Children/youth in small municipalities were less likely to report a decrease in \bullet physical activity while those in large municipalities were more likely to report decreases in sleep quality and time outdoors.
- Nearly half of respondents found school less interesting and a third found it more stressful.
- A quarter of children/youth reported that the pandemic was having some positive effects on their life, such as more independence or more quality family time.

Figure 1: Percentage of children and youth with changes in levels of healthy movement behaviours

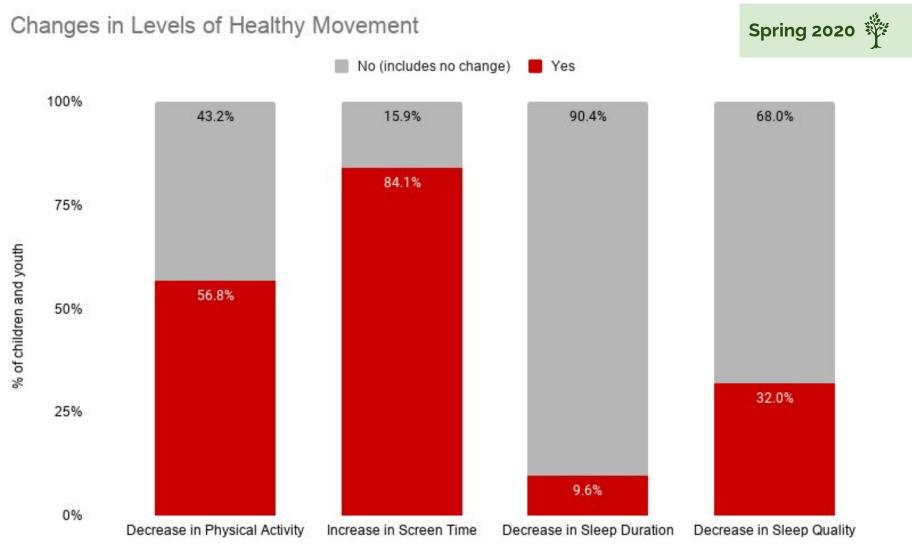
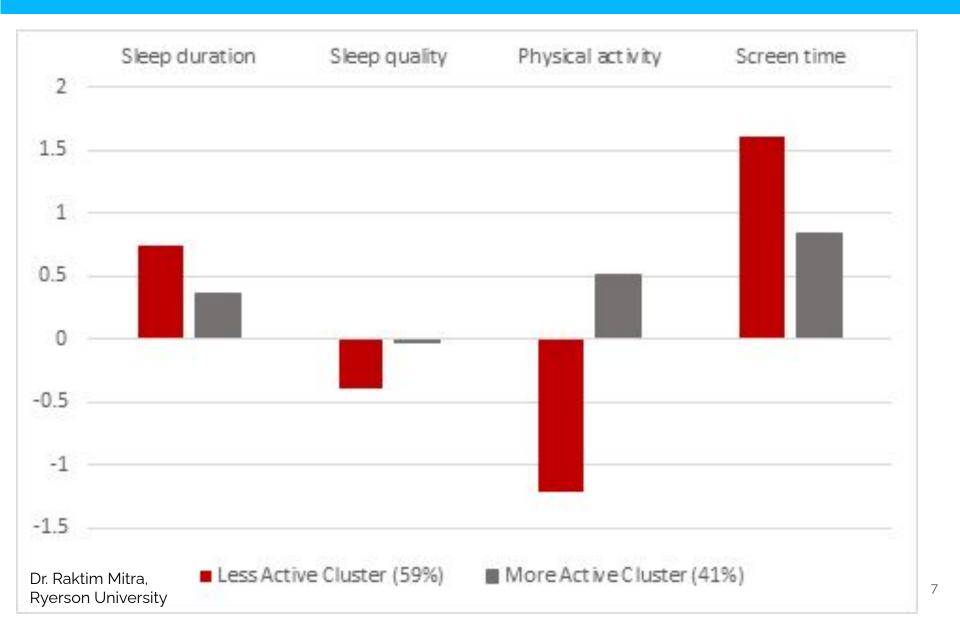


Figure 2: Statistical patterns in healthy behaviours

Spring 2020 🌾





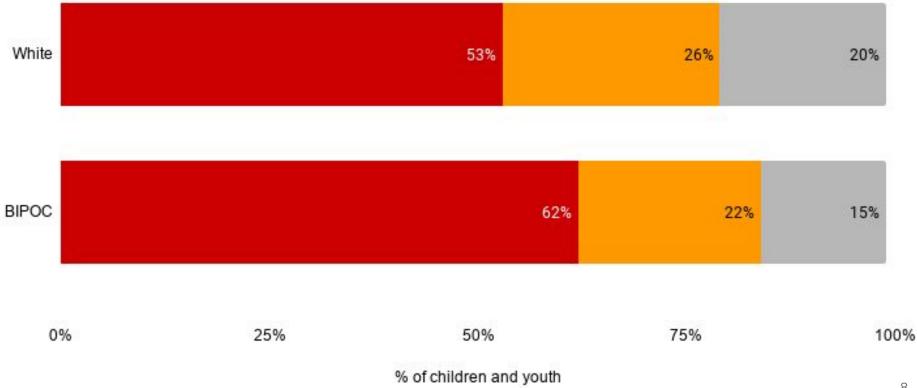


Table 1: Changes in physical activity by variables of difference

Variables Of Difference	No Decrease In Physical Activity (%)	Decrease In Physical Activity (%)	Chi-sq Test Significance (P)
Parent's Age			0.100
18 To 34 Years	52.9*	47.1*	
35 To 44 Years	42.3	57.7	
45 Years Or More	43.2	56.8	
Ethnicity			0.064
White European	46.1*	53.9 [*]	
East Or South-East Asian	30.1*	69.9 [*]	
South Asian	46.6	53.4	
Black	38.5	61.5	
Indigenous	45.5	54.5	
Middle Eastern	33.3	66.7	
Other	35.0	65.0	
Child's Age			0.024
9-11 Years	47.9	52.1	
12-16 Years	40.1	59.9	
Municipal Population Size			0.002
Less Than 100,000	52.1*	47.9 [*]	
100,000 To 400,000	34.4*	65.6*	
More Than 400,000	41.5	58.5	Dr. Raktim Mitra, Ryerson University

Associations between healthy behaviours and well-being: spring 2020

Analysis of the spring findings shows strong correlation between not maintaining healthy movement behaviours and declines in subjective well-being tied to negative emotions.

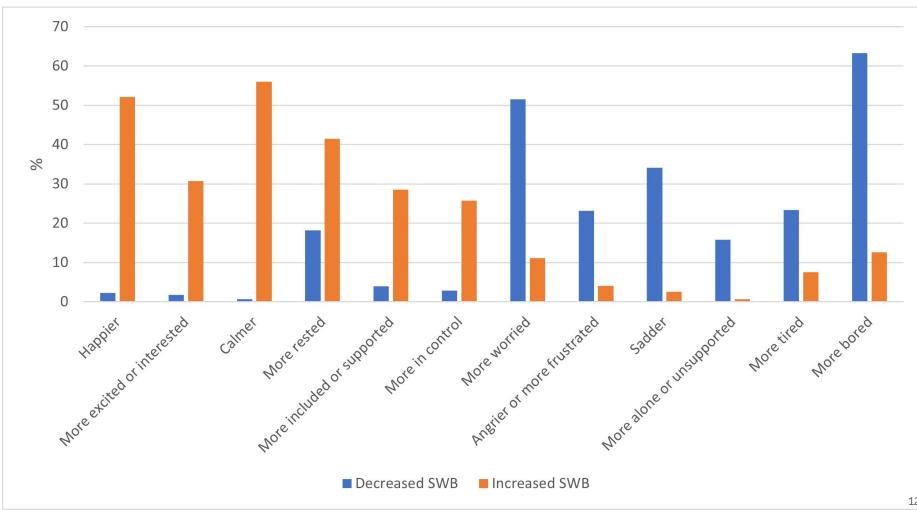
- Children/youth who were less physically active or spent more time on digital screens during the lockdown were more likely to belong to the group that evaluated their daily emotional life as worse than pre-COVID-19.
- Access to outdoor spaces to play or exercise (in addition to access to quality indoor spaces) was significantly associated with a lower likelihood of decreased subjective well-being.
- Having a friend to share feelings with reduced the likelihood of belonging to the group with decreased well-being.
- Socio-demographic characteristics and size of municipality size were not associated with a pandemic-time change in well-being.

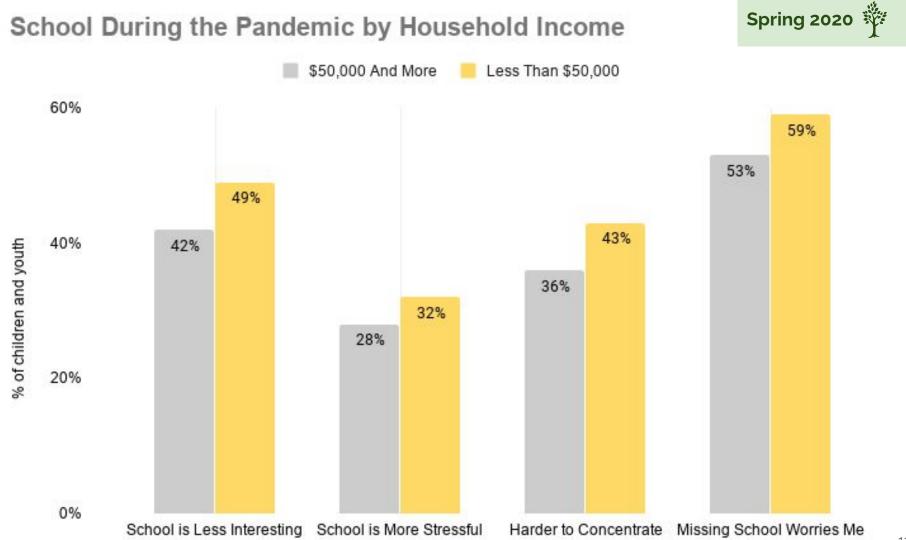
Table 2: Probability of reporting various feelings, by latent classes

Subjective well-being (SWB) dimensions	Variables	Class 1: Decreased SWB (49.4% of sample) %	Class 2: Increased SWB (50.6% of sample) %
Pleasant + High activation	Happier	2.2	52.1
	More excited or interested	1.7	30.7
Pleasant + Low activation	Calmer	7.1	56.0
	More Rested	18.2	41.5
	More included or supported	3.9	28.5
	More in control	2.8	25.7
Unpleasant + High activation	More worried	51.5	11.1
	Angrier or more frustrated	23.2	4.0
Unpleasant + Low activation	Sadder	34.1	2.5
	More alone or unsupported	15.8	0.7
	More tired	23.4	7.5
	More bored	63.3	12.6

Figure 4: Summary of increased and decreased emotions or feelings, by latent classes

Spring 2020 🐝





Select key findings: fall 2020

- Compared to spring respondents, children/youth reported lower declines in their healthy movement levels but there was still a significant proportion reporting a decrease in physical activity, increase in screen time, decrease in time outdoors, and decrease in sleep quality compared to before the pandemic.
- Children/youth who live in apartment buildings report greater declines in physical activity, time outdoors, and play time vs. those who live in houses.
- Students who participate in school online or hybrid reported greater decreases in physical activity and time outdoors, and significantly greater increase in recreational screen time compared to in-person peers.
- Subjective well-being improved compared to the spring; overall, the majority of children/youth demonstrated positive emotions.
- Significantly more students who participate in school online or hybrid report worsened negative emotions (e.g. more worried, sadder, more alone), as well some improved positive emotions.
- Significantly more children/youth were worried about getting COVID-19 vs. spring.
- A quarter of children and youth reported that the pandemic was having some positive effects on their life.
- Over a third of children/youth report higher levels of empathy and over a quarter report greater sense of social responsibility vs. before pandemic.

Figure 6: Changes in healthy movement levels spring vs. fall

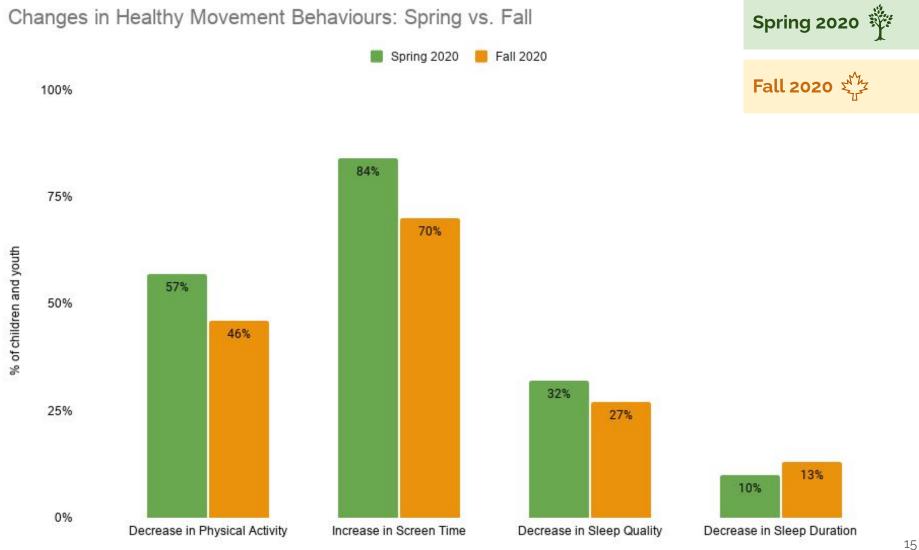
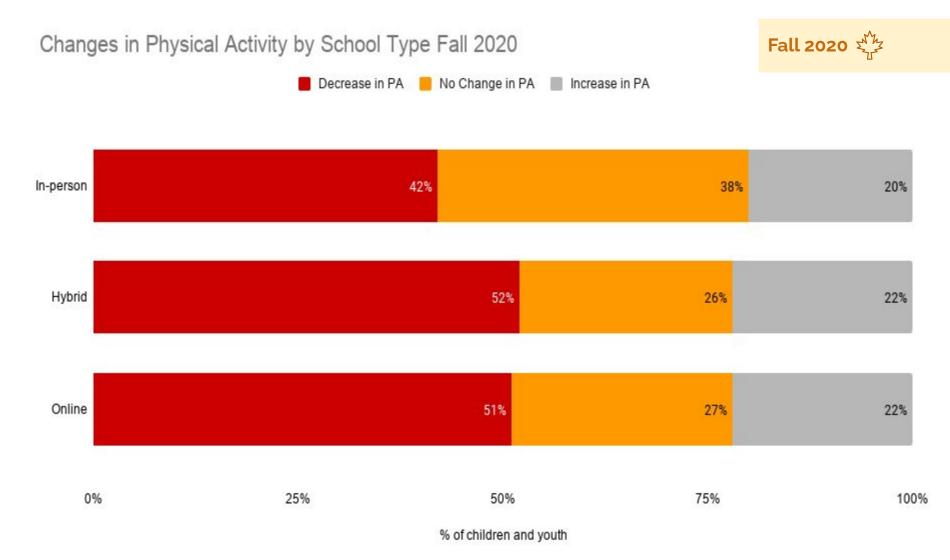
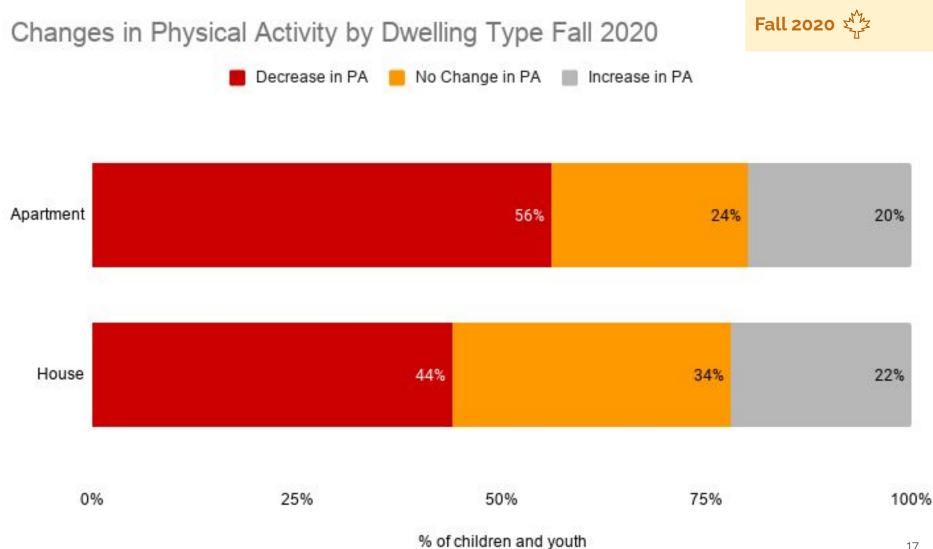


Figure 7: Changes in physical activity by school type









Decrease in TO 📒 No Change in TO Increase in TO

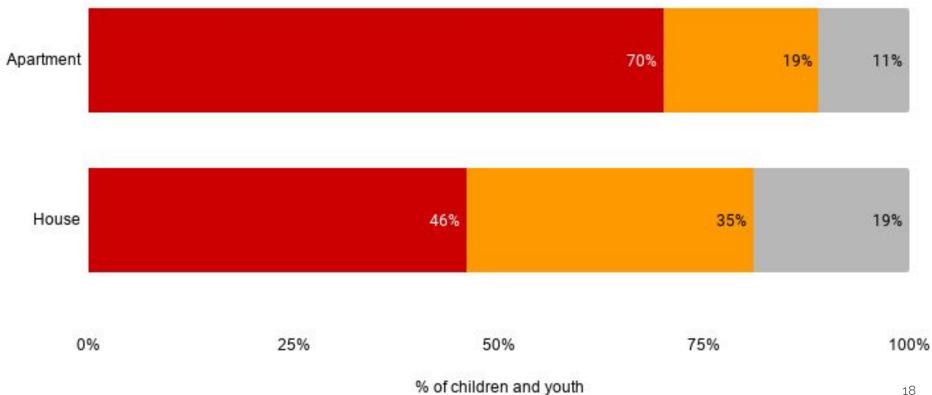
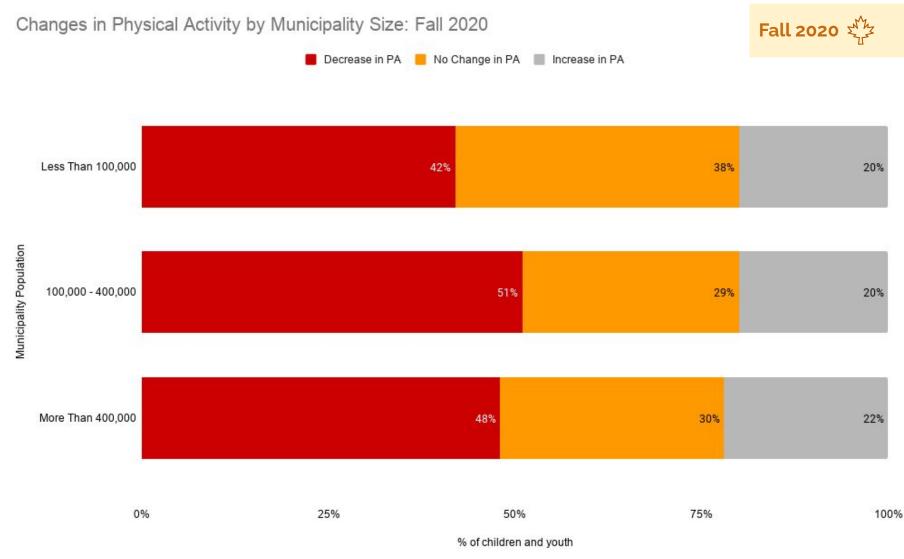


Figure 10: Changes in physical activity by municipality size

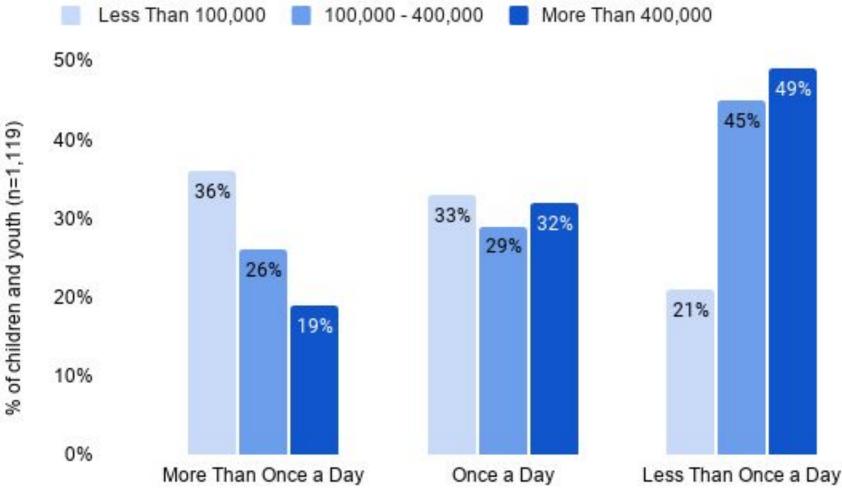


maximumcity.ca/wellbeing

Figure 11: Frequency of time outside by municipality size

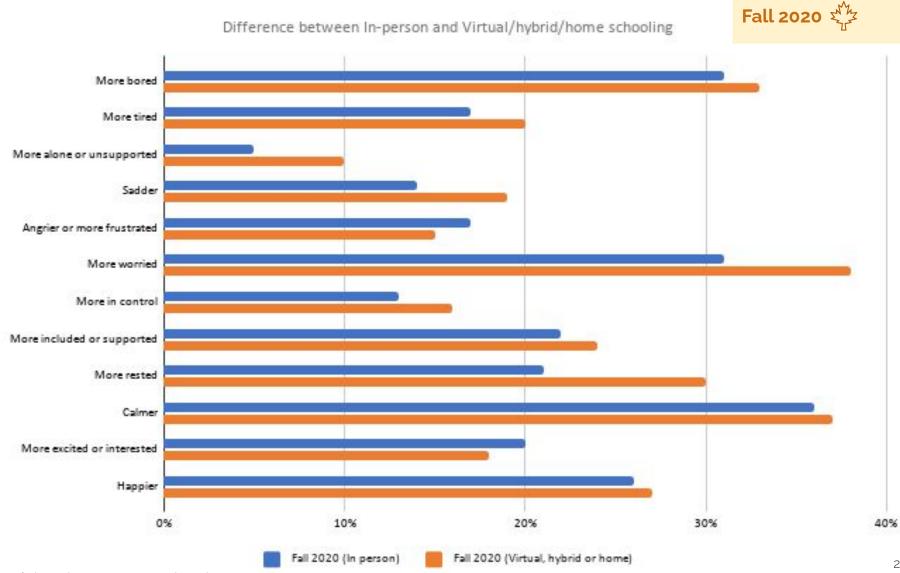
Fall 2020

Frequency of Time Outside by Population Size: Fall 2020



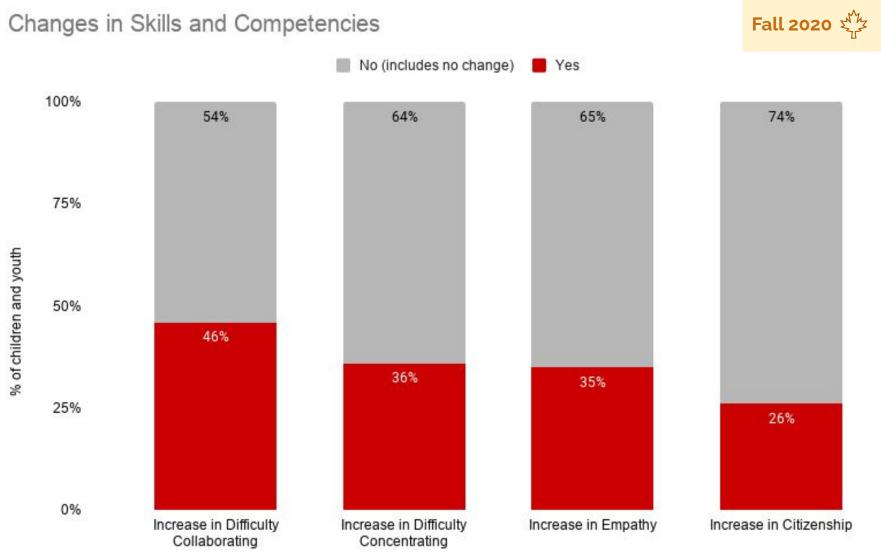
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Figure 12: Feelings experienced more strongly vs. pre-COVID by school type



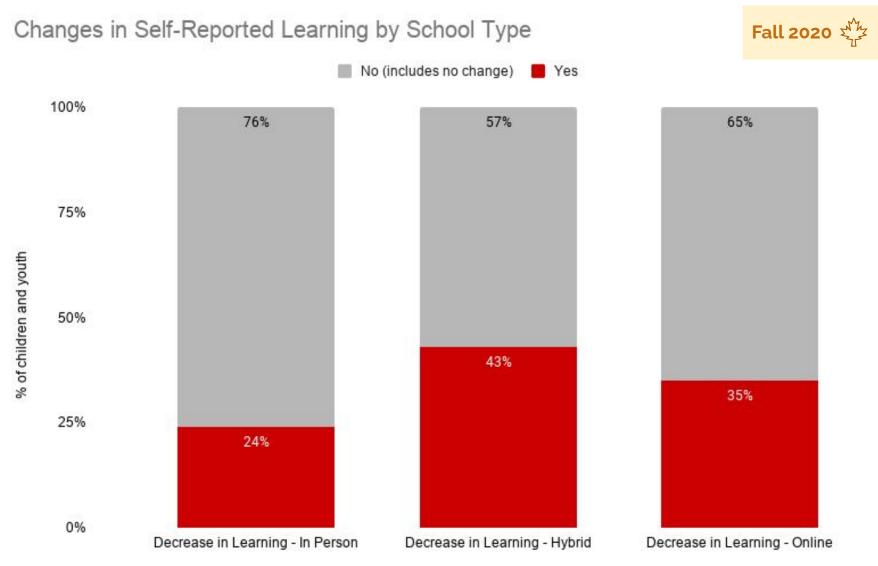
Dr. Raktim Mitra, Ryerson University

Figure 13: Changes in skills and competencies fall 2020



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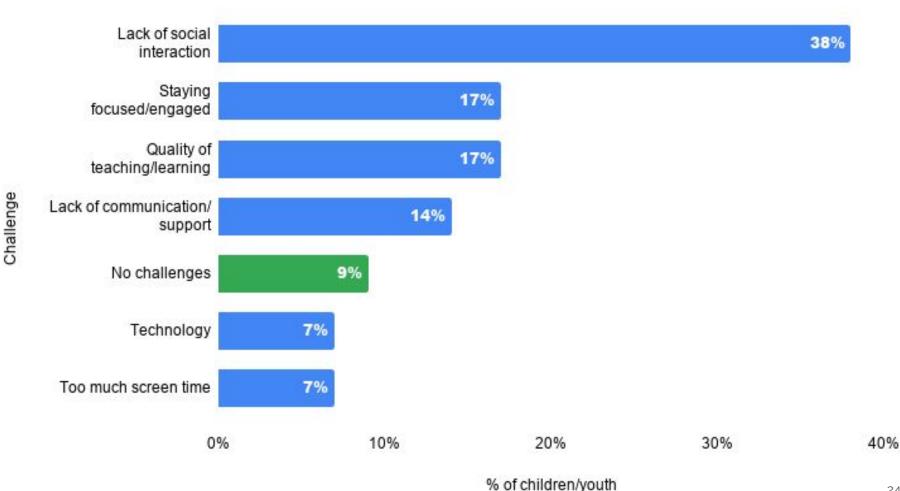
Figure 14: Changes in self-reported learning by school type fall



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Fall 2020 5

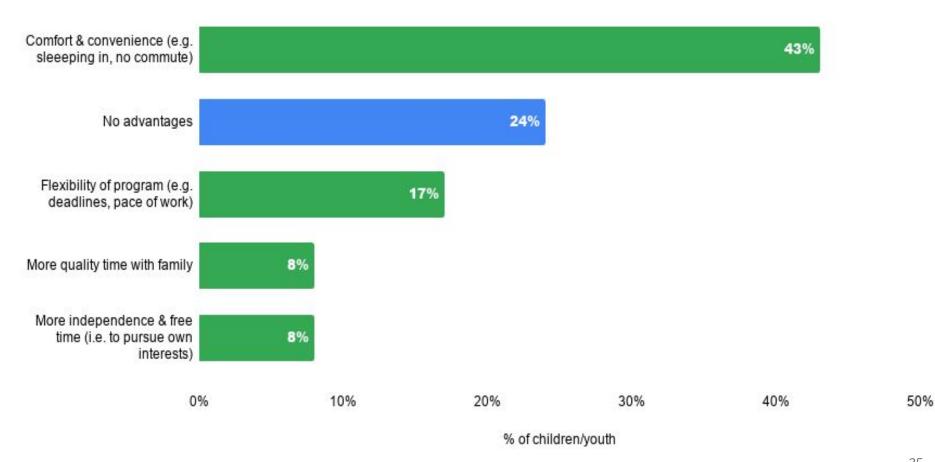
Most Commonly Cited Challenges of Virtual School (GTA students)



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Most Commonly Cited Advantages of Virtual School (GTA students)



Fall 2020

Phase Three: Winter/Spring 2021

3 MINUTES FOR YOUR HEALTH AND HAPPINESS

1. Complete the **COBRA quiz** (COVID Well-Being Risk Assessment) for ages 6-17

- 2. Find out your score and risk level for worsening well-being
- 3. Get targeted recommendations for boosting health and happiness

March 2021: contribute your ideas to a national child-friendly recovery plan



maximumcity.ca/cobra



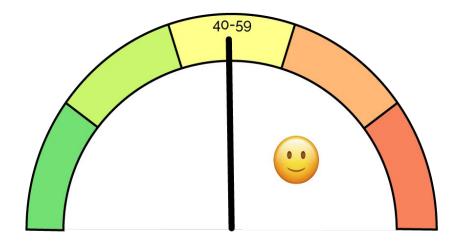
Introduction

The COVID Well-Being Risk Assessment (COBRA quiz for short) asks children and youth about their daily life to assess risk and protective factors related to their health and happiness during the COVID-19 pandemic. It is based on research conducted during the spring and fall of 2020 with over 2,100 Canadian children and youth, <u>publicly</u> <u>available information</u>, and the <u>Canadian 24-hour movement guidelines</u>.

Who is the assessment for and why does it matter?

The COBRA quiz is for young people ages 6-17 who live in Canada and are generally experiencing average or good health. It can be completed alone or with the help of a parent/caregiver in about three minutes. At the end of the short questionnaire, a "score" and risk level will be shown based on answers given, along with targeted recommendations to boost your health and happiness. We will use the results as part of our efforts to collect the lived experience of young Canadians during COVID, highlight their needs as part of a child-friendly recovery, and engage them in creating a better future (more in Next Steps).

COBRA: sample results screen



Risk Level: Medium

Some ways to give your health and happiness a boost are:



Score	0-19	20-39	40-59	60-79	80-100
Risk Level	Very Low	Low	Medium	High	Very High
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Table 3: Self-reported behaviours and conditions associated with increased resilience (or lower declines in well-being) vs. risk factors

PROTECTIVE FACTOR	RISK FACTOR
Maintains or increases physical activity levels	Decreases physical activity levels
Spends less time on digital screens	Spends more time on digital screens
Maintains or increases sleep quality and duration	Decreases sleep quality or duration
Goes outside once or more per day	Goes outside less than once per day
Has access to indoor and outdoor space to play and exercise	Has limited access to indoor and outdoor space to play and exercise
Has a friend to talk to about how they are feeling	Does not have a friend to talk to about feelings
Participates in school in person	Participates in school virtually or hybrid
Lives in a house	Lives in an apartment
Lives outside an urban area	Lives in an urban area
Household members are in average or good health; lower household size	Household members are high-risk or frontline worker; higher household size
Has a pet	Has decreased feelings of safety outside
Increases in quality family time	Has decreased feelings of household harmony
Source: maximumcity.ca/wellbeing	*does not include other socio-ecological factors to be 19 10 10 10 10 10 10 10 10 10 10 10 10 10

Next Steps

Timeline	Actions
January - March 2021	 Promote COBRA assessment questionnaire through organizations and individuals who support child/youth development and well-being with a goal of 3,000 submissions nationally by March 31, 2021. Conduct qualitative interviews in vulnerable GTA communities.
January - February 2021	 Layer socio-ecological and other data onto the questionnaire results <u>map</u>, which currently focuses on individual factors related to health and well-being.
March 2021	 Share classroom activity with teachers at middle and high school level for students to analyze, synthesize, and report on aggregated well-being and healthy movement data of young Canadians. As part of this activity, students will engage in SEL (Social-Emotional Learning) and problem-solving exercises to contribute their ideas, based on their findings and experiences, on how to best help young Canadians thrive as part of a sustainable child-friendly COVID recovery.
May – September 2021	• Report and present overall findings and recommendations to decision-makers; collaborate on promoting & implementing solutions. ₃₀

Research and Engagement Team

The Maximum City research and engagement team consists of:

- Josh Fullan, Project Lead josh@maximumcity.ca
- Hannah Miller, Research and Analysis
- Jaime Rosen, Graphic Design
- Meredith Gillespie, Research Assistant

Additional support and analysis provided by:

- Susie Saliola, Esri Canada
- Dr. Raktim Mitra, Ryerson University

To complete an assessment: <u>https://maximumcity.ca/cobra</u>

ParticipACTION 2020 Report Card (pre-pandemic)

Grade	Subject	Comments	
F	Active Play	 Children and youth in grades 6 to 10 in Canada report playing outdoors for 15 minutes per day, on average. 	
В	Sleep	 Approximately 70% of school-aged children and youth in Canada meet the sleep recommendation. 	
F	24hr Movement Behaviours	• Less than a fifth of children and youth in Canada meet all three recommendations within the Canadian 24-Hour Movement Guidelines for sleep, physical activity, and sedentary behaviour.	
D-	Active Transportation	• 21% typically use active modes of transportation for school (e.g. walk, bike)	
B-	School	• 48% of school administrators in Canada report having a fully implemented policy to provide daily physical education to all students	
B+	Community and Environment	 In cities with at least 1,000 residents, as many as one-third have policies that relate to physical activity & 22% have a formal plan regarding active transportation 	