

BELIEVE. PERCEIVE. THINK. FEEL. DECIDE. DO. VIRTUE!



Eight Weeks

The eight week session gives manageable goals and boundaries for everyone to experience and enjoy success. Individual families or groups can pick whichever eight weeks fit their schedule the best.

Easy to Execute

Choose books from the ever-growing list of Virtue Works Media recommended titles, start reading, and then simply print out the 8 free foldable book marks to keep track of points. Find out all you need at VirtueWorksMedia.com.

Fun and Friendship

This fun reading incentive program is designed with flexibility. Individual play can consist of siblings in a family, or a small group of church or neighborhood friends doing a friendly competition for the highest points. Individual group play can have mixed teams of boys and girls together.

Virtue Fired UP! CLUB TEAM Play is different. It has more specific rules and follows a nationally coordinated calendar schedule.

Fire UP! Middle Grade Readers with Virtue

Instructions for Individual Play

It is tremendously important to help young teens and pre-teens learn discernment to choose reading and entertainment that builds their emotional, intellectual, and spiritual strength. **Virtue Fired UP!™** is the simple way to focus the energy of middle grade readers during an 8-week season on fun-to-read books that show vivid examples FAITH & VIRTUE.

By achieving points for reading, and identifying virtues in what they read, kids notice the “good stuff”. This exercise in spiritual critical thinking helps them recognize the “bad stuff” when they see it. It also inspires them to follow the example of good behavior demonstrated by the new, fun favorite characters they meet. Let’s get kids Fired UP! about the power and JOY of virtue!

Virtue Fired UP! individual players, can compete during an 8 week period to become the top scoring player among a small group of friends or family. Fired UP! Players must choose books from **VIRTUE WORKS MEDIA recommended books.**

<https://www.virtueworksmedia.com/discover-virtue-titles> There are lots of great choices for middle grade and teens. (*Each player’s own parents will give permission, or not, for a younger reader who wants to choose a teen title.) Players can compare their scores at “Fired UP! Meet-UP” gatherings. The group can meet weekly or just a few times during the 8-week period. Parents work with players to record their points. To receive points, a player must record and describe to their parent or their group leader, which Fired UP! virtues they see demonstrated in the story.

Feedback from Virtue Fired UP! Pilot Test Participants:

Leah C. 12 year old girl: "Being a part of the virtue book club has made me realize that I can find virtue everywhere. Even when I'm hanging out with my friends. I never really thought about that before."

Peter G. 13 year old boy: "This club gives kids a chance to read better books. It gives kids who don't like to read much, a fun way to read more. It teaches kids to find virtue in everyday life."

Shari, Mom: "The Virtue Fired UP! book club has helped my son continue his reading during the summer. The "competition" provides motivation for my pre-teen boy. It also gives a lot of "discussion" points between the two of us regarding virtues and how to live a virtuous life that we talk about from the books and relate them to real life...during this time when he is becoming more of a man."





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FUN Competition Motivates All Kinds of Readers

BEGIN. Week One

Start reading books, print bookmarks and get Fired UP about finding virtues!

BELIEVE. Target Virtues:

Week Two

Belief virtues are at the core of healthy motivations, desires and dreams.

Examples: Faith, Humility, Mercy, Acceptance, and Hope

PERCEIVE. Target Virtues:

Week Three

Perception virtues look at life with a loving ATTITUDE.

Examples: Clarity (to see and seek justice), Humor, Peace, Adaptability, Modesty

THINK. Target Virtues:

Week Four

Thinking virtues are the internal strengths in our thoughts, used for PROBLEM SOLVING.

Examples: Faithfulness, Wisdom, Steadfastness, Integrity, Charity

FEEL. Target Virtues: Week Five

Virtues of EMOTION are loving internal habits expressed through our feelings.

Examples: JOYfulness, Trust, Devotion, Empathy, Gratitude

DECIDE. Target Virtues:

Week Six

Decision virtues are applied in the process of making GOOD CHOICES.

Examples: Cooperation, Patience, Strength, Prudence, Self-Discipline

DO. Target Virtues: Week Seven

Action virtues that show in our loving outward BEHAVIOR.

Examples: Honesty, Inspiration, Kindness, Courage, Perseverance

VIRTUE Celebrate! Week Eight

Have a bonfire and some s'mores to celebrate everyone's success!



Players compete with any combination of the following skills:

- 1) **POWER Read Play:** When players *read for speed*. These players rack up points for the number of chapters read.
- 2) **STRATEGIC Read Play:** When players *read for "Vs"*. These players earn BIG points identifying virtues in the story.
- 3) **HEROIC Read Play:** When players *read for Jesus*. These players use reading as an act of kindness to an elderly person or a younger sibling or neighbor. Jesus said, "Whatever you do for the least of my brethren, you do to ME."

Friendly competition is the fun motivating factor that drives the players in this game. Players can strategize to achieve the highest point tally. Reluctant readers and avid bookworms both have opportunities for success. The true success is not the highest score, but growth in the appreciation and understanding of virtue that will inspire positive behavior in each player.

Virtues are spiritual strengths that burn inside of us as our will power cooperates with God's grace. Each player can consider him or her self a "pyro-technician" looking for specific virtues that "ignite the story" in the specially selected collection of VIRTUE WORKS MEDIA recommended books.

Virtue Fired UP! Point Scoring System

10 Points earned for each chapter read in a VWM recommended Middle Grade or Teen book.

20 points earned for each chapter from a VWM recommended book for any age, read aloud to younger children or to elderly family or neighbors.

30 Points earned each week for each *Everyday Virtue* identified and described (How it's demonstrated in the story).

10 Points earned for viewing one animated or movie version of a VWM-recommended title.

20 BONUS points earned for Weekly TARGET virtue identified and described. Different virtues are targeted each week.

100 BONUS Points earned per complete book read that affirms Christian or Catholic faith.

OUR Fired UP! PHILOSOPHY:

This program invites students to forge virtue in their hearts with holy "fire" that offers the light and warmth of God to everyone. The philosophy of the Virtue Fired UP! Club are the words of St. Catherine of Siena:

"If we are who we are called to be, we will set the world ABLAZE!"

But of course...never literally. ☺

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