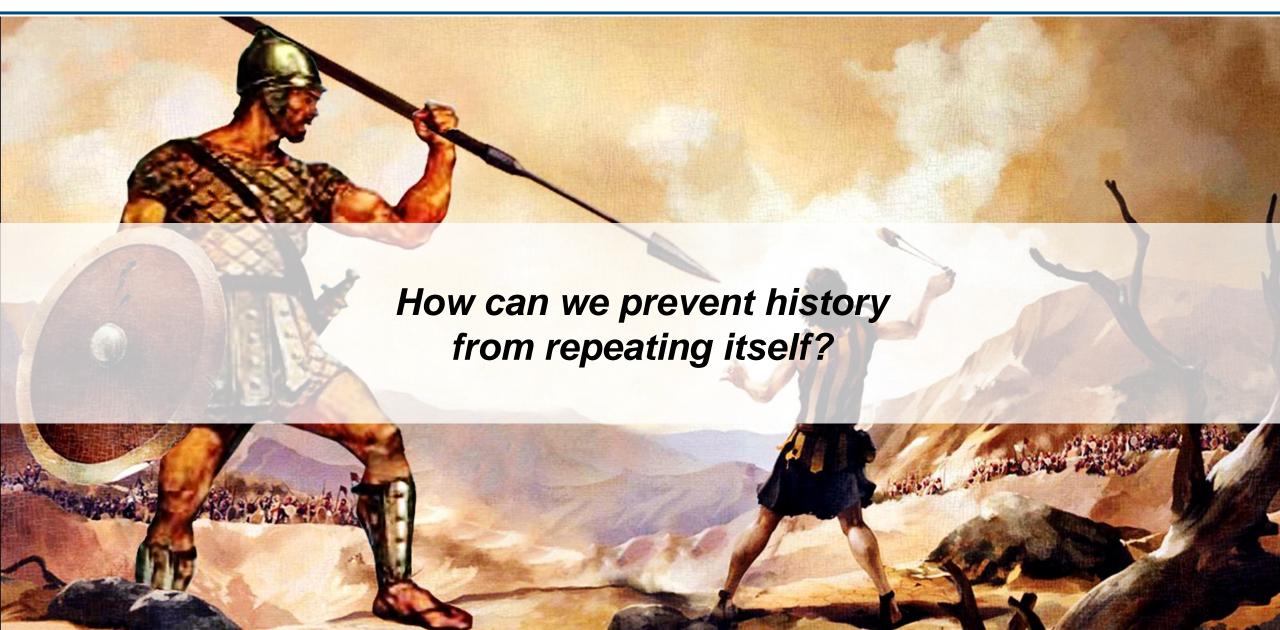


Nova Associates

TDC Group – A modern story of David and Goliath

TDC is a large player facing competition from smaller "Davids"



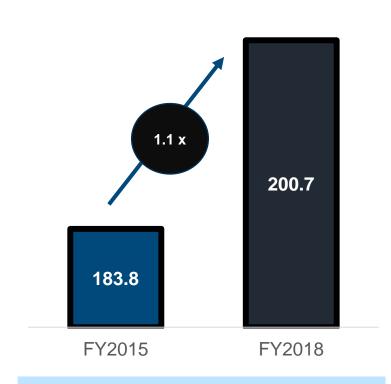


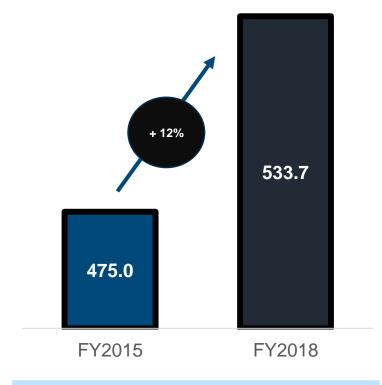
Looking ahead to 2018...

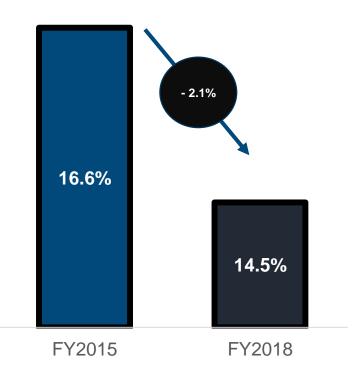
Achieving our objectives with three key performance indicators



Objective: To sustainably improve revenues in TDC's Danish consumer division by end-2018







1.1 XIncrease in ARPU

+ 58,000
Households with 3 brands

14.5%
Churn rate for mobile users

ANALYSIS STAND PROUD STAND TALL STAND STRONG IMPACT

3

TDC Group – A modern story of David and Goliath

TDC is a large player facing competition from smaller "Davids"











Large number of **operators** aggressively targeting consumers

Source: Case material, Nova analysis

MVNOs disruptively lowering market prices due to deregulation

Utilities attract consumers with highspeed fibre-based broadband

Over-the-top players render traditional telecommunication services obsolete

Price-driven competition

Evolving technological possibilities

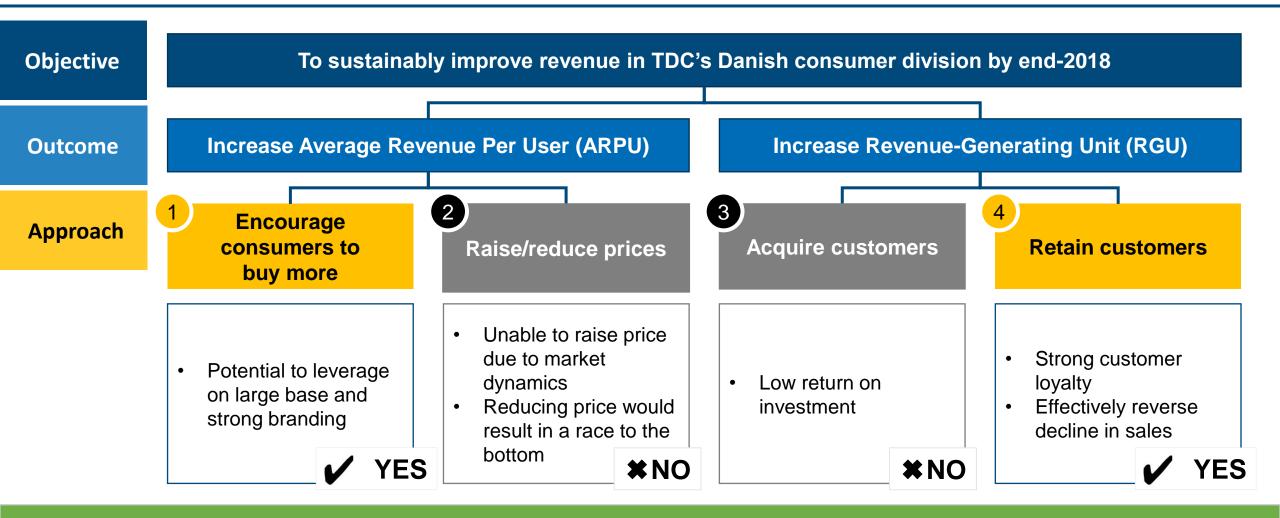
TDC Group needs to identify ways to reverse revenue decline and stay ahead of competition

Need to differentiate TDC Group in a price-sensitive market



Raising revenues by retaining customers and raising customer spend

Source: Case material, Nova analysis, BCG



To raise revenue, TDC Group needs to push the competitive element away from price

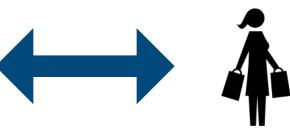
Consumers value simplicity and quality

Realizing TDC's value proposition



Telco services are becoming increasingly complex





Consumers want quality products but value simplicity

Guiding **Principle**

Brand

Promise

Better Connectivity

Always SIMPLER and BETTER

Better Offering

Better Customer Experience

Key Issues

How to communicate superior connectivity? How to strengthen existing offering?

How to enhance customer experience?

Source: Case material, Nova analysis, BCG, Bain

Our Game Plan To Tackle David

The roadmap towards sustainable revenue growth









Strengthening existing offering

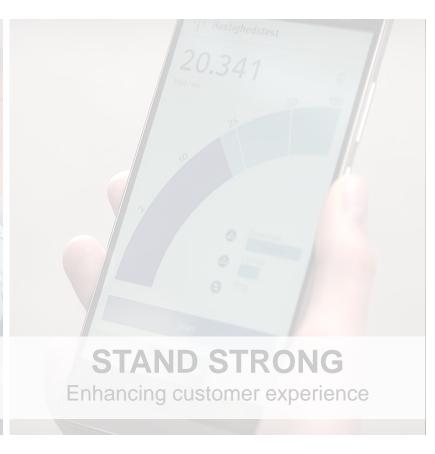
Our Game Plan To Tackle David

The roadmap towards sustainable revenue growth









Bridging the Perceptual Gap

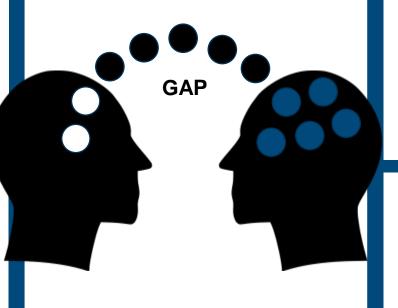






Consumers perceive telecommunications as a commodity

Competitors are communicating claims about superior networks and it is difficult to tell the difference



The reality

TDC Group as the fastest 4G network in the world and rated best in Denmark

TDC is launching the best network in Denmark by contracting with Huawei to roll out 1,000 Mbps broadband

There is a need to overcome perceptual gap through active communication efforts

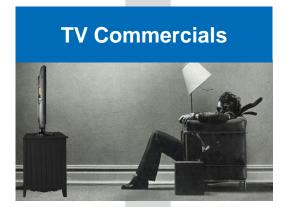
Source: Case material, Nova analysis

Communicating to consumers

Spreading the word via both above-the-line and below-the-line marketing efforts



Always Simpler and Better



Extensive reach to large number of consumers



Connecting places
Captive audience waiting at transport hubs



technology
Digital strategy to engage
modern consumer via quizzes
and fun facts

Connecting with

Communicating swift, ubiquitous, interactive connectivity across platforms at all times of the day

Source: Case material, Nova analysis

Our Game Plan To Tackle David

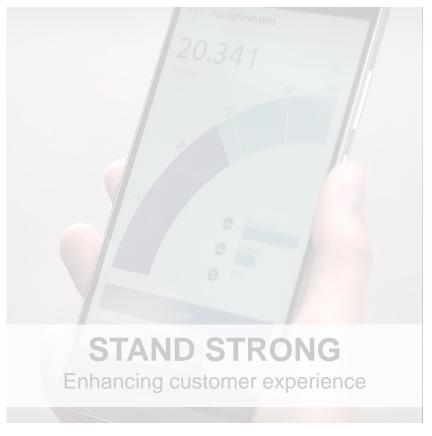
The roadmap towards sustainable revenue growth



11







Assessing current offerings

Identifying the need to improve entertainment value



12





Merger reflects TDC's ambition to become a leading household entertainment brand

HOWEVER,



Consumers find that YouSee's entertainment services are not as relevant

THUS







Consumers have less demand for higher-value entertainment offerings

Synergies within TDC Group would mean that improved offerings can still be made available to these segments

Source: Case Material, Nova Analysis

Two avenues to strengthen YouSee's offerings

Improving current offerings and expanding the entertainment universe



YouSee to be a leading household entertainment brand

1

Improving current offerings

2

Expanding the entertainment universe

Always Simpler and Better



Aggregate content with high demand

Engage consumers in a 2-way feedback forum to understand desired demand

Ensure content is relevant to users



Data-based personalized recommendation

Track usage pattern and recommend similar content to customers

Simplify process of searching for relevant content

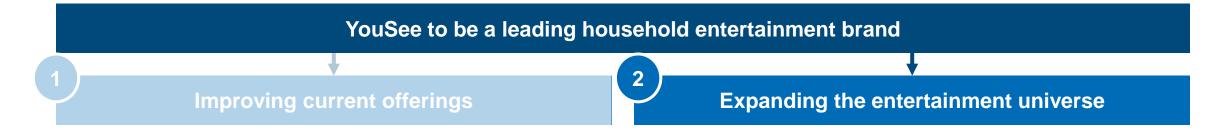
Source: Case Materials, BCG Analysis, Euromonitor, Nova Analysis

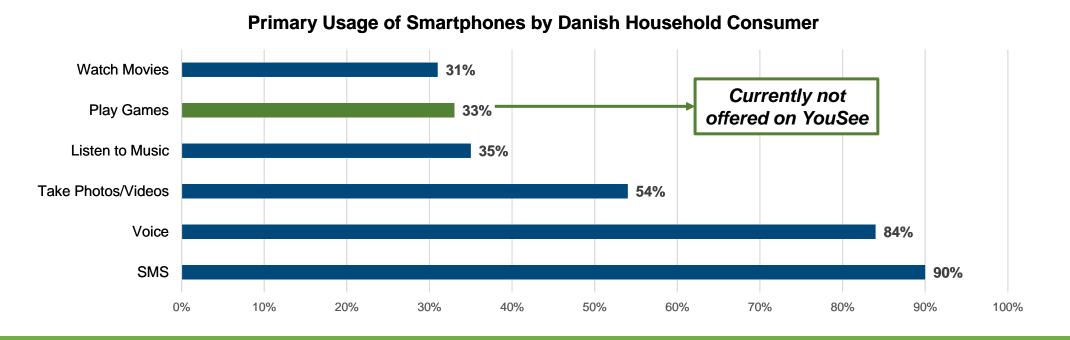
13

Expanding the entertainment universe



Games as an underserved entertainment offering among household consumers





Gaming is an attractive option to lock in household customers

Source: Statista 2015 STAND TALL

14

Going into games for YouSee's entertainment universe

Partnership with OTT players and content





Mechanism



Partnership with OTT players on gaming services





Content



Games for the whole family

- Educational, trivia
- Role playing
- Classics

Accessible through PC, mobile, TV

Bundling



To be offered as an add-on similar to YouSee's TV subscription

Bundling games into YouSee's offering

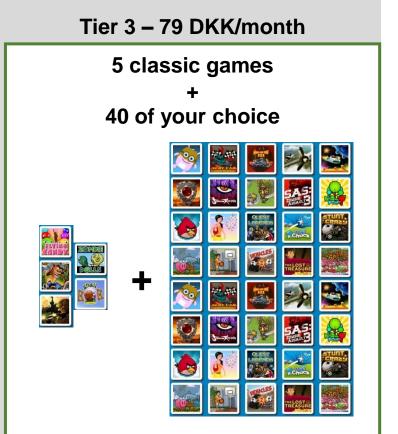
'Build your own gaming package'



Household segment constitutes a wide range of age groups

Games require higher involvement from customers





ANALYSIS STAND PROUD STAND TALL STAND STRONG IMPACT

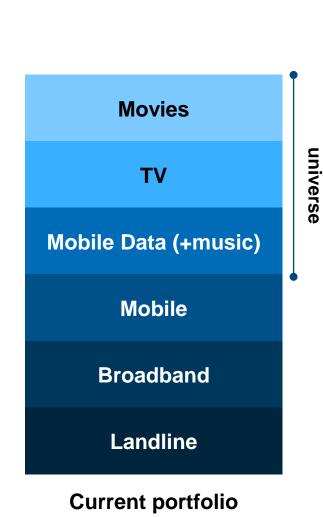
16

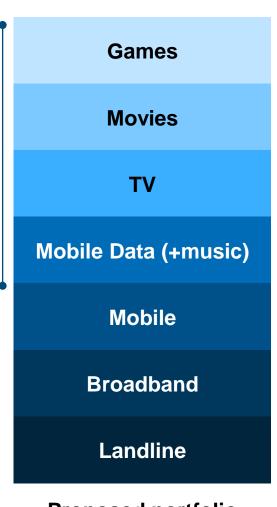
Reducing churn through increasing product portfolio

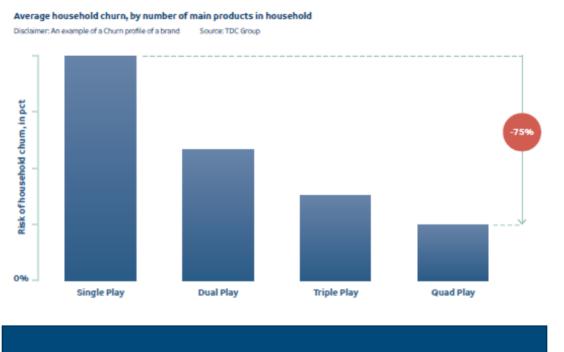
Household churn risk decreases as they hold more main products

Entertainment









By providing more services, TDC can reduce household churn risk by locking customers into our portfolio

Proposed portfolio

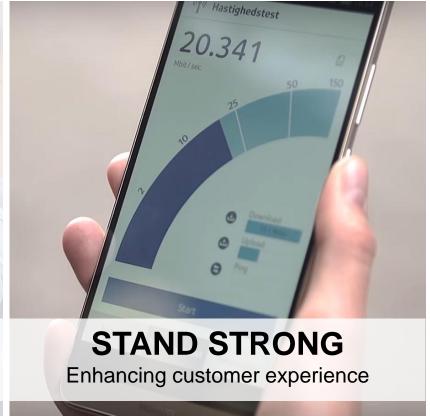
17 Source: Case Material

Our Game Plan To Tackle David









The roadmap towards sustainable revenue growth

Perception of quality is shaped by overall customer experience

Examining TDC's consumer touchpoints



As an incumbent, customer experience is even more crucial to perception

Overall perception is impacted through a cumulative experience













Pre-Contract

Usage & Billing

Troubleshooting

Customer Service

Customer Engagement

Prices are not as transparent

Product descriptions are not as intuitive

Products are not as simple to use

Billing is not easy to understand

No automated way to detect and solve technical problems

Forced to contact customer service at specific times

Insufficient dialogue and notification of disruptions

Always Simpler and Better

Source: McKinsey, Case Material, Company's Facebook page, TDC Capital Market Day presentation

Setting expectations from the start

Simplifying pre-contract decision making



20













Pre-Contract

Usage & Billing

Troubleshooting

Customer Service

Customer Engagemen

What does Katrina want?

- Easy-to-understand products
- Transparent pricing

What should TDC do?

- Provide visualization of product information
- Train retail staff
- Subscription calculator

Source: Case Material

Provide good usage experience

















Pre-Contract

Usage & Billing

Troubleshooting

Customer Service

Customer Engagemen

What does Katrina want?

- Simple-to-use products
- Content access across devices
- On-time, accurate billing

What should TDC do?

- Install guide on all channels (TV, mobile app, website)
- · Centralized account approach
- Make bills accessible both online and in-app

Source: Case Material, Company's Facebook page, TDC Capital Market Day presentation

21

Quicker detection of technical issues and automated solutions

Automating the fixing of generic and minor problems



22













re-Contract

Usage & Billing

Troubleshooting

Customer Service

Customer Engagemen

What does Katrina want?

- Automatic detection of problem
- Automatic problem solving

What should TDC do?

- Agama (video) and TDC NetPerform (mobile)
- Install problem solving procedure that will kick in when quality issues are detected

Source: TBKconsult, TDC website

Increase customer service convenience

Making help available in the way consumers prefer















re-Contract

Usage & Billing

Troubleshooting

Customer Service

Customer Engagemen

What does Katrina want?

- Convenient
- Personalized
- Efficient

What should TDC do?

- Omnichannel customer service
- 24/7
- Self-service
- Trained service staff and technicians

Source: TDC Facebook, TDC Capital Market Day presentation

Exceeding customer expectations

Engaging and delighting consumers along the way















Pre-Contract

Usage & Billing

Troubleshooting

Customer Service **Customer Engagement**

What does Katrina want?

- To be pre-empted on technical disruptions or price changes
- Involved in change making process
- Surprise value-add

What should TDC do?

- Have strong omnichannel communication of company notices
- Establish 2-way dialogues
- Delight through rewarding loyalty and celebrating achievements

Source: Case Material, TDC Capital Market Day presentation

Focus on touchpoints with highest churn risk

Problem solving is a frustrating process for consumers



25













Source: McKinsey, TDC Facebook

Jeg måtte som så ofte før, gå udenfor for at kunne tale i telefon med min ven i Kbh. her tidligere på dagen. I dag regnede det så, og det gjorde



gen af min teleudbyder deres facebook side og red tasterne på TDC' eger har lært, de følger in og alle andre TDC' FB

Hvad så TDC, kan jeg ikke snart bruge min telefon inde i mit hus - det regner i dag. Kom nu !!

Øv hvor surt, det skal vi da have gjort noget ved.



Høstbarol Har du downloaded vores app? så følger vi op på det.

16 hrs · Bræ Der kan være forhindringer så som huse træer eller bakket landskab der

er ret skuffet over regninger. vi har b modtager ingen re begynder før i står

Din boligs byggemateriale glas beton osv. har også indvirkning på

at kontakte jer når Når jeg så svarer Katrine at jeg har brugt app'n jævnligt i over et år. At husstandes øvrige telefoner har samme oplevelse, hvad enten det er android eller IOS. At jeg bor i et træhus på en flad strand med udsigt FB tråden! Der kommer ikke mere fra Katrine?. Jeg har selvfølgelig ringet til TDC - men der sker intet. Danmarks bedste netværk. Det er jo løgn!

High emotional importance

High potential to anger customer

Highest risk of churn

betale den sidest i hele vejen rundt og på det nærmeste kan se mobilmasten. Ja så stopper

ANALYSIS

:. Til

jeg vil

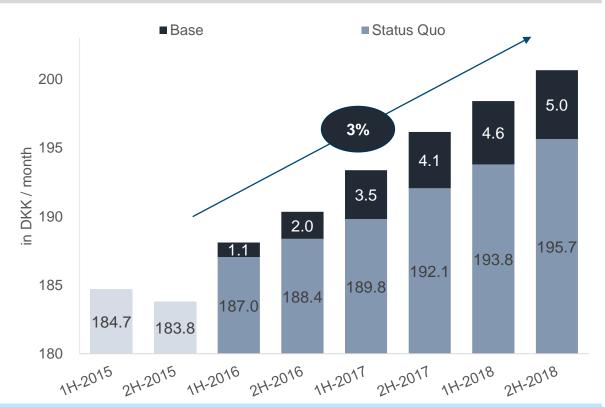


Financial Highlights

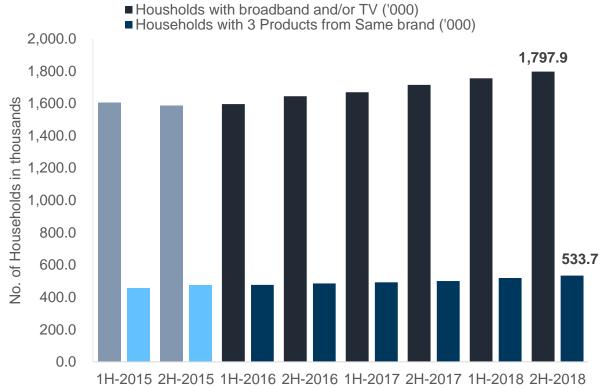
Achieving increased ARPU and household coverage from our strategies



Average Revenue per User (ARPU)



Households under omni-channel coverage



200.7 DKK / month

TDC consumer group's blended ARPU by 2018E

+ 270,000 households

Households under TDC's "omni-channel" coverage by 2018E

Source: Case Information, TDC Company Data, Analyst Estimates

Revenue Forecast







Source: Case Information, TDC Company Data, Analyst Estimates

unique value proposition

ANALYSIS STAND PROUD STAND TALL STAND STRONG IMPACT

increase ARPU

decrease churn rate

Implementation Timeline

Deploying our strategies across the next three years



	1H-2016	2H-2016	1H-2017	2H-2017	1H-2018	2H-2018	
Stand Proud	Design marketing materials	Roll-out marketing					
	Communicate new VP internally	materials					
Stand Tall	Design data analytics platform	Implement platform and test system	Rollout pla	Rollout platform and constant reaction to major customer trends			
	Reach out to OTT gaming partners	Integrate games into ecosystem	Rollout and pilot testing of games		Continuous adaptation and upgrading of games		
ARPU (DKK / m)		- 190.3 		196.2		200.7	
Stand Strong	Launch focus groups to ID touchpoints	Enhance existing touchpoints in accordance to service values		Review performance regularly and gear staff towards greater customer-centricity			
	Design online application	Coding & test	Pilot launch – to improve accordingly	Constant adaptation to evolving consumer needs			
Churn Rate		15.6%		15.2%		14.5%	
ANALVOIC	CTAND DDC		CTAND TALL	CTAND CTDON	10	IMPACT	

To sustainably improve revenues in TDC's Danish consumer division by end-2018

Key Issues

Stand Proud

How to communicate superior connectivity?

Stand Tall

How to strengthen existing offerings?

Stand Strong

How to enhance customer experience?

Strategy

Plan communications program

Reach out to OTT gaming partners

Review and enhance main touchpoints

Targets

200

58 k

14.5

Average Revenue per User (in DKK / m)

Households with 3 or more TDC products

Churn rate (in percentage)

Nova Associates

for



End of Main Presentation Document

Back-Up Slides After This Page

Appendix (Main Deck)



Analysis

- 3. Objective: To sustainably improve revenues in TDC's Danish consumer division by end-2018
- 3. Looking ahead to 2018...
- 4. TDC Group A modern story of David and Goliath
- 5. Need to differentiate TDC Group in a price-sensitive market
- 6. Consumers value simplicity and quality
- 7. Our Game Plan To Tackle David

Stand Proud

- 9. Bridging the Perceptual Gap
- 9. There remains a gap between what the consumer think and the reality

Stand Tall

- 10. Communicating to consumers
- 12. Assessing current offerings
- 13. Two avenues to strengthen YouSee's offerings
- 14. Expanding the entertainment universe
- 15. Going into games for YouSee's entertainment universe
- 16. Bundling games into YouSee's offering Impact
- 17. Reducing churn through increasing product portfolio

Stand Strong

19. Perception of quality is shaped by overall customer experience

- 20. Setting expectations from the start
- 21. Provide good usage experience
- 22. Quicker detection of technical issues and automated solutions
- 23. Increase customer service convenience
- 24. Exceeding customer expectations
- 25. Focus on touchpoints with highest churn risk

- 27. Financial Highlights
- 28. Revenue Forecast
- 28. Attaining positive and sustainable revenue growth for TDC group
- 29. Implementation Timeline
- 30. Conclusion

Appendix (Backup)



Analysis

- 34. Risk and Mitigation
- 35. Recommendation Prioritization
- 36. Current Situation: 4 main areas of business
- 37. Decision Matrix: Target Consumer
- 38. Decision Matrix: Target Consumer (Data)

Stand Tall

- 39. Potential Ways to Strengthen Offerings
- 40. How to ensure survival in the new TV value chain
- 41. Setting up a venture capital

Stand Strong

- 42. Customer satisfaction survey results
- 43. Training Curriculum towards Customer Centricity
- 44. Building a Customer-Centric Culture

Financials

- 45. Model Assumptions
- 46. Segment Income Statement
- 47. Key Financials
- 48. Performance Metrics
- 49. Sensitivity Analysis

Risk and Mitigation



Risk

Limited impact of communication efforts

Poor uptake of game bundle

Key consumer touchpoints not identified and addressed

Systems and processes unable to support customer-centric journey

Unable to foster a customer-centric culture

Mitigation

More targeted efforts at specific segments e.g. households

Provide free trial of basic game package

Make workshop compulsory

Set up steering committee to define project milestones, test new systems and monitor project status

Enhance staff engagement, monitor employee response and feedback

Contingency

Focus more on below-the-line marketing efforts to better consumer engagement

Conduct customer survey and increase positive discounts

Involve both consumers and staff to share pain points and on-the-ground insights

Hire external experts experienced in change management

Training programmes, with different pedagogies to suit different learning styles



35

Most Important

Least Important

STAND STRONG

Enhancing customer experience *Key Priority*

- Urgent need to resolve customer pain points before delighting customers with excellent customer experience
- Need to fulfill brand promise
- Building a customer-centric DNA is key to reducing churn and ensuring sustainable growth

STAND TALL

Strengthening existing Offering

- Already relatively strong in entertainment
- Important as it remains key to driving higher ARPU

STAND PROUD

Communicating superior connectivity

- High speed and wide coverage as key factors driving purchase
- But little monetization over connectivity differences (education as a long-term effort)

Source: BCG Analysis

Current Situation: 4 main areas of business



Mobile

70% decrease in prices

Aggressive price competition from large operators and MVNOs due to deregulation

5% decrease in GRU

Consumer churn due to price competition and innovative product offerings

Focus on reducing churn by offering attractive mobile packages with premium content

Robust tendency for value-added services to converge into commoditised default elements → Need to continuously explore new ways to retain consumers

TV

4% increase in revenue

Strong branding in TV segment, but showing signs of "cable shaving" and "cable cutting" (pressure from OTT streaming services)

<u>Cable shaving and cutting reduced by introducing new functionalities</u>
<u>and revitalised content to improve customer experience</u>

Continue to focus on households, encouraging growth in household penetration to reduce churn rates in TV

Need to stay relevant for a much more complex set of user preferences

Broadband

5% increase in revenue

Stagnant revenue growth despite growing market Potential headwind: tougher price competition due to deregulation

Offer customers with high-speed broadband solutions

Fixed line

27% decrease in revenue

Changing consumption patterns (shift to mobile)

Market in decline → Compensate for growth in other product areas

Source: Case material, Nova analysis

Decision Matrix: Target Consumer



	Size of market	High potential for cross-sell	Low price-sensitivity
First stop			
Career focused			
30+ singles			
Couples			
Families			
High income families			
Seniors			
Wealthy seniors			

Source: case material, Nova analysis

Decision Matrix: Target Consumer (Data)



	Size of market (% of popn)	Potential for cross-sell	Price-sensitivity
First stop	6	Broadband, mobile	Price sensitive
Career focused	12	Broadband, mobile, TV (impacted by streaming)	Willing to pay for premium
30+ singles	21	Broadband (maybe), TV	Price sensitive
Couples	9	Mobile, TV (shifting to basic)	
Families	16	Broadband, mobile (impacted by streaming)	
High income families	13	Broadband, mobile (impacted by streaming)	Willing to pay for premium
Seniors	13	TV	
Wealthy seniors	10	Mobile, TV	Willing to pay for premium

Potential Ways to Strengthen Offerings

Long-term innovation trends





Smart Home

- Lighting control
- Power control
- Media sharing and control
- Electric grid



mHealth

- Vital signs monitoring
- Weight monitoring
- Chronic disease management



Everything is being stored in the cloud

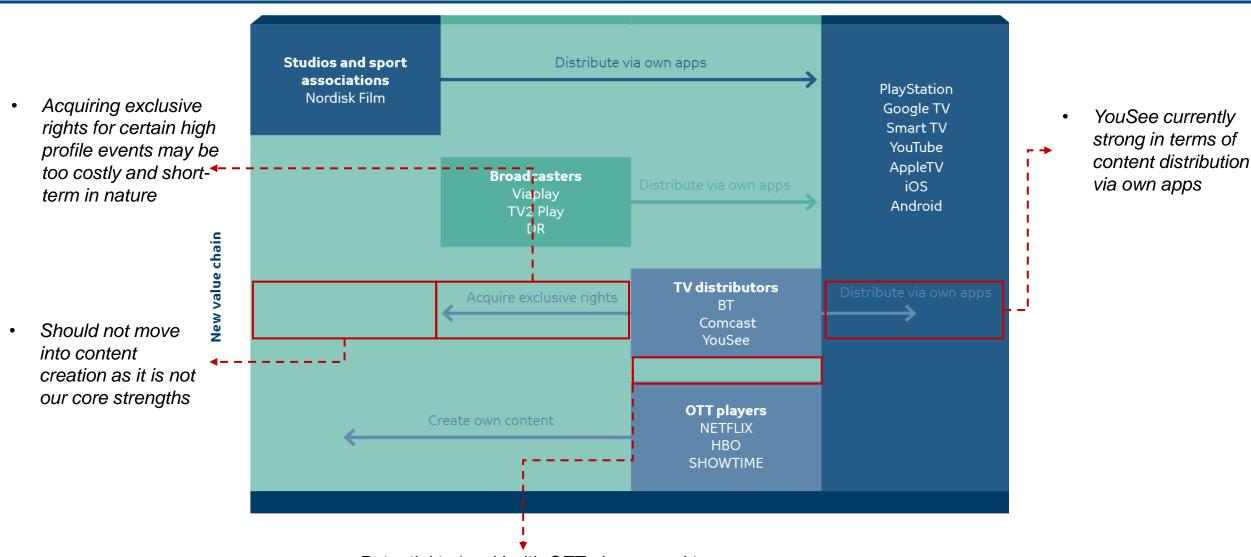


Mobile Payment and E-Commerce

- Transferring money and making everyday purchases
- Online shopping is increasing across bordes

How to ensure survival in the new TV value chain





Source: Case Materials

 Potential to 'work' with OTT players and to form exclusive/semi-exclusive deals

Setting up a venture capital

Capturing innovativeness in the future



Case Study: Singtel innov8

Singtel NOV8

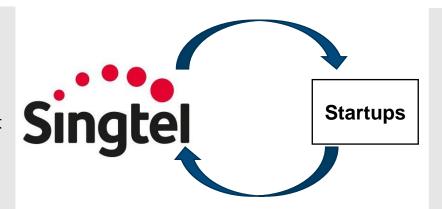
Venture capital arm of Singtel Group

Partnered with JDFI partners to bring successful start-up acceleration programme to Asia Pacific

Fund size of US\$250 million, own set of decision making, approval and funding processes

How it works

Gain access to
emerging
technologies
(network
capabilities, next
generation
devices, digital
services etc)



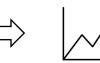
Gateway for start-ups to tap on the resources and expertise of the Singtel Group







2. Connect



3. Pitch



4. Collborate

41

Risk of setting up venture capital

Possibly risky, but it will be contained risks:

- 1. We target **mid-size** to **large-size** companies who have show traction.
- 2. The Danish government is giving **incentives and support** to make Denmark a thriving startup scene.

Source: Singtel Group

Customer satisfaction survey results



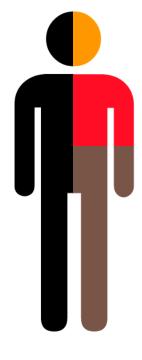
Questions ———	TDC	YouSee	Telia	Telenor	
Recommendation Score	60	60	72	72	7
f you were to choose a new operator today, how likely is it you would choose the same?	66	62	71	75	6
How likely is it that you are still a customer at your current operator in 6 months?	76	76	79	85	
The operator's marketing is relevant for me (TV-commericals, social media etc.)	47	49	53	53	
The operator is good at informing me preemptively of technical changes/disruptions etc.	56	67	67	64	
The billing is easy to understand	66	66	76	75	
The operator explains changes in subscription prices in an understandable manner	61	62	73	70	
What is your absolute evaluation of the operator's ability to make it easy for the customer?	64	64	76	74	
There is satisfactory possibilities for self-service at the operator	67	67	77	73	
The operator's products are simple to use	75	73	81	80	
The operator give me freedom to compose the solution which works best for me and my family	64	55	76	75	
The operator's entertainment services are relevant for me	44	49	54	35	
movies, tv-series, music, audiobooks, archives, magazines etc.)					
The operator is first on the market with new products and services	52	52	56	53	
What is your collective evalutation of: value for money by the operator?	65	60	76	72	
The operator's prices are reasonable	55	53	72	70	
The operator's prices are transparent	55	57	73	70	
Contact within the first ½ year (% of yes)	47	48	57	53	
Purchase of a product within the last $lat{1}{2}$ year (% of yes)	15	15	0	33	
low do you perceive the selection of mobile subscriptions?	72	80	75	73	
How do you perceive the quality of mobile coverage?	79	77	81	76	
How do you perceive your broadband speed?	72	76	75	76	
How do you perceive the selection of TV channels?	77	73	76	n/a	
How do you perceive the possibility to select the TV channels you want?	66	53	66	n/a	

Source: Case Materials

Training Curriculum towards Customer Centricity



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Head



To equip employees with the right tools and sufficient knowledge

Compulsory Induction Program

Classroom Learning

Peer Mentoring System Heart



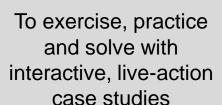
To motivate and inspire passion, commitment, and call for action

Peer Mentoring System

Formalised Checks by Line Managers

Informal Dialogues by Line Managers

Hand



Business Simulations

Internal On-the-job Evaluation

Mystery Audit

Source: Nova Analysis

Building a Customer-Centric Culture



Closed loop feedback

- Staff collects feedback after key touchpoints
- Use data to improve the customer experience (follow up)

Regular team meetings

- Highlight positive performance and identify action steps
- Meetings to involve both frontline and backend personnel to discuss role in customer centricity
- Peer mentorship

Outer loop

- Analyse feedback data
- Identify issues and prioritise growth opportunities
- Address root cause
- Develop solutions and implement actions
- Communicate with others in organisation

Senior leader involvement

Walk the talk

Individual and team learning, connection with customers and problem solving

Implementation of structural improvements

Source: Bain and Co.

Model Assumptions

TDC

Displaying our main revenue assumptions – ARPU, RGU, Churn and Households

Key Assumptions	1H-15	2H-15	1H-16	2H-16	1H-17	2H-17	1H-18	2H-18	FY2015	FY2016	FY2017	FY2018	3Y CAGR
Fixed Lines RGU - TDC & YouSee	0.366	0.336	0.308	0.290	0.275	0.257	0.242	0.229	0.336	0.290	0.257	0.229	-12.1%
Fixed Lines RGU - Online Brands	0.262	0.240	0.220	0.207	0.197	0.184	0.173	0.163	0.240	0.207	0.184	0.163	-12.1%
Fixed Lines RGU	0.628	0.576	0.528	0.497	0.472	0.441	0.416	0.392	0.576	0.497	0.441	0.392	
Mobile RGU - TDC & YouSee	1.174	1.174	1.178	1.191	1.209	1.230	1.255	1.280	1.174	1.191	1.230	1.280	2.9%
Mobile RGU - Online Brands	0.838	0.839	0.841	0.851	0.863	0.879	0.896	0.914	0.839	0.851	0.879	0.914	2.9%
Mobile RGU	2.012	2.013	2.019	2.041	2.072	2.109	2.151	2.194	2.013	2.041	2.109	2.194	
Broadband RGU - TDC & YouSee	0.902	0.898	0.897	0.897	0.902	0.909	0.917	0.926	0.898	0.897	0.909	0.926	1.0%
Broadband RGU - Online Brands	0.150	0.150	0.150	0.150	0.150	0.152	0.153	0.154	0.150	0.150	0.152	0.154	1.0%
Broadband RGU	1.052	1.048	1.047	1.047	1.052	1.061	1.070	1.081	1.048	1.047	1.061	1.081	
TV RGU - TDC & YouSee	1.359	1.351	1.347	1.347	1.354	1.364	1.377	1.391	1.351	1.347	1.364	1.391	1.0%
TV RGU - Online Brands	0.025	0.025	0.025	0.025	0.025	0.025	0.025	0.026	0.025	0.025	0.025	0.026	1.0%
TV RGU	1.384	1.376	1.372	1.372	1.379	1.390	1.402	1.416	1.376	1.372	1.390	1.416	
Fixed Lines - Adjusted ARPU (DKK / m)	150.5	146.1	149.6	150.9	151.1	152.8	153.9	154.9	148.3	150.3	152.0	154.4	1.4%
Mobile - Adjusted ARPU (DKK / m)	107.4	108.8	111.5	114.6	118.1	120.9	123.7	126.2	108.1	113.1	119.5	124.9	4.9%
Broadband - Adjusted ARPU (DKK / m)	194.9	192.7	196.6	199.9	203.1	206.0	208.7	211.2	193.8	198.3	204.6	209.9	2.7%
TV - Adjusted ARPU (DKK / m)	257.6	254.5	258.0	262.7	266.7	270.4	273.9	277.2	256.0	260.4	268.6	275.6	2.5%
Blended ARPU (DKK / m)	184.7	183.8	188.1	190.3	193.4	196.2	198.4	200.7	183.8	190.3	196.2	200.7	3.0%
Mobile - Recurring Customers	1.642	1.679	1.690	1.723	1.755	1.789	1.829	1.876					
Mobile - Variable Customers	0.370	0.334	0.329	0.318	0.317	0.321	0.323	0.318					
Mobile - Total Customers	2.012	2.013	2.019	2.041	2.072	2.109	2.151	2.194					
Churn Rate	18.4%	16.6%	16.3%	15.6%	15.3%	15.2%	15.0%	14.5%					
Housholds with broadband and/or TV ('000)	1,604.0	1,586.0	1,596.4	1,644.8	1,670.0	1,715.3	1,755.4	1,797.9					
Households with 3 Products from Same brand ('000)	457.0	475.0	476.7	485.7	492.5	500.1	519.1	533.7					
Total Households ('000)	2,061.0	2,061.0	2,073.2	2,130.5	2,162.5	2,215.3	2,274.5	2,331.7					

Segment Income Statement



Revenue segment breakdown by products and full segment breakdown by brands

Segment Income Statement	1H-15	2H-15	1H-16	2H-16	1H-17	2H-17	1H-18	2H-18	FY2015	FY2016	FY2017	FY2018	3Y CAGR
Revenue Segment by Products													
Revenues - Fixed Lines	567.0	505.0	474.1	449.6	427.7	404.7	383.9	364.2	1,072.0	923.7	832.3	748.0	-11.3%
Revenues - Mobile	1,297.0	1,314.0	1,350.9	1,404.0	1,467.8	1,530.1	1,596.6	1,661.1	2,611.0	2,754.9	2,997.9	3,257.7	7.7%
Revenues - Broad Band	1,230.0	1,212.0	1,235.0	1,256.0	1,282.5	1,310.8	1,339.8	1,369.5	2,442.0	2,491.0	2,593.3	2,709.3	3.5%
Revenues - TV	2,139.0	2,101.0	2,124.0	2,162.7	2,206.2	2,254.9	2,304.8	2,355.8	4,240.0	4,286.8	4,461.1	4,660.6	3.2%
Revenues - Other Services	393.0	396.0	420.9	388.3	387.3	385.1	374.2	369.6	789.0	809.2	772.5	743.8	-1.9%
Revenue - Consumers	5,626.0	5,528.0	5,604.9	5,660.6	5,771.4	5,885.7	5,999.2	6,120.1	11,154.0	11,265.5	11,657.1	12,119.4	2.8%
Segment by Brands													
Revenue - TDC & YouSee	4,241.7	4,162.7	4,208.6	4,281.3	4,371.0	4,466.1	4,566.6	4,668.2	8,404.5	8,489.8	8,837.1	9,234.8	3.2%
Revenue - Online Brands	991.3	969.3	975.5	991.1	1,013.1	1,034.4	1,058.5	1,082.3	1,960.5	1,966.5	2,047.5	2,140.8	3.0%
Revenue - Other Services	393.0	396.0	420.9	388.3	387.3	385.1	374.2	369.6	789.0	809.2	772.5	743.8	-1.9%
Revenue - Consumer	5,626.0	5,528.0	5,604.9	5,660.6	5,771.4	5,885.7	5,999.2	6,120.1	11,154.0	11,265.5	11,657.1	12,119.4	2.8%
COGS - Consumer	(1,368.0)	(1,373.0)	(1,374.8)	(1,384.0)	(1,403.5)	(1,428.2)	(1,449.1)	(1,464.6)	(2,741.0)	(2,758.8)	(2,831.7)	(2,913.7)	_
Gross Profit - Consumer	4,258.0	4,155.0	4,230.1	4,276.6	4,368.0	4,457.4	4,550.1	4,655.5	8,413.0	8,506.7	8,825.4	9,205.7	3.0%
SG&A - Consumer	(530.0)	(436.0)	(450.2)	(478.1)	(468.8)	(482.7)	(495.3)	(501.4)	(966.0)	(928.4)	(951.4)	(996.8)	
Other Operating Income / (Expense) - Consumer	0.0	(2.0)	0.0	0.0	0.0	0.0	0.0	0.0	(2.0)	0.0	0.0	0.0	_
EBITDA - Consumer	3,728.0	3,717.0	3,779.9	3,798.4	3,899.2	3,974.8	4,054.8	4,154.1	7,445.0	7,578.3	7,873.9	8,208.9	3.3%
Revenue - Other Segments	6,597.0	6,615.0	6,940.0	7,260.9	7,498.3	7,818.4	8,135.3	8,449.7	13,212.0	14,200.9	15,316.6	16,585.0	7.9%
COGS - Other Segments	(2,025.0)	(2,116.0)	(2,164.3)	(2,271.9)	(2,361.0)	(2,448.8)	(2,551.7)	(2,652.5)	(4,141.0)	(4,436.2)	(4,809.8)	(5,204.2)	
Gross Profit - Other Segments	4,572.0	4,499.0	4,775.7	4,989.0	5,137.2	5,369.6	5,583.6	5,797.2	9,071.0	9,764.7	10,506.8	11,380.7	7.9%
SG&A - Other Segments	(3,472.0)	(3,382.0)	(3,653.0)	(3,785.1)	(3,896.4)	(4,084.6)	(4,239.5)	(4,402.9)	(6,854.0)	(7,438.1)	(7,981.0)	(8,642.4)	
Other Operating Income / (Expense) - Other Segments	59.0	88.0	61.3	69.4	72.9	67.9	70.1	70.3	147.0	130.8	140.8	140.4	_
EBITDA - Other Segments	1,159.0	1,205.0	1,184.1	1,273.3	1,313.7	1,352.9	1,414.1	1,464.6	2,364.0	2,457.4	2,666.6	2,878.7	6.8%

Key Financials



Key financial extracts from the income statement, balance sheet and statement of cash flows

Key Financials	1H-15	2H-15	1H-16	2H-16	1H-17	2H-17	1H-18	2H-18	FY2015	FY2016	FY2017	FY2018	3Y CAGR
Income Statement													
Revenue	12,223.0	12,143.0	12,545.0	12,921.5	13,269.7	13,704.0	14,134.5	14,569.8	24,366.0	25,466.4	26,973.7	28,704.3	5.6%
Cost of Goods Sold	(3,393.0)	(3,489.0)	(3,539.1)	(3,655.9)	(3,764.5)	(3,877.0)	(4,000.8)	(4,117.1)	(6,882.0)	(7,195.0)	(7,641.6)	(8,117.9)	
Gross Profit	8,830.0	8,654.0	9,005.8	9,265.5	9,505.2	9,827.0	10,133.7	10,452.7	17,484.0	18,271.4	19,332.2	20,586.4	5.6%
SG&A	(4,002.0)	(3,818.0)	(4,103.2)	(4,263.3)	(4,365.2)	(4,567.3)	(4,734.9)	(4,904.3)	(7,820.0)	(8,366.5)	(8,932.5)	(9,639.2)	
Other Operating Income / (Expense)	59.0	86.0	61.3	69.4	72.9	67.9	70.1	70.3	145.0	130.8	140.8	140.4	
EBITDA	4,887.0	4,922.0	4,964.0	5,071.7	5,212.9	5,327.6	5,468.9	5,618.7	9,809.0	10,035.7	10,540.6	11,087.6	4.2%
ЕВІТ	2,224.0	2,274.0	2,585.6	2,577.4	2,764.1	2,942.5	3,070.4	3,246.0	4,498.0	5,163.0	5,706.6	6,316.4	12.0%
Profit from Continuing Operations	1,272.0	1,230.0	1,445.2	1,428.8	1,554.8	1,672.4	1,753.3	1,868.8	2,502.0	2,874.1	3,227.2	3,622.1	13.1%
EPS (in DKK per Share)	1.59	1.53	1.80	1.78	1.94	2.09	2.19	2.33	3.12	3.58	4.03	4.52	13.1%
Balance Sheet													
Current Assets	5,618.0	5,035.0	5,195.8	6,758.4	9,926.2	11,673.1	14,394.9	17,072.6	5,035.0	6,758.4	9,926.2	17,072.6	
Non Current Assets	65,971.0	59,561.0	62,199.8	61,201.3	59,791.3	60,121.9	59,572.7	59,178.4	59,561.0	61,201.3	59,791.3	59,178.4	_
Total Assets	71,589.0	64,596.0	67,395.7	67,959.7	69,717.5	71,795.0	73,967.6	76,251.0	64,596.0	67,959.7	69,717.5	76,251.0	
Current Liabilities	13,168.0	11,179.0	12,428.2	11,515.6	11,734.5	11,961.4	12,211.1	12,445.4	11,179.0	11,515.6	11,734.5	12,445.4	
Non-Current Liabilities	32,826.0	33,063.0	33,970.0	34,819.4	35,605.2	36,585.1	37,556.5	38,538.5	33,063.0	34,819.4	35,605.2	38,538.5	
Equity	25,595.0	20,354.0	20,997.5	21,624.7	22,377.8	23,248.4	24,200.1	25,267.2	20,354.0	21,624.7	22,377.8	25,267.2	_
Total Liabilities & Equity	71,589.0	64,596.0	67,395.7	67,959.7	69,717.5	71,795.0	73,967.6	76,251.0	64,596.0	67,959.7	69,717.5	76,251.0	
Statement of Cash Flows													
Cash Flow from Operations			3,791.9	4,028.0	4,101.7	4,135.7	4,253.0	4,326.5					
Cash Flow from Investing			(5,033.2)	(1,510.8)	(1,052.7)	(2,733.0)	(1,866.5)	(1,995.8)					
Cash Flow from Finance			105.3	47.8	(15.9)	178.2	169.7	180.3					
Net Cash Flows			(1,136.1)	2,565.0	3,033.1	1,580.9	2,556.2	2,511.0					
<u>Valuation</u>													
Free Cash Flows			(815.2)	2,951.0	3,489.4	1,864.5	2,859.9	2,816.7					
Discount Factor			102.4%	104.9%	107.4%	110.0%	112.6%	115.3%					
Discounted Free Cash Flows			(796.1)	2,814.1	3,249.3	1,695.4	2,539.6	2,442.5					
Firm Value			11,944.9										

Performance Metrics

Incremental data, cost data and per-customer metrics



Performance Metrics	1H-15	2H-15	1H-16	2H-16	1H-17	2H-17	1H-18	2H-18	FY2015	FY2016	FY2017	FY2018	3Y CAGR
Incremental Revenue (Consumer Division)													
Status Quo	5,626.0	5,528.0	5,536.6	5,511.8	5,500.6	5,500.7	5,492.6	5,489.1	11,154.0	11,048.3	11,001.3	10,981.7	-0.5%
Base + R1 + R2	5,626.0	5,528.0	5,600.9	5,642.5	5,729.1	5,810.9	5,888.8	5,973.9	11,154.0	11,243.4	11,540.0	11,862.7	2.1%
Stand Proud & Stand Tall	0.0	0.0	64.3	130.8	228.5	310.2	396.2	484.8	0.0	195.1	538.7	881.0	
Base + R1 + R2 + R3	5,626.0	5,528.0	5,604.9	5,660.6	5,771.4	5,885.7	5,999.2	6,120.1	11,154.0	11,265.5	11,657.1	12,119.4	2.8%
Stand Strong	0.0	0.0	4.0	18.1	42.3	74.8	110.5	146.2	0.0	22.1	117.1	256.7	
Incremental EBITDA (Consumer Division)													
Status Quo	3,728.0	3,717.0	3,729.5	3,686.9	3,696.4	3,696.6	3,688.7	3,691.9	7,445.0	7,416.5	7,393.1	7,380.6	-0.3%
Base + R1 + R2	3,728.0	3,717.0	3,766.8	3,785.1	3,866.8	3,920.8	3,979.4	4,046.2	7,445.0	7,552.0	7,787.7	8,025.6	2.5%
Stand Proud & Stand Tall	0.0	0.0	64.3	130.8	228.5	310.2	396.2	484.8	0.0	135.5	394.6	645.0	
Base + R1 + R2 + R3	3,728.0	3,717.0	3,779.9	3,798.4	3,899.2	3,974.8	4,054.8	4,154.1	7,445.0	7,578.3	7,873.9	8,208.9	3.3%
Stand Strong	0.0	0.0	4.0	18.1	42.3	74.8	110.5	146.2	0.0	26.3	86.3	183.3	
Incremental ECE													
Incremental FCF Status Quo			(826.9)	2,888.7	3,360.2	1,717.2	2,651.1	2,567.4					
Base + R1 + R2			(820.9)	2,923.7	3,470.5	1,717.2	2,808.9	2,768.1					
Stand Proud & Stand Tall			23.1	35.0	110.3	117.2	157.8	200.7					
Base + R1 + R2 + R3			(815.2)	2,951.0	3,489.4	1,864.5	2,859.9	2,816.7					
Stand Strong			(11.4)	27.3	18.9	30.0	51.0	48.6					
Stand Strong			(11.4)	27.3	10.5	30.0	31.0	40.0					
Churn Annalysis													
Status Quo - Churn Rate	18.4%	16.6%	16.6%	16.0%	15.8%	15.7%	15.4%	15.2%	17.5%	16.3%	15.8%	15.3%	
Base - Churn Rate	18.4%	16.6%	16.3%	15.6%	15.3%	15.2%	15.0%	14.5%	17.5%	16.0%	15.3%	14.8%	
Status Quo - Recurring Customers	1.642	1.679	1.662	1.669	1.665	1.658	1.656	1.652					
Base - Recurring Customers	1.642	1.679	1.690	1.723	1.755	1.789	1.829	1.876					
Incremental	0.000	0.000	0.028	0.054	0.090	0.131	0.173	0.224					
Cost Analysis													
Status Quo - SG&A	4,002.0	3,818.0	4,097.7	4,250.7	4,343.2	4,535.7	4,693.0	4,852.6					
Base - SG&A	4,002.0	3,818.0	4,103.2	4,263.3	4,365.2	4,567.3	4,734.9	4,904.3					
Incremental	0.0	0.0	5.5	12.6	22.0	31.6	41.8	51.7					
Status Quo - CAPEX			4,962.1	1,452.7	994.0	2,610.2	1,754.3	1,863.9					
Base - CAPEX			4,989.3	1,469.7	1,014.7	2,685.6	1,819.5	1,948.3					
Incremental			27.2	16.9	20.7	75.4	65.2	84.4					
Per Customer Data			46	4== -	4=	40	40	405 5					
Cost per new RGU	445.0		167.9	157.6	151.9	138.8	132.5	126.9					
Average Cost per RGU	145.9												
Cost per recurring customer			197.4	231.6	245.8	241.0	242.4	230.5					
Average Cost per recurring customer	231.4												

Sensitivity Analysis

Pessimistic

0.0



Ensuring the robustness of our model with a three-case scenario and sensitivity analysis

Optimistic

NPV Scenario Analysis 1,200.0 1,000.0 800.0 800.0 400.0 200.0 516.1





	Pessimistic	Base	Optimistic
Average blended ARPU (in DKK / m) from 2016E ~ 2018	194.9	194.5	195.8
Total GRU CAGR from 2016E to 2018E	-0.7%	0.5%	1.6%
Average COGS Margin from 2016E to 2018E	-24.6%	-23.9%	-23.4%

Base

		Cost of Debt (Pre Tax)										
		4.7%	5.2%	5.7%	6.2%	6.7%						
	2.0%	12,180.8	12,099.2	12,018.4	11,938.5	11,859.5						
Cost of	2.5%	12,143.1	12,061.9	11,981.6	11,902.1	11,823.4						
Equity	3.0%	12,105.7	12,024.9	11,944.9	11,865.8	11,787.5						
	3.5%	12,068.4	11,988.0	11,908.4	11,829.6	11,751.7						
	4.0%	12,031.3	11,951.2	11,872.1	11,793.7	11,716.2						