

2023 Read 4 Adventure Program

High Trek Adventures and Game On NW are once again teaming up with local elementary schools and co-ops to encourage youth to pick up their books and to work at developing strong reading habits. Along with encouraging a love for reading, we also want to continue to motivate these young people to become more physically active. This combined mission, along with the continued community support, has us excited about offering The Read 4 Adventure Program once again in 2023! During the **month of March**, students who achieve the reading goal of 8 hours of recreational reading will earn their choice of a reward voucher from one of our High Trek Adventures locations (Everett or Chelan) or our indoor facility, Game On NW. The Voucher options to choose from will be either a Ropes Course and Zipline ticket, Laser Tag ticket, or a Climbing Wall ticket (valued up to \$40). Also available will be a voucher for discounted High Trek Adventures Summer Camp Admission (\$50 off)

Beginning March 1st, have your student track their reading progress for the month using the Reading Log on the back of this page. On April 1st, you can use the link or QR code below to complete the online R4A Student Reading Submission Form. Student Reading Submission Forms must be submitted by the end of the day on April 15th. These submissions will then be verified and your student approved to receive an award by the school Program Coordinator. Vouchers will be issued and delivered by High Trek Adventures via email the 1st week of May and will be available for immediate use upon receipt. If you do not receive your emailed voucher please do not contact High Trek Adventures, but contact your school Program Coordinator who will research the delay on your behalf. Thank you for joining us as we challenge our young students to read and be more physically active!

School Name: Wedgwood Elementary

Student Reading Log Submission Form



Read 4 Adventure - Reading Log

Date	Book Title	Minutes
	480 min. Goal Total Minutes:	