



# My Visit to Amazement Square: A Social Narrative



AMAZEMENT SQUARE



Amazement Square is a hands-on museum in Lynchburg, Virginia. This is a museum we can touch and play in. There are many ways to play and learn there. It will be fun!



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I will know we are at Amazement Square when I see “Spirals” the red caterpillar.



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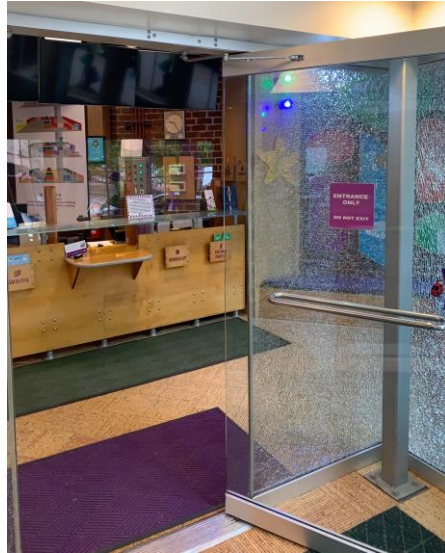




We will walk on the sidewalk to enter the museum. We may cross the street. The sidewalk and street are bumpy and uneven.



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We will walk through two glass doors when we enter Amazement Square.



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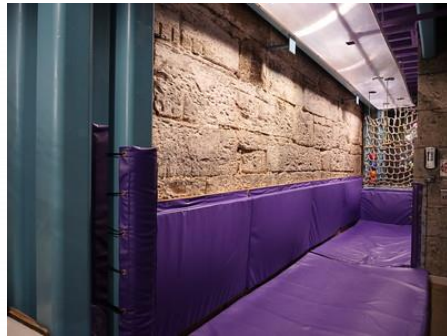


We will check-in at the front desk. We may have to wait in line. That is okay. The front area may be loud and crowded.



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While I am in the museum, I will remember to:

- Walk
- Use an inside voice
  - Stay with my companion
- Keep my shoes on except in the *Paintbox*, *Shipwreck Cove*, and on the purple tumbling mat



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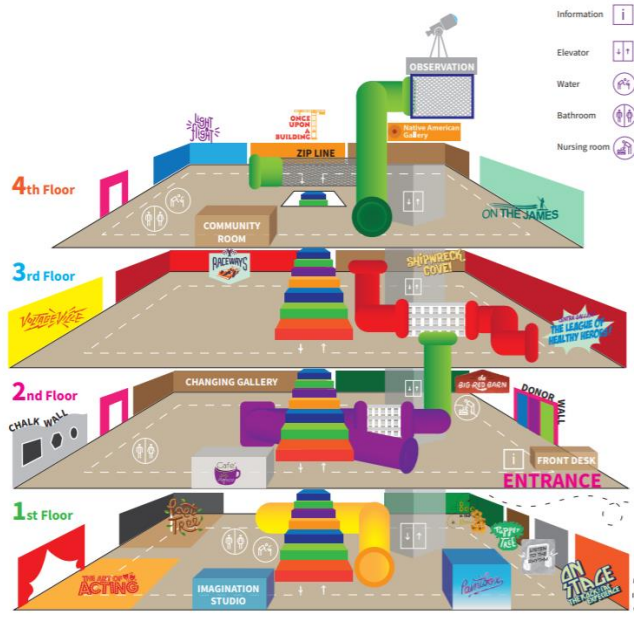
The staff members at Amazement Square wear a black shirt and purple name tags.

They will help me if I have a question or get lost.



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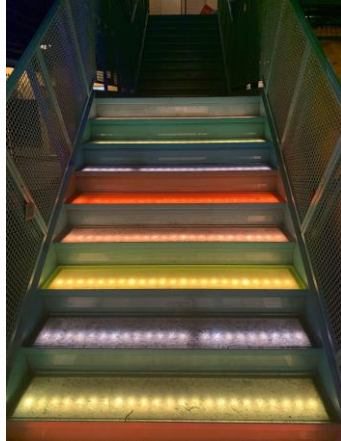




There are many places to play. We can ask for a map at the front desk.



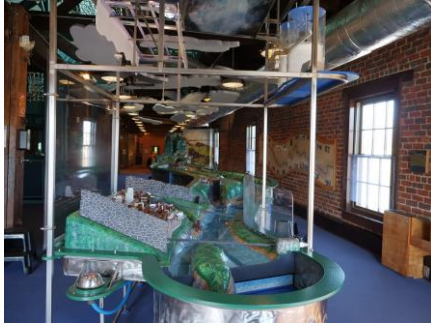
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The museum has four floors. I may not see everything. To go to different floors, we can use the elevator, stairs, or *Amazement Tower*.



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On the fourth floor, we can visit *On the James* and float boats on the water. I may get wet and hear thunder sounds at the river exhibit.

We can also play in the *Native American Gallery* and learn about different cultures. We can build with large blocks in *Once Upon a Building*.



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On the third floor, we can go to *Raceways* and play with golf balls and ramps.

We can build circuits at *Voltageville*. This area has hairdryers and may be loud.



We can learn about healthy habits in *The League of Healthy Heroes*.



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This is *Shipwreck Cove*. It is on the third floor. This exhibition is for children 36 months and younger.

I will take off my shoes to play here.



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On the second floor, we can play in the *Big Red Barn* with pretend food and animals. We may hear animal and tractor sounds in the barn.



The *Changing Gallery* has different exhibitions. The exhibition may be different than a previous visit. That is okay.







On the first floor, we can pretend to be in a play in *Art of Acting*. We can play instruments in *Listen to the Rhythm*. We may see live bees in *Bee in the Know*. The bees will not hurt us. We can play with puppets at the *Puppet Tree* or jump and tumble on the purple tumbling mat. I will take off my shoes to play on the tumbling mat.



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On the first floor, we can paint in the *Paint Box*. I will take off my shoes and socks. I will wear a paint smock. If I do not want to take off my shoes, I will wipe them off with a towel when I'm finished painting.

When I'm in the *Paint Box*, I can paint on the walls. Once I'm finished painting, I will put the paint brushes back in the colored cups.







*Amazement Tower* is a climbing structure through all of the floors. There are slides, tunnels, ladders, cargo nets, the *Observation Deck*, and a zipline.

It may be loud and crowded in *Amazement Tower*. My companion can come with me.



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Some exhibitions or galleries may be closed. There will be a sign to tell us. That is okay. We can play in a different area.



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If I am thirsty, I can drink from a water fountain. There are water fountains on the first and fourth floor.



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If I need to use the restroom, I can go to restroom on the first, second, or fourth floor.



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If I am feeling tired or overwhelmed, I can go to the *Poet Tree* on the first floor. It is quiet here. I can sit here and take deep breaths until I am ready to play more.



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There may be special programs happening during our visit. They could be in the *Hive Makerspace*, *Imagination Studio*, or *Community Room*. I can visit these rooms if a special program is happening.



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We may visit *Café Amaze*. This is a gift shop. Inside are gifts and items to purchase as well as snacks and drinks.



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We may leave the museum and come back on the same day. Before we leave, the staff member at the front desk will stamp my arm. We will show the staff member at the front desk our stamp when we come back inside.



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