



**Costa Rica's  
Videogame Industry  
Catalog  
2023**



# ASODEV Costa Rica

(Asociación de desarrolladores de videojuegos de Costa Rica)

ASODEV, the Videogame Developer's Association of Costa Rica, is a non-profit entity conformed by companies and professionals that participate in the creation of video games. Our main objective is to promote and boost the development of this industry at the local level and support all initiatives that can benefit our associates.

## The Costa Rican Game Industry

Costa Rica's gaming industry offers a variety of original IPs for both the commercial and advertising markets. Currently, there are more than 20 studios located in our country. The main focus of our industry is to export services and original IPs. The main export destinations are the United States, Europe and Asia.

Our country is unique for abolishing its military 70 years ago in order to invest in education. For this reason, Costa Rica boasts the most advanced and highest quality education system in the region. And this is now evident in our local game industry since most of our developers come from a full Computer Science or Digital Animation university background.



Website: [www.asodev.cr](http://www.asodev.cr)



# PROCOMER

(Promotora del Comercio Exterior de Costa Rica)

PROCOMER, the Export Promotion Agency of Costa Rica presents the Costa Rica Videogames Industry. Costa Rica's gaming industry offers a variety of original IP's for both the commercial and advertising markets. Our games include a broad range of genres including action, adventure and puzzle titles for kids, teens and adults. Our goal is to provide unique gameplay experiences across multiple devices and environments, ranging from mobile to PC and console.

We offer high quality services at very competitive rates powered by our creativity, vast project management and technical skills, and experience in all areas of game development. Which complemented by our near-shore advantages like same time-zone and distance to major airports in the U.S., plus political stability, business culture affinity and English fluency makes Costa Rican studios your ideal partners

Website: [www.procomer.com](http://www.procomer.com)



ProcomerCR



Procomer



## The Catalog

In this catalog you will find a sample of Costa Rica's game industry offering, from promising brand-new IPs to outsourcing services, that range from game design, animation, production and audio specific. In this catalog, you will find game studios offering their latest game IP's and outsourcing services. From game design, animation or production services to fully complete brand new games.

## The Game Studios

The studios included in this catalog are:

- Sunna Entertainment
- Green Lava Studios
- Headless Chicken Games
- Fair Play Labs
- Tree Interactive
- WOW Emotions
- AVW – Atse Virtual World
- Frame 3 Studio
- TuanisApps
- Canu Arts
- Ceiba Software & Arts
- JEDIAN Studios
- Scout Game Studios
- JV Interactive
- Decimo Technology
- T3AMPO
- boonGal Studio
- Ludumify
- Digifront



## Fair Play Labs

We are a Game Studio with more than 15 years of experience making games. We provide a wide range of services for all areas of game development, such as: Full Game Development, Production, Game Design, Art Production, Development, Porting and Team Augmentation. Our focus is to always deliver innovative and engaging gaming experiences. Like the most recent title we were leading Nickelodeon All Start Brawl, which was nominated for best fighting game of the year at D.I.C.E. Awards and The Game Awards.

### Contact:

- Diego Rodríguez
- sales@fairplaylabs.com
- +506 22261250
- www.fairplaylabs.com

### Technology:

- Unity3D
- Unreal Engine
- GameMaker Studio
- Maya & Blender

### Looking for:

- Investment
- Game publisher
- Outsourcing opportunities

### Services:

- Game design & production
- Game programming
- Art Production
- Porting



# LIFE & STRIFE



## Life and Strife

Life & Strife is a narrative card game and life sim where you explore a cyber-greek punk dystopia and build your personal deck of cards to grow as a person and deal with the highs and lows of life. **A game by Fair Play Labs.**

### Platforms:

PlayStation 4, PlayStation 5, Xbox One, Xbox Series X, Nintendo Switch, PC.

### Development status:

Early development





# Tree Interactive

Tree Interactive is an independent game and interactive software design and development studio based in San Jose, Costa Rica. Founded in 2011 by three brothers Alberto, Andrés and Felipe Cartín who are actually identical triplets. Tree is a wordplay that balances the word "three" and Costa Rica's solid reputation as a tropical paradise and environmental steward.

## Contact:

- Felipe Cartín
- felipe@treeinteractivecr.com
- +506 86236934
- www.treeinteractivecr.com

## Technology:

- Unity3D
- Maya

## Looking for:

- Game Investment
- Game publishing
- Outsourcing opportunities

## Services:

- Concept art & game production
- 3D Animation
- Game programming
- AR Development



treegames



treeinteractivegames



TreeInteractive



tree-interactive





# Errand Boy

Follow an adventurous little creature throughout the lands of Ashure with the hopes of helping everyone in his path, and maybe even, save the world from an imminent disaster. Errand Boy is a fantastical action-adventure game told through 5 interweaving adventures and heroes with one overall purpose: Save the town from the imminent disaster. **A game by Tree Interactive.**

## Web site:

[steampowered.com/app/1084380/Errand\\_Boy](https://store.steampowered.com/app/1084380/Errand_Boy)

## Trailer:

[https://youtu.be/z1a6cov\\_JHo](https://youtu.be/z1a6cov_JHo)

## Platforms:

Nintendo Switch, PC

## Development status:

Early development







# Sunna Entertainment

Sunna Entertainment is a video game development studio founded 2014.

## Contact:

- [virgilio@sunnaentertainment.com](mailto:virgilio@sunnaentertainment.com)
- [www.sunnaentertainment.com](http://www.sunnaentertainment.com)

## Technology:

- Unity3D
- Unreal Engine
- Maya
- Blender

## Looking for:

- Investment
- Outsourcing opportunities

## Services:

- Concept art & game production
- Game design
- 2D & 3D Animation
- Game programming
- VR, AR & XR Development



# PLANET CUBE EDGE

## Planet Cube: Edge

A peaceful, cube-shaped world which is about to be disrupted by an unknown force. After waking up to chaos in the Underwater Weapons Research Facility, the skilled engineer Edge takes to arms with a prototype Photon Blaster. Join his quest, as he treads through the intricate Complex to find out the identity and purpose of the Invaders before they overtake the planet. Can he alone restore Planet Cube to its previous state. **A game by Sunna Entertainment.**

### Web site:

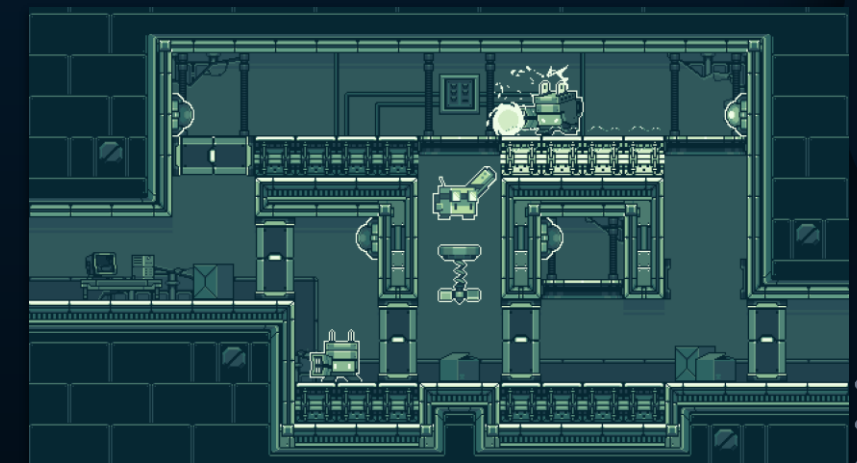
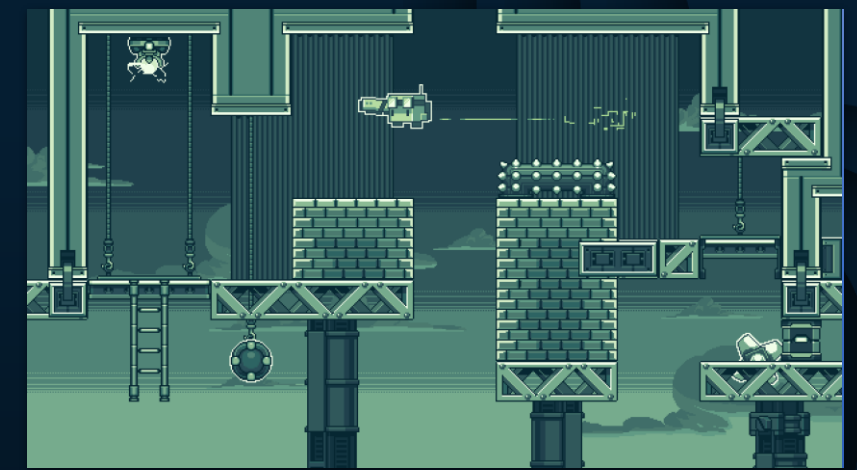
[www.planetcubegame.com/](http://www.planetcubegame.com/)

### Platforms:

PlayStation 4, PlayStation 5, Xbox One, Xbox Series X, Nintendo Switch and PC.

### Development status:

Published and looking for new opportunities.





## Canu Arts

Since 2012 the company has become a videogame development studio exclusively, having made over 25 videogames to government institutions and private companies, to this date.

### Contact:

- Keyla Bermudez
- Kbaermudez@canuarts.com
- www.canuarts.com
- +506 40307000

### Technology:

- Unity3D

### Looking for:

- Game publisher
- Investment
- Outsourcing
- Marketing services

### Services:

- Concept art & game production
- Game design
- 2D & 3D Animation
- Game programming
- QA Testing
- VR, AR & XR Development
- Sound FX and Music





# Covered

Covered is a third-person action, adventure game, and your mission is to take an ancient being to the sacred mountain of Lonko. Along the way, you'll have to exercise your manipulation skills to create alliances to survive. Masks and their social hierarchy are the keys to prophesy fulfillment. Play and discover how the hidden masks rule our world. **A game by Canu Arts.**

## Web site:

[facebook.com/Coveredwar](https://www.facebook.com/Coveredwar)

## Trailer:

<https://youtu.be/KC-cgAQKGC8>

## Platforms:

PlayStation 4, PlayStation 5, Xbox One, PC.

## Development status:

Release candidate.



# Frame3 Studio.

## Frame 3 Studio

With over 10 years in the industry, Frame 3 Studio is one of the leading outsourcing and outstaffing companies in Costa Rica, having worked with companies from all over the world. We're passionate, playful, and very dynamic. We are driven by strong values, well-being, and a healthy development environment because a happy dev is a motivated dev!

### Contact:

- [hi@frame3studio.com](mailto:hi@frame3studio.com)
- [www.frame3studio.com](http://www.frame3studio.com)
- +506 86679189

### Technology:

- Unity3D
- Unreal Engine
- ARCore
- Blender & Maya

### Looking for:

- Outsourcing opportunities
- Outstaffing opportunities

### Services:

- Concept art & game production
- Game design
- 2D & 3D Animation
- Game programming
- VR & AR Development
- VFX





# Frame3 Studio.

Professionals from diverse backgrounds: VFX development, 3D and 2D design, UX/UI, development (Front End and Back End, C++, C#, Javascript, Java, Python, Databases and Cloud Infrastructure, etc), design and narrative with over 10 years of experience, commitment and passion. Over 100 completed projects over the years.

## Website:

[www.frame3studio.com](http://www.frame3studio.com)





**Ceiba**  
Software  
& Arts

## Ceiba Software & Arts

Ceiba Software & Arts is an indie game development studio located in Costa Rica. We began operations in 2015 with two projects: Voxel Blast and Project S.O.O.T. We are focused on IP with emphasis in artistic experimentation, that's why we are constantly prototyping and testing the boundaries of different ideas and genres. We believe games are a form of art in itself, with special properties no other discipline can convey.

### Contact:

- Rodolfo Mora Zamora
- [info@ceibasoft.net](mailto:info@ceibasoft.net)
- [www.ceibasoft.net](http://www.ceibasoft.net)

### Technology:

- Unity3D
- Blender

### Looking for:

- Game Publishers
- Investment

### Awards:

- SOOT | Best Gameplay VitAwards, 2021.
- SOOT | Best Game from Costa Rica VitAwards, 2021.





# Bradamante

## Bradamante

Bradamante (Working Title) is a top-down hack&slash metroidvenia where you control the eponymous Bradamante, a Paladin in the court of Charlemagne, during the times of the Saracen invasion of France. In Bradamante you'll meet several knights, both from Charlemagne's court and the Saracen army, and engage in exciting adventures, sometimes as allies, sometimes as rivals. *A game by Ceiba Software and Arts.*

### Web site:

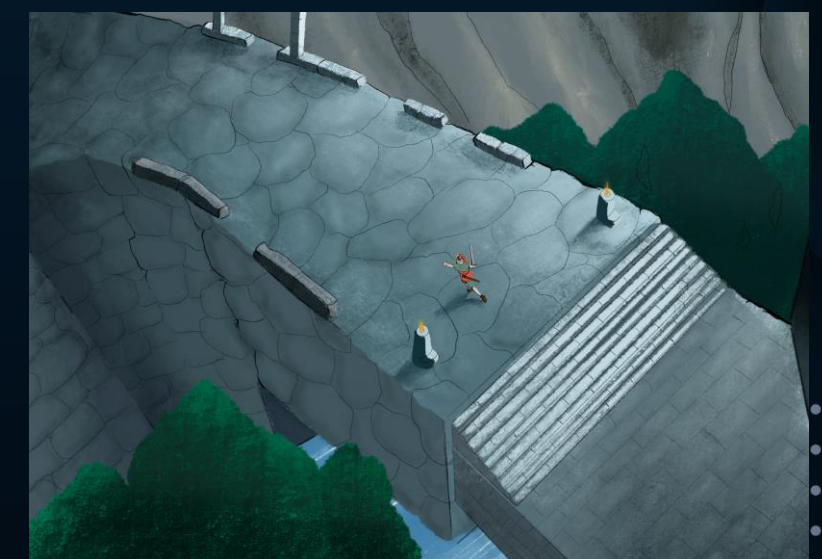
[www.ceibasoft.net](http://www.ceibasoft.net)

### Development status:

Early development

### Platforms:

PC, PlayStation 4, PlayStation 5,  
Xbox One, Xbox Series X, Nintendo Switch.







# Headless Chicken Games

We are a talented team of developers creating great and unique experiences, we hold a big passion for what we do, and we believe that every day is a new chance to create something exciting.

*"One of the Top Promising Companies in Central America" – Forbes Magazine, May 2021.*

## Contact:

- Jose Pablo Monge
- [contact@headlesschickengames.com](mailto:contact@headlesschickengames.com)
- [www.headlesschickengames.com](http://www.headlesschickengames.com)
- +506 88247019

## Technology:

- Unity3D
- Unreal Engine
- Wwise
- ARCore
- Blender & Maya

## Looking for:

- Game Publisher
- Porting
- Co-Development

## Services:

- Game design
- Game production
- Intellectual property
- Game Programming
- Porting



[headless\\_chicken\\_games](#)



[HeadlessCG](#)



[headlesschickengames](#)



[headless-chicken-games](#)





**DIGIFRONT**

# Digifront S.A.

Independent video game developers for consoles, mobile and PC.

## Contact:

- [avemon@gmail.com](mailto:avemon@gmail.com)
- [www.vewointeractive.com](http://www.vewointeractive.com)

## Technology:

- Unity3D
- Blender

## Looking for:

- Game Publishers



nexomongame





# Nexomon

Catch, evolve and collect over 300 unique Nexomon! Assemble the ultimate Nexomon team to save your friends and save the world! Clash against legendary champions and become a hero in this epic journey! **A game by Digifront.**

## Trailer:

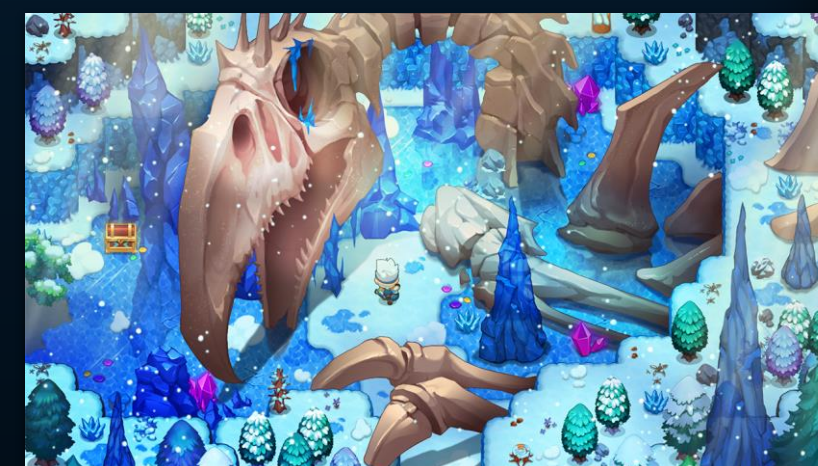
<https://youtu.be/crIn4UABwRE>

## Development status:

Published

## Platforms:

Ios, Android, PlayStation 4, PlayStation 5, Xbox One, Xbox Series X, Nintendo Switch, PC, Consoles.



# WOW EMOTIONS

The power of XR

## WOW Emotions

WOW Emotions was founded in the year 2014. We are specialists in the development of Augmented Reality, Virtual Reality and WebVR, which are very powerful technologies for the strengthening of different industries. We have more than 500 successful projects on 3 continents that support our experience. We specialize in helping companies that are looking to revolutionize their business through new technologies, that provide solutions and add value.

### Contact:

- Jendy Varela Herrera
- [jendy@wowemotions.com](mailto:jendy@wowemotions.com)
- [www.wowemotions.com](http://www.wowemotions.com)
- +506 70110404

### Technology:

- Unity3D
- Unreal Engine
- Maya

### Looking for:

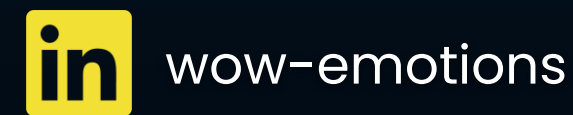
- Investment
- Clients
- Partners

### Services:

- VR, AR & XR Development

### Awards:

- Premio Volcán Móvil VR 2019





Atse Virtual World

## AVW – Atse Virtual World

We are video games developers in technologies as Virtual Reality, Augmented Reality, Social Media Games and Mobile. We develop advergames for brands and BTL activities (soccer theme games, lucky wheels and branded mini games).

### Contact:

- Esteban Loría González
- [atse@atsevw.com](mailto:atse@atsevw.com)
- [www.atsevw.com](http://www.atsevw.com)
- +506 72044061

### Technology:

- Unity3D
- Blender

### Looking for:

- Investment
- Marketing services
- Outsourcing opportunities

### Services:

- Game Production
- Game Programming
- AR & VR Development
- XR Development



AVW.CR



atsevw





# TuanisApps

We are a software development company based in Costa Rica. We like to create innovative digital products for the web, mobile and videogame consoles.

## Contact:

- Jeudy Blanco
- jeudy@tuanisapps.com
- Twitter: @TuanisApps

## Technology:

- Blender
- Godot

## Looking for:

- Game Publisher
- Investment



# EXTINCTION ECLIPSE



## Extinction Eclipse

Space RTS about exploring, mining resources, building spaceships and fighting aliens. [A game by TuanisApps.](#)

### Web site:

[www.extinction-eclipse.com](http://www.extinction-eclipse.com)

### Trailer:

[youtube.com/watch?v=gldA-bisA3Y](https://youtube.com/watch?v=gldA-bisA3Y)

### Platforms:

Nintendo Switch, PC

### Development status:

Published





# Decimo Technology

Decimo Technology is a video game development company based in Costa Rica with 8 years of experience in the industry. Our team of skilled developers and artists use Unity as our primary tool to create high-quality games for web browsers and mobile devices. In addition to game development, we also offer 2D and 3D art creation services to bring your vision to life. Our dedication to delivering top-notch products and excellent customer service sets us apart in the industry. We are constantly seeking new challenges and opportunities to showcase our talents, so don't hesitate to contact us for your next game project.

## Contact:

- Oscar Loría
- [hello@decimoinc.com](mailto:hello@decimoinc.com)
- +506 88204913
- [www.decimoinc.com](http://www.decimoinc.com)

## Technology:

- Unity3D
- Maya
- Blender

## Looking for:

- Outsourcing opportunities
- Investment

## Services:

- Game programming
- Talent acquisition solutions
- Concept art & game design
- 2D & 3D Digital art service







**Green Lava Studios**

# Green Lava Studios

Since 2010, we have been focusing on creating our very own intellectual properties.  
The studio is best known for the "My Name is Mayo" series, Mr. Massagy and Fenix Rage.

## Contact:

- Eduardo Ramírez
- [info@greenlavastudios.com](mailto:info@greenlavastudios.com)
- [www.greenlavastudios.com](http://www.greenlavastudios.com)

## Looking for:

- Game publishers

## Awards:

- Fenix Rage | GameMaker  
Game of the Year. -2014





# MY NAME IS Mayo

## My Name is Mayo (1, 2 & 3)

My Name is Mayo is a game trilogy about a mayonnaise jar with identity issues. All three games have become top sellers on PSN at launch. A game by Green Lava Studios.

### Web site:

[www.greenlavastudios.com/mnim3](http://www.greenlavastudios.com/mnim3)

### Trailer:

<https://youtu.be/a2IUENonrIM>

### Platforms:

PlayStation 4, PlayStation 5, Xbox One, Nintendo Switch, PC.

### Development status:

Published, looking for new opportunities.





# Scout Game Studios

We are a game development studio located in San José, Costa Rica.

We believe in fun, dedication and hard work, the perfect formula for the best experience!

## Contact:

- Gabriel Ulate
- gabriel@scoutgamestudios.com
- www,scoutgamestudios.com
- +506 86247532

## Technology:

- Unity3D
- Premier Pro
- After Effects
- Photoshop

## Looking for:

- Game Publishers
- Investment
- Marketing Services



scoutgamestudio



scoutgamestudios



# THE HELPER

## The Helper

Get ready for a thrilling adventure in The Helper! Play as "The Helper" and use the Gravity Shoes to change gravity, stick to walls and solve puzzles across four unique worlds filled with enemies and obstacles. Collect Gravity Crystals for The Professor's secret experiment and enjoy an amazing soundtrack and special gadgets along the way. **A game by Scout Game Studios.**

### Web site:

[scoutgamestudios.com/the-helper](http://scoutgamestudios.com/the-helper)

### Trailer:

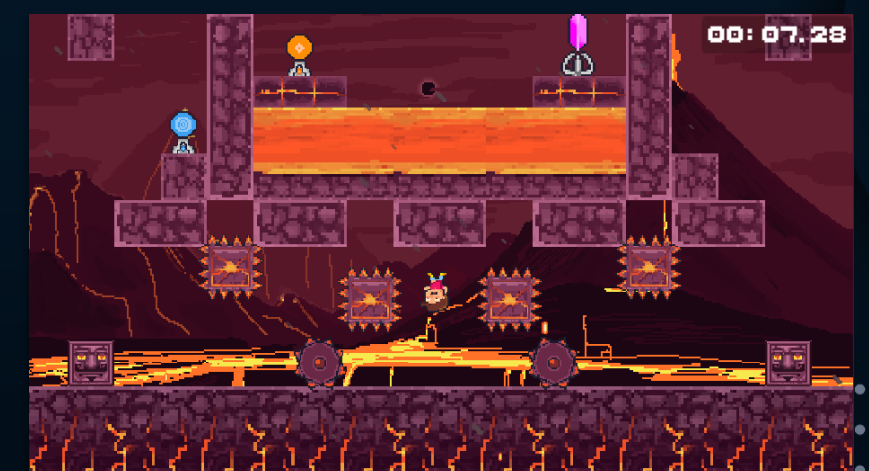
<https://youtu.be/a3wyJjk8TYk>

### Platforms:

PC, Steam.

### Development status:

Published





# boonGal Studio

We are an indie game studio based in beautiful sunny Costa Rica.  
We are a team of professional 3D Artists focused on casual mobile games.

## Contact:

- Eduardo Soto
- e.soto@boongal.studio
- www.boongal.studio

## Technology:

- Unity3D
- Unreal Engine
- Maya & Blender
- BuildBox

## Looking for:

- Game Publishers
- Investment



varoththegame



boongalstudio



boongal-studio





# MadChick Rage

MadChick Rage is a casual mobile game where you will enjoy flying away of the farm with a lovely chicken who wants to see the world. Avoid crazy enemies and get power boosts, collect skins and awards in this super cute adventure. **A game by Boongal Studio.**

## Web site:

[boongal.studio/MadChickRage](http://boongal.studio/MadChickRage)

## Development status:

Beta

## Platforms:

Android, iOS.





## Ludumify

We are an independent game studio developing 2D intellectual properties for Steam. Our goal is to deliver rich and polished experiences that our fanbase can enjoy and immerse themselves into.

### Contact:

- Jeffry Artavia
- [contact@ludumify.com](mailto:contact@ludumify.com)
- +506 86236934
- [www.ludumify.com](http://www.ludumify.com)

### Technology:

- GameMaker Studio

### Looking for:

- Game Publisher
- Marketing Services

### Services:

- Game Programming



ludumify



# MUSASABI



## Musasabi

Musasabi is a platform game where Risu the Musasabi flying squirrel must track and collect the missing gems of the gnomes in order to defeat the evil Akuyaku. *A game by Ludumify.*

### Web site:

[www.ludumify.com](http://www.ludumify.com)

### Trailer:

<https://youtu.be/beLX8sQ3Mlw>

### Platforms:

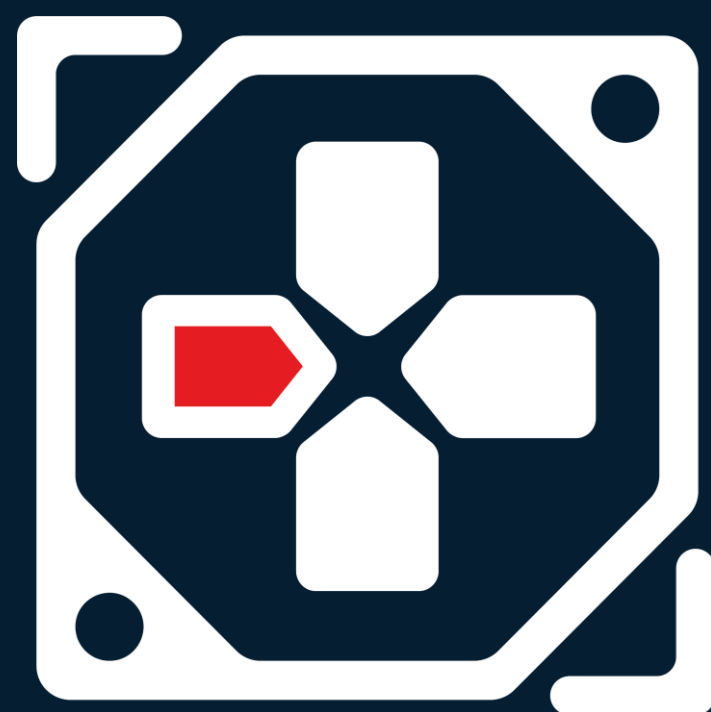
Steam, PC

### Development status:

Published







# JEDIAN Studios

We are an Indie Videogame Development Studio based in Costa Rica. Formed by Andrés Vargas, Diego Fernández y Jeff B. Sánchez, combining abilities in Art, Programming and a lot of creativity, make the team to be perfect for this adventure of develop videogames and interactive applications that people can enjoy and have lots of fun

## Contact:

- Diego Fernández
- support@jedianstudios.com
- www.jedian.games

## Technology:

- Unity3D
- GameMaker Studio

## Looking for:

- Game Publisher
- Investment
- Outsourcing opportunities

## Services:

- Game Design
- 2D Animation
- Game Programming



# Picnic! ANTtack!!



## Picnic ANTtack!!

An invasion of giant ants threatens your picnic, with the help of a fly swatter you must annihilate as many ants as possible. Tap when the shadow of the fly swatter comes into contact with any of the ants to eliminate it. But beware! They will not stop at anything and will continue to fall in order to destroy your picnic. Main game mode: eliminate as many ants as you can, break your own marks and reach the top of the list of leaders. **A game by JEDIAN Studios.**

### Web site:

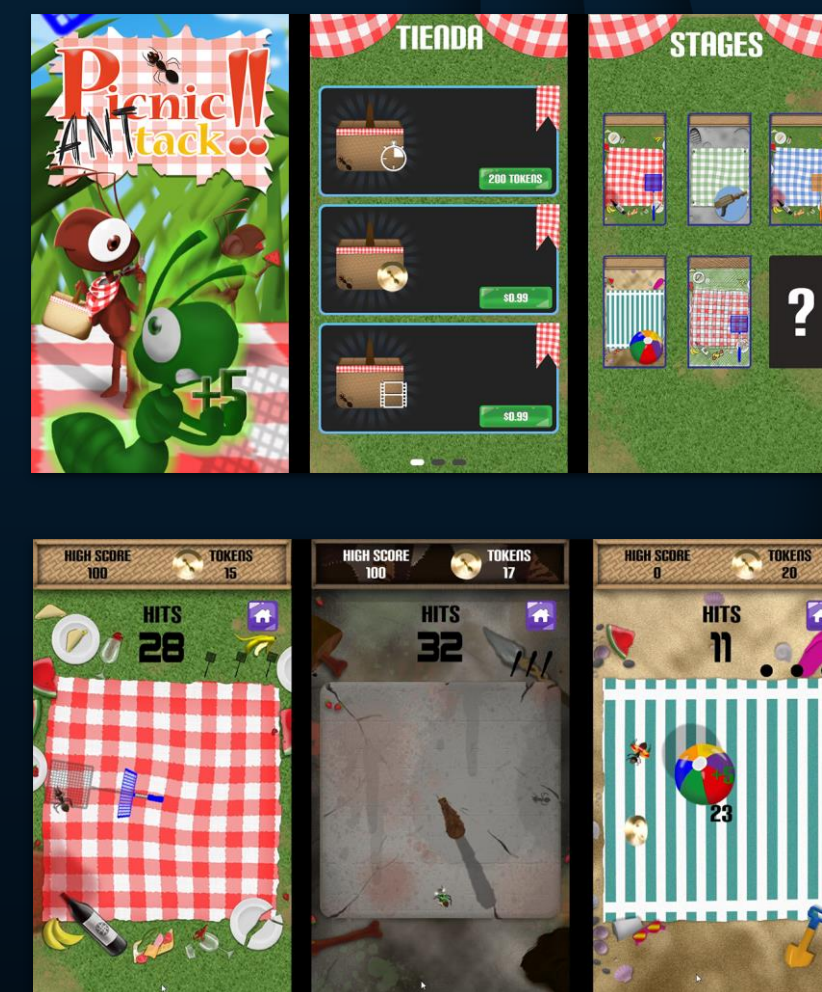
[www.jedian.games/picnic-ant-tack](http://www.jedian.games/picnic-ant-tack)

### Platforms:

Android, PC. Currently porting the game to PC and Arcade.

### Development status:

Published and looking for new opportunities.





# T3AMPO

We are a young Indie game development studio based in Costa Rica. Our t3am is focused on developing player centric games, and delivering creative mechanics that appeal to people's innate playfulness. We are enthusiasts of integrating gamification and user experience, to enhance social interactions and hopefully improve our customers lives. We believe games are the future of entertainment, learning, and therapy.

## Contact:

- Dustin Poveda
- [info@t3ampo.com](mailto:info@t3ampo.com)
- +506 8654-8634
- [www.t3ampo.com](http://www.t3ampo.com)

## Technology:

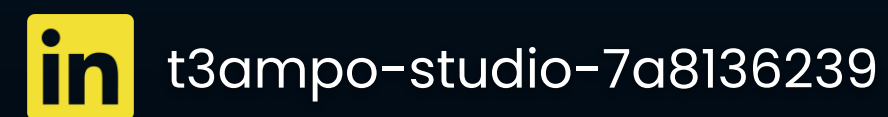
- Unity3D
- Blender
- Adobe
- Procreate

## Looking for:

- Game Publisher
- Investment
- Marketing Services

## Services:

- Concept art
- Game design
- Sound FC and Music production
- 3D Animation
- Game programming



# Mix It!



## Mix It!

Mix it! is an innovative tool that can help players experience, understand, and learn about the science of light. Challenging and colorful single-player space adventure at the edge of the universe. This will be our first official release available on the Legends of Learning platform; which is an educative game platform for teachers and schools. Mix it! is the first project we developed with educational purposes, the goal is to enhance the interaction between teachers and students through game mechanics in order to facilitate science learning objectives. *A game by T3AMPO.*

### Web site:

<https://t3ampo.github.io/t3ampo-official-website/html/games/mixIt.html>

### Trailer:

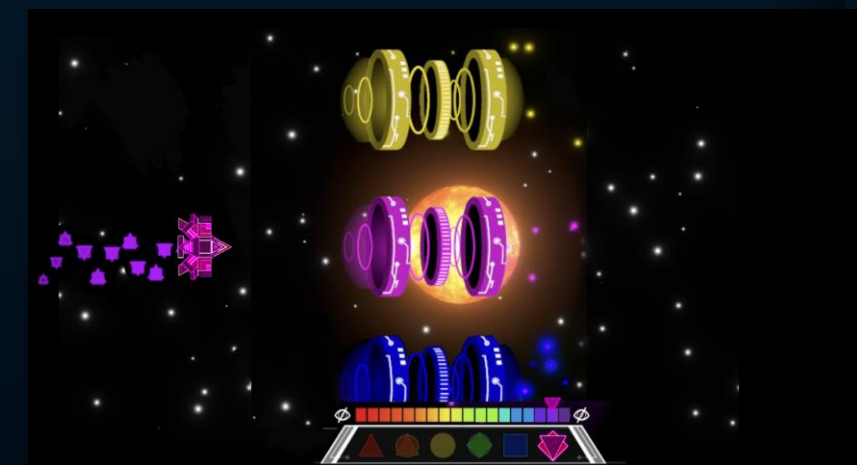
<https://youtu.be/m9YUI2Inj2k>

### Platforms:

HTML5, TBD.

### Development status:

Release candidate





# JV Interactive

We are a Video Game Development Studio in Costa Rica, where we seek to innovate and create wonderful things for our clients to have fun.

## Contact:

- Jose Vasquez
- [info@jvinteractivecr.com](mailto:info@jvinteractivecr.com)
- [www.jvinteractivecr.com](http://www.jvinteractivecr.com)

## Technology:

- Unity3D
- GameMaker Studio

## Looking for:

- Game Publisher
- Investment
- Outsourcing

## Services:

- Game Design
- Intellectual Property
- Game Programming



JVInteractiveCR



# Contact ASODEV

For inquiries about this catalog or ASODEV, please contact us at:

**Email:** [info@asodev.cr](mailto:info@asodev.cr)

**Website:** [www.asodev.cr](http://www.asodev.cr)



Are you a Costa Rican developer and want to be part of this catalog?  
Please contact us, we'll be happy to include your studio.



**Made in Costa Rica**

The graphic style of this catalog was designed by Brian Dittel Mora.



# Costa Rica's Videogame Industry Catalog 2023

