

JULIA PRESBITERO

Artist & Digital Animator

San Juan City, Metro Manila, Philippines

juliapresbitero@gmail.com

WORK EXPERIENCE

ToonBro Animation Studio (Manila, Philippines), October 2013 - December 2014

Position:

- Character Designer
- Background Key Designer and Painter
- Layout Artist

Projects:

- The Little One: The Life of St. Benilde (Animated Short)

Top Draw Animation Inc. (Pasig City, Philippines), April 2015 - February 2021

Position:

- Senior 2D Digital Animator

Projects:

- Titeuf (Season 4)
- The Skinner Boys (Season 2)
- Penn Zero: Part Time Hero (Season 2)
- Tib & Tumtum
- Glitch Techs
- The Hollow (Season 2, ep. 9 & 10)
- Carmen Sandiego (Season 3)
- Archibald's Next Big Thing (Season 2)
- The Loud House Movie

De La Salle - College of Saint Benilde (Manila, Philippines), April 2019 - July 2020

Position:

- Part-Time Animation Faculty

Subjects Taught:

- ANLFDRW - Life Drawing for Animation
- ANIMPRN - Principles of Animation
- 2DTRAD - Tradigital 2D Animation

Monstronauts (Quezon City, Philippines), March 2021 - Current

Position:

- Digital Animator
- Digital Artist

Projects:

- Potion Punch 2
 - Sproutle
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SKILLS

- 2D Animation and Character Animation in Toonboom/Toonboom Harmony, Adobe Flash/Animate CC, and Spine
 - Character Design, Digital Painting, and Illustration in Adobe Photoshop, Procreate, and Affinity Designer
 - Video editing in Adobe After Effects and Adobe Premiere
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EDUCATION

Miriam College High School
(Quezon City, Philippines)

June 2006 - March 2010

De La Salle - College Of Saint Benilde
(Manila, Philippines)

Bachelor of Arts in Animation,
May 2010 - October 2013

Graduated with Honorable Mention