Creative Technologists

- Visual Media for Theme Park Rides at Chimelong Spaceship, China
- Collaborated with Disney Imagineering R&D on an XR Experience
- Intro Media for Universal Studios Orlando’s Bourne Stuntacular
- Developing a new themed experience with Vinpearl, Vietnam.

Experiential Designers

- Shipped 2 Virtual Reality Games (Blobkin Blaster, Airborne Explorers)
- Actively Producing a Mixed Reality Game (Buster Bots)
- Working with the U.S. Marine Corps on an XR Trainer to revolutionize their outdated training equipment (Wave Warrior)

Build the Impossible

An award-winning (THEA, VES, Emmy-nominated) studio focused on the intersection of creativity and technology. Our ten-year old business has built theme park rides, training simulators, games, and even creates digital robots.

We build the impossible.

- 25 Employees • Orlando & Calgary based

Contact: TheoryStudios.com • david@theorystudios.com