



Press release

ASMODEE & ATOMIC MASS GAMES ANNOUNCE *STAR WARS*[™]: SHATTERPOINT GAME

Alter the fate of the galaxy in this miniatures skirmish game, releasing June 2023

Seattle, WA – November 9, 2022

Asmodee and Atomic Mass Games today announced *Star Wars*: Shatterpoint, a new miniatures skirmish game that will join its existing catalog of *Star Wars* miniature games. The Shatterpoint game is set to release in June 2023.

The *Star Wars*: Shatterpoint game empowers players to alter the fate of the galaxy, from the Core Worlds to the Outer Rim. Players build and command a strike team composed of iconic *Star Wars* characters and pit them against each other in exciting battles.

Get a sneak peek at the game in this trailer: <https://youtu.be/PbPkC9-8Hxl>

Star Wars: Shatterpoint Key Features

- **Customize:** Create a *Star Wars* squad that is truly unique with beautifully sculpted and dynamic miniatures of identifiable *Star Wars* characters that are ideal for dedicated hobbyists and new painters alike.
- **Strategize:** The Shatterpoint game's fun and flexible squad-building experience invites players to create custom strike teams optimized to complete the various mission objectives. Players can choose thematic squads straight from the *Star Wars* galaxy, like Ahsoka Tano[™] and Bo-Katan Kryze[™], Lord Maul[™] and his loyalist super commandos, or mix and match their favorite characters to form the custom squads they want to play.
- **Battle:** In the Shatterpoint game, players use their characters' special abilities and diverse combat skills to control the flow of battle as they race against each other to complete dynamically evolving mission objectives.

“The design and development of the *Star Wars*: Shatterpoint miniatures game is really our love letter to the excitement and energy of being a kid on Saturday mornings,” said Will Shick, director of product development at AMG. “We wanted to take all the great things about *Star Wars*—the action, the adventure, and the iconic characters—to create a *Star Wars* miniatures game experience that felt like it had come straight out of the animated lineups of the '80s and '90s. To say it was a dream come true to work with such a talented group of artists, sculptors, and our awesome team at Lucasfilm to create new versions of the iconic *Star Wars* cast in this style would be a complete understatement.”

The *Star Wars*: Shatterpoint game is developed by Atomic Mass Games in collaboration with Lucasfilm and published by Asmodee. To learn more about the *Star Wars*: Shatterpoint game, visit the game's website.

www.atomicmassgames.com

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About Atomic Mass Games

Composed of veterans from the tabletop miniatures games industry, Atomic Mass Games is committed to delivering immersive lifestyle hobby games that combine industry-leading tabletop miniatures and fast, fun, kinetic game rules to create lifelong collectors and players.

About Asmodee

Asmodee, an Embracer company since March 2022, is an entertainment leader specialized in boardgames, committed to bringing people together through great games and amazing stories.

Thanks to its global and passionate workforce of over 2300 people, players around the world enjoy one of the largest boardgame IP catalog with CATAN, Ticket to Ride, Dobble/Spot it!, Exploding Kittens and 365 more across a variety of digital and physical platforms.

Headquartered in France (Guyancourt), Asmodee operates across Europe, North America, South America and Asia.

For more information: <https://corporate.asmodee.com/>

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