

# Sticks in Fist

## How to Play

1. The game is played with 10 sticks cut to fit in a fist. One is marked on the bottom.
2. One player holds the sticks hiding the marked stick facing downward.
3. The other player (s) guesses which stick does not have the mark.
4. A record of the number of draws before picking the marked stick is noted.
5. The player who draws the most, or all 9 sticks without a mark is the winner.
6. Players take turns holding the sticks and guessing.

## What They Learn

1. Blackfoot culture: engaging with traditional ways of learning skills.
2. Attention and Working Memory: is necessary for observations of the sticks' appearances to note the marked stick.
3. Planning: is required to make subsequent correct guesses based on the sticks chosen.
4. Initiation: of the game engages more players to learn intuitive choices.
5. Emotional Control: by accepting and correcting mistakes and/or losses of the game with respect.



(403)715-4585

[buildingbrains.ca](http://buildingbrains.ca)

[buildingbrainstogether@gmail.com](mailto:buildingbrainstogether@gmail.com)