

BALLIN' BY THE BEACH

HOOP ISLAND RULES

- 1** Coaches **MUST** confirm ALL numbers in the book prior to the start of the game.
- 2** Games are two 15-minute regulation (i.e. Stopped Clock) halves. 14-minute halves for U10, U11, and U12.
- 3** Teams will be given 3-minute warm-up prior to game and 2 minutes for halftime.
- 4** Only the site director can declare a forfeit, **NOT** the referees.
- 5** Players foul out on their 6th foul.
- 6** At the 10th team foul in a half, the opposing team shoots 1&1. At the 13th foul, the opposing team will be in the Double Bonus.
- 7** All girls and 3rd-6th grade boys will use a 28.5 ball. All boys 7th grade and older will use a 29.5 ball. If both coaches agree to use a 29.5, Develup will allow this.
- 8** Each team has 3 timeouts per game. All are 30-second time outs. Unused timeouts can be used in overtime.
- 9** Pressing in the 3rd and 4th Grade is prohibited in games with leads greater than 20 points for the winning team. If the lead drops below 20 points, pressing is permitted to resume for the winning team.

Zone defense is prohibited in the first half of all games for the following levels:
3rd and 4th. Man to Man defense is **REQUIRED** in the first half.
- 10 OVERTIME:** First period is 2 minutes in length (stopped time) with one additional timeout given. A second overtime period is 1 minute in length (stopped time). 3rd OT becomes first team to score a point wins.
- 11 MERCY RULE:** If one team leads by 20 points or more with 8 minutes or 15 points with 2 minutes left to go in the 2nd half, the game becomes running time. Once the clock becomes running time, it only goes back to stopped time if the lead is cut to 10 points or less.
- 12** The top team on the schedule is the HOME team.

SPORTSMANSHIP

No fighting will be tolerated. Any player who is ejected for fighting is immediately suspended for the remainder of the tournament. Coaches will be ejected on their 2nd technical and must leave the building. Any behavior, deemed by the director, that puts the well being of any player, coach, official, volunteer or spectator in danger will result in your team being dismissed without a refund.