FREQUENTLY ASKED QUESTIONS

What is a Residency?
A residency is a term given to a period of time that provides artists, scientists, researchers or anybody with an idea worth exploring - the time and financial support to further those explorations with advice and mentorship from experts in relevant topics.

What is the process of a residency? What is involved?
Once awarded the residency, residents can begin self-directed research furthering their idea through explorative processes. This could mean doing desktop research, conducting interviews, making physical artworks, organising a talk or workshop for example or just doing some thinking and chatting.

We will link you up with experts in your field of research so you can ask them questions and have conversations about your ideas. With advice and support from Science Gallery Dublin advisors, the Residency will culminate in a meeting of all residents and advisors to chat about your experiences and your work.

Who is eligible?
- People of colour who live or work on the island of Ireland.
- Individuals and groups can apply, however, the monetary value of the award will remain the same.
- Applicants 15 years and above.

Who is not eligible?
- You are not eligible if you are not a person of colour.
- You are not eligible if you currently work in Science Gallery Dublin or the Science Gallery Network.
- You are not eligible if you are under 15.
- You are not eligible if you are based outside Ireland.

How do I apply?
Applications can be made through our website via Submittable. If you are unable to complete a form, we will be able to accommodate applications over the phone or via email.

Will it take place online or in-person?
The application process and Rapid Residency will be conducted online with regular email and Zoom communication from Science Gallery Dublin.

How long is the residency?
The residency will last approximately five weeks.

Can I apply as a group?
Yes. The award is €1,000 for individuals and groups.

How many hours of contact time will I receive?
Each applicant needs something different, so contact hours with Science Gallery Dublin advisors may vary depending on what you need. You may only...
need to check in with your adviser two or three times for an hour. Additionally, you will be invited to two Zoom sessions where you will meet the other successful applicants and have the opportunity to learn from each other and potentially collaborate.

Can people in full-time or part-time education apply? Yes.

Can people in full-time or part-time work apply? Yes.

Will this affect my Pandemic Unemployment Payment (PUP)?
If you are receiving the Pandemic Unemployment Payment, you can earn up to €960 over a period of eight weeks and it will not affect your payment. If you exceed €960 you must notify social welfare. In order to ensure your PUP is not affected, we can pay you in installments.

Do I need to have a finished project by the end? No, we believe the process artists practice is as important as the final outcome. So we support you in developing your work at any stage.

Do you have to be an artist? No, you can be a researcher, historian, designer or explorer. We welcome all disciplines and all stages of your career.

Do I have to travel to Science Gallery Dublin? No. We are currently closed to the public due to Covid-19. However, we look forward to opening soon.

Will my Chronic Illness/Disability be accommodated? Yes. Science Gallery Dublin is keen to support the work of all artists and will make any required accommodations upon request. We are happy to discuss this throughout the process.

How and when will I be paid? You will be paid directly into your bank account at the beginning of the residency upon receipt of an invoice. If in receipt of Pandemic Unemployment Payment (PUP), so as not to affect your payments we can pay you in two installments. Let us know if you need to avail of this option.

How do I invoice? Email your invoice to rapidresidency@dublin.sciencegallery.com. We are happy to assist you in making an invoice if you have never made one before.

Is there an application fee? No. It is free to apply. Please contact us if there is any barrier to your application that we can help with.

Can I get feedback on my application? Yes. If you would like feedback please email rapidresidency@dublin.sciencegallery.com.

Will I be informed if I am successful or not? Yes. You will be emailed either way and you can request feedback from rapidresidency@dublin.sciencegallery.com.

Can my project change? Yes. We value failure, experimentation and prototyping as vital parts of the creative process so your work can change along the way.

How can I find out more? An information session will be held over Zoom during the week commencing May 10th, or you can email us at any time to ask questions on rapidresidency@dublin.sciencegallery.com.

What kind of advisors will I work with? Each successful applicant will work with two members of the Science Gallery Dublin Staff. These staff will act as connectors between you are experts in your field. For example, are you making work about plants in urban spaces? Then your Science Gallery Dublin advisors can put you in contact with staff in Trinity College Dublin’s Botany department. We are open to hearing what you need and doing our best to connect you to people that will propel your work forward.

Will I be featured on the website/social media? Yes, with your permission. We would like to share information about you and your work. This will include some images and information about your ideas, work and experiences.

How will my application be evaluated? Your application will be anonymised to ensure the process is fair. You will be scored across four categories:
- Artistic/Innovation Quality
- Idea/Research Quality
- Uniquely Science Gallery
- Potential
You will be scored by three members of Science Gallery Dublin Staff and our guest curator Grace Enemaku and scores will be tallied and applicants will be ranked with the highest applicants going onto our shortlist. Our staff come from all kinds of backgrounds like fine art, design, history, biology and classics. So, ensure your application can be understood by someone who isn’t an expert in your field.

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