

Criteria for Invested Faith Grants

At Invested Faith, we don't do typical grant applications. It all begins with an idea and a conversation.

We identify our fellows by starting with a conversation and going from there. Our three Advisory Board members consider the ideas we've heard and welcome fellows through that deliberation. Small grants to social entrepreneurs and innovators will be made at regular intervals throughout the year.

At Invested Faith, we're looking for projects shaped like this

- **Driven by faith**

Have you ever heard the saying "where there is good, there is God"? We believe that truth, and we're looking for entrepreneurs who feel pulled toward the work of healing the world either through a specific faith motivation or through the conviction that each of us can make the world a better place. Wherever the divine work of bending the moral arc of the universe is happening, we want to be there.

- **Creating community**

The healing of the world happens at the most granular level through human connection. Invested Faith entrepreneurs build businesses that create opportunities for connection - for building the fabric that weaves our human community together.

- **Doing justice:**

We CAN do well while we do good. Entrepreneurs who are driven by justice-making just as much as money-making are entrepreneurs we want to meet.

- **Addressing systemic problems:**

Impactful justice-making goes far beyond social band-aids or even acts of compassion. Creative businesses can change the systems that undergird injustice by applying the pressure of competition to create opportunity and to right inequity.

- **Building a sustainable business model:**

The traditional non-profit model of seeking donations to support justice-making work is in the middle of a massive sea change. We are living in an era of discovering new models for energetic, thriving organizations that, through innovative business efforts and entrepreneurial philanthropy, can build long-term, sustainable justice-making enterprises.