Coalition of Master’s Scholars on Material Culture (CMSMC)

Author Talk: "Simpler Times": Romanticizing the Pastoral
Saturday, September 4, 2021 at 1pm EDT
Resource Sheet

Author: Leah Brand
Paper Title: Crafting Cottagecore: Digital Pastoralism and the Production of an Escapist Fantasy
Contact information: lbrand@gwmail.gwu.edu
Material culture/collections mentioned in article:
- Instagram #cottagecore
  - @cottage.witchgoblin
  - @fairies_and_frogs
  - @nestfed
- Tik Tok #cottagecore
  - @gavnadia
  - @poemsforthemoon_
  - @erenaomi
- The Museum of English Rural Life
- William Morris’s designs

Author: Isabella Bidmead
Co-author: Markus Mindrebø
Paper Title: An Honest Day’s Work: Pastoral Romanticism in Open-World Role-Playing Games, Part 1 and An Honest Day’s Work: Part 2
Contact information: mibidmead@gmail.com
Material culture discussed in article:
- Caspar David Friedrich’s Wanderer above the Sea of Fog
- Fallout 4
- The Witcher III: Wild Hunt- Blood and Wine
- The Legend of Zelda: Breath of the Wild
- The Elder Scrolls V: Skyrim- Hearthfire
- "Le hameau de la reine." Château de Versaille
- Harvest Time in White Orchard
- Thomas Cole’s untouched landscapes
- Jean-Francois Millet’s The Gleaners

Additional material mentioned in talk:
- In relation to women in video games, Markus Mindrebø’s The Representation of Medieval Gender Identity in Fantasy Role Playing Games